

Project n°6: HMI in streaming services

Proposed by: Logitech

Company description:

Logitech designs products that have an everyday place in people's lives, connecting them to the digital experiences they care about. With our employees we foster an inclusive culture where they can bring their whole selves to work, fully contribute their skills and talents and be valued and supported. More than 35 years ago, Logitech started connecting people through computers, and now it's a multi-brand company designing products that bring people together through music, gaming, video and computing. Brands of Logitech include [Logitech](#), [Ultimate Ears](#), [Jaybird](#), [Blue Microphones](#), [ASTRO Gaming](#) and [Logitech G](#).

Project description:

As on-demand cross-platform cloud-compute gaming services begin to roll out Shadow (<https://shadow.tech>) and Stadia from Google (<https://stadia.dev>). It's easy to imagine that all the applications that you need to create, work and play, even video editing, 3D modeling, VR or any OS could be delivered in this way on any platform, even ones that don't exist today.

How might Logitech meaningfully play in this space as a cloud peripherals or cloud services company?