

Spectral Graph Dictionaries

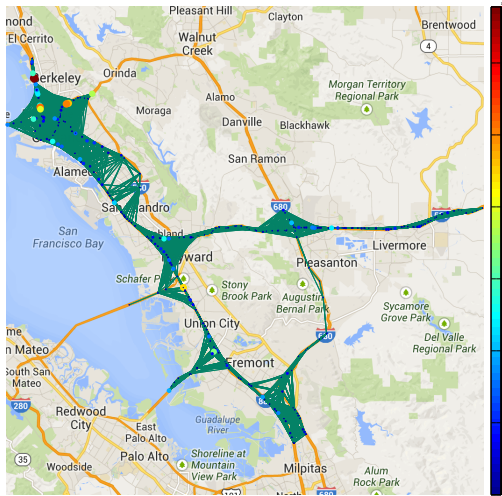
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SAMPTA, May 2015

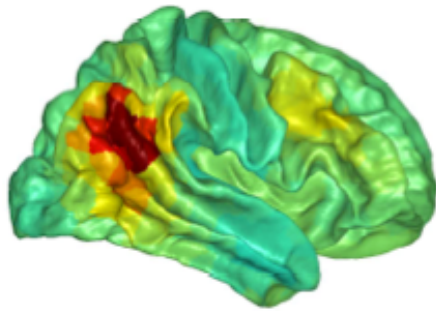
(Joint work with Dorina Thanou and David Shuman)



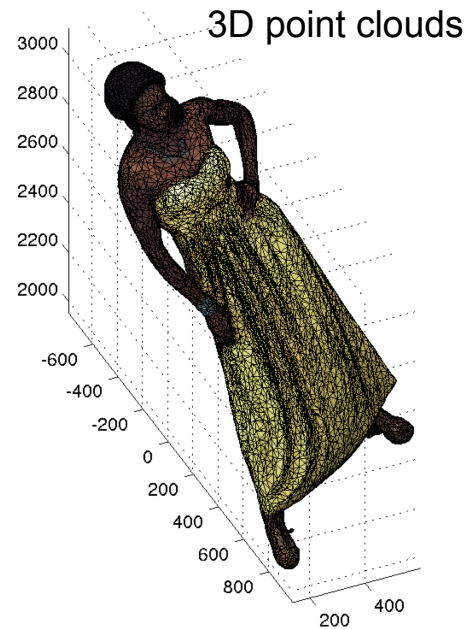
Structured data



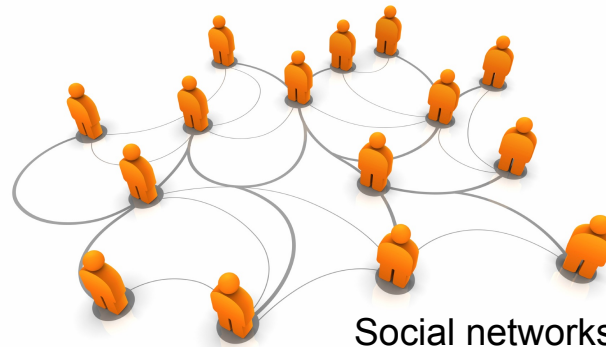
Traffic bottlenecks



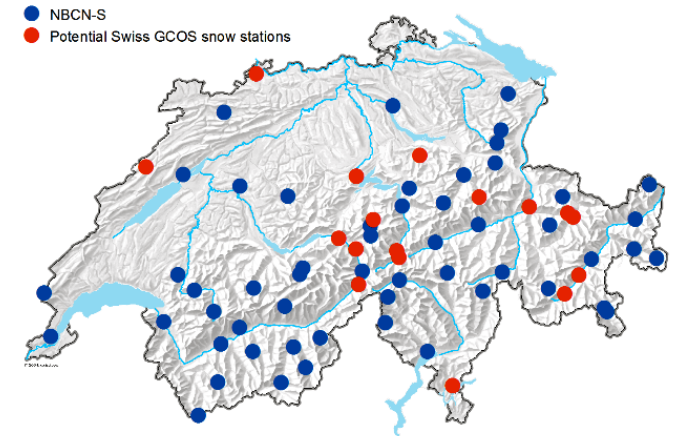
Brain signals



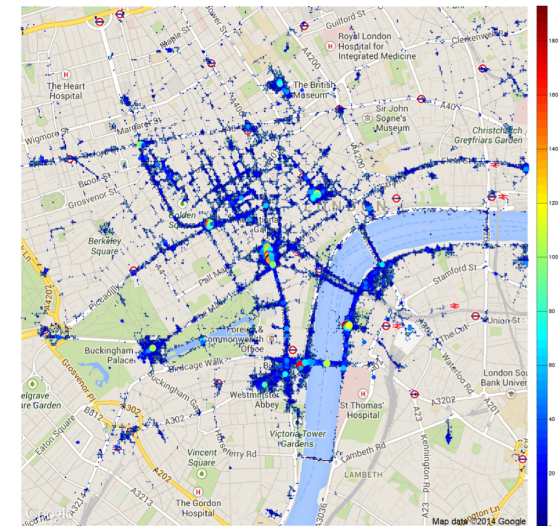
3D point clouds



Social networks



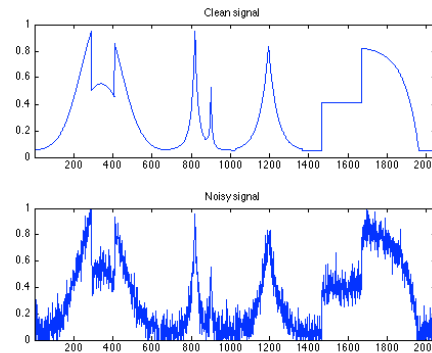
Sensor networks



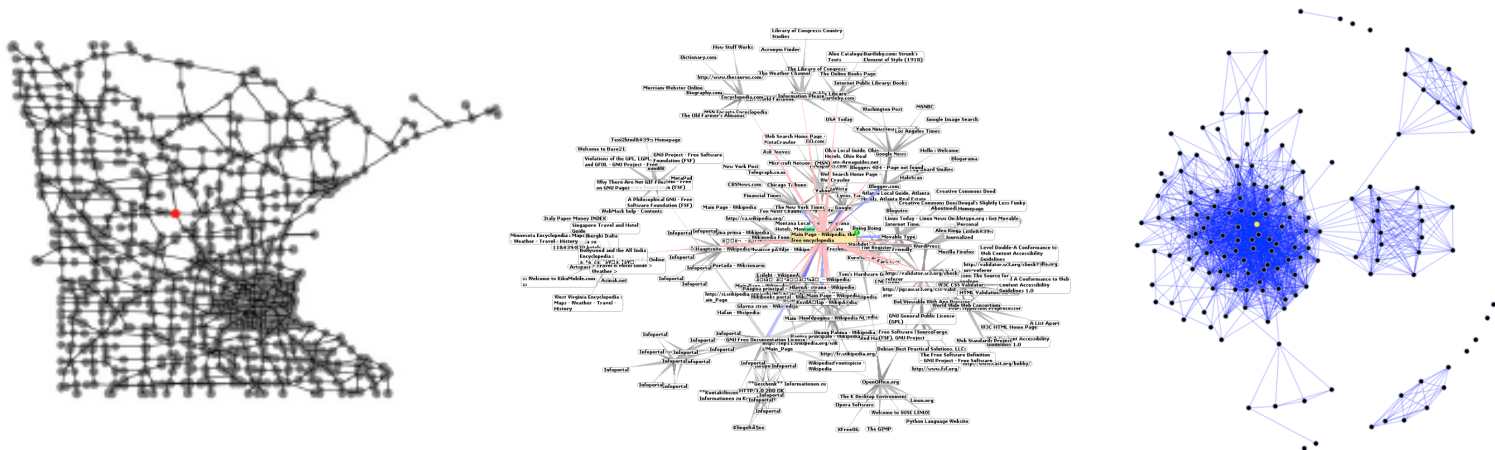
Mobility patterns

Structured, but irregular data ...

- Traditional signal processing in Euclidean space



- Irregular (graph) structures: new challenges for signal processing?

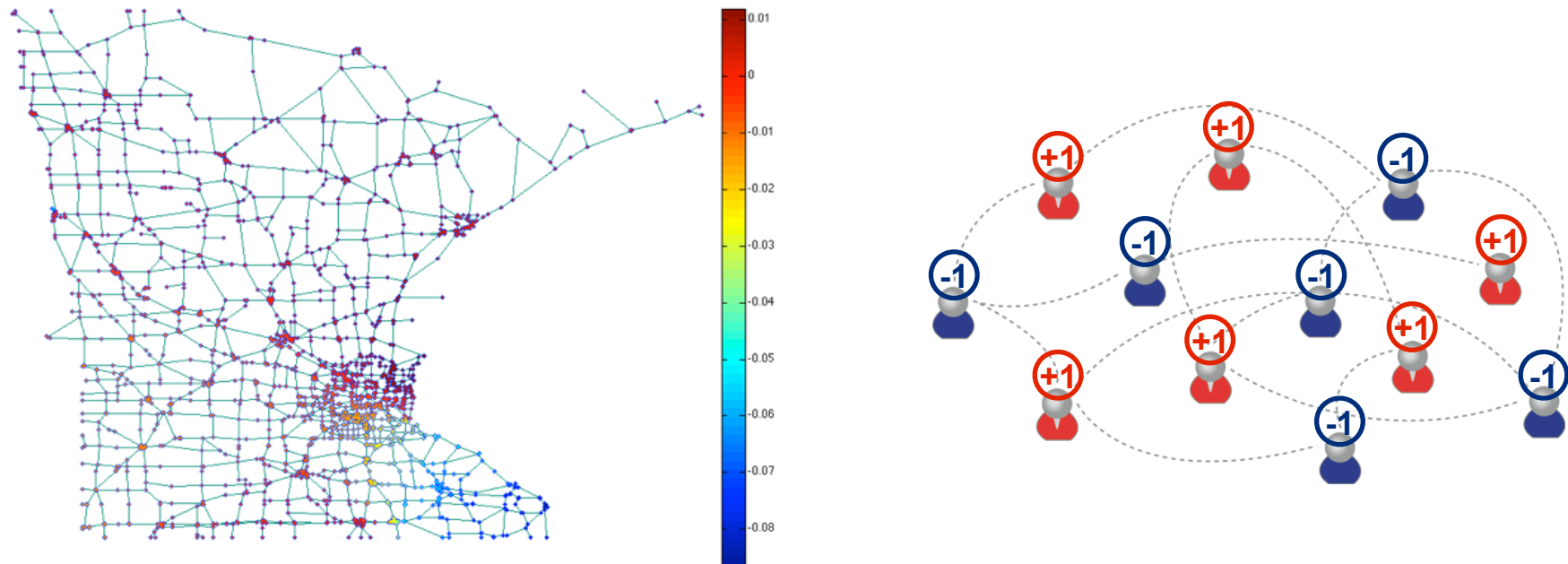


Challenges on graphs

- Data processing on irregular domains raises important questions:
 - how to incorporate the graph structure into *localised* transforms?
 - how to leverage invaluable intuitions from Euclidian framework?
 - how to design computationally effective methods?
- Sparsity is very helpful in classical settings - and for graphs?
 - could we define sparse representations on graphs?
 - could we build efficient **dictionaries** adapted to graphs?

Signal Processing on Graphs

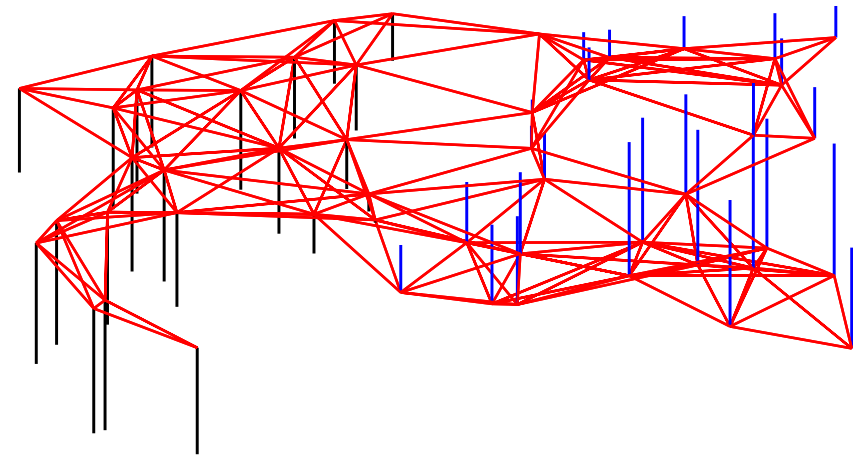
- Objective: to process, analyse, reconstruct signals that live on networks or irregular structures



- Framework: emerging field of graph signal processing
 - algebraic and spectral graph theoretic concepts
 - harmonic analysis

Signals on Graphs

- Connected, undirected, weighted graph $\mathcal{G} = (V, E, W)$
where $W_{i,j}$ is the weight of the edge $e = (i, j)$
- Graph signal: a function $f : \mathcal{V} \rightarrow \mathbb{R}$ that assigns real values to each vertex of the graph
- Graph description:
 - Degree matrix \mathbf{D} : diagonal matrix with sum of weights of incident edges
 - Laplacian matrix \mathcal{L} : difference operator defined based on \mathbf{W}



(Unnormalized) Laplacian

- Laplacian is a difference operator $\mathcal{L} := \mathbf{D} - \mathbf{W}$

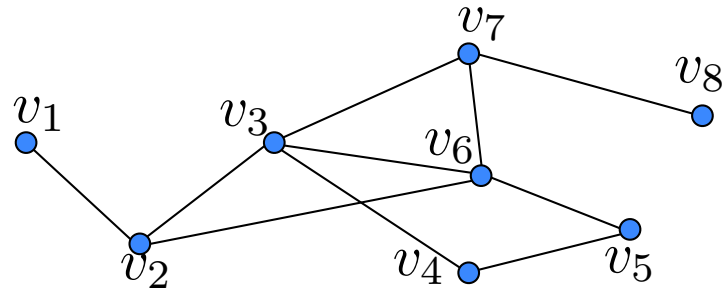
$$(\mathcal{L}f)(i) = \sum_{j \in \mathcal{N}_i} W_{i,j} [f(i) - f(j)]$$

- It is a real symmetric matrix
- It has a complete set of eigenvectors $\{\mathbf{u}_\ell\}_{\ell=0,1,\dots,N-1}$
- The eigenvectors are associated with real, nonnegative eigenvalues $\{\lambda_\ell\}_{\ell=0,1,\dots,N-1}$

$$\mathcal{L}\mathbf{u}_\ell = \lambda_\ell \mathbf{u}_\ell, \quad \forall \ell = 0, 1, \dots, N-1$$

- Its spectrum is defined as $\sigma(\mathcal{L}) := \{\lambda_0, \lambda_1, \dots, \lambda_{N-1}\}$
 $0 = \lambda_0 < \lambda_1 \leq \lambda_2 \dots \leq \lambda_{N-1} := \lambda_{\max}$

Laplacian example



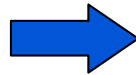
$$G = \{V, E\}$$

$$D = \text{diag}(\text{degree}(v_1) \quad \dots \quad \text{degree}(v_n))$$

$$\mathcal{L} := \mathbf{D} - \mathbf{W}$$

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

\mathbf{W}



$$\begin{pmatrix} 1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 3 & -1 & 0 & 0 & -1 & 0 & 0 \\ 0 & -1 & 4 & -1 & 0 & -1 & -1 & 0 \\ 0 & 0 & -1 & 2 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & -1 & -1 & 0 & -1 & 4 & -1 & 0 \\ 0 & 0 & -1 & 0 & 0 & -1 & 3 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 \end{pmatrix}$$

\mathcal{L}

- Symmetric
 - Off-diagonal entries non-positive
 - Rows sum up to zero
 - Has a complete set of orthonormal eigenvectors: $L = \chi \Lambda \chi^T$
- $$0 = \lambda_0 < \lambda_1 \leq \dots \leq \lambda_{n-1}$$

Normalized Laplacian

- The normalized Laplacian is another popular graph matrix
- Each weight $W_{i,j}$ is normalised by $\frac{1}{\sqrt{d_i d_j}}$

$$\tilde{\mathcal{L}} := \mathbf{D}^{-\frac{1}{2}} \mathcal{L} \mathbf{D}^{-\frac{1}{2}}$$

$$(\tilde{\mathcal{L}} f)(i) = \frac{1}{\sqrt{d_i}} \sum_{j \in \mathcal{N}_i} W_{i,j} \left[\frac{f(i)}{\sqrt{d_i}} - \frac{f(j)}{\sqrt{d_j}} \right]$$

- The set of eigenvalues is $0 = \tilde{\lambda}_0 < \tilde{\lambda}_1 \leq \dots \leq \tilde{\lambda}_{\max} \leq 2$
- The normalized Laplacian has often stability benefits

Graph Fourier Transform

- The eigenvectors of the graph Laplacian are used for defining the Graph Fourier Transform

GFT

$$\hat{f}(\lambda_\ell) := \langle \mathbf{f}, \mathbf{u}_\ell \rangle = \sum_{i=1}^N f(i) u_\ell^*(i)$$

IGFT

$$f(i) = \sum_{\ell=0}^{N-1} \hat{f}(\lambda_\ell) u_\ell(i)$$

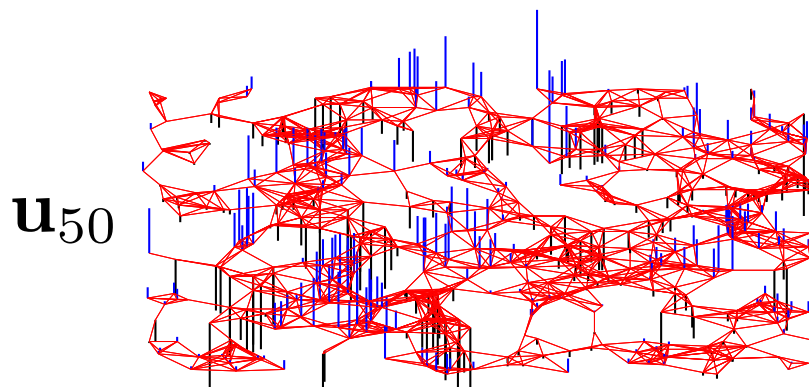
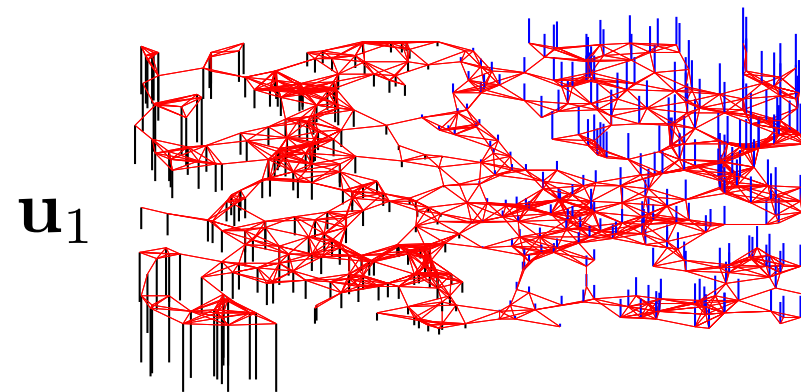
- This is analogous to the classical Fourier Transform built on eigenfunctions of the 1-D Laplace operator

$$\hat{f}(\xi) := \langle f, e^{2\pi i \xi t} \rangle = \int_{\mathbb{R}} f(t) e^{-2\pi i \xi t} dt$$

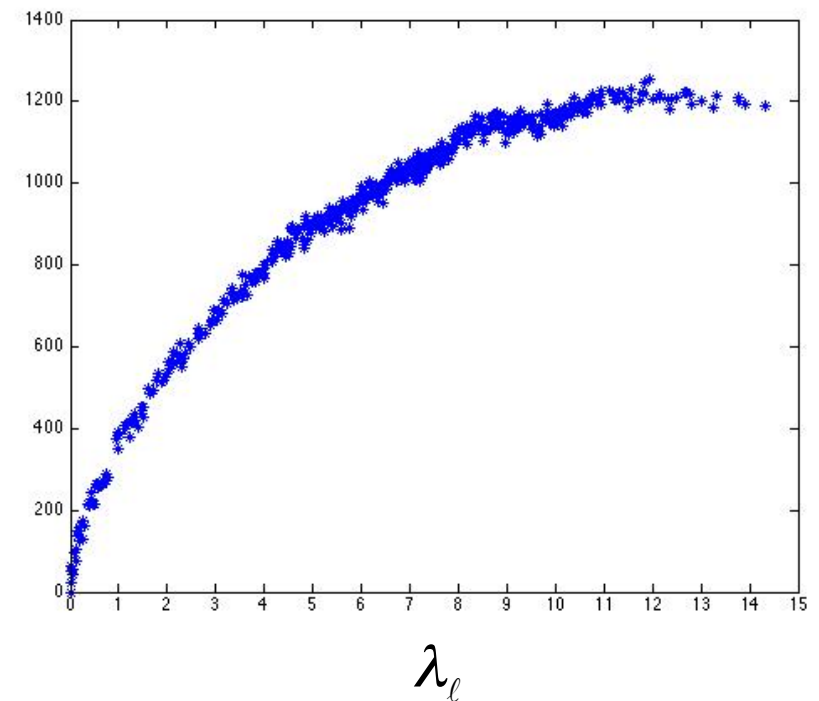
$$-\Delta(e^{2\pi i \xi t}) = -\frac{\partial^2}{\partial t^2} e^{2\pi i \xi t} = (2\pi \xi)^2 e^{2\pi i \xi t}$$

Notion of 'frequency'

- The graph Laplacian eigenvalues and eigenvectors carry a notion of frequency

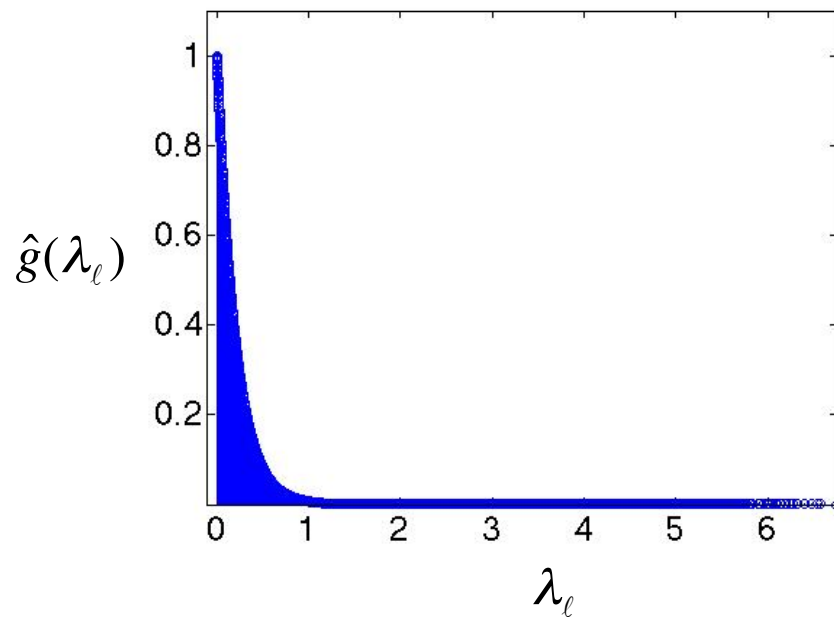


Number
of zero
crossings

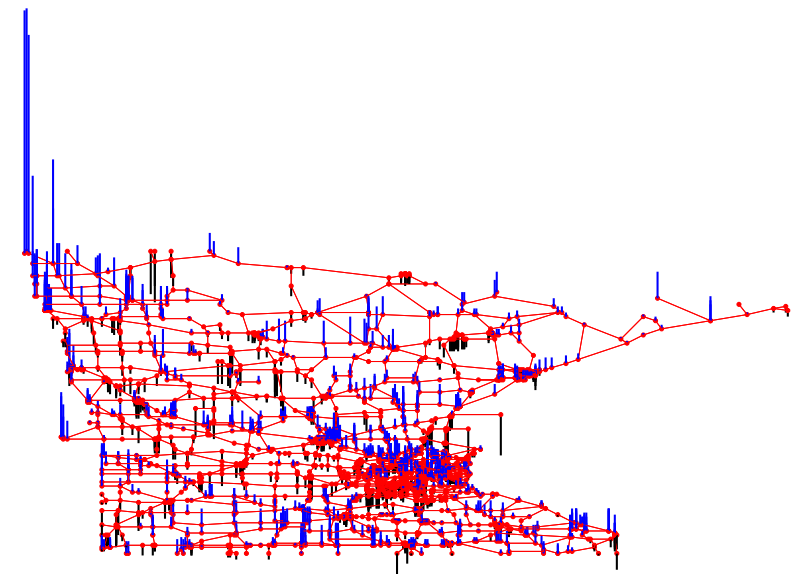


Dual representations

- Graph signals represented in either the vertex or the spectral domains (*kernels, or graph Fourier multipliers*)



$$\hat{g}(\lambda_\ell) = e^{-5\lambda_\ell}$$



$$g(n) \xleftarrow{IGFT} \hat{g}(\lambda_\ell)$$

Local Smoothness

- **Assumption:** strong interplay between signal and graph
 - Signal analysis driven by data structure
- Local smoothness at vertex i

$$\|\nabla_i \mathbf{f}\|_2 := \left[\sum_{j \in \mathcal{N}_i} W_{i,j} [f(j) - f(i)]^2 \right]^{\frac{1}{2}}$$

- with the gradient $\nabla_i \mathbf{f} := \left[\left\{ \sqrt{W_{i,j}} [f(j) - f(i)] \right\}_{j \in \mathcal{V} \text{ s.t. } e=(i,j) \in \mathcal{E}} \right]$

Global Smoothness

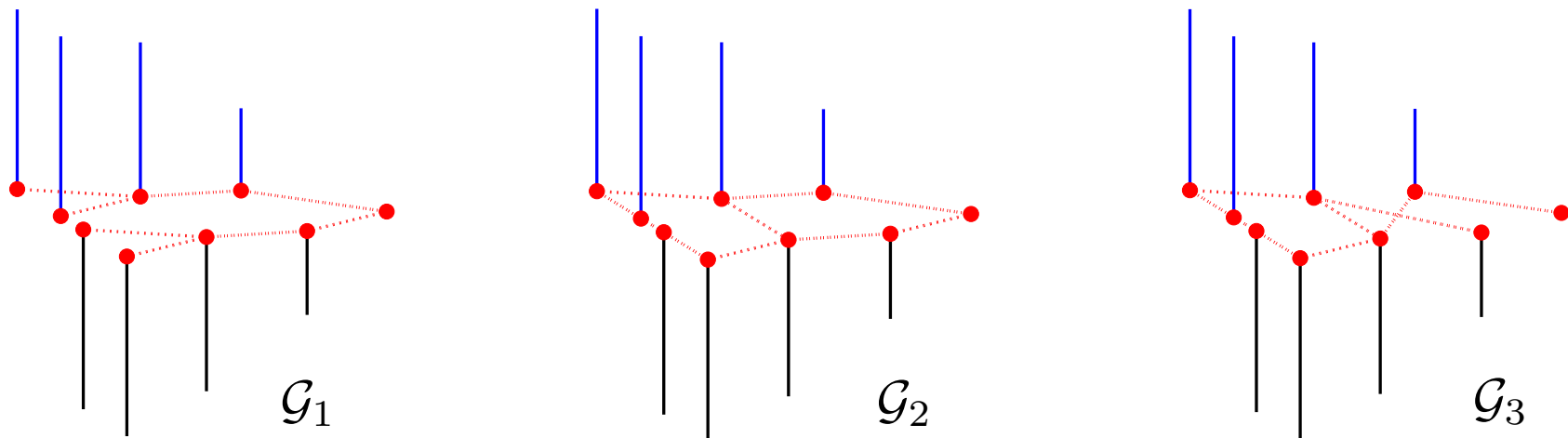
- **Assumption:** strong interplay between signal and graph
 - Signal analysis driven by data structure
- Global smoothness

$$S_p(\mathbf{f}) := \frac{1}{p} \sum_{i \in V} \|\nabla_i \mathbf{f}\|_2^p = \frac{1}{p} \sum_{i \in V} \left[\sum_{j \in \mathcal{N}_i} W_{i,j} [f(j) - f(i)]^2 \right]^{\frac{p}{2}}$$

- with $p = 1$: total variation of the signal wrt the graph
- with $p = 2$: graph Laplacian quadratic form

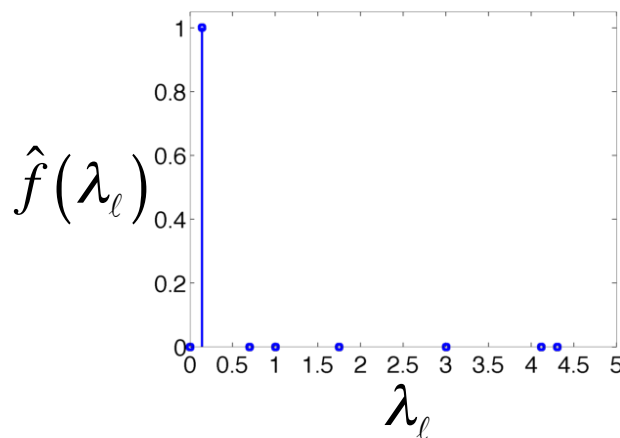
$$S_2(\mathbf{f}) = \frac{1}{2} \sum_{i \in V} \sum_{j \in \mathcal{N}_i} W_{i,j} [f(j) - f(i)]^2 = \sum_{(i,j) \in \mathcal{E}} W_{i,j} [f(j) - f(i)]^2 = \mathbf{f}^T \mathcal{L} \mathbf{f}$$

Importance of the graph

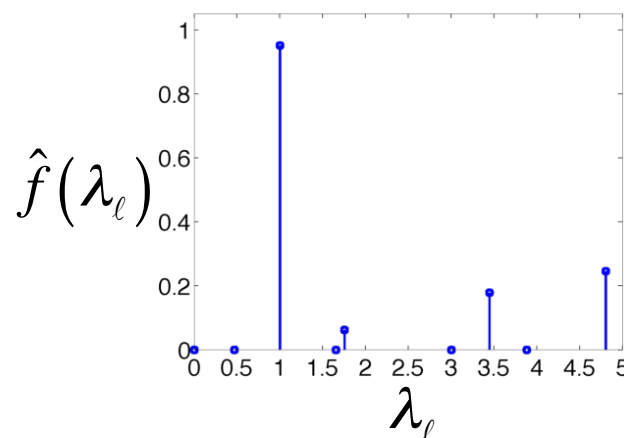


The same signal has different smoothness wrt different graphs

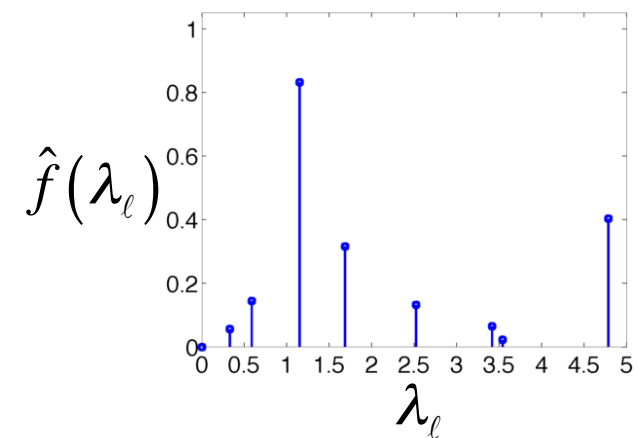
$$\mathbf{f}^T \mathcal{L}_1 \mathbf{f} = 0.14$$



$$\mathbf{f}^T \mathcal{L}_2 \mathbf{f} = 1.31$$



$$\mathbf{f}^T \mathcal{L}_3 \mathbf{f} = 1.81$$



Frequency filtering

- Analogously to classical filtering, one can perform graph spectral filtering with transfer function $\hat{h}(\lambda_\ell)$

$$\hat{f}_{out}(\lambda_\ell) = \hat{f}_{in}(\lambda_\ell) \hat{h}(\lambda_\ell)$$

- Equivalently
$$f_{out}(i) = \sum_{\ell=0}^{N-1} \hat{f}_{in}(\lambda_\ell) \hat{h}(\lambda_\ell) u_\ell(i)$$

- In matrix notation:
$$\mathbf{f}_{out} = \hat{h}(\mathcal{L}) \mathbf{f}_{in}$$

$$\hat{h}(\mathcal{L}) := \mathbf{U} \begin{bmatrix} \hat{h}(\lambda_0) & & \mathbf{0} \\ & \ddots & \\ \mathbf{0} & & \hat{h}(\lambda_{N-1}) \end{bmatrix} \mathbf{U}^T$$

Example: Tikhonov regularization

- Consider a classical denoising problem
 - noisy signal $\mathbf{y} = \mathbf{f}_0 + \boldsymbol{\eta}$
 - smooth regularization prior $\mathbf{f}^T \mathcal{L} \mathbf{f}$
 - optimization problem: $\underset{\mathbf{f}}{\operatorname{argmin}} \{ \|\mathbf{f} - \mathbf{y}\|_2^2 + \gamma \mathbf{f}^T \mathcal{L} \mathbf{f} \}$
 - optimal solution

$$f_*(i) = \sum_{\ell=0}^{N-1} \left[\frac{1}{1 + \gamma \lambda_{\ell}} \right] \hat{y}(\lambda_{\ell}) u_{\ell}(i) \quad \text{or} \quad \mathbf{f} = \hat{h}(\mathcal{L}) \mathbf{y} \quad \text{with} \quad \hat{h}(\lambda) := \frac{1}{1 + \gamma \lambda}$$



Original



Noisy



Gaussian filtering



Graph filtering

Filtering in the vertex domain

- Linear combination of values at neighbour vertices

$$f_{out}(i) = b_{i,i}f_{in}(i) + \sum_{j \in \mathcal{N}(i,K)} b_{i,j}f_{in}(j)$$

- localized linear transform

- Example: polynomial filter as $\hat{h}(\lambda_\ell) = \sum_{k=0}^K a_k \lambda_\ell^k$

$$\begin{aligned} f_{out}(i) &= \sum_{\ell=0}^{N-1} \hat{f}_{in}(\lambda_\ell) \hat{h}(\lambda_\ell) u_\ell(i) \\ &= \sum_{j=1}^N f_{in}(j) \sum_{k=0}^K a_k (\mathcal{L}^k)_{i,j} \rightarrow b_{i,j} := \sum_{k=d_{\mathcal{G}}(i,j)}^K a_k (\mathcal{L}^k)_{i,j} \end{aligned}$$

Localization of polynomials

- **Lemma** [Hammond:2011]: for any two vertices i and j , if the minimal hop distance $d_G(i, j) > s$ then $(\mathcal{L}^s)_{i,j} = 0$

- *Proof:* $\mathcal{L}_{i,j} = 0$ if i and j are not connected

$$(\mathcal{L}^s)_{i,j} = \sum \mathcal{L}_{i,k_1} \mathcal{L}_{k_1,k_2} \cdots \mathcal{L}_{k_{s-1},j} \quad \text{over } s-1 \text{ length sequences}$$

By contra. $(\mathcal{L}^s)_{i,j} \neq 0 \implies$ at least one non-zero term in the sum
 $\implies \exists$ a path of length $d_G(i, j) \leq s$

- Kernels defined by smooth polynomial functions of the Laplacian are localised in the vertex domain

$$\hat{h}(\lambda_\ell) = \sum_{k=0}^K a_k \lambda_\ell^k \quad \text{and} \quad f_{in}(j) = \begin{cases} 1 & \text{if } j = n \\ 0 & \text{otherwise} \end{cases} \implies f_{out}(i) = \sum_{k=0}^K a_k (\mathcal{L}^k)_{i,n}$$

localized within K hops of n !



Convolution

- The classical convolution does not generalise to the graph settings

- $h(t - \tau)$ does not have any equivalent on graphs

$$f_{out}(t) = \int_{\mathbb{R}} f_{in}(\tau) h(t - \tau) d\tau =: (f_{in} * h)(t)$$

- Instead, it can be defined by multiplication in the graph spectral domain

$$(f * h)(i) := \sum_{\ell=0}^{N-1} \hat{f}(\lambda_{\ell}) \hat{h}(\lambda_{\ell}) u_{\ell}(i)$$

Translation on graphs

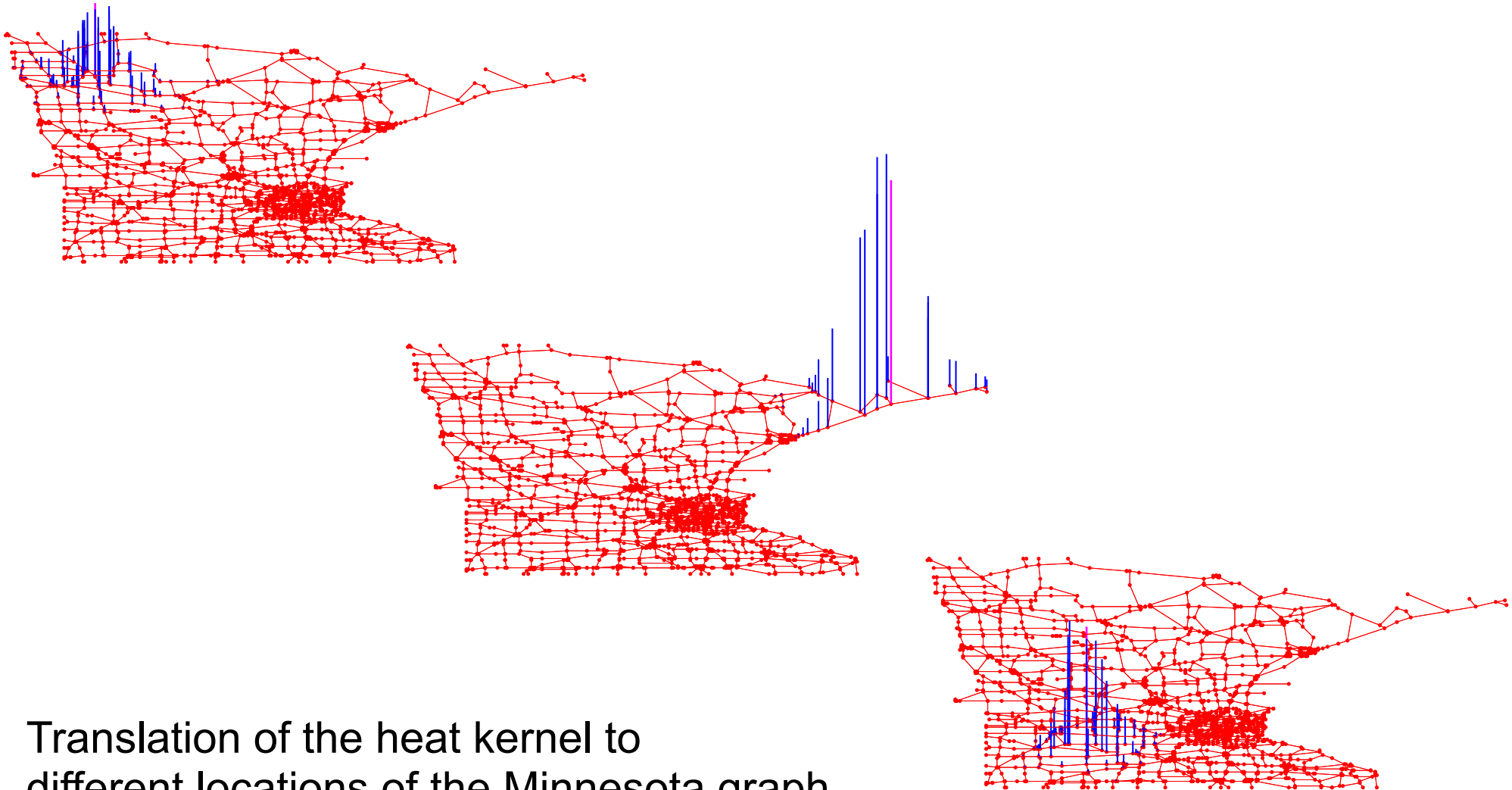
- The classical translation $(T_u f)(t) := f(t - u)$ does not generalise to non-regular graphs
- A generalized translation operator on graphs can still be defined as

$$T_n : \mathbb{R}^N \rightarrow \mathbb{R}^N$$

$$(T_n g)(i) := \sqrt{N}(g * \delta_n)(i) = \sqrt{N} \sum_{\ell=0}^{N-1} \hat{g}(\lambda_\ell) u_\ell^*(n) u_\ell(i)$$

$$\delta_n(i) = \begin{cases} 1 & \text{if } i = n \\ 0 & \text{otherwise} \end{cases}$$

Translation example



Translation of the heat kernel to
different locations of the Minnesota graph

Transforms on graphs

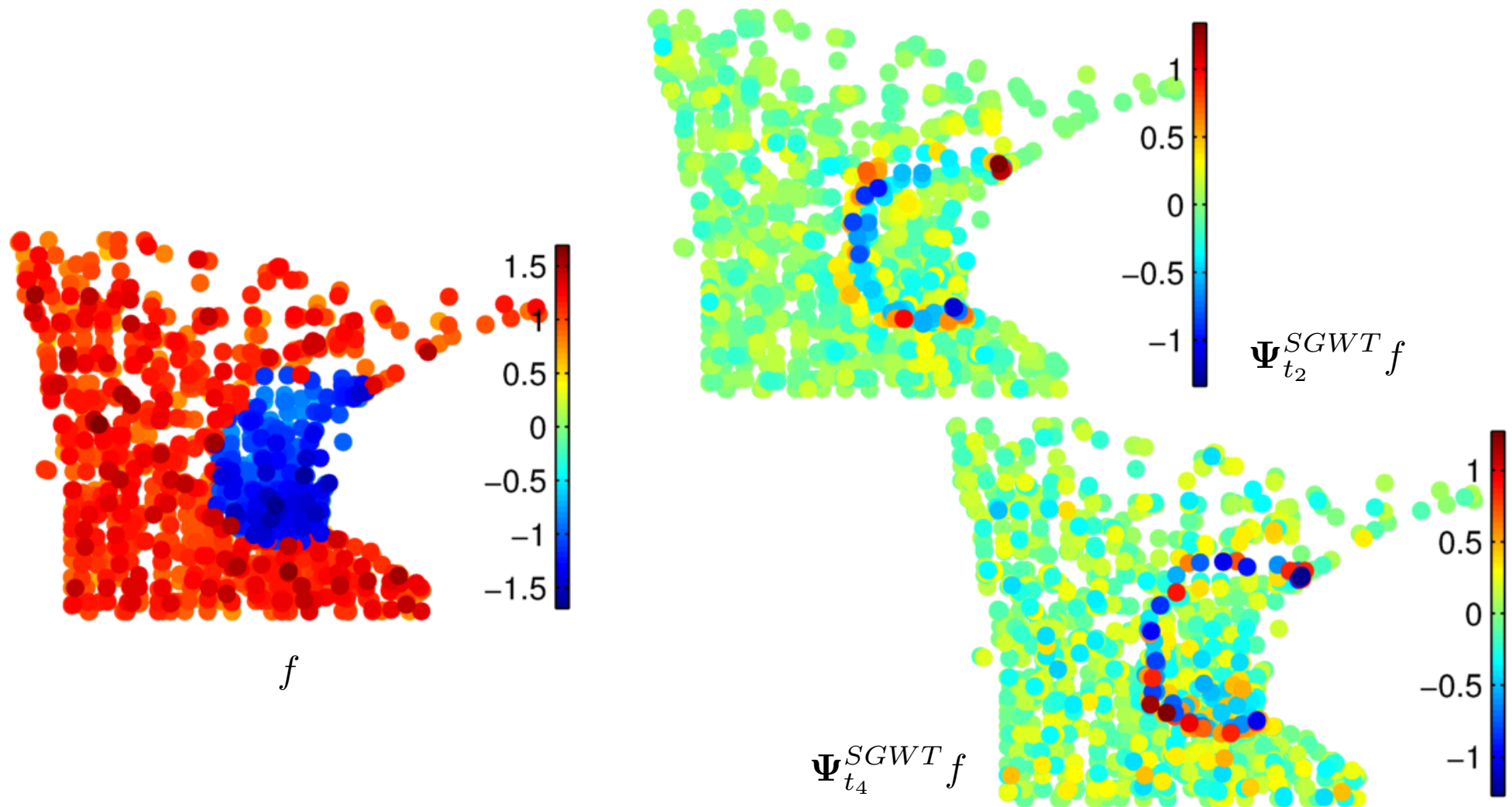
- Localized transforms are ideal to analyse graph signals
 - analysis properties and scalable implementations
- Wavelet transforms are particularly interesting
 - localization in both the vertex and spectral domains
 - different designs in the vertex or the spectral domain [Shuman:2013]
 - *Example: Spectral Graph Wavelets* [Hammond:2011]

$$\Psi^{SGWT} : \mathbb{R}^N \rightarrow \mathbb{R}^{N(K+1)} \quad \Psi^{SGWT} = [\Psi_{scal}^{SGWT}; \Psi_{t_1}^{SGWT}; \dots; \Psi_{t_K}^{SGWT}]$$

- Dilations and translations of a band-pass kernel $\psi_{t_k,i}^{SGWT} := T_i \mathcal{D}_{t_k} \mathbf{g} = \widehat{\mathcal{D}_{t_k} g}(\mathcal{L}) \delta_i$
- Translation of a low-pass kernel $\psi_{scal,i}^{SGWT} := T_i \mathbf{h} = \hat{h}(\mathcal{L}) \delta_i$

- Such transforms do not explicitly adapt to the data :(

SGWT illustration



[Shuman:2013]

Another SGWT illustration

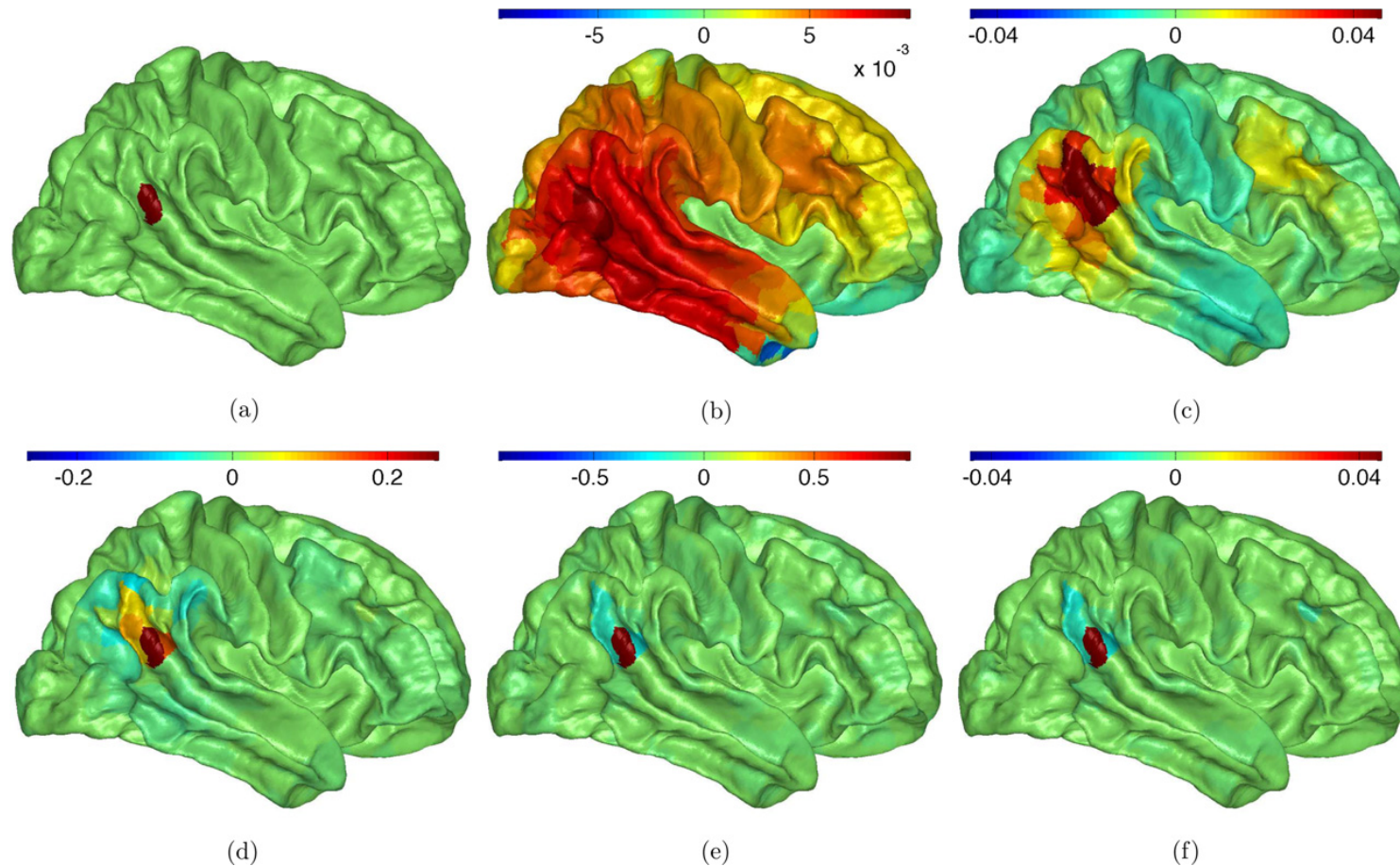


Fig. 5. Spectral graph wavelets on cerebral cortex, with $K = 50$, $J = 4$ scales. (a) ROI at which wavelets are centered, (b) scaling function, (c)–(f) wavelets, scales 1–4.

[Hammond:2011]

Better adaptation to data?

- The representation can be adapted to the data by numerical optimisation
- Dictionary Learning could be performed naively on graph signals represented as vectors
 - K-SVD, Method of Optimal Directions (MOD), etc
 - Agnostic to the graph structure :(
 - Permutation of indexes changes the dictionary
 - Different graph signals with the same representation

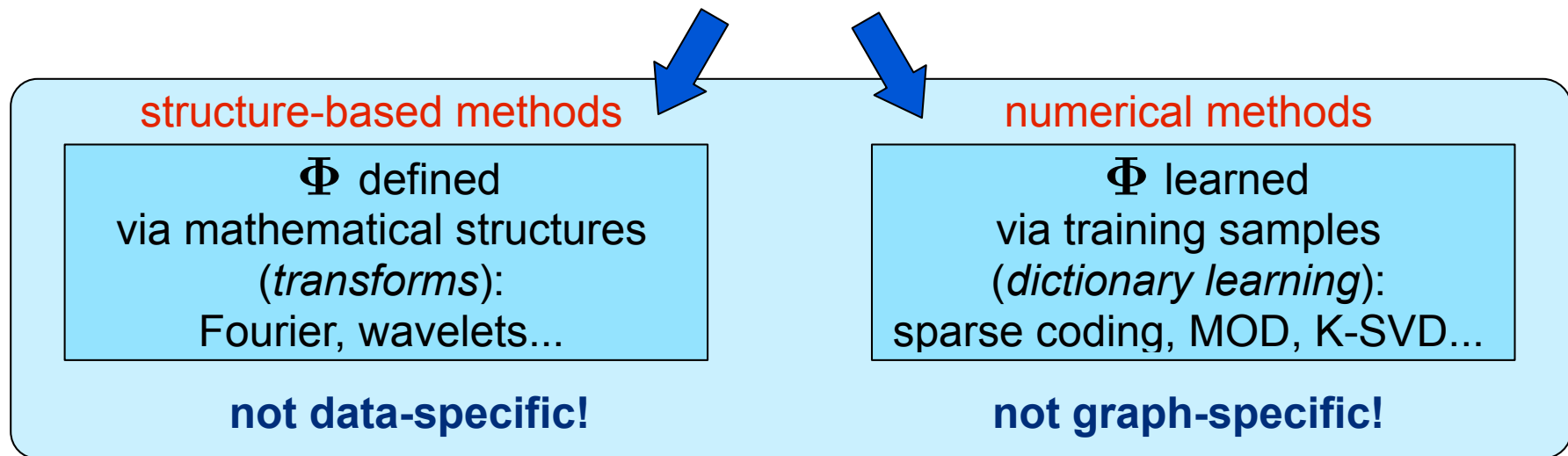


- Costly, highly non-structured representations :(

Bridging the gap...

- Sparse graph signal representation

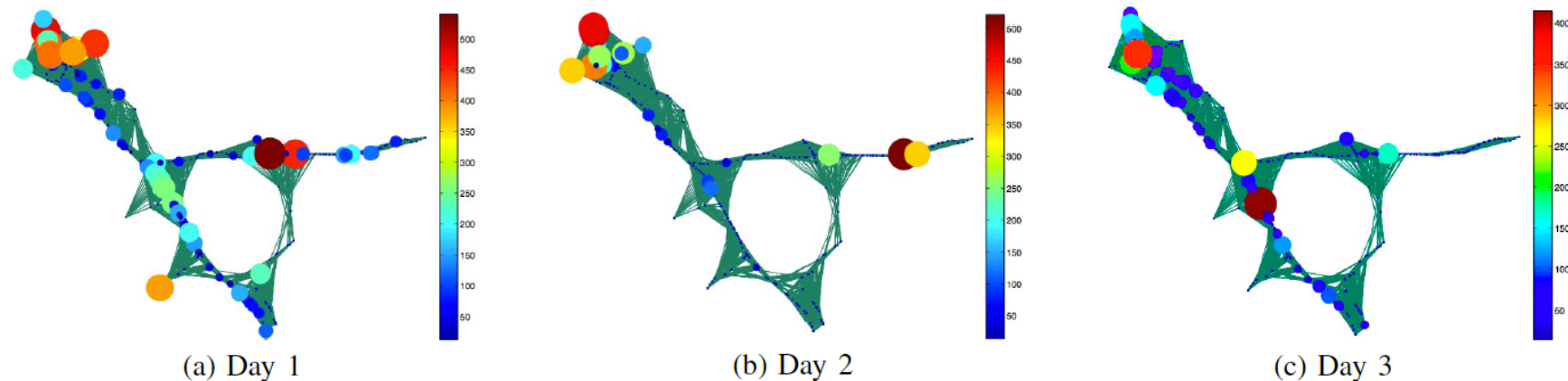
$$\mathbf{y} = \Phi \mathbf{x} \quad \text{s.t.} \quad \|\mathbf{x}\|_0 \leq T_0$$



- We want to have an efficient structured representation Φ that is adapted to data: *graph spectral dictionaries*

Dictionary for Graph Signals

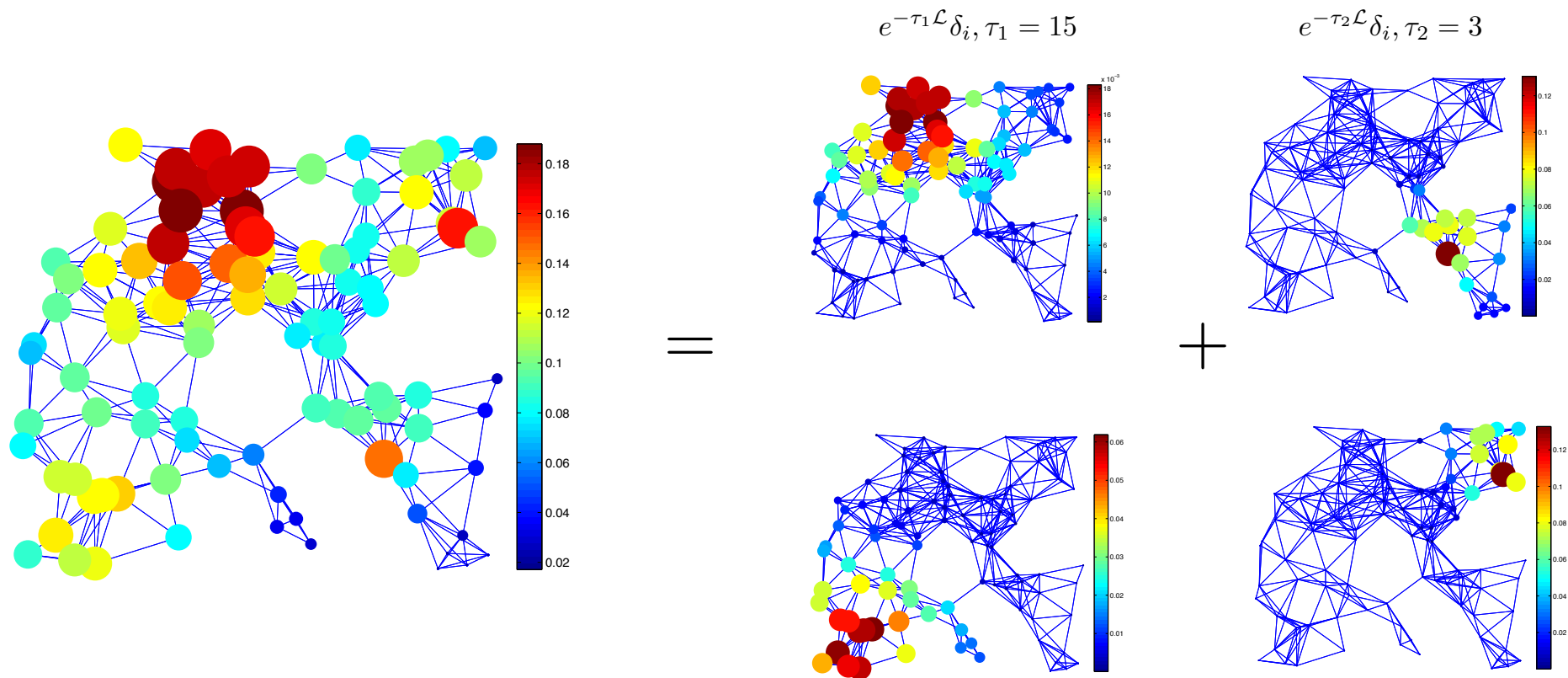
- Our objective: meaningful graph signal representations that
 - ✓ reveal relevant structural properties of the graph signals/extract important features on graphs
 - ✓ sparsely represent different classes of signals on graphs



How can we define atoms on graphs?

Sparse signal model

- Graph signals can be approximated by a small number of localized components
 - e.g., multiple processes started at different vertices



Parametric graph atoms

- A set of generating kernels $\{\hat{g}_s(\cdot)\}_{s=1,2,\dots,S}$ represent the spectral characteristics of the signals
- The kernels are chosen to be smooth polynomial of degree K in order to form localized graph features

$$\hat{g}(\lambda_\ell) = \sum_{k=0}^K \alpha_k \lambda_\ell^k, \quad \ell = 0, \dots, N-1$$

- A graph atom is the translation of the kernel to vertex n

$$T_n g = \sqrt{N}(g * \delta_n) = \sqrt{N} \sum_{\ell=0}^{N-1} \sum_{k=0}^K \alpha_k \lambda_\ell^k \chi_\ell^*(n) \chi_\ell = \sqrt{N} \sum_{k=0}^K \alpha_k (\mathcal{L}^k)_n$$

\mathcal{L} : normalized Laplacian, χ_ℓ : eigenvector

Dictionary Structure

- A parametric graph dictionary $\mathcal{D} = [\mathcal{D}_1, \mathcal{D}_2, \dots, \mathcal{D}_S]$ is a concatenation of S subdictionaries
- Each subdictionary is built on a specific kernel

$$\mathcal{D}_s = \hat{g}_s(\mathcal{L}) = \chi \left(\sum_{k=0}^K \alpha_{sk} \Lambda^k \right) \chi^T = \sum_{k=0}^K \alpha_{sk} \mathcal{L}^k$$

- Each atom (column of \mathcal{D}_s) corresponds to a K-hop localized pattern centered on a node of the graph, i.e.,

$$\frac{1}{\sqrt{N}} T_n g_s$$

Dictionary design constraints

- The kernels have to be nonnegative and bounded

$$0 \leq \hat{g}_s(\lambda) \leq c, \quad \forall \lambda \in [0, \lambda_{\max}]$$

$$0 \preceq \mathcal{D}_s \preceq cI, \quad \forall s \in \{1, 2, \dots, S\},$$

- Each subdictionary is positive semi-definite with max eigenvalue bounded by c

- The kernels should cover the full spectrum

$$c - \epsilon_1 \leq \sum_{s=1}^S \hat{g}_s(\lambda) \leq c + \epsilon_2, \quad \text{for all } \lambda \in [0, \lambda_{\max}]$$

$$(c - \epsilon_1)I \preceq \sum_{s=1}^S \mathcal{D}_s \preceq (c + \epsilon_2)I$$

Frame bounds

• With

$$\left\{ \begin{array}{l} \mathcal{D}_s = \sum_{k=0}^K \alpha_{sk} \mathcal{L}^k \\ 0 \leq \hat{g}_s(\lambda) \leq c, \quad \forall \lambda \in [0, \lambda_{\max}] \\ c - \epsilon_1 \leq \sum_{s=1}^S \hat{g}_s(\lambda) \leq c + \epsilon_2, \quad \text{for all } \lambda \in [0, \lambda_{\max}] \end{array} \right.$$

the set of atoms $\{d_{s,n}\}_{s=1,2,\dots,S,n=1,2,\dots,N}$ form a frame

$$\frac{(c - \epsilon_1)^2}{S} \|y\|_2^2 \leq \sum_{n=1}^N \sum_{s=1}^S |\langle y, d_{s,n} \rangle|^2 \leq (c + \epsilon_2)^2 \|y\|_2^2 \quad \forall y \in \mathbb{R}^N$$

Proof

By generalisation of the Theorem 5.6 in [Hammond:2011]

$$\sum_{n=1}^N \sum_{s=1}^S |\langle y, d_{s,n} \rangle|^2 = \sum_{\ell=0}^{N-1} |\hat{y}(\lambda_\ell)|^2 \sum_{s=1}^S |\hat{g}_s(\lambda_\ell)|^2, \quad \forall \lambda \in \sigma(\mathcal{L}). \quad (1)$$

From the constraints on the spectrum of kernels $\{\hat{g}_s(\cdot)\}_{s=1,2,\dots,S}$ we have

$$\sum_{s=1}^S |\hat{g}_s(\lambda_\ell)|^2 \leq \left(\sum_{s=1}^S \hat{g}_s(\lambda_\ell) \right)^2 \leq (c + \epsilon_2)^2, \quad \forall \lambda \in \sigma(\mathcal{L}). \quad (2)$$

Moreover, from the left side of the second design constraint and the Cauchy-Schwarz inequality, we have

$$\frac{(c - \epsilon_1)^2}{S} \leq \frac{\left(\sum_{s=1}^S \hat{g}_s(\lambda_\ell) \right)^2}{S} \leq \sum_{s=1}^S |\hat{g}_s(\lambda_\ell)|^2, \quad \forall \lambda \in \sigma(\mathcal{L}). \quad (3)$$

Combining (1), (2) and (3) yields the desired result.

Dictionary Learning Problem

- Learning consists in computing $\{\alpha_{sk}\}_{s=1,2,\dots,S; k=1,2,\dots,K}$
- Given a set of training signals $Y = [y_1, y_2, \dots, y_M] \in \mathbb{R}^{N \times M}$ on the graph \mathcal{G} , solve

$$\underset{\alpha \in \mathbb{R}^{(K+1)S}, X \in \mathbb{R}^{SN \times M}}{\operatorname{argmin}} \quad \left\{ \|Y - \mathcal{D}X\|_F^2 + \mu \|\alpha\|_2^2 \right\}$$

$$\text{subject to} \quad \|x_m\|_0 \leq T_0, \quad \forall m \in \{1, \dots, M\},$$

$$\mathcal{D}_s = \sum_{k=0}^K \alpha_{sk} \mathcal{L}^k, \quad \forall s \in \{1, 2, \dots, S\}$$

$$0 \preceq \mathcal{D}_s \preceq c, \quad \forall s \in \{1, 2, \dots, S\}$$

$$(c - \epsilon_1)I \preceq \sum_{s=1}^S \mathcal{D}_s \preceq (c + \epsilon_2)I,$$

The spectral constraints guarantee that:

1. The learned kernels cover the whole spectrum
2. The dictionary is a frame

Alternating optimisation

Algorithm 1 Parametric Dictionary Learning on Graphs

- 1: **Input:** Signal set Y , initial dictionary $\mathcal{D}^{(0)}$, target signal sparsity T_0 , polynomial degree K , number of subdictionaries S , number of iterations $iter$
 - 2: **Output:** Sparse signal representations X , polynomial coefficients α
 - 3: **Initialization:** $\mathcal{D} = \mathcal{D}^{(0)}$
 - 4: **for** $i = 1, 2, \dots, iter$ **do:**
 - 5: **Sparse Approximation Step:**
 - 6: (a) Scale each atom in \mathcal{D} to a unit norm
 - 7: (b) Update X using Sparse Coding
 - 8: (c) Rescale X , \mathcal{D} to recover the polynomial structure
 - 9: **Dictionary Update Step:**
 - 10: Compute the polynomial coefficients α and update the dictionary
 - 11: **end for**
-

Sparse Coding Step

- The dictionary (\mathcal{D}) is fixed
- The sparse coding coefficients are computed with

$$\underset{X}{\operatorname{argmin}} ||Y - \mathcal{D}X||_F^2 \text{ subject to } \|x_m\|_0 \leq T_0$$

$$\forall m \in \{1, \dots, M\}$$

- this can be solved by greedy algorithms, like OMP
- it can also be solved by convex relaxation using iterative soft thresholding, for example

Dictionary Update Step

- The coefficients X are fixed, the dictionary is updated with

$$\operatorname{argmin}_{\alpha \in \mathbb{R}^{(K+1)S}} \left\{ \|Y - \mathcal{D}X\|_F^2 + \mu \|\alpha\|_2^2 \right\}$$

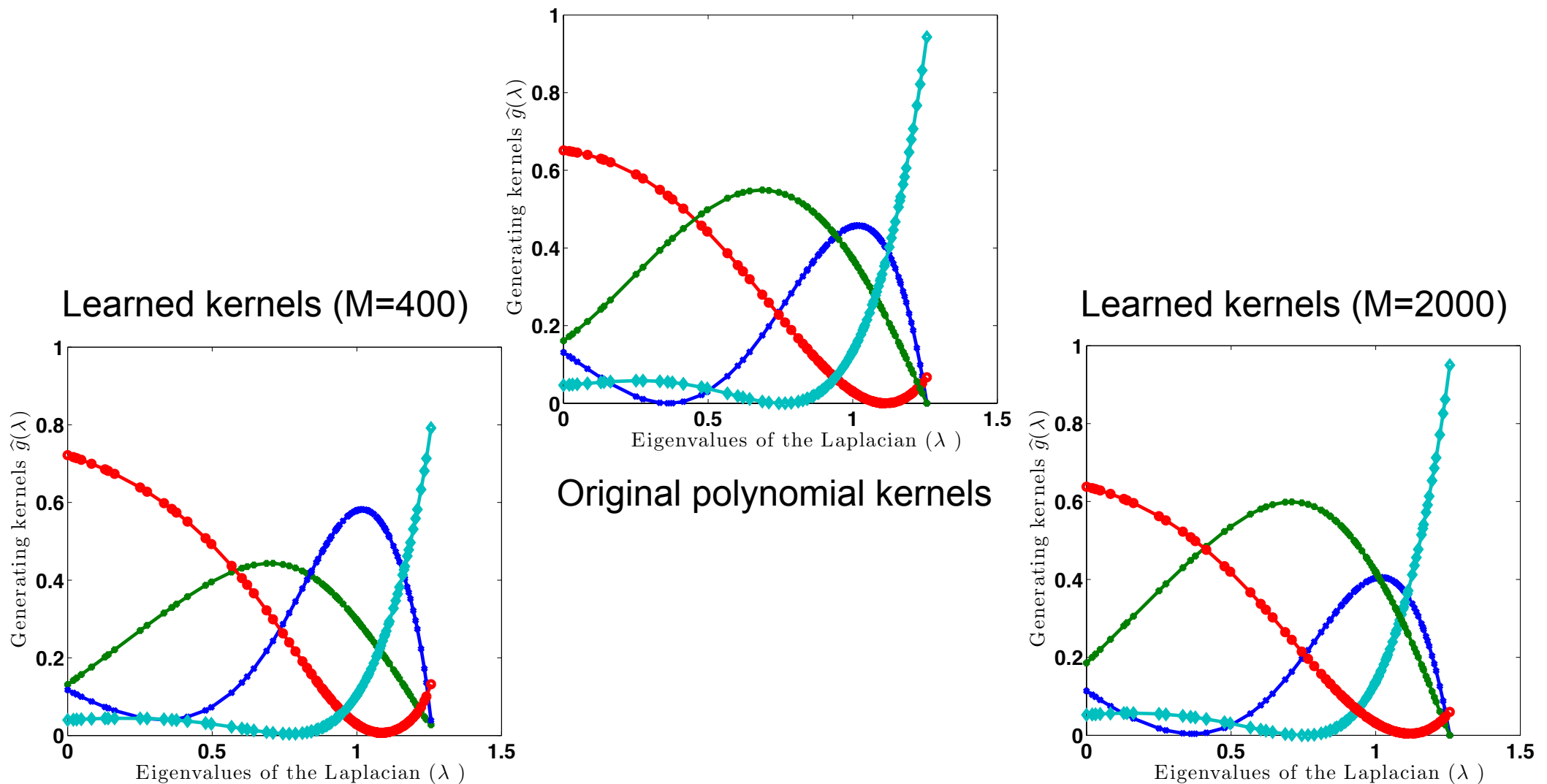
$$\text{subject to } \mathcal{D}_s = \sum_{k=0}^K \alpha_{sk} \mathcal{L}^k, \quad \forall s \in \{1, 2, \dots, S\}$$

$$0 \preceq \mathcal{D}_s \preceq cI, \quad \forall s \in \{1, 2, \dots, S\}$$

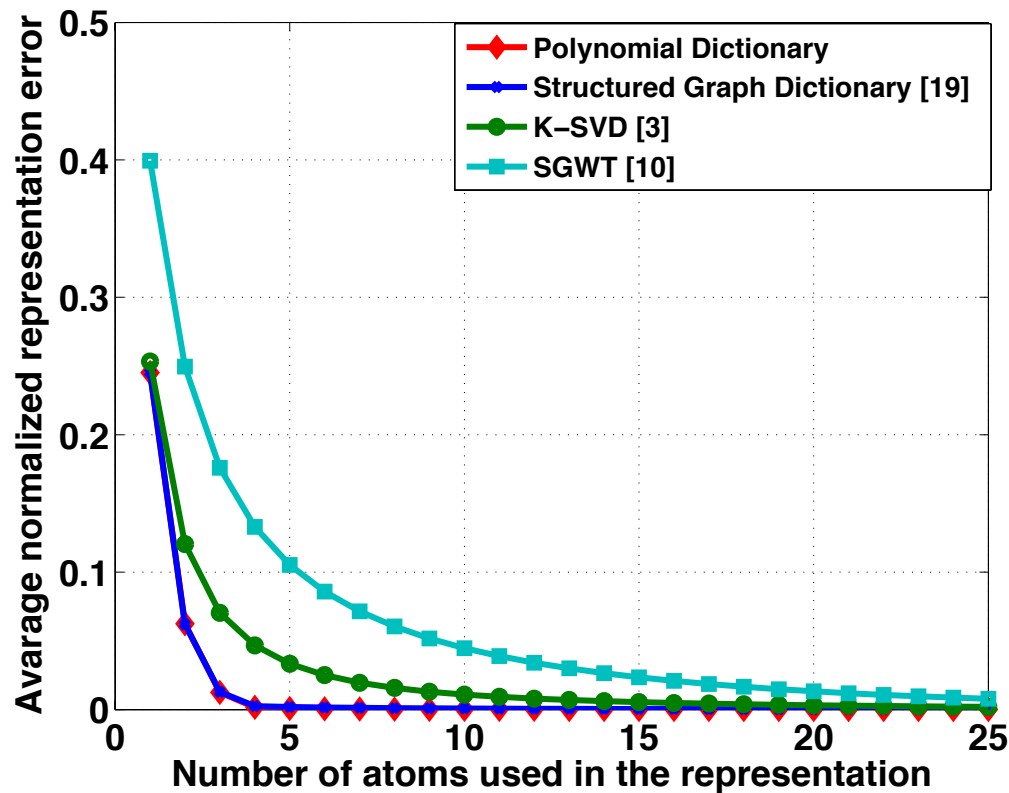
$$(c - \epsilon_1)I \preceq \sum_{s=1}^S \mathcal{D}_s \preceq (c + \epsilon_2)I.$$

- quadratic function with affine constraints, solved by interior point methods or ADMM

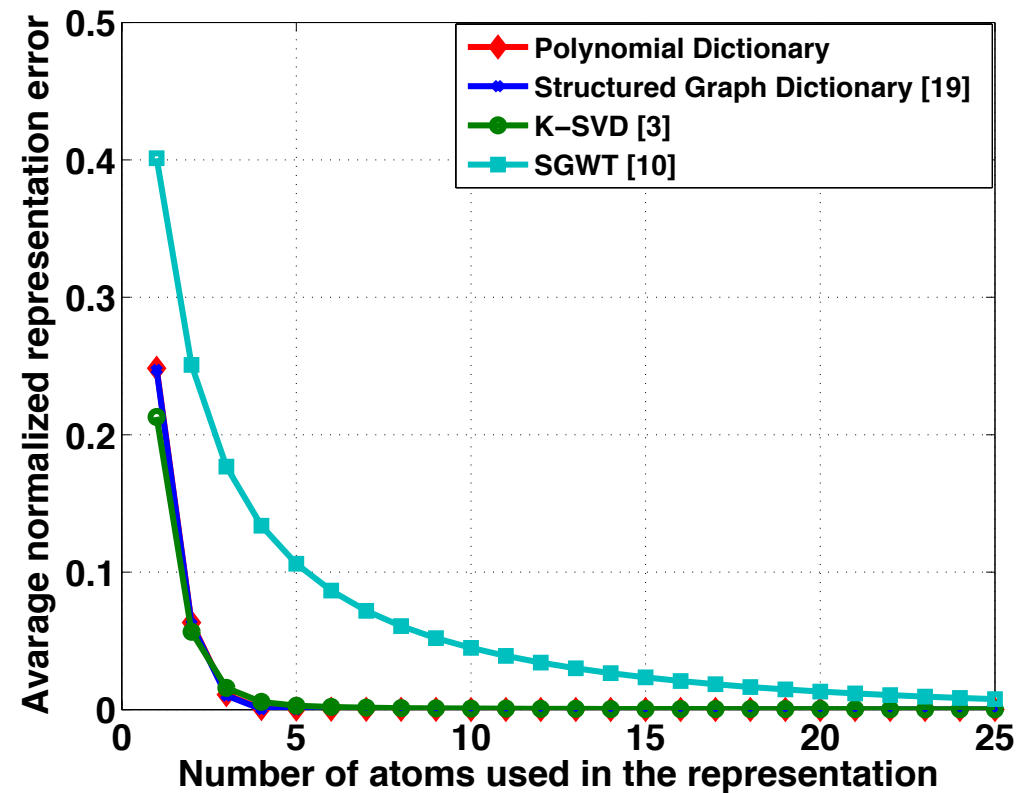
Recovery on synthetic data



Approximation on synthetic data

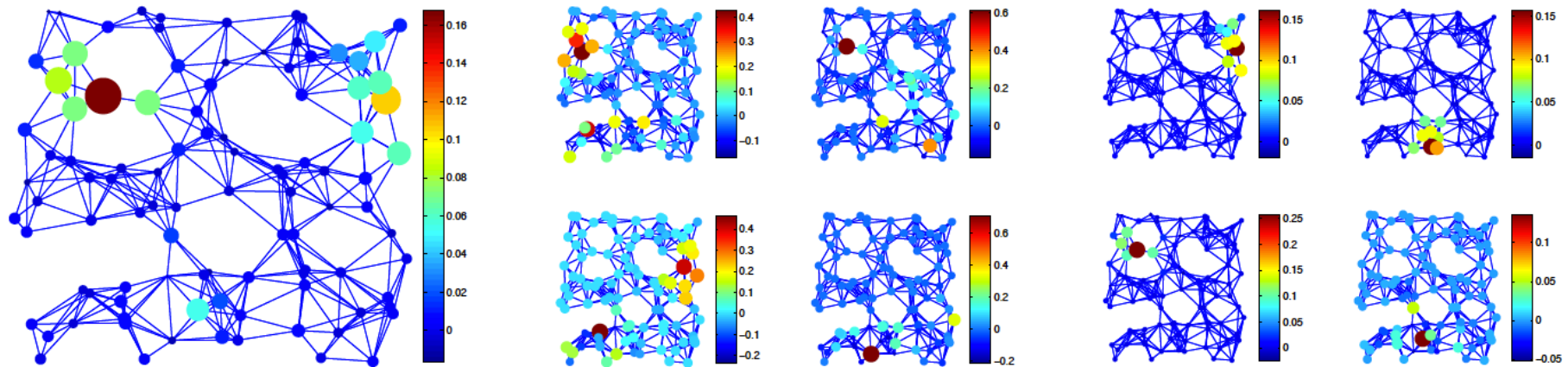


$M=400$



$M=2000$

Examples of atoms



(a) Graph Signal

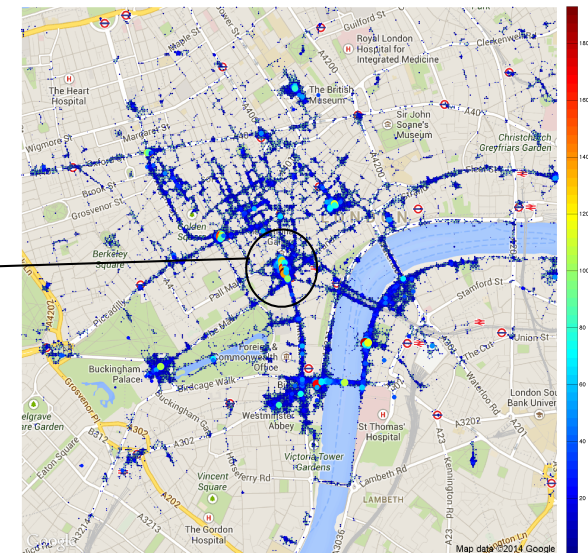
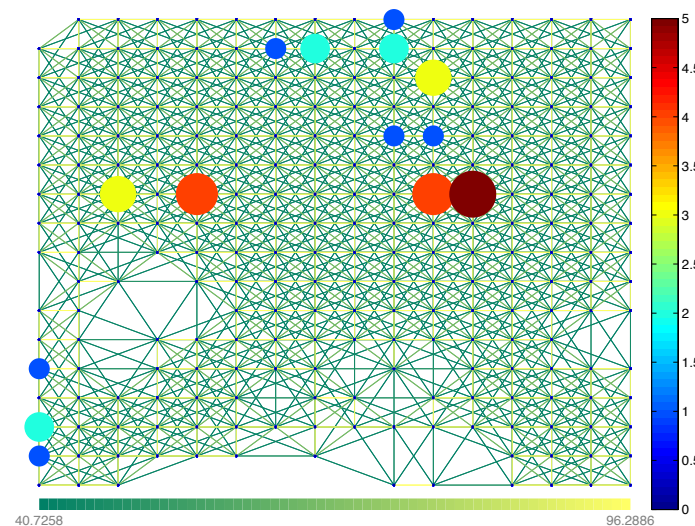
(b) Atomic decomposition with OMP
in the K-SVD dictionary

(c) Atomic decomposition with OMP
in the Polynomial dictionary

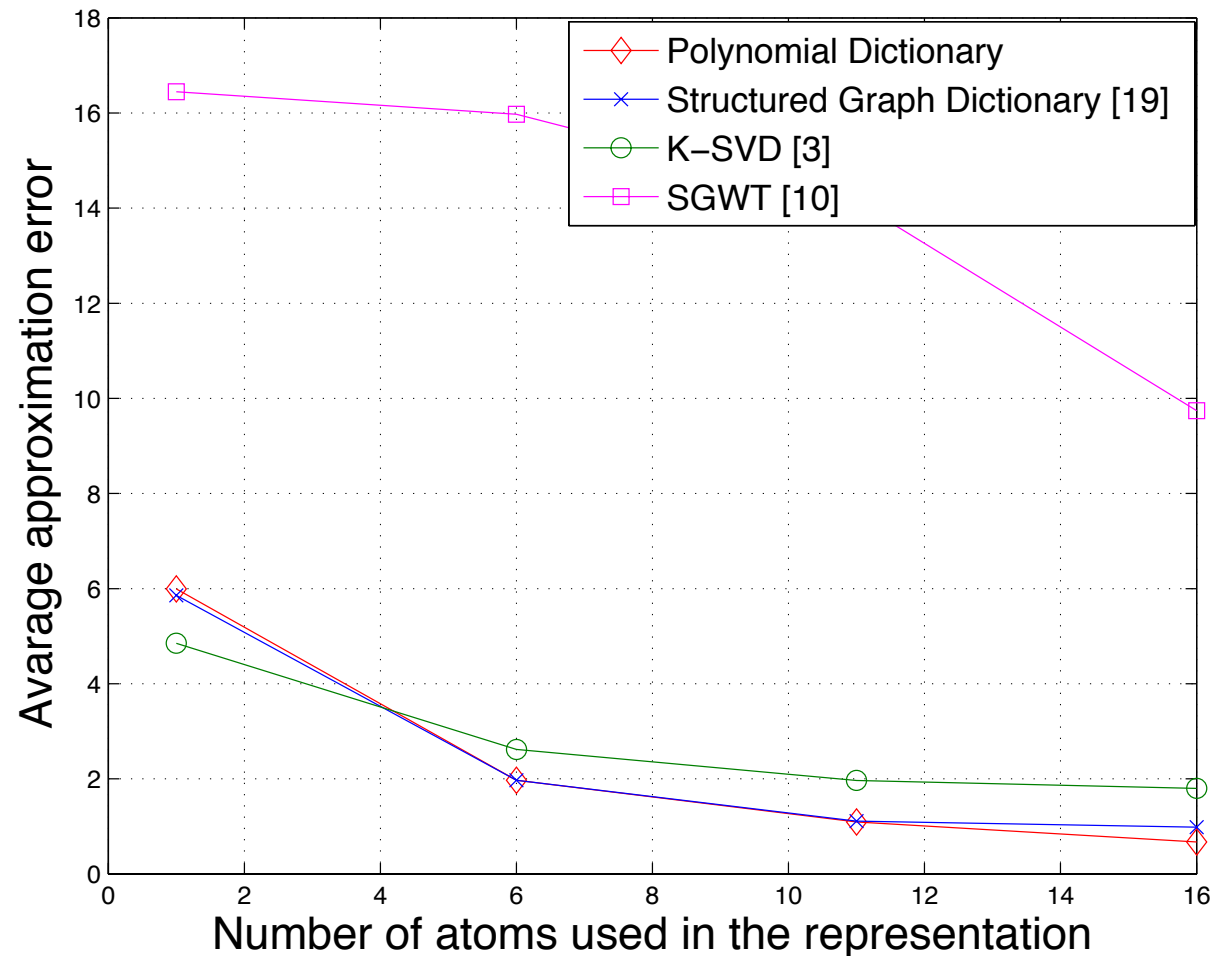
The K-SVD atoms have global support while the polynomial dictionary atoms are well localized on the graph

Flickr dataset

- Nodes: 245 vertices around Trafalgar Square (London), each representing a geographical area $10 \times 10 \text{m}^2$
- Assign edges when distance $< 30 \text{m}$
- Graph Signals: Daily number of distinct users that took photos between Jan. 2010 and June 2012

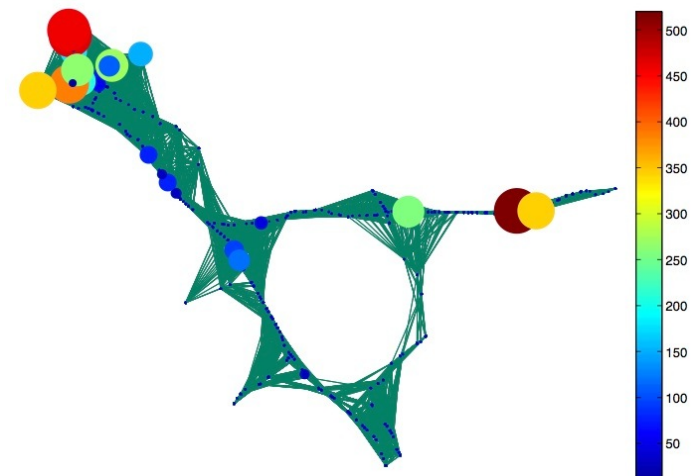


Flickr signal approximation

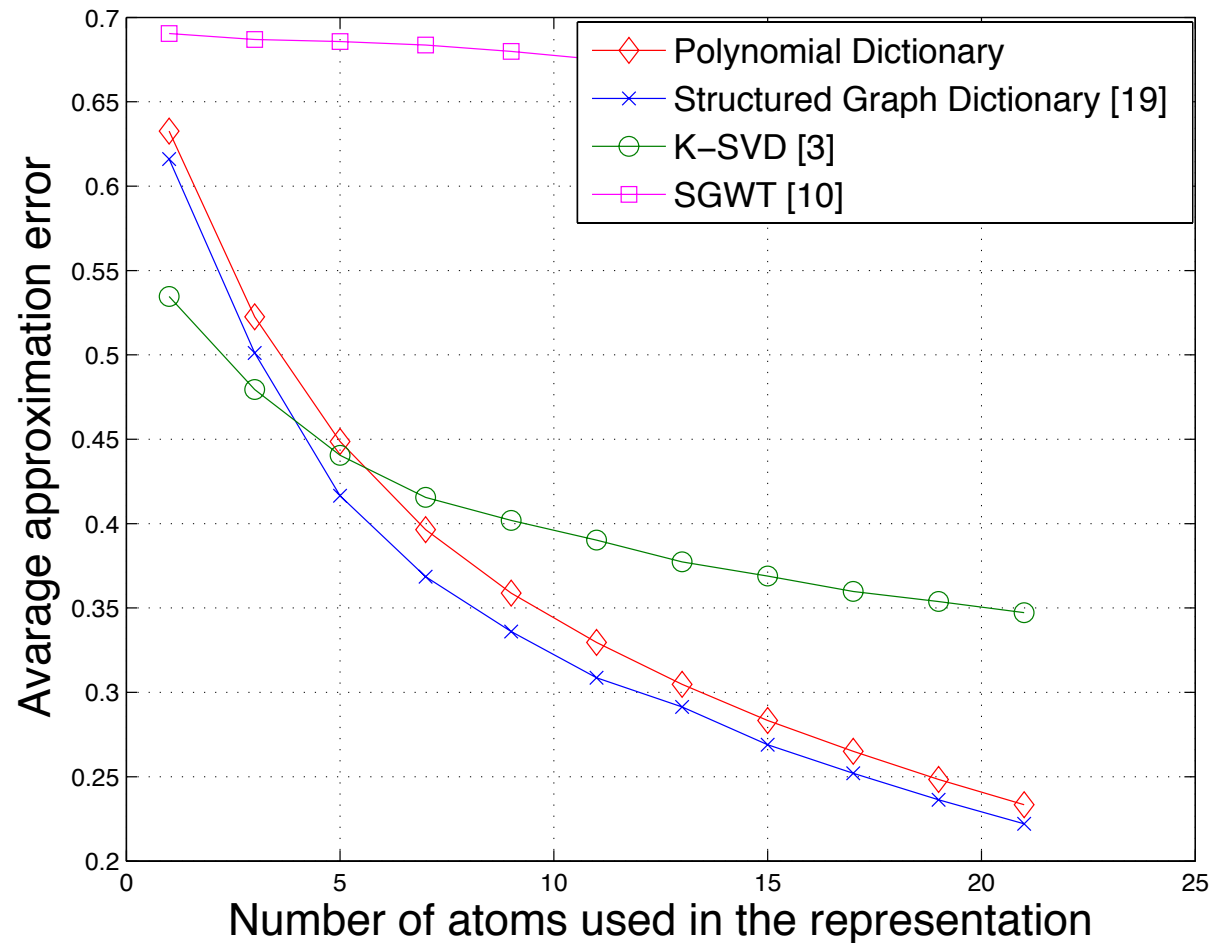


Traffic dataset

- Nodes: 439 detector stations in Alameda County, CA
- Assign edge when distance $< 13\text{km}$
- Graph Signals: Daily number of bottlenecks (in minutes) between Jan. 2007 to May. 2013

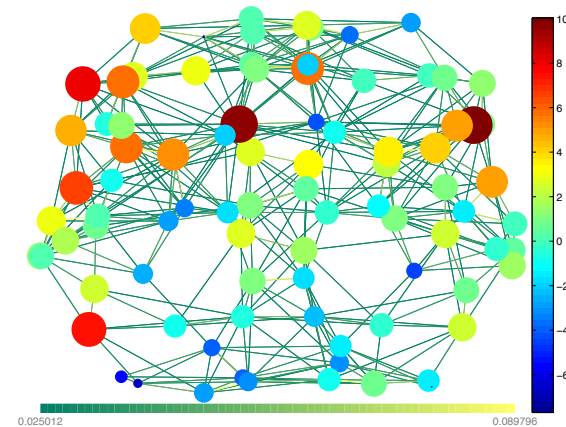


Traffic signal approximation

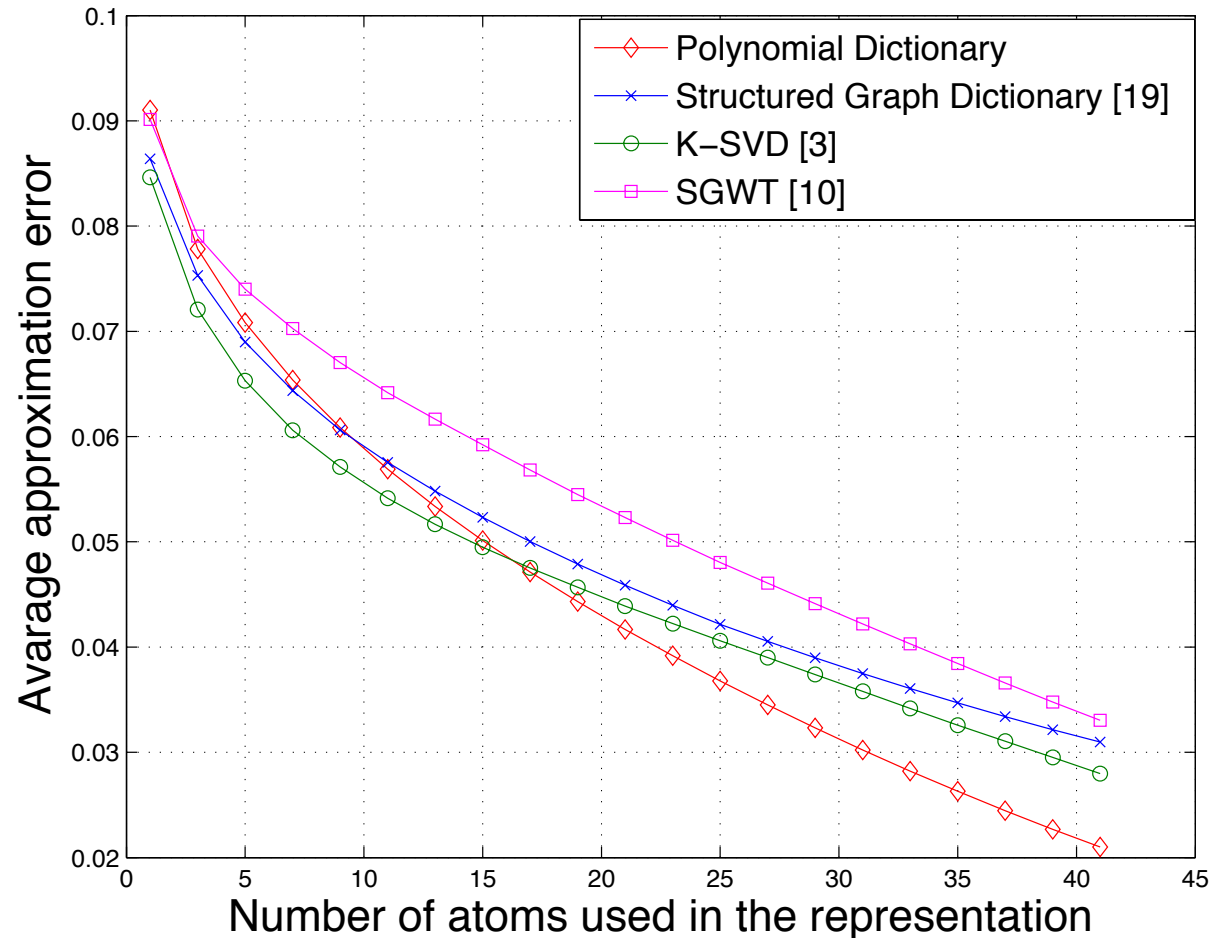


Brain dataset

- Nodes: 90 brain regions of contiguous voxels
- Edges assigned if anatomical distance < 40 mm
- Graph Signals: fMRI signals acquired on five subjects, in different states - 1290 signals per subject

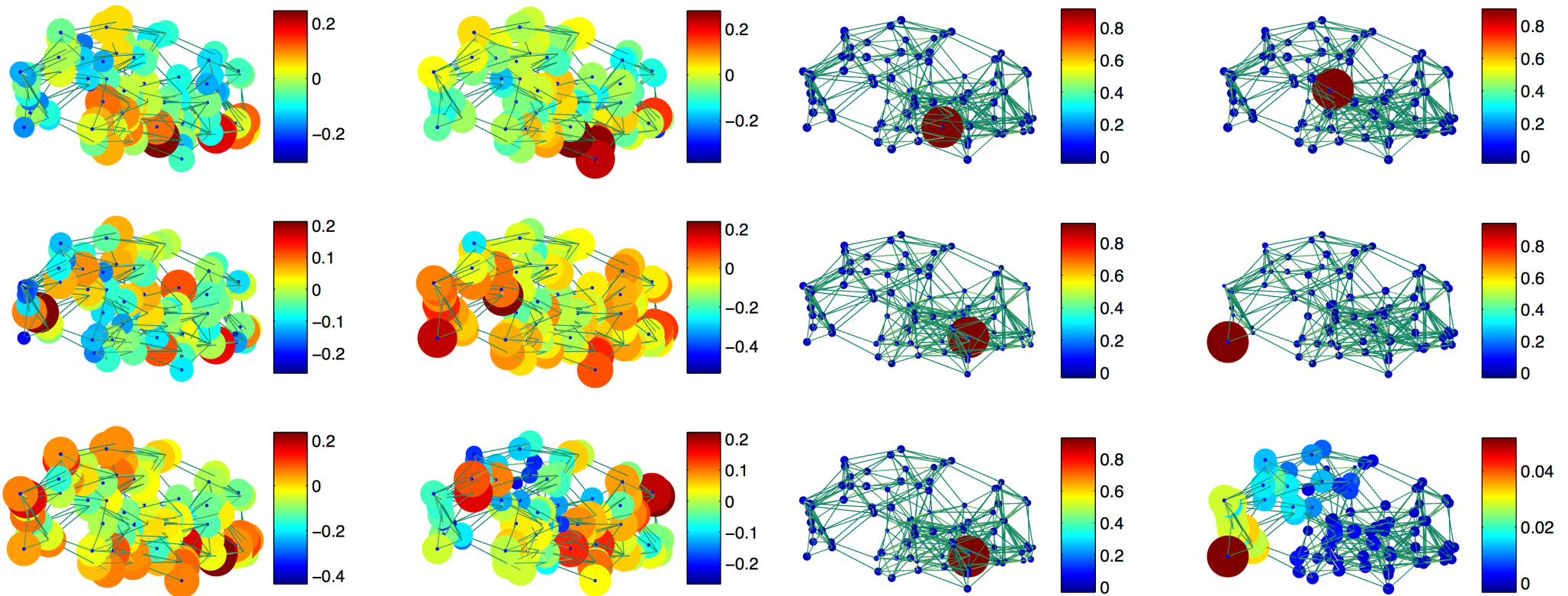


Brain signal approximation



Examples of Learned Atoms

- Most common atoms in OMP expansions

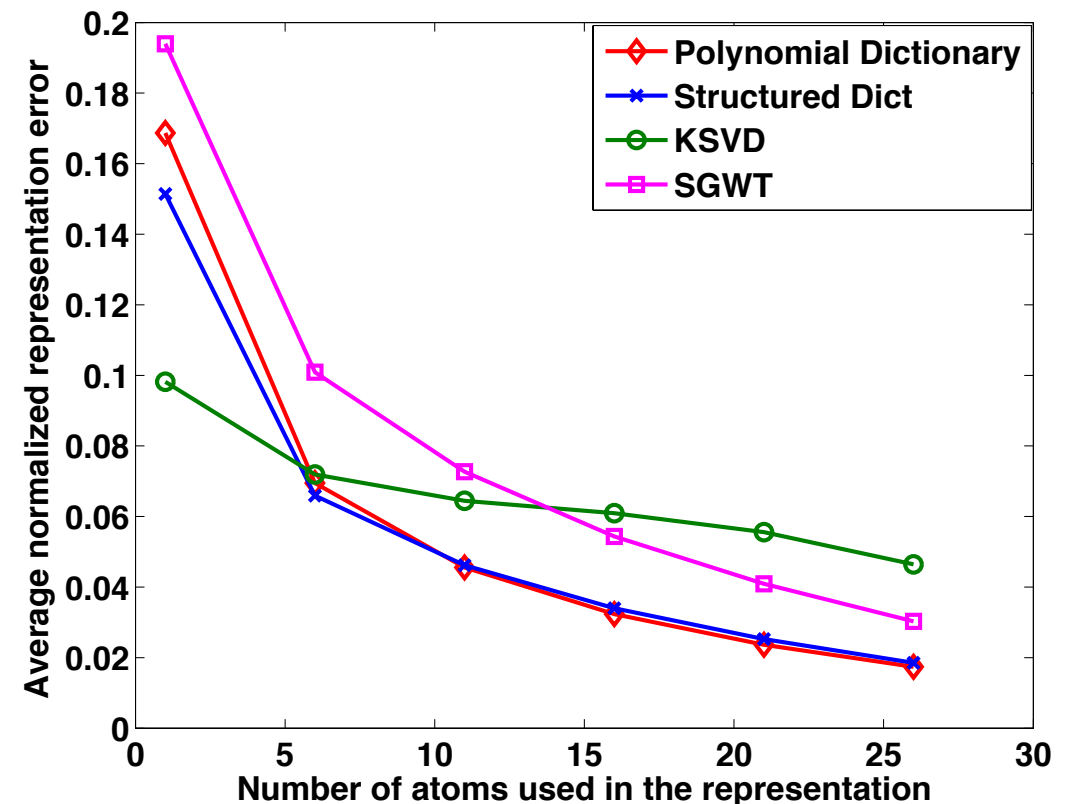


K-SVD Dictionary

Polynomial Graph Dictionary

Twitter dataset

- Graph: a social network of 63 Twitter users
- Training & Testing signals: 4032 & 4032 signals with number of tweets that each user has posted during several time intervals



Benefits of the structure

- The dictionary is easy to describe (e.g., store, or transmit)
 - it has only $(K + 1)S$ parameters
- Efficient implementation, esp. when the graph is sparse
 - Both forward and adjoint operators can be efficiently applied
 - Both operators are the main components of many sparsity-based applications

$$\mathcal{D}^T y = \sum_{s=1}^S \sum_{k=0}^K \alpha_{sk} \mathcal{L}^k y \text{ is } O(K|\mathcal{E}| + NSK) \text{ since } \{\mathcal{L}^k y\}_{k=0,2,\dots,K} \text{ is } O(K|\mathcal{E}|)$$

$$\mathcal{D}\mathcal{D}^T y = \sum_{s=1}^S \hat{g}_s^2(\mathcal{L}) y \text{ similar, with a polynomial of degree } K' = 2K$$

Example: Iterative soft thresholding

- Lasso regularisation problem

$$x^* = \min_x \|y - \mathcal{D}x\|_2^2 + \kappa \|x\|_1$$

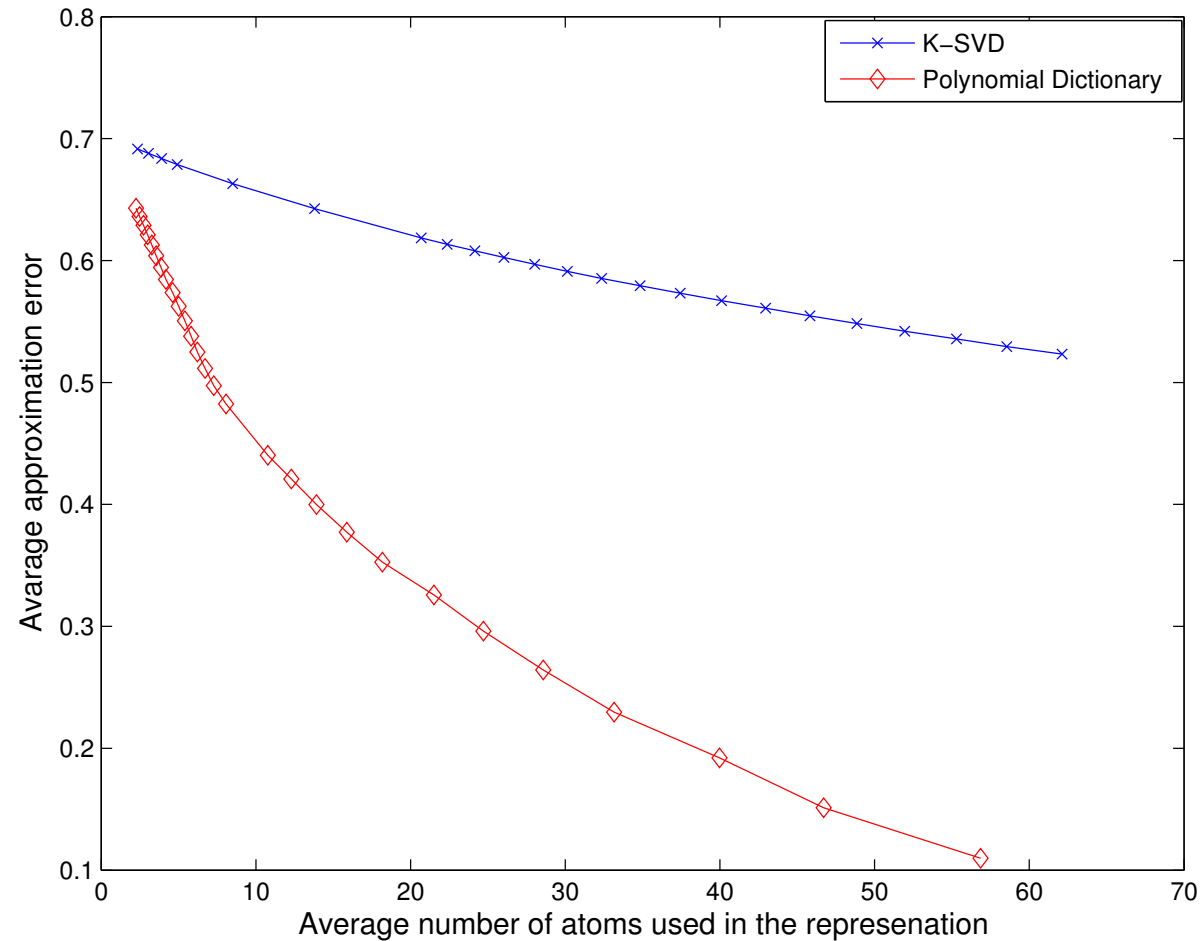
- It can be solved by iterative soft thresholding with

$$x^t = \mathcal{S}_{\kappa\tau} \left(x^{(t-1)} + 2\tau \mathcal{D}^T (y - \mathcal{D}x^{(t-1)}) \right), \quad t = 1, 2, \dots$$

$$\mathcal{S}_{\kappa\tau} = \begin{cases} 0 & \text{if } |z| \leq \mu\tau \\ z - \text{sgn}(z)\kappa\tau & \text{otherwise} \end{cases}$$

- both dictionary-based operators are ‘easy’ to compute

Illustrative Lasso performance



Iterative soft thresholding on traffic bottleneck signals

Applications of graph dictionaries

- Graph dictionaries apply to many sparse problems
 - sparsity prior on graphs
 - helpful when smooth priors are insufficient
- Graph dictionaries also define features on graphs
 - learning or clustering applications
- By construction, spectral graph dictionaries lead to effective implementations
 - distributed processing applications in networks

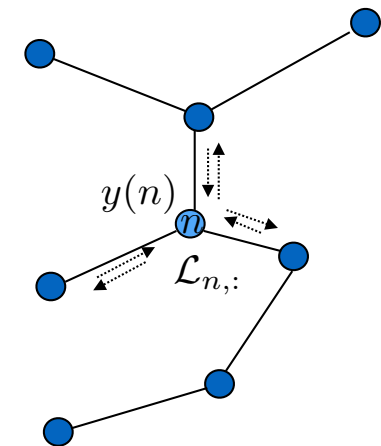
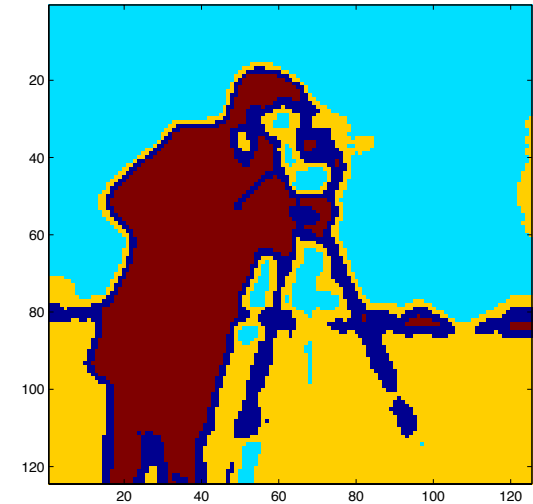


Image Segmentation Example

- Dictionary construction
 - For each pixel (node), build a 5x5 patch
 - each pixel connected to its horizontal and vertical neighbors
 - graphs signal is the pixel luminance value
 - Learn a dictionary from patch signals with $S = 4, K = 15$

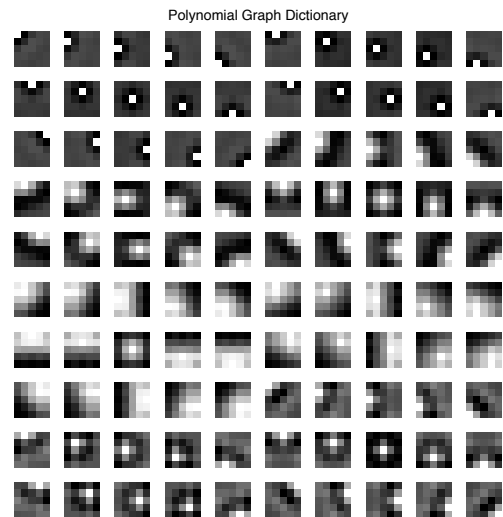
- Segmentation

- Process each signal with the learned filters i.e.,

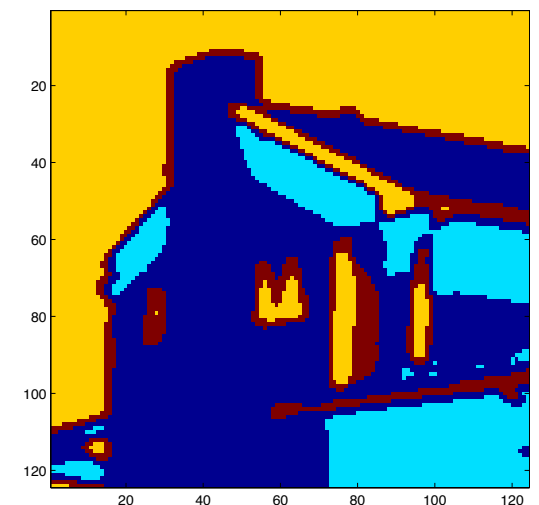
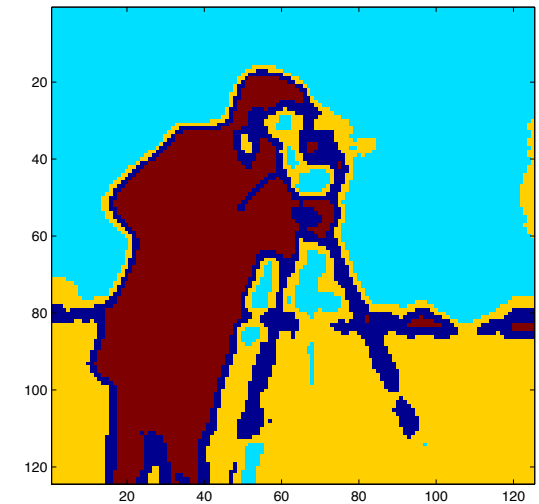
$$\mathcal{D}_s^T y_j = \sum_{\ell=0}^{N-1} \hat{y}_j(\lambda_\ell) \hat{g}_s(\lambda_\ell) \chi_\ell$$

- Node feature: mean and variance of the filtered signals
 - Clustering: K-means on the feature vectors

Clustering results



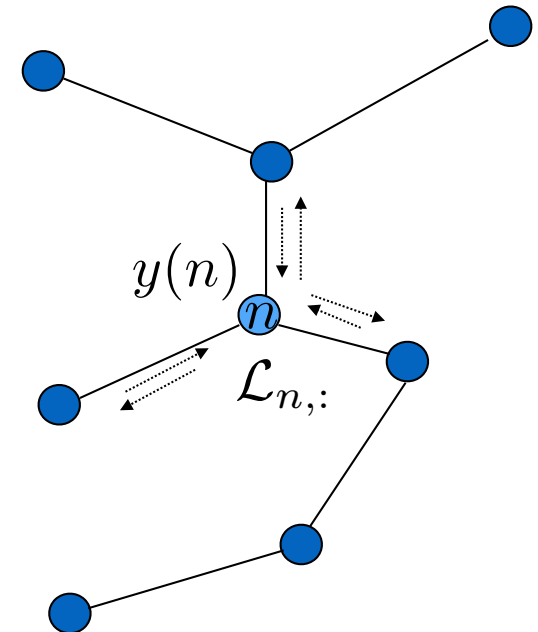
Atoms learned on patches



Clustering results

Distributed processing

- Centralised processing may be impossible
 - network with communication constraints
 - no node knows fully the signal
- Settings for distributed processing
 - Each node n knows
 - its own reading of y
 - the n th row of the Laplacian
 - the coefficients used in the dictionary
 - Signal is processed distributively



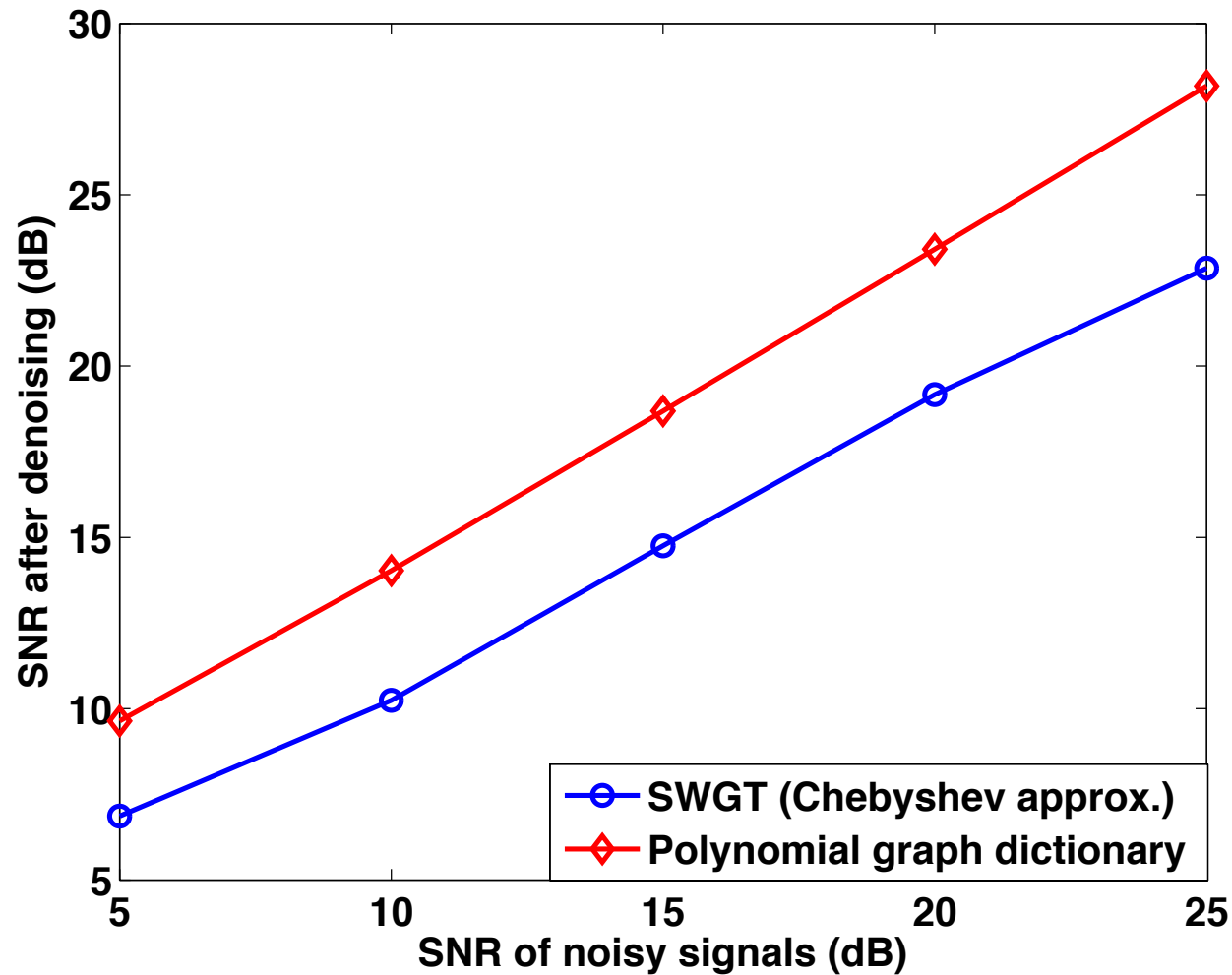
Good news: the spectral dictionary can be distributed!

Distributed processing of adjoint

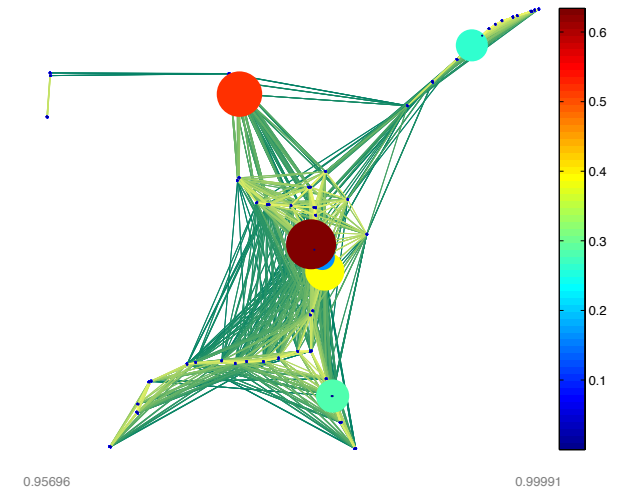
Algorithm 1 Distributed computation of $\mathcal{D}^T y$

- 1: **Inputs at node n :** $y(n), \mathcal{L}_{n,:}, \alpha = [\alpha_1; \dots; \alpha_S]$
 - 2: **Output at node n :** $\{(\mathcal{D}^T y)_{(s-1)N+n}\}_{s=1,\dots,S}$
 - 3: Transmit $y(n)$ to all neighbors \mathcal{N}_n
 - 4: Receive $y(m)$ from neighbors \mathcal{N}_n
 - 5: Compute and store $c_n^1 = (\mathcal{L}^T y)_n$.
 - 6: **for** $k = 2, \dots, K$ **do:**
 - 7: Transmit $c_n^{k-1} = (\mathcal{L}^T c^{k-2})_n$ to all the neighbors
 - 8: Receive c_m^{k-1} from all the neighbors $m \in \mathcal{N}_n$.
 - 9: **end for**
 - 10: **for** $s = 1, \dots, S$ **do**
 - 11: Compute $(\mathcal{D}^T y)_{(s-1)N+n} = \alpha_{0s} y(n) + \sum_{k=1}^K \alpha_{ks} c_n^k$
 - 12: **end for**
-

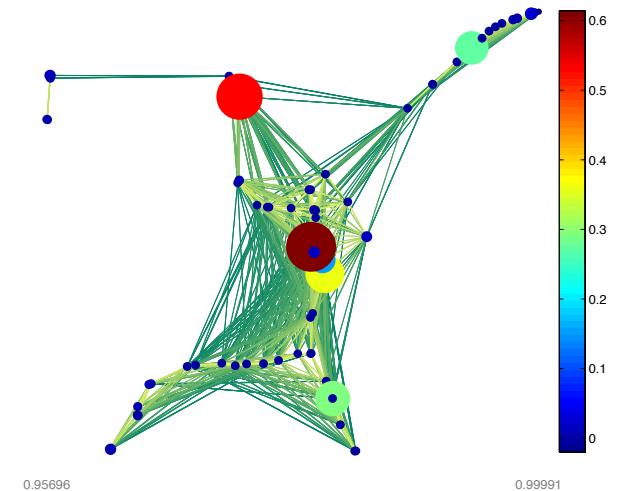
Denoising experiments



Distributed denoising with 100 ISTA iterations



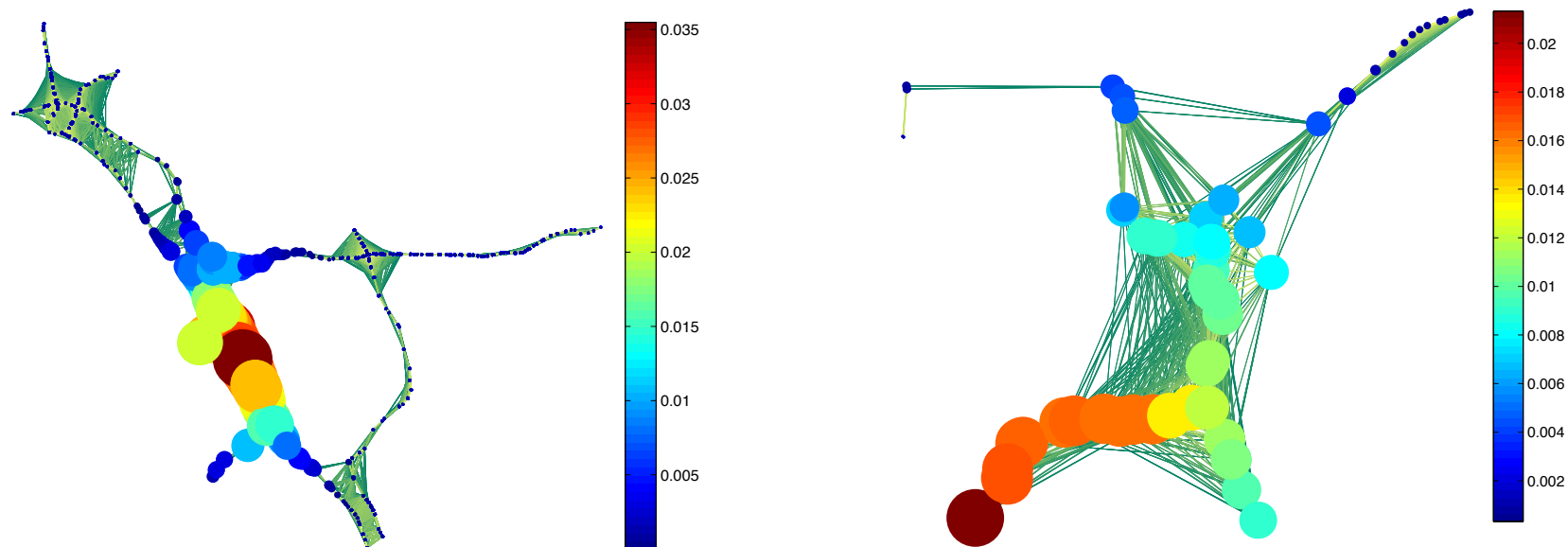
Clean traffic bottleneck signal



Denoised traffic bottleneck signal [24 dB]

Next? Signals on Multiple Graphs

- A process could be observed on different graphs (e.g., traffic bottlenecks in different cities)



- The evolution of the process depends on the graph: the observations may be visually different

Graph Signal Model

- We consider graph signals that are linear combinations of a few overlapping local processes at different nodes (localized patterns)
- Given a set of processes $\mathcal{P} = \{g_s(\mathcal{G})\}_{s=1}^S$, a signal y on a graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ can be decomposed as:

$$y = \sum_{g \in \tilde{\mathcal{P}}, n \in \tilde{\mathcal{V}}} y_{g,n}, \text{ where } \tilde{\mathcal{P}} \subseteq \mathcal{P}, \tilde{\mathcal{V}} \subseteq \mathcal{V}$$

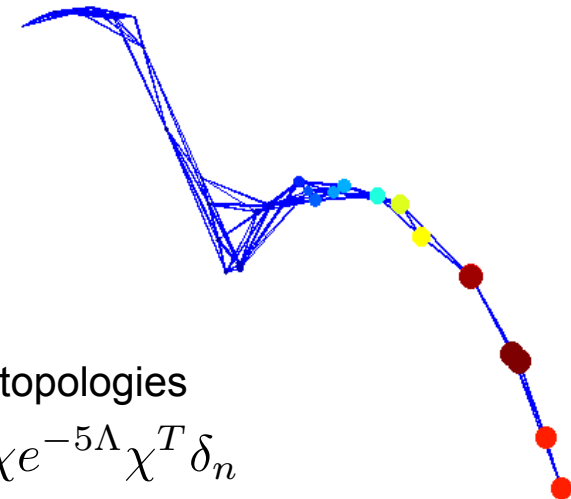
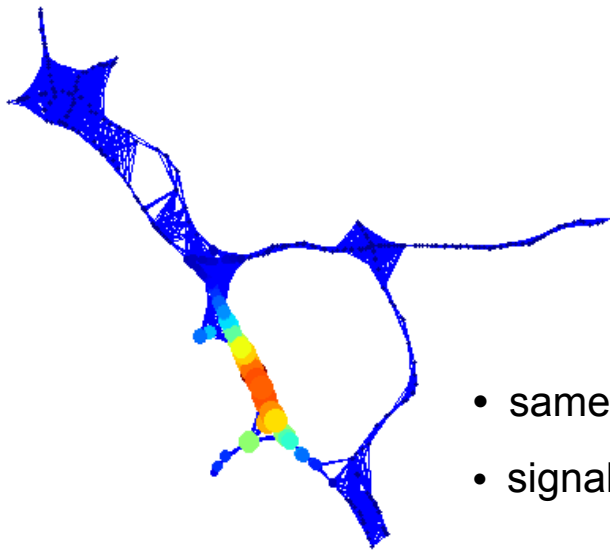
sparse set of components



- The same processes may evolve across different topologies

Multi-graph dictionary learning

- **Problem:** Learn atoms for effective representation of signals, that are collected on different graph topologies
- **Main assumption:** Signals on different topologies may share similar spectral characteristics



- same process evolving in two different topologies
- signal observation: $y = e^{-5\mathcal{L}}\delta_n = \chi e^{-5\Lambda}\chi^T\delta_n$

Multi-Graph Dictionary Learning Problem

- Given a set of training signals $Y_t = [y_{t1}, y_{t2}, \dots, y_{tM_t}]$, living on the weighted graphs $\mathcal{G}_t, t = \{1, 2, \dots, T\}$, solve:

$$\operatorname{argmin}_{\alpha \in \mathbb{R}^{(K+1)S}, X_t \in \mathbb{R}^{SN \times M_t}} \left\{ \sum_{t=1}^T \frac{1}{M_t} \|Y_t - \mathcal{D}_t X_t\|_F^2 + \mu \|\alpha\|_2^2 \right\}$$

subject to $\|X_t^m\|_0 \leq \gamma, \quad \forall m \in \{1, \dots, M_t\},$

$$\mathcal{D}_t^s = \sum_{k=0}^K \alpha_{sk} \mathcal{L}_t^k, \quad \forall s \in \{1, 2, \dots, S\},$$

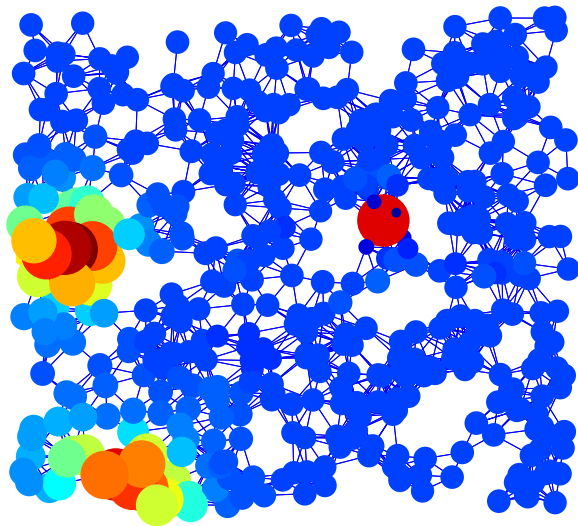
$$0 \preceq \mathcal{D}_t^s \preceq c, \quad \forall s \in \{1, 2, \dots, S\},$$

Each subdictionary captures the same process evolving in different topologies

Same polynomial coefficients for all topologies

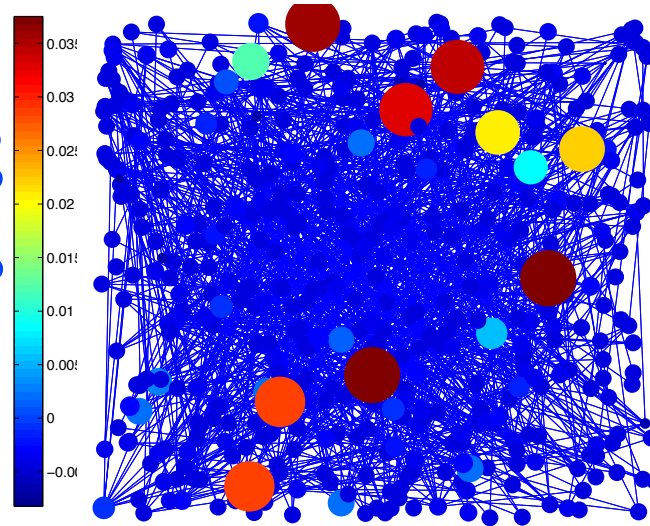
Synthetic Experiments

- Generate 3 graphs $\mathcal{G}_1, \mathcal{G}_2, \mathcal{G}_3$ of 500 nodes



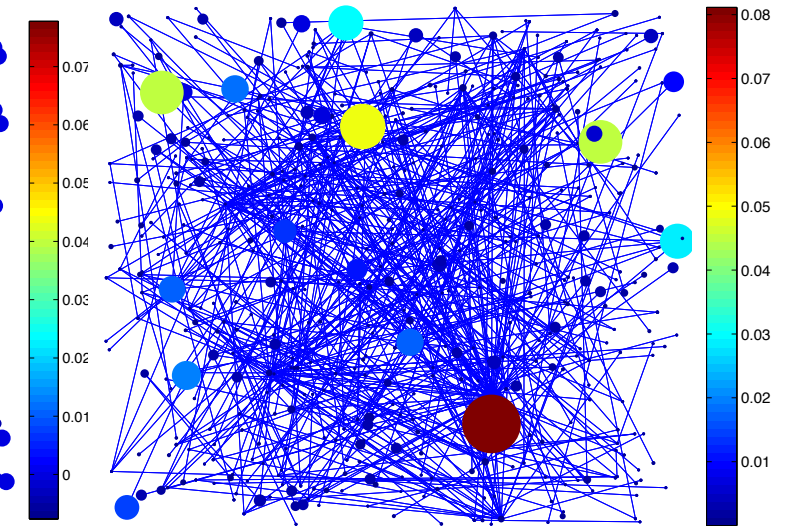
(a) RBF model

\mathcal{G}_1



(b) Forest Fire model

\mathcal{G}_2



(c) Barabasi-Albert model

\mathcal{G}_3

Synthetic Graph Processes

- Consider 3 subdictionaries generated from the following processes:

1) Heat diffusion kernel $\hat{g}_1(\lambda) = e^{-5\lambda} \rightarrow \mathcal{D}^1 = \chi \hat{g}_1(\Lambda) \chi^T$

2) Wave kernel $\hat{g}_2(\lambda) = e^{-(0.01 - \log \lambda)^2} \rightarrow \mathcal{D}^2 = \chi \hat{g}_2(\Lambda) \chi^T$

- 3) Spectral graph wavelet kernel (bandpass filter)

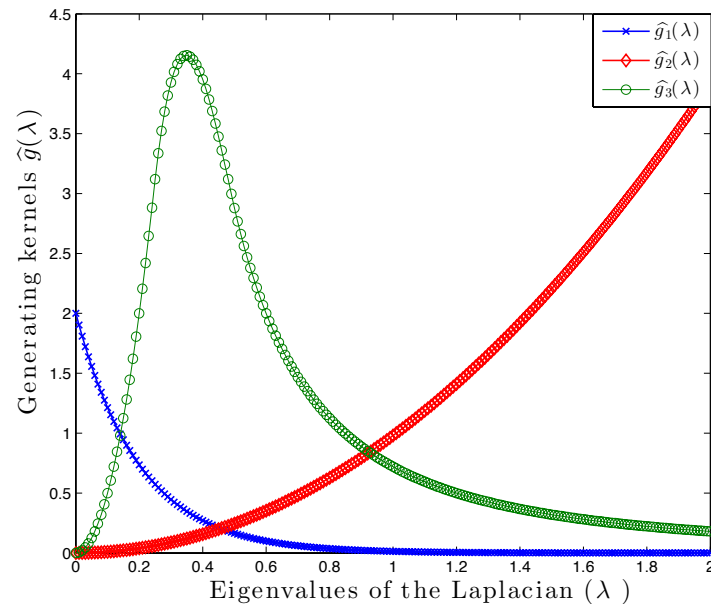
$$\hat{g}_3(\lambda) = \hat{g}(4.1\lambda) \rightarrow \mathcal{D}^3 = \chi \hat{g}_3(\Lambda) \chi^T$$

- Training signals: linear combination of a few atoms of the above subdictionaries on one graph

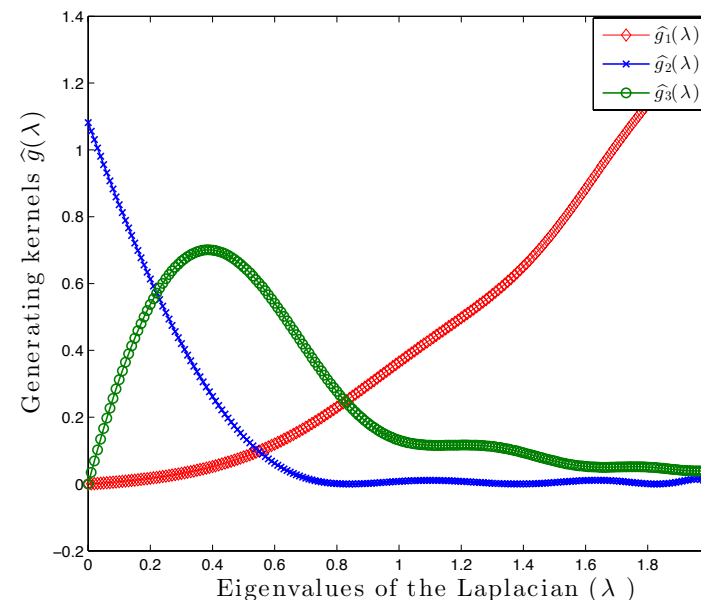
$$y_t = [\mathcal{D}_t^1 \ \mathcal{D}_t^2 \ \mathcal{D}_t^3] x, \quad \text{where} \quad \|x\|_0 \leq 4$$

Recovery of Graph Processes

- Processes are learned jointly from 1200 training signals on the three graphs ($M = M_1 = M_2 = M_3 = 400$)



Original kernels

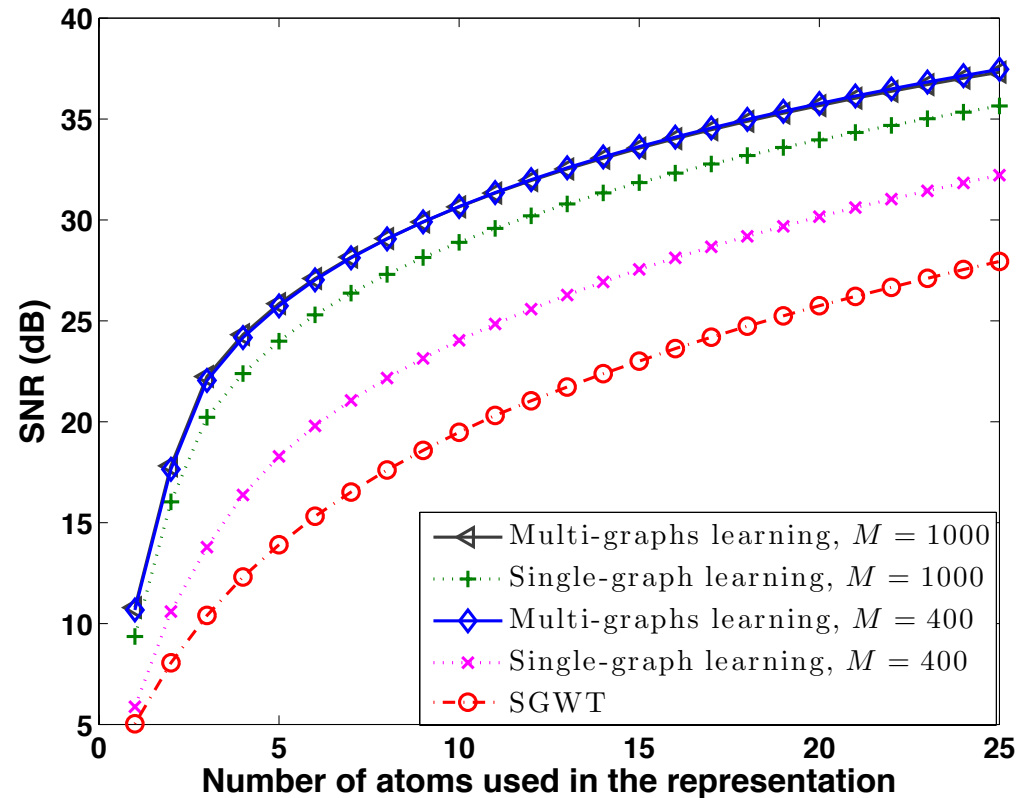


Learned kernels

- The proposed algorithm is able to recover the continuous processes

Representation of Synthetic Signals

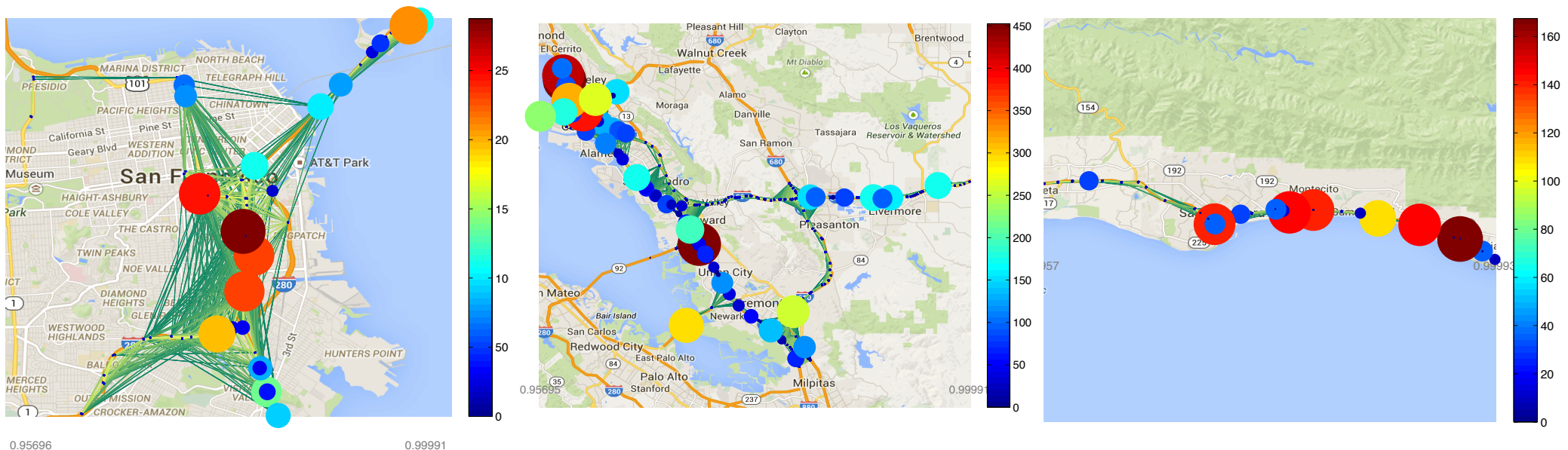
- Learn a dictionary for different sizes of the training set



- Joint learning compensates for the lack of training signals in each graph separately

Representation of Traffic Signals

- Consider bottleneck signals¹ from Jan. 2007-Aug.2014 on three different graphs:



(a) San Francisco (\mathcal{G}_1)

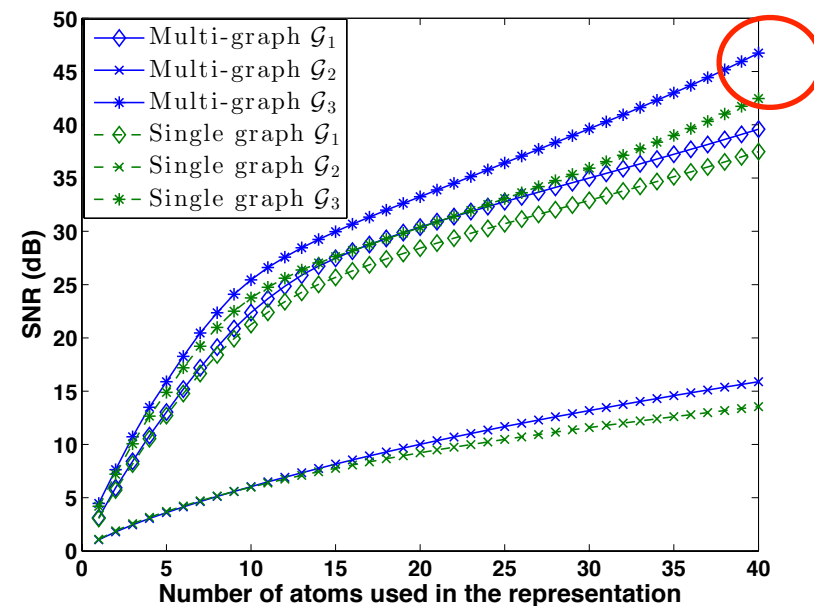
(b) Alameda (\mathcal{G}_2)

(c) Santa Barbara (\mathcal{G}_3)

¹The data are publicly available at <http://pems.dot.ca.gov>.

Representation of Traffic Signals

- Learn a dictionary from training signals on different graphs: 1383 signals in San Francisco, 1386 in Alameda, 447 in Santa Barbara
- Approximate with the learned kernels testing signals on specific graph



- ▶ Joint learning outperforms independent learning on each graph

Summary

- Take-home messages:
 - Graph signal processing is a very generic and promising framework
 - Polynomial matrix functions of the graph Laplacian seems to be a flexible structure for sparsely representing graph signals
 - Polynomial kernels lead to effective implementations
- Still many open questions:
 - Development of applications where the kernel information could be beneficial, such as classification, learning, etc
 - Limits of multi-graph dictionary learning
 - Definition of the optimal graph topology

Acknowledgments

- Dorina Thanou, EPFL
- Xiaowen Dong, MIT
- David Shuman, Macalester College
- Pierre Vandergheynst, EPFL
- Antonio Ortega, USC
- Sunil Narang, Bing
- Phil Chou, MSR
- many others...



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