

BLS cosigning via a gossip protocol

Semester project (master)

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Motivation

- for **cosigning**: ensure that a message has been seen and verified by many peers
- for cosigning **over gossip protocol**: more robust than our current implementation

Roadmap

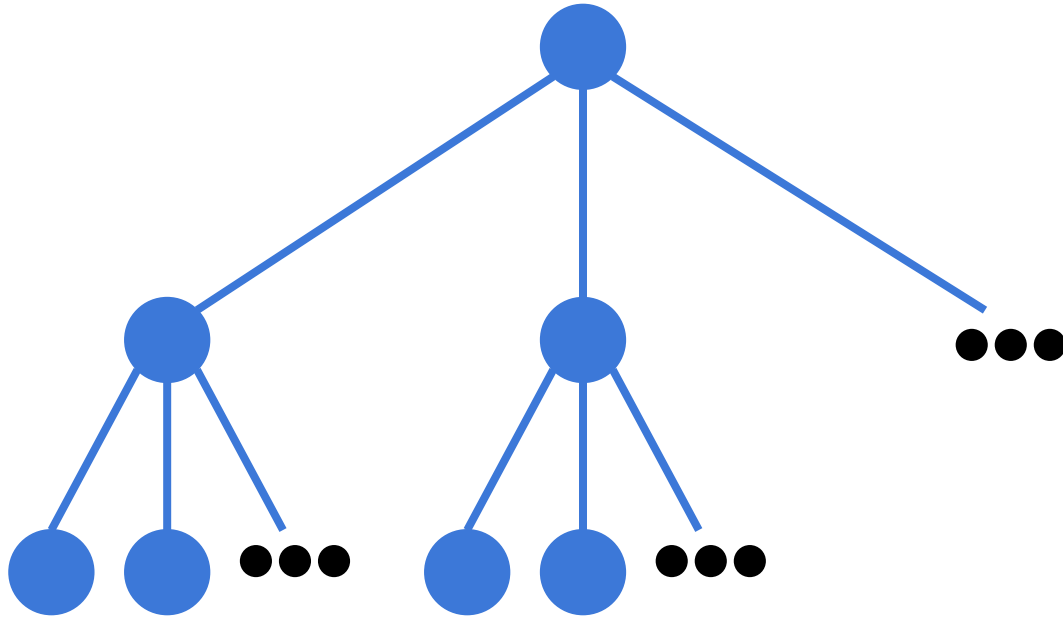
- 1. Problem statement**
 2. Old protocol
 3. Gossip
 4. New protocol
 5. Crypto: BLS signatures
 6. Results
 7. Future work
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Problem statement

- Build a cosigning protocol:
 - **Fault tolerant** (Byzantine failure model)
 - **Fast** (seconds or less)
 - **Don't overload** any nodes
- Secondary goal: efficiency

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Old tree-based protocol



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Gossip: our use case

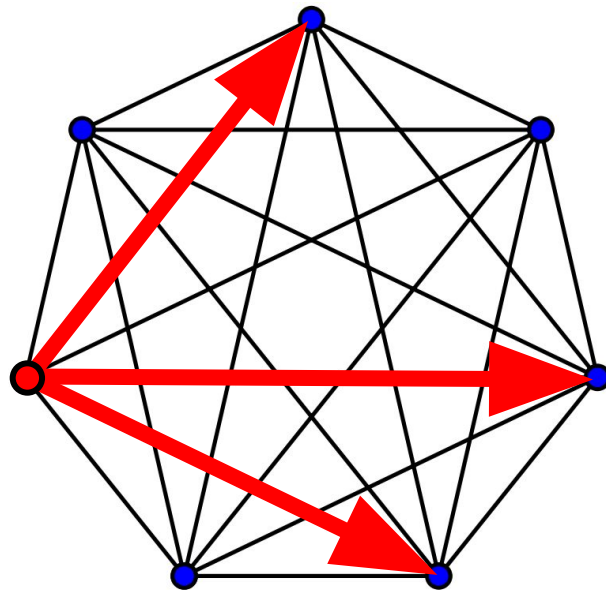
- **Short-lived** protocol
- Each node knows every other node
- Each node has information to be gossiped: its signature
- At the **start**, the goal is to spread the message quickly
- At the **end**, the goal is to get the signatures back to the root node without overloading the node

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New protocol

- **Push rumor messages** to random peers in regular interval
- After the root has enough signatures
 - return cosignature
 - spread shutdown messages



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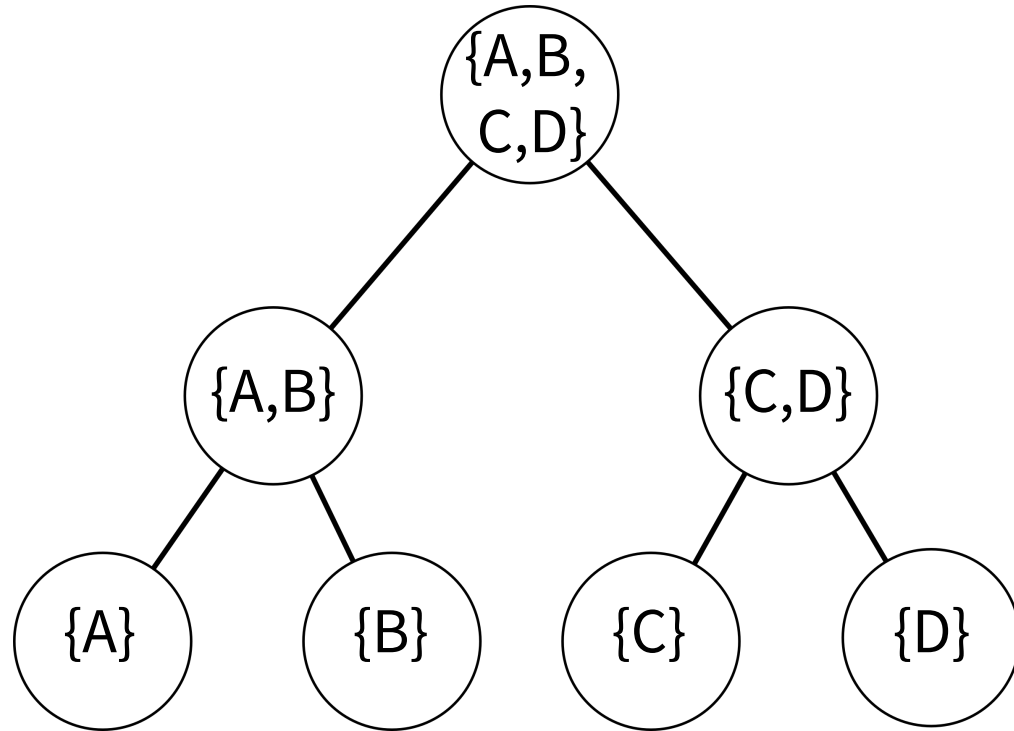
Crypto: BLS signature aggregation

- Easy to aggregate: signature from $\{A, B\}$ and one from $\{C\}$ into a signature $\{A, B, C\}$
- **Overlap** is hard to deal with:
signatures from $\{A, B\}$ and $\{B, C\}$

Crypto: BLS signature aggregation

- **Simple solution:** aggregate signatures only at the very end
- **Better solution:** binary tree

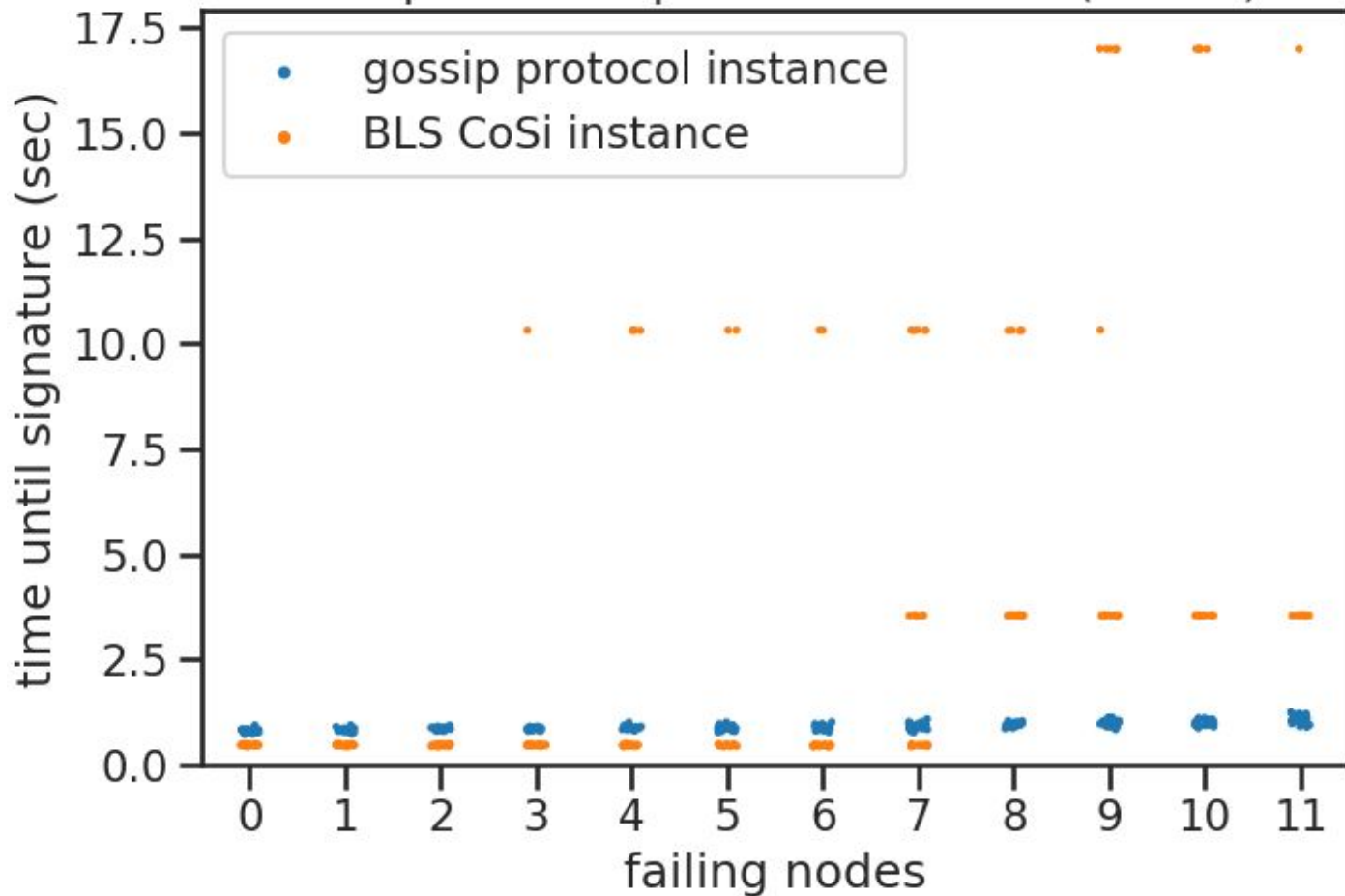
Signature aggregation rule



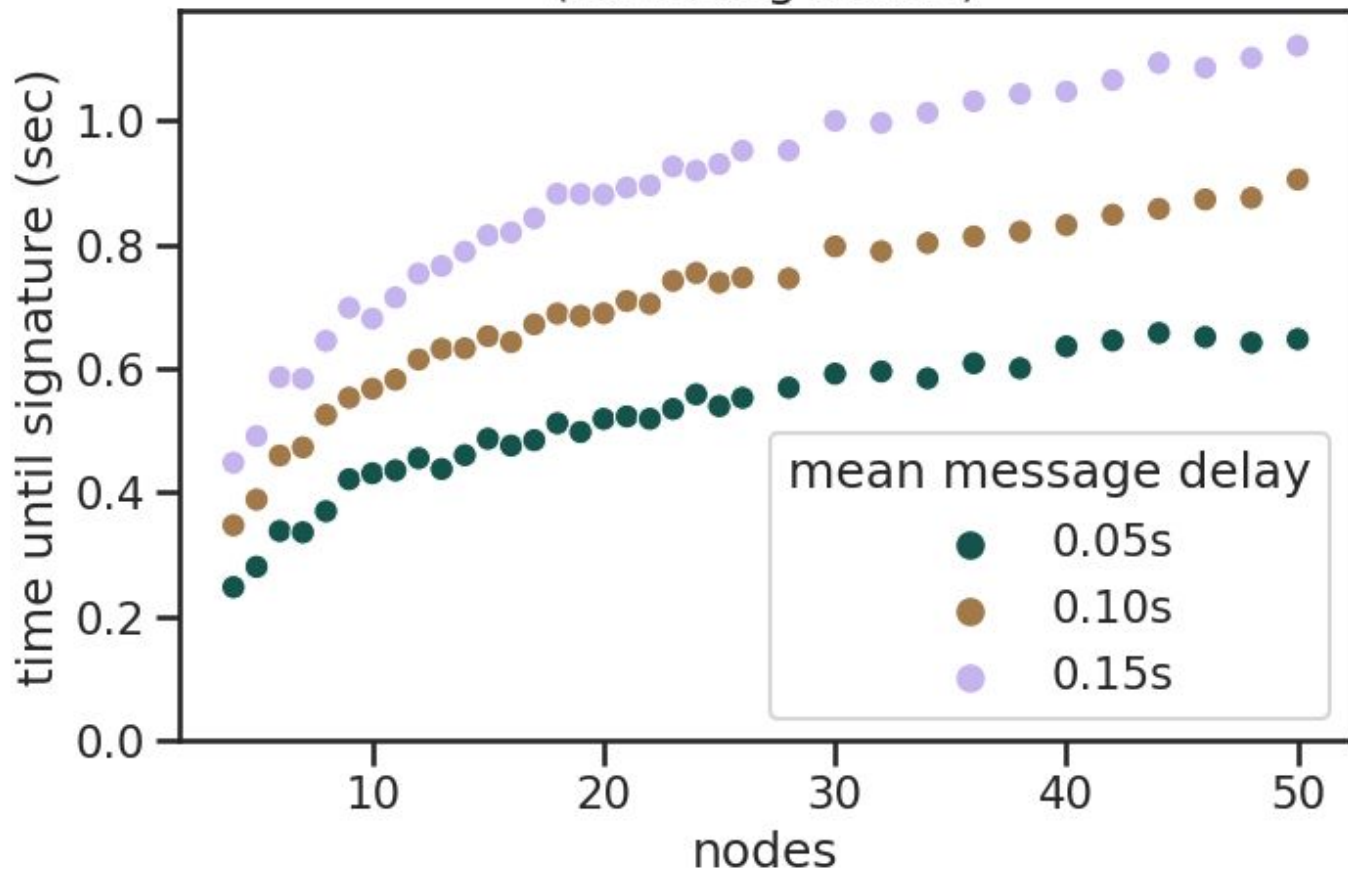
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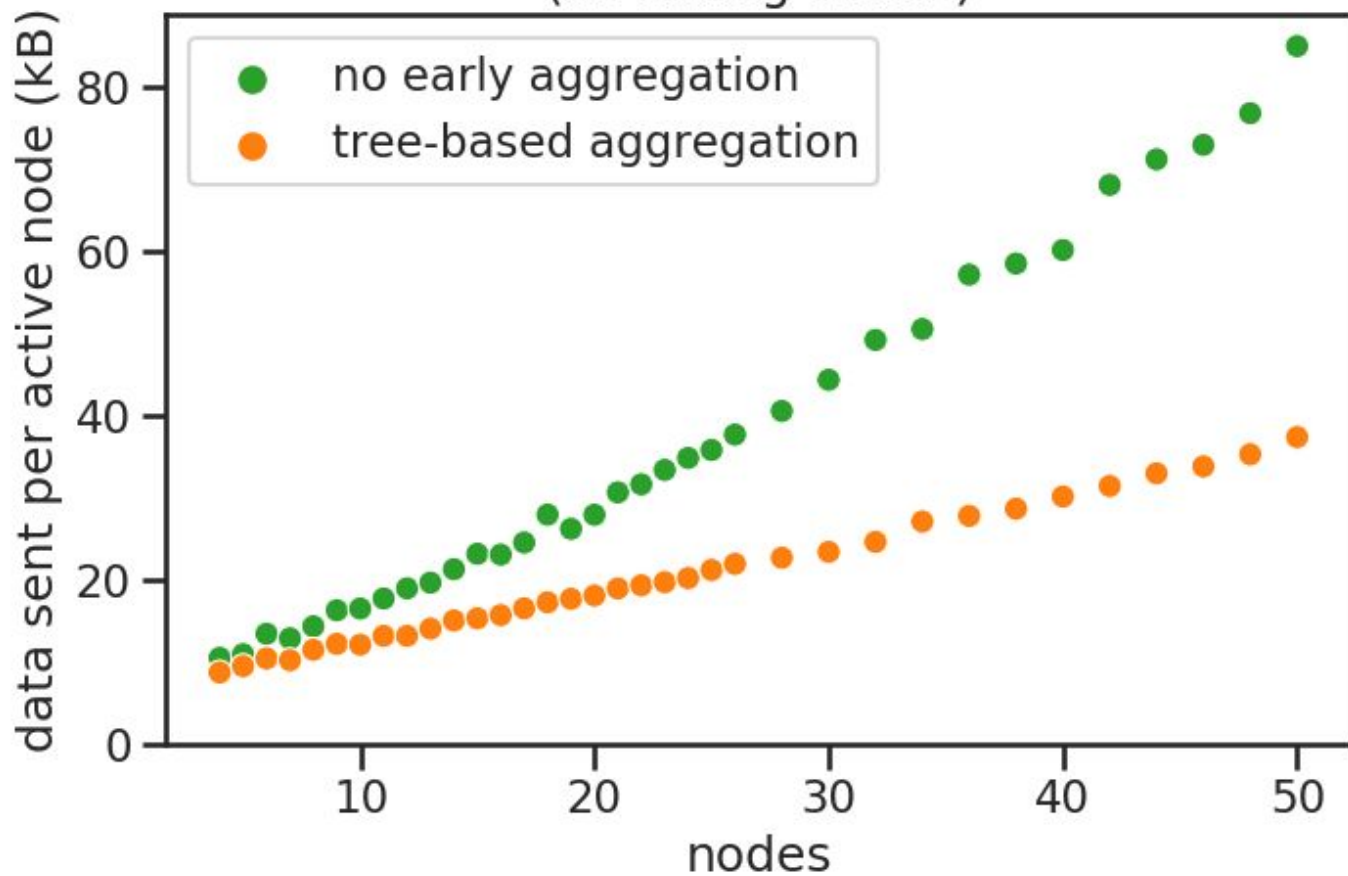
Comparison of protocol duration ($n = 36$)



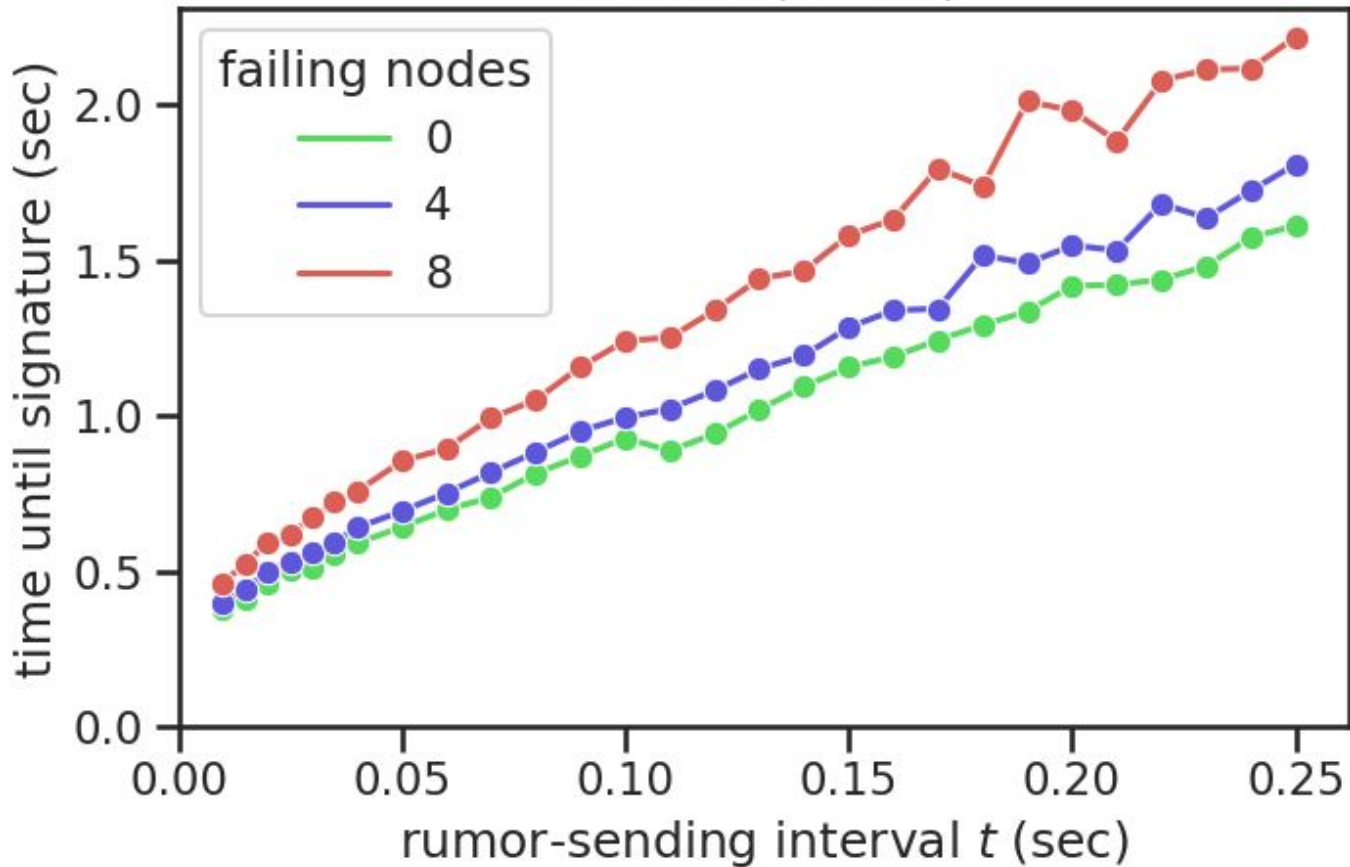
Mean protocol duration vs. number of nodes
(no failing nodes)



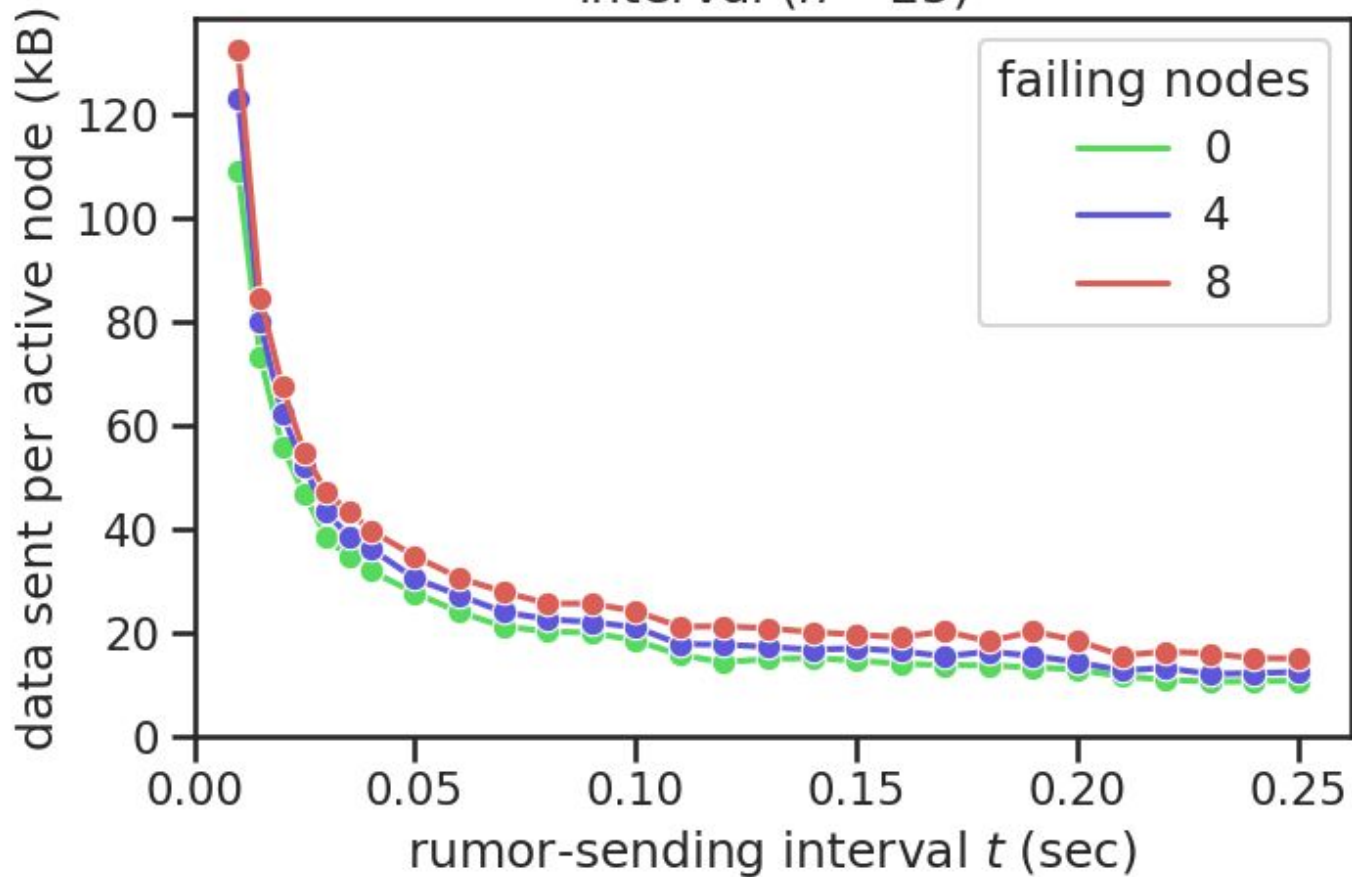
Mean data transferred vs. number of nodes
(no failing nodes)



Mean protocol duration vs. rumor-sending interval ($n = 25$)



Mean data transferred vs. rumor-sending interval ($n = 25$)



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Future work

- **Possible optimizations**
 - Pull messages
 - Strategic peer selection
 - Better aggregation

Thank you for your attention

Your turn

