# Adaptive Optimization Methods for Machine Learning and Signal Processing

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Part III/IV: Adaptive first-order methods

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# **First Order Methods**

Goal:

$$\min_{x \in \mathcal{X}} f(x)$$

Update rule:

$$x_{t+1} = x_t - \eta_t g_t$$
; where  $\mathbb{E}[g_t|x_t] = \nabla f(x_t)$ 

Output:

$$\bar{x}_T = \bar{x}_T(x_1, g_1, \dots, x_t, g_t)$$



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# Output:

X

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Performance Measure:

After T iterations,

$$\operatorname{err}_T = f(\bar{x}_T) - f(x^*)$$

Ensure low  $err_T$  in *expectation* or *with high probability* 

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; where  $\mathbb{E}[g_t|x_t] = \nabla f(x_t)$ ;  $t = 1 \dots T$ 

Output:

X

$$\bar{x}_T = \bar{x}_T(x_1, g_1, \dots, x_t, g_t)$$

# Performance Measure in **Non-convex** case:

After T iterations,

$$\operatorname{err}_T = \|\nabla f(\bar{x}_T)\|^2$$

Ensure low  $err_T$  in *expectation* or *with high probability* 

## **Geometric & Statistical Properties**

- G: scale of (stochastic) gradients,  $G := \max_t \|g_t\|$
- L: smoothness-Lipschitz continuity of gradients,  $\|\nabla f(x) \nabla f(y)\| \le L \|x y\|$
- ►  $\sigma^2$ : variance of gradient noise,  $\mathbb{E}[\|g_t \nabla f(x_t)\|^2 | x_t] \le \sigma^2$ Noiseless (a.k.a deterministic) case:  $\sigma = 0$
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- D: distance of initial point to optimum,  $||x_1 x^*||$

## Prior knowledge:

 $\circ$  Problem parameters, G, L,  $\sigma^2$ , D should be known in advance to obtain the optimal rates • These parameters are also required in order to efficiently parallelize the learning process



# Geometric & Statistical Properties $\Rightarrow$ Convergence

# Convex objective function

gradient oracle	Smoothness	GD/SGD
deterministic/stochastic	non-smooth	$\mathcal{O}\left(rac{GD}{\sqrt{T}} ight)$
deterministic	smooth	$\mathcal{O}\left(rac{LD^2}{T} ight)$
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# Today:

Adaptive methods that obtain **optimal rates** without any prior knowledge ⇒ efficient and practical parallelization



# **Benefits of Adaptivity**

- Does not require prior knowledge
- Saves expensive hyperparameter tuning
- Adapts to local structure
- Enables efficient & practical Parallelization



# Minibatch SGD Update rule:

 $x_{t+1} = x_t - \eta_t g_t$ ; where  $g_t$  is a gradient estimate based on m samples





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# Parallel SGD using Large Batch

 Use large batch size b & Distribute computation of gradient estimate across machines



# Minibatch SGD Update rule:

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# Parallel SGD using Large Batch

- Use large batch size m &Distribute computation of gradient estimate across machines
- Master node collects estimates, updates & communicates weights



#### Using m machines in parallel:

- Variance decreases:  $\sigma_m = \sigma_1 / \sqrt{m}$
- At every iteration T we use minibatchsize  $\propto m$  gradients  $\Rightarrow$  #Samples = mT



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#### Plugging this back to the rates we have seen before:

Non-accelerated stochastic methods, *m* machines,

$$\operatorname{err}^{(m)}(T) \leq \frac{L}{T} + \frac{\sigma_1}{\sqrt{mT}} \Rightarrow m \leq (\#\operatorname{Samples})^{1/2}$$
 (Effective Parallelization)



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Accelerated stochastic methods, *m* machines,

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#### Issue

- ▶ Achieving optimal rates (& parallelization) requires tuning according to  $m, L, \sigma, D \Rightarrow$  Impractical!
- Next: Adaptive Accelerated methods to the rescue

# A classical approach: Line-search

 $\circ$  High level Idea: at every step tune the learning rate until a "good" condition holds (e.g. sufficient decrease)

- Long history: Backtracking, Armijo, steepest descent...
- Nesterov has designed an accelerated and adaptive line search method<sup>1</sup>
- has extensions to primal-dual optimization<sup>2</sup>

### Issues

- Line search methods are inappropriate for stochastic case!
- must set accuracy a priori

<sup>&</sup>lt;sup>2</sup>A. Yurtsever, Q. Tran-Dinh, and V. Cevher, "A Universal Primal-Dual Convex Optimization Framework," NeurIPS, 2015.



<sup>&</sup>lt;sup>1</sup>Y. Nesterov, "Universal Gradient Methods for Convex Optimization Problems," Mathematical Programming, 2015.

# Another Approach: Polyak Stepsize

Update rule:

$$x_{t+1} = x_t - \eta_t \nabla f(x_t) ; \quad t = 1 \dots T$$

Polyak stepsize:

$$\eta_t = \frac{f(x_t) - f(x^*)}{\|g_t\|^2}$$

• Adaptivity: GD with Polyak stepsize is adaptive<sup>1</sup>,<sup>2</sup>. Nevertheless...

- it is inappropriate for stochastic case!
- requires prior knowledge of  $f(x^*)$
- does not obtain accelerated rates

<sup>&</sup>lt;sup>2</sup>E. Hazan, S. Kakade, "Revisiting the Polyak step size," arXiv, 2019.



<sup>&</sup>lt;sup>1</sup>B. T. Polyak, "Introduction to optimization," Optimization Software, Inc., New York, 1987.

# The curious case of AdaGrad<sup>1</sup>

Algorithm: General SGD

- 1: Input: Iterations T;  $x_1$
- 2: for t = 1, ..., T do
- 3: Obtain a gradient estimate  $g_t$

$$4: \qquad x_{t+1} = x_t - \eta_t g_t$$

5: end for

6: Output: 
$$\bar{x}_T = \frac{1}{T} \sum_{t=1}^T x_t$$

AdaGrad (scalar) <sup>1</sup>

$$\eta_t = D / \sqrt{\sum_{\tau=1}^t \|g_{\tau}\|^2}$$

# AdaGrad's Adaptivity

Non-smooth stochastic case:

$$\operatorname{err}_T \leq GD/\sqrt{T}$$

Smooth stochastic case:

$$\operatorname{err}_T \leq LD^2/T + \sigma D/\sqrt{T}$$

<sup>1</sup>J. Duchi, E. Hazan, and Y. Singer, "Adaptive subgradient methods for online learning and stochastic optimization," JMLR, 2011.



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- 1: Input: Iterations T;  $x_1$
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# AdaGrad's Adaptivity

Non-smooth stochastic case:

 $\operatorname{err}_T < GD/\sqrt{T}$ 

Smooth stochastic case:

$$\operatorname{err}_T \leq LD^2/T + \sigma D/\sqrt{T}$$

AdaGrad does not accelerate!  $\Rightarrow$  Not ideal for parallelization

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 $\circ$  AdaGrad adapts to smoothness and noise but does not accelerate

AdaGrad: $\operatorname{err}_T \leq LD^2/T + \sigma D/\sqrt{T}$ Optimal Accelerated rate: $\operatorname{err}_T \leq LD^2/T^2 + \sigma D/\sqrt{T}$ 

Q: Can we design a method that is both adaptive and accelerates?



# AdaGrad with Importance Weights

Update rule:  

$$x_{t+1} = x_t - \eta_t \alpha_t g_t$$
 (Weighted Gradients)  
Output:  
 $\bar{x}_T \propto \sum_{t=1}^T \alpha_t x_t$  (Weighted Average)  
Weighted Learning rate:

$$\eta_t = D / \sqrt{\sum_{\tau=1}^t \alpha_\tau^2 \|g_\tau\|^2}$$



Algorithm: AcceleGrad for unconstrained optimization

1: Input: Iterations T;  $y_0, z_0 \in \mathbb{R}^p$ 2: for  $t = 0, \dots, T-1$  do 3: Obtain a gradient estimate  $g_t$  at  $x_t$ 4:  $\alpha_t \approx t+1$ 5:  $\eta_t = D/\sqrt{G^2 + \sum_{\tau=0}^t \alpha_\tau^2 ||g_\tau||^2}$ 6:  $x_{t+1} = \frac{1}{\alpha_t} z_t + (1 - \frac{1}{\alpha_t})y_t$ ,

9: end for 10: Output:  $\bar{y}_T \propto \sum_{t=1}^T lpha_{t-1} y_t$ 

<sup>&</sup>lt;sup>2</sup>L. Orecchia and Z. Allen-Zhu, "Linear coupling: An ultimate unification of gradient and mirror descent," arXiv:1407.1537, 2014.



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#### Comments

- 1. AcceleGrad does not require  $L, \sigma$ , but requires G, D
- 2. Cannot handle constraints!
- 3. Optimal Accelerated guarantees up to  $\log T$  factors!

⇒ practical and effective parallelization

TECHNION

<sup>&</sup>lt;sup>1</sup>K.Y. Levy, A. Yurtsever, and V. Cevher, "Online adaptive methods, universality and acceleration," NeurIPS 2018.

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# Logistic regression

 $\circ$  Data: RCV1

o Oracle: stochastic updates, different mini-bathcsize





Next, new techniques for achieving adaptive acceleration for constrained problems,

- Adaptive Learning rate
- Importance weighting  $\checkmark$
- Mirror Prox updates <</p>
- Querying gradients at averages



### Nemirovski's Mirror Prox

Mirror Prox update:

$$x_{t+1} = x_t - \eta_t \mathbf{h}_t$$

"Good" hints:

when  $h_t \approx \nabla f(x_{t+1}) \Rightarrow$  better performance



## Nemirovski's Mirror Prox<sup>1</sup>

# Mirror Prox method

- 1. Standard GD update:  $x_{t+\frac{1}{2}} = x_t \eta_t \nabla f(x_t)$
- 2. Taking a hint:
- 3. Optimistic update:

$$\begin{aligned} x_{t+\frac{1}{2}} &= x_t - \eta_t \sqrt{j} \\ h_t &= \nabla f(x_{t+\frac{1}{2}}) \end{aligned}$$

 $x_{t+1} = x_t - \eta_t \mathbf{h}_t$ 

 $<sup>^{1}</sup>$ A. Nemirovski, "Prox-method with rate of convergence O(1/t) for variational inequalities with lipschitz continuous monotone operators and smooth convex-concave saddle point problems.", SIAM Journal on Optimization, 2004.



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- 2. Taking a hint:
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$$h_t = \nabla f(x_{t+\frac{1}{2}})$$
$$x_{t+1} = x_t - \eta_t h_t$$

# Intuition:

when f is smooth  $h_t \approx \nabla f(x_{t+1}) \Rightarrow$  better performance when f is non-smooth  $h_t$  might not help, but is **does not hurt** to use it

 $<sup>^{1}</sup>$ A. Nemirovski, "Prox-method with rate of convergence O(1/t) for variational inequalities with lipschitz continuous monotone operators and smooth convex-concave saddle point problems.", SIAM Journal on Optimization, 2004.



## Nemirovski's Mirror Prox<sup>1</sup>

 $\circ$  Mirror Prox also works in stochastic case

# Mirror Prox method

- 1. Standard GD update:  $x_{t+\frac{1}{2}} = x_t \eta_t g_t$
- 2. Taking a hint:
- 3. Optimistic update:  $x_{t+1} = x_t \eta_t h_t$

 $h_{t}$ 

where,

$$\mathbb{E}[g_t|x_t] = \nabla f(x_t) \qquad \& \qquad \mathbb{E}[\frac{h_t}{k}|x_t] = \nabla f(x_{t+\frac{1}{2}})$$

 $<sup>^{1}</sup>$ A. Nemirovski, "Prox-method with rate of convergence O(1/t) for variational inequalities with lipschitz continuous monotone operators and smooth convex-concave saddle point problems.," SIAM Journal on Optimization, 2004.



 $\circ$  Combining the techniques below  $\Rightarrow$  adaptive acceleration

- Adaptive Learning rate
- Importance weighting  $\checkmark$
- Optimistic updates
- ▶ Querying gradients at **averages** ✓



### Algorithm: AdaGrad

- 1: Input: Iterations T;  $x_1 \in \mathcal{X} \subset \mathbb{R}^d$
- 2: for t=1,...,T do
- 3: Obtain a gradient estimate  $g_t$  at  $x_t$
- 4: Set:

$$\eta_t = D / \sqrt{\sum_{ au=1}^t \|g_{ au}\|^2}$$

5: Update:

$$x_{t+1} = x_t - \eta_t g_t$$

6: end for 7: Output:  $\bar{x}_T \propto \sum_{t=1}^T x_t$ 

Adaptive Learning rate

Importance weighting

- Optimistic updates
- Querying gradients at averages



#### Algorithm: Weighted AdaGrad

1: Input: Iterations 
$$T$$
;  $x_1 \in \mathcal{X} \subset \mathbb{R}^d$   
2: for  $t = 1, ..., T$  do  
3: Set weight  $\alpha_t = t$   
4: Obtain a gradient estimate  $g_t$  at  $x_t$   
5: Set:

$$\eta_t = D/\sqrt{\sum_{ au=1}^t lpha_ au^2 \|g_ au\|^2}$$

#### 6: Update:

$$x_{t+1} = x_t - \eta_t \alpha_t g_t$$

7: end for  
8: Output: 
$$\bar{x}_T \propto \sum_{t=1}^T \alpha_t x_t$$

- Adaptive Learning rate
- Importance weighting \



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- Optimistic updates
- Querying gradients at averages

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Algorithm: Mirror Prox Weighted AdaGrad

- 1: Input: Iterations T;  $x_1 \in \mathcal{X} \subset \mathbb{R}^d$ 2: for t = 1, ..., T do
- 3: Set weight  $\alpha_t = t$
- 4: Obtain a gradient estimate  $g_t$  at  $x_t$
- 5: Set:

$$\eta_t = D/\sqrt{1 + \sum_{\tau=1}^{t-1} \alpha_{\tau}^2 \|g_{\tau} - h_{\tau}\|^2}$$

6: Update:

$$\begin{array}{lll} x_{t+\frac{1}{2}} &=& x_t - \eta_t \alpha_t g_t \\ \text{Compute } h_t \text{ an unbiased gradient estimate at } x_{t+\frac{1}{2}} \\ x_{t+1} &=& x_t - \eta_t \alpha_t h_t \end{array}$$

7: end for 8: Output:  $ar{x}_T \propto \sum_{t=1}^T lpha_t x_t$ 

### UnixGrad - Universal eXtra Gradient method

Algorithm: UnixGrad<sup>1</sup> = Anytime Optimistic Weighted AdaGrad

1: Input: Iterations 
$$T$$
;  $x_1 \in \mathcal{X} \subset \mathbb{R}^d$ , weights  $\alpha_t = t$   
2: for  $t = 1, ..., T$  do  
3: Obtain a gradient estimate  $g_t$  at  $\bar{x}_t \propto \alpha_t x_t + \sum_{\tau=1}^{t-1} \alpha_\tau x_{\tau+\frac{1}{2}}$   
4: Set:

$$\eta_t = D/\sqrt{1 + \sum_{\tau=1}^{t-1} \alpha_{\tau}^2 \|g_{\tau} - h_{\tau}\|^2}$$

5: Update:

$$\begin{array}{rcl} x_{t+\frac{1}{2}} &=& x_t - \eta_t \alpha_t g_t \\ \\ \text{Compute } h_t \text{ an unbiased gradient estimate at } & \bar{x}_{t+\frac{1}{2}} & \propto & \alpha_t x_{t+\frac{1}{2}} + \sum_{\tau=1}^{t-1} \alpha_\tau x_{\tau+\frac{1}{2}} \\ x_{t+1} &=& x_t - \eta_t \alpha_t h_t \end{array}$$

6: end for 7: Output:  $\bar{x}_{T+rac{1}{2}} \propto \sum_{t=1}^{T} \alpha_t x_{t+rac{1}{2}}$ 

1 A. Kavis, K.Y. Levy, F. Bach, and V. Cevher, "Unixgrad: A universal, adaptive algorithm with optimal guarantees for constrained optimization." NIPS, 2019.



# UnixGrad - an Adaptive Accelerated Optimal Method

• UnixGrad ensures optimal guarantees.

1.  $\mathcal{O}\left(GD/\sqrt{T}\right)$  - non-smooth deterministic/stochastic 2.  $\mathcal{O}(LD^2/T^2)$  - smooth deterministic case 3.  $\mathcal{O}\left(LD^2/T^2 + \sigma D/\sqrt{T}\right)$  - smooth stochastic case

• Comments:

- UnixGrad adapts to  $G, L, \sigma^2$ , but requires a bound on D
- UnixGrad can be applied to constrained problems
- No guarantees for non-convex problems!

1A. Kavis, K.Y., Levy, F. Bach, and V. Cevher, "Unixgrad: A universal, adaptive algorithm with optimal guarantees for constrained optimization." NIPS, 2019.



# Neural network training: ADAM vs. AcceleGrad



Figure: Resnet classifier optimization (test loss)



# Conclusions

 $\circ$  Adaptive accelerated methods  $\Rightarrow$  practical and efficient acceleration. Still...lots of interesting questions.

#### Adaptive methods for non-convex problems,

- AdaGrad adapts to smoothness and noise in non-convex problems<sup>1</sup>. Can we design an accelerated adaptive method?
- Can we design adaptive methods that provide stronger guarantees rather than stationarity?
- ▶ Is there a prevalent non-convex structure that we can adaptively exploit? (other than smootness and noise)

Strong-convexity is a property that often arises in regularized problems, Simple algorithms automatically adapt to strong convexity under broad assumptions

- GD achieves linear rate with  $\eta = 1/L$ , & SGD achieves  $\mathcal{O}\left(1/T\right)$ -rate with  $\eta_t = \mathcal{O}\left(1/t\right)$
- PDHG achieves linear rate under metric subregularity<sup>234</sup>

 $\circ$  Adaptive methods are promising but are not yet truly universal...

- AdaGrad/Accelegrad/UniXgrad does not adapt to strong convexity
- Adam-type does not adapt to strong convexity
- MetaGrad comes close but is not universal yet<sup>5</sup>

 $\circ$  Still seeking one algorithm to rule them all!

 $<sup>\</sup>mathbf{1}_{\mathsf{X},-\mathsf{Li},-\mathsf{F},-\mathsf{Orabona},-}$  "On the convergence of stochastic gradient descent with adaptive stepsizes," AISTATS, 2019.

<sup>&</sup>lt;sup>2</sup>P. Latafat, N.M. Freris, and P. Patrinos, "A new randomized block-coordinate primal-dual proximal algorithm for distributed optimization," IEEE TAC, 2019.

<sup>&</sup>lt;sup>3</sup>A. Alacaoglu, O. Fercoq, and V. Cevher, "Random extrapolation for primal-dual coordinate descent," ICML, 2020.

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