Seminar of Probability and Stochastic Process

Thursday, 20th February, from 10h15 MA A1 12, EPFL, Ecublens

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Nonlinear Markov games on a finite state space

Abstract:

Managing large complex stochastic systems, including competitive interests, when one or several players can control the behavior of a large number of particles (agents, mechanisms, vehicles, subsidiaries, species, police units, etc), say N_k for a player k, the complexity of the game-theoretical (or Markov decision) analysis can become immense as $N_k \to \infty$. However, under rather general assumptions, the limiting problem, as all $N_k \to \infty$, can be described by a well manageable deterministic evolution. We shall discuss some simple situations of this kind proving the convergence of Nash equilibria for finite games to equilibria of a limiting deterministic differential game. The main ideas are contained in author's paper 'Nonlinear Markov games on a finite state space (mean-field and binary interactions)' http://arxiv.org/abs/1105.3053. International Journal of Statistics and Probability. Canadian Center of Science and Education (Open access journal), 1:1 (2012), 77-91.

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