

Relativity and Cosmology II

(1)

Lecture #1

Introduction:

You can often hear the statements:

- universe is homogeneous
- is isotropic
- was very hot and dense in the past
- contains relic black-body radiation
- contains matter, dark matter,
- contains dark energy
- Light elements like D , ${}^3\text{He}$, ${}^4\text{He}$, Li were cooked during the first few minutes after the Big Bang
- the structures (clusters of galaxies) were formed from quantum fluctuations
- universe was inflating in the past
- — " — is accelerating now

Aim of these lectures — explain this with the use of GR, equilibrium and non-equilibrium statistical mechanics, and particle physics

General plan:

- homogeneous spaces and FRW metric
- Hubble expansion
- Cosmological constant
- Physical processes in the early Universe
 - CMB physics
 - BBN
 - baryogenesis
 - inflation

Today: - properties of Universe at large scales
- FRW metric

Note: notations from Relativity and Cosmology I will be used.

Isotropy & homogeneity of the Universe.

Different scales in cosmology & astrophysics

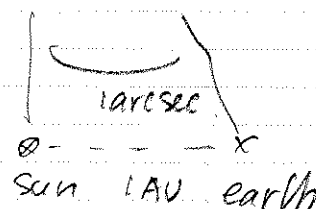
Orders of magnitude:

$$\text{Earth radius} \approx 6.4 \cdot 10^8 \text{ cm}$$

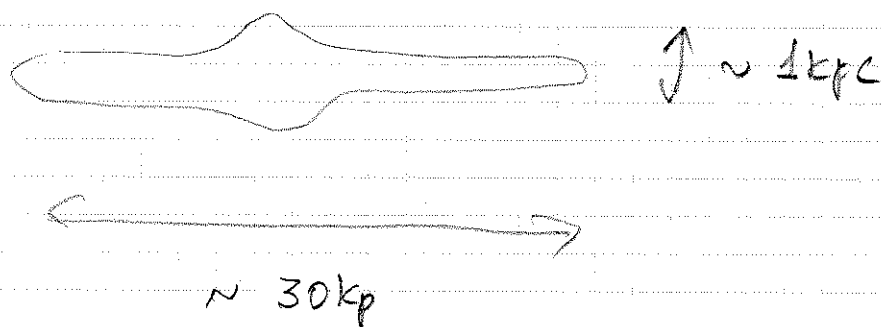
$$\text{Solar radius} \approx 7 \cdot 10^{10} \text{ cm}$$

$$\text{Earth-solar distance} = 1 \text{ AU} = 1.5 \cdot 10^{13} \text{ cm}$$

$$\begin{aligned} \text{pc} &= 1 \text{ AU} / 1 \text{ arcsec} = 3.26 \text{ ly} \\ &= 3 \cdot 10^{18} \text{ cm} \end{aligned}$$



Our Galaxy size:



Cluster size: ($\sim 10^3 - 10^4$ galaxies) (Virgo)
 $\sim 10 \text{ Mpc}$

Universe size $\sim 5 \cdot 10^3 \text{ Mpc}$

Universe is isotropic on large scales

large scale $\approx$ cluster scale.

- To prove - look at different directions of the sky and count the # of galaxies in every direction
- another proof: CMB, see pictures.

Universe is homogeneous $\Rightarrow$ more difficult to prove -

we cannot go to another point of the universe.

Method: try to find distances between galaxies and reconstruct 3d picture.

Challenge: construct ^{mathematical} description of homogeneous & isotropic curved spaces.

Step # 1

forget about time for a moment, will introduce it later.

Space: 3 coordinates x^i

distance: $dl^2 = g_{ij} dx^i dx^j$

g_{ij} : tensor with signature $+++$

The geometry is determined completely by g_{ij} , and by following from it curvature tensor R_{ijkl} (only spacial indices in the curvature tensor)

Symmetry properties:

$$R_{ij \quad kl} = -R_{ji \quad kl}$$

(antisymmetric over two first indices)

$$R_{ijkl} = -R_{ijlk}$$

two second

$$R_{ij \quad kl} = R_{kl \quad ij}$$

symmetry with respect to two first and two second

Step # 2.

Construct an isotropic space in every point

What does it mean?

Take a system of coordinate in which

$$\delta_{ij} = \underset{\substack{\uparrow \\ \text{Kronecker}}}{\delta_{ij}}, \quad \underbrace{\partial \delta_{ij}} = 0$$

Galilean system of coordinate
(Cartesian system)

Compute in it R_{ijkl} - it must
be such that no direction is preferred $\Rightarrow$

$$R_{ijkl} = \text{const} \underbrace{[\delta_{ik} \delta_{jl} - \delta_{il} \delta_{jk}]}$$

The only tensor consistent with
isotropy.

For a general coordinate system:

$$R_{ijkl} = \zeta (\gamma_{ik} \gamma_{jl} - \gamma_{il} \gamma_{jk})$$

Ricci tensor: $R_{ij} = 2\zeta \gamma_{ij}$

scalar curvature: $R = 6\zeta$

Space is homogeneous $\Rightarrow \zeta = \text{const}$

Three different types of spaces:

$\xi > 0$: constant positive curvature

$\xi = 0$ flat space

$\xi < 0$: constant negative curvature

Metric for $\xi = 0$: $\eta_{ij} = \delta_{ij}$ - simplest choice

How to define the metric g for $\kappa > 0$?

take S^3 [3d sphere], defined by equation

$$x_1^2 + x_2^2 + x_3^2 + x_4^2 = R^2$$

This is a 3d space which is obviously homogeneous and isotropic.

distance [the same as in flat 4d space]:

$$dl^2 = dx_1^2 + dx_2^2 + dx_3^2 + dx_4^2$$

on a sphere S^3 :

$$x_1 dx_1 + x_2 dx_2 + x_3 dx_3 + x_4 dx_4 = 0 \Rightarrow$$

$$dl^2 = dx_1^2 + dx_2^2 + dx_3^2 + \frac{(x_1 dx_1 + x_2 dx_2 + x_3 dx_3)^2}{R^2 - x_1^2 - x_2^2 - x_3^2}$$

now, introduce coordinates (spherical)

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$$x^1 = r \sin \theta \cos \varphi$$

$$x^2 = r \sin \theta \sin \varphi$$

$$x^3 = r \cos \theta$$

Then

$$(dx^1)^2 + (dx^2)^2 + (dx^3)^2 = dr^2 + r^2 d\Omega^2;$$

$$d\Omega^2 = d\theta^2 + \sin^2 \theta d\varphi^2$$

$$x^1 dx^1 + x^2 dx^2 + x^3 dx^3 = r dr$$

$$\text{So, } d\ell^2 = dr^2 + r^2 d\Omega^2 + \frac{r^2 dr^2}{R^2 - r^2} =$$

$$\frac{dr^2}{1 - \frac{r^2}{R^2}} + r^2 d\Omega^2 = R^2 \left[\frac{d\bar{r}^2}{1 - \bar{r}^2} + \bar{r}^2 d\Omega^2 \right]$$

here $\bar{r}$ is dimensionless, and

$$\bar{r} \in [0, 1)$$

$$\theta \in [0, \pi]$$

$$\varphi \in [0, 2\pi)$$

Scalar curvature $R = \frac{1}{R^2}$, positive

Another case, negative curvature.

Simply change $R^2 \rightarrow -R^2 \Rightarrow$

$$dl^2 = \frac{dr^2}{1 - \frac{r^2}{R^2}} + r^2 (\sin^2 \theta d\varphi^2 + d\theta^2) =$$

region for coordinates:

$$r \in [0, \infty)$$

$$\theta \in [0, \pi]$$

$$\varphi \in [0, 2\pi]$$

$$= R^2 \left[\frac{d\bar{r}^2}{1 + \bar{r}^2} + \right.$$

$$\left. \bar{r}^2 (\sin^2 \theta d\varphi^2 + d\theta^2) \right]$$

Equation, which unifies all cases:

$$dl^2 = R^2 \left[\frac{d\bar{r}^2}{1 - k\bar{r}^2} + \bar{r}^2 d\Omega^2 \right]$$

$k = +1$ - closed, positive curvature

$k = 0$ - flat, 0 —||—

$k = -1$ - open, negative —||—

Remark

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Embedding of a space with negative curvature

2d (Lobachevski) space:

in 3d - impossible

5d, 6d - possible

4d - not known (locally - yes, globally - not known)

Gromov: ^{hyperbolic} K -space can be embedded

in $5K-5$ Euclidean space

$K=3 \Rightarrow \underline{10}$

Cartan: $\geq 2K-1 = 7$