

Improvements on Distributed Key Generation

Bachelor Project

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Improvements on Distributed Key Generation

- Objective: Bringing improvements in order to enhance the security of the protocol

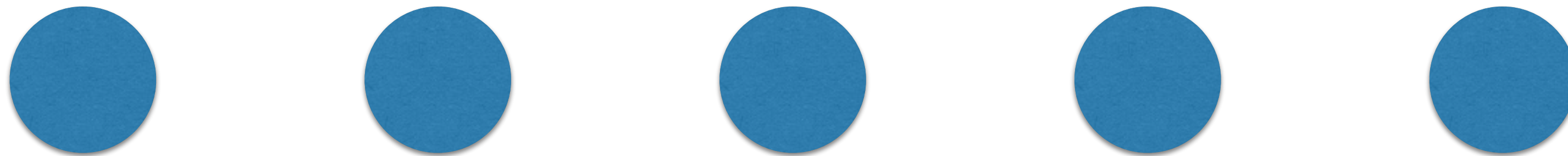
Outline

- Background:
 - What is DKG
 - Shamir's secret
 - Feldman's VSS
- How DKG works
- My work: Proactive secret sharing
- Implementation
- Conclusion

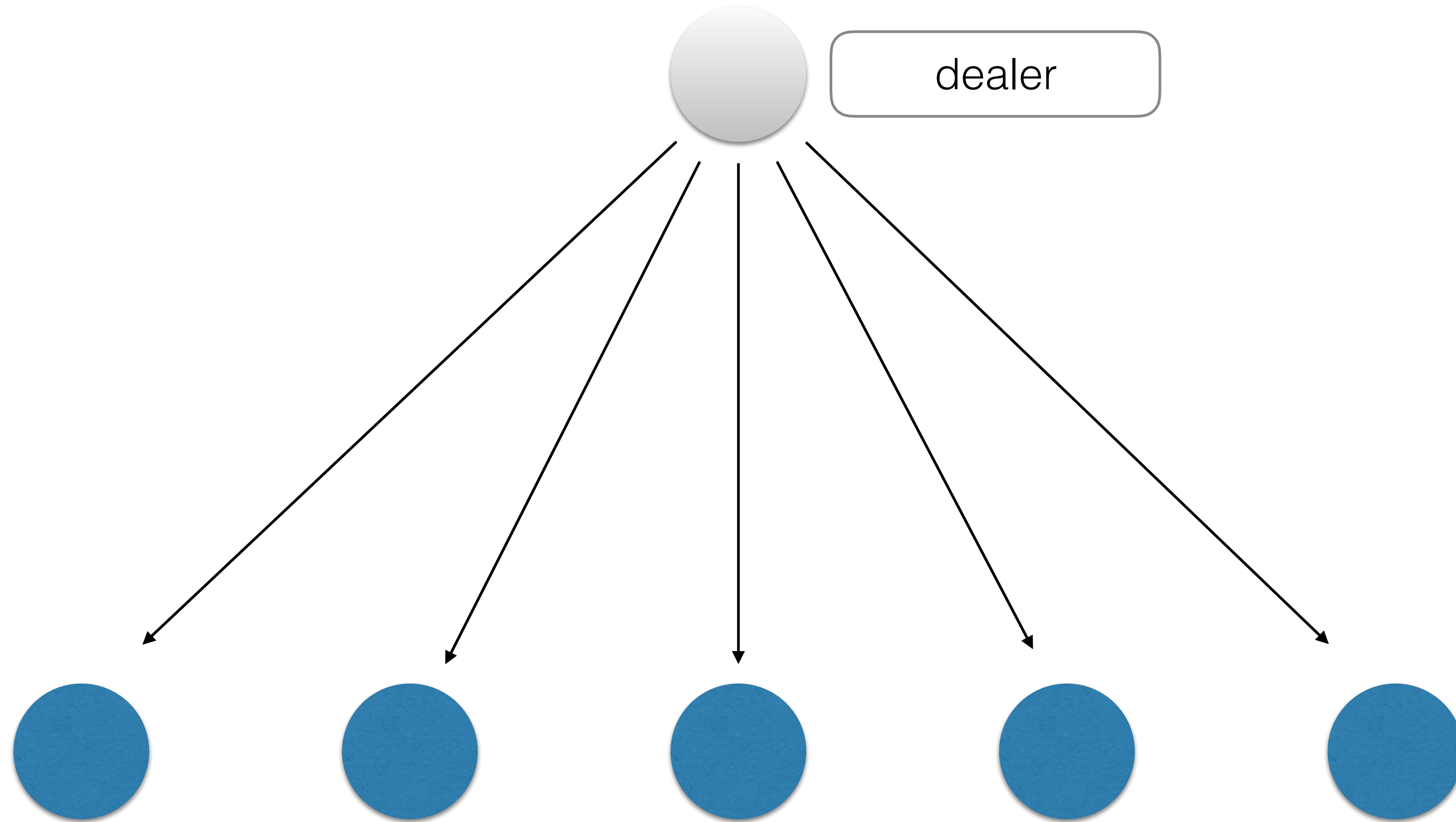
Distributed Key Generation

- Set of n participants who collectively generate a shared private/public key
- Each node have a *share* of the secret (private key)
- No single point failure: attacker needs to break into multiple location to have access to the secret.
- DKG is mostly used in group digital signature, or decrypt shared ciphertexts.

Shamir's secret sharing



Shamir's secret sharing



Shamir's secret sharing

- $f(x) = s + a_1x + a_2x^2 + \dots + a_{t-1}x^{t-1}, \quad t < n$
- **$f(0) = \text{secret}$**
- construct n points out of it (shares) and distributes to the nodes

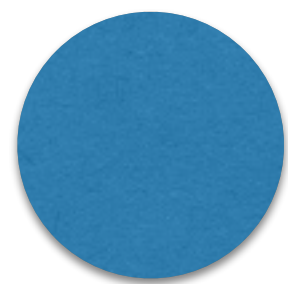
Shamir's secret sharing



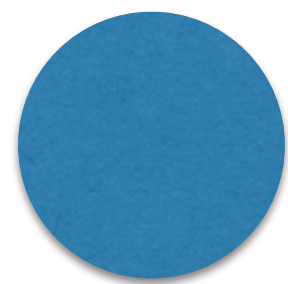
- t points are sufficient to reconstruct a $t-1$ degree polynomial function



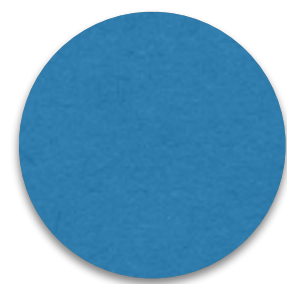
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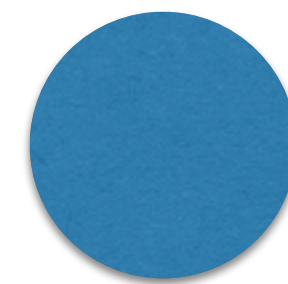
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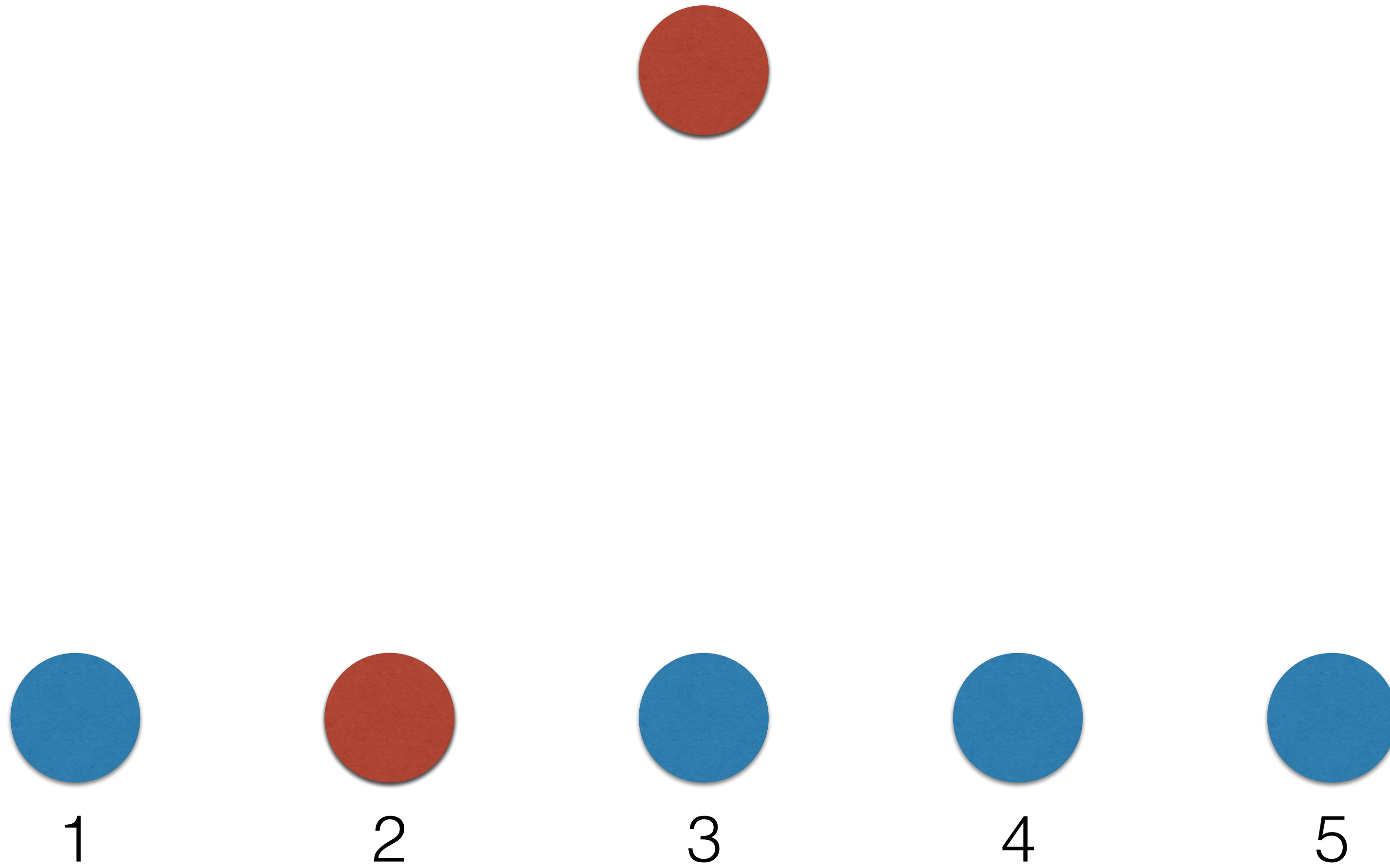


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Shamir's secret sharing



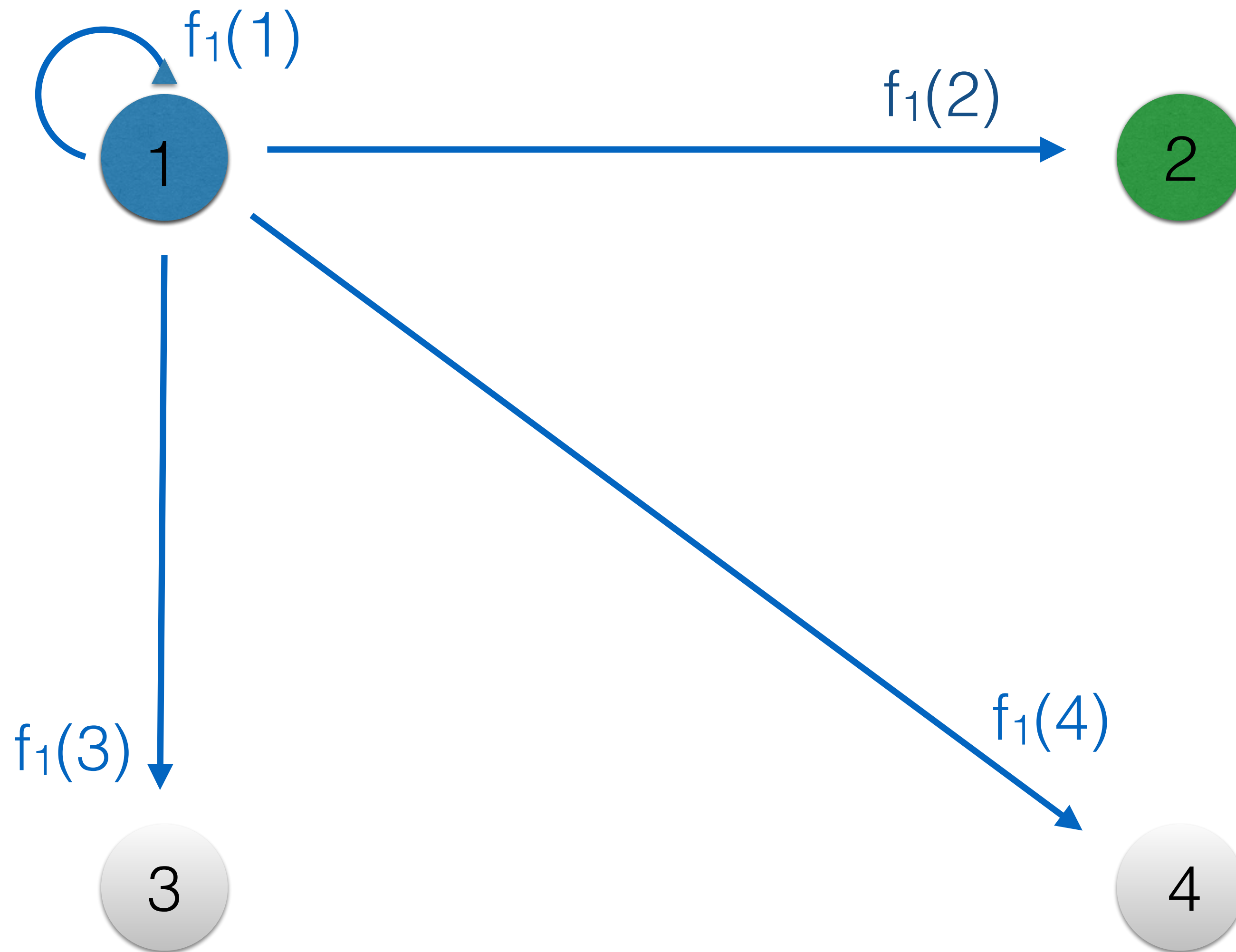
Feldman's verifiable secret sharing

- Based on Shamir's secret sharing
- nodes can verify if their shares are consistent
- dealer broadcasts $F(\cdot) = f(\cdot) * g$
- $F(i) == s_i * g$

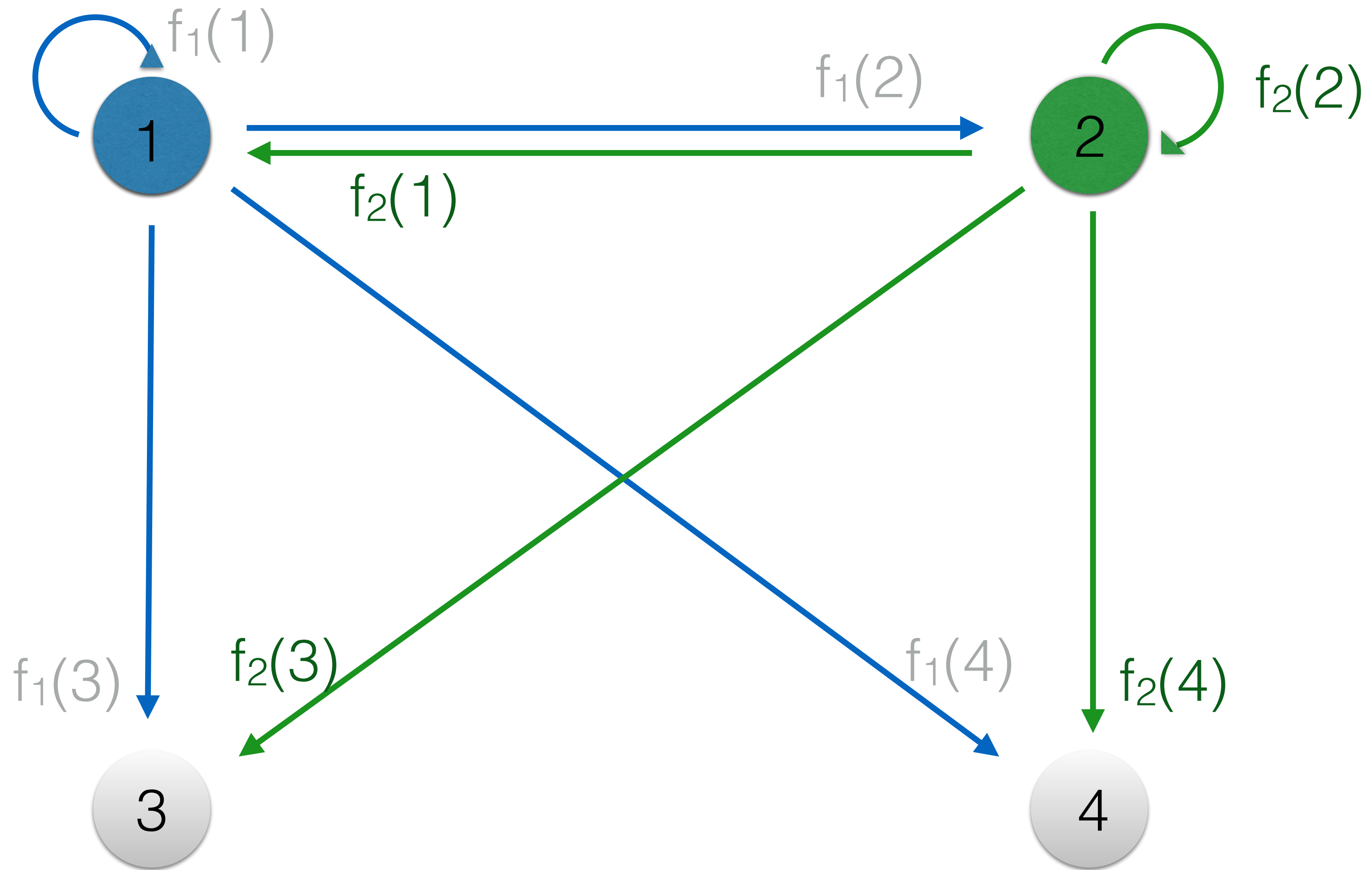
Distributed Key Generation

- Based on Feldman's VSS
- System without any trusted party
- Executes n VSS instances in parallel: every node is a dealer
- Each node generates $f_i(x) = z_i + a_1x + a_2x^2 + \dots + a_{t-1}x^{t-1}$, where z_i is random

Distributed Key Generation

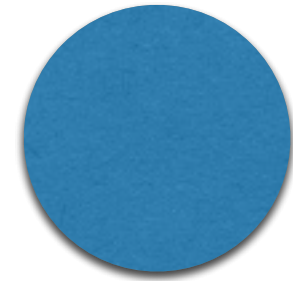


Distributed Key Generation



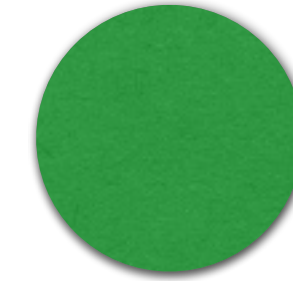
Distributed Key Generation

$$\begin{array}{r} f_1(1) \\ +f_2(1) \\ +f_3(1) \\ +f_4(1) \\ \hline = S_1 \end{array}$$



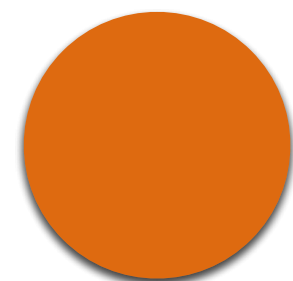
1

$$\begin{array}{r} f_1(2) \\ +f_2(2) \\ +f_3(2) \\ +f_4(2) \\ \hline = S_2 \end{array}$$



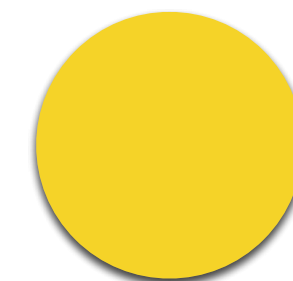
2

$$\begin{array}{r} f_1(3) \\ +f_2(3) \\ +f_3(3) \\ +f_4(3) \\ \hline = S_3 \end{array}$$



3

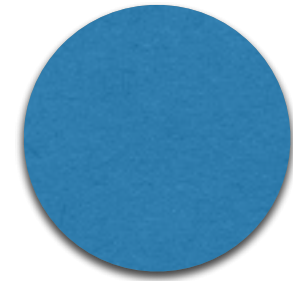
$$\begin{array}{r} f_1(4) \\ +f_2(4) \\ +f_3(4) \\ +f_4(4) \\ \hline = S_4 \end{array}$$



4

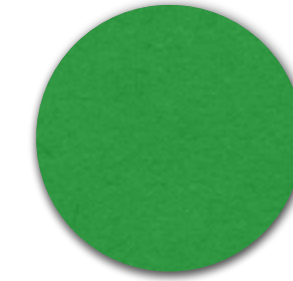
Distributed Key Generation

$$\begin{array}{r} f_1(1) \\ +f_2(1) \\ +f_3(1) \\ +f_4(1) \\ \hline = \mathbf{s}_1 \end{array}$$



1

$$\begin{array}{r} f_1(2) \\ +f_2(2) \\ +f_3(2) \\ +f_4(2) \\ \hline = \mathbf{s}_2 \end{array}$$

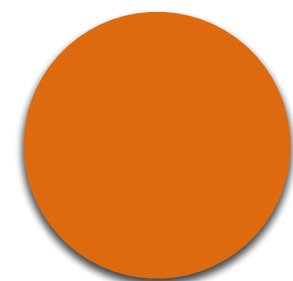


2

$$\mathbf{s} = \sum_j f_j(0)$$

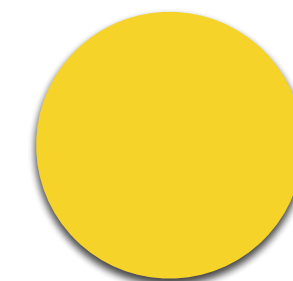
$$\mathbf{S} = \sum_j F_j(0) = \mathbf{s} * \mathbf{g}$$

$$\begin{array}{r} f_1(3) \\ +f_2(3) \\ +f_3(3) \\ +f_4(3) \\ \hline = \mathbf{s}_3 \end{array}$$



3

$$\begin{array}{r} f_1(4) \\ +f_2(4) \\ +f_3(4) \\ +f_4(4) \\ \hline = \mathbf{s}_4 \end{array}$$



4

Proactive secret sharing

- Given enough time, an attacker can gradually break into more than t servers
- Not practical to change the secret
- Solution: Proactive secret sharing.
- We only focus on refreshing the shares

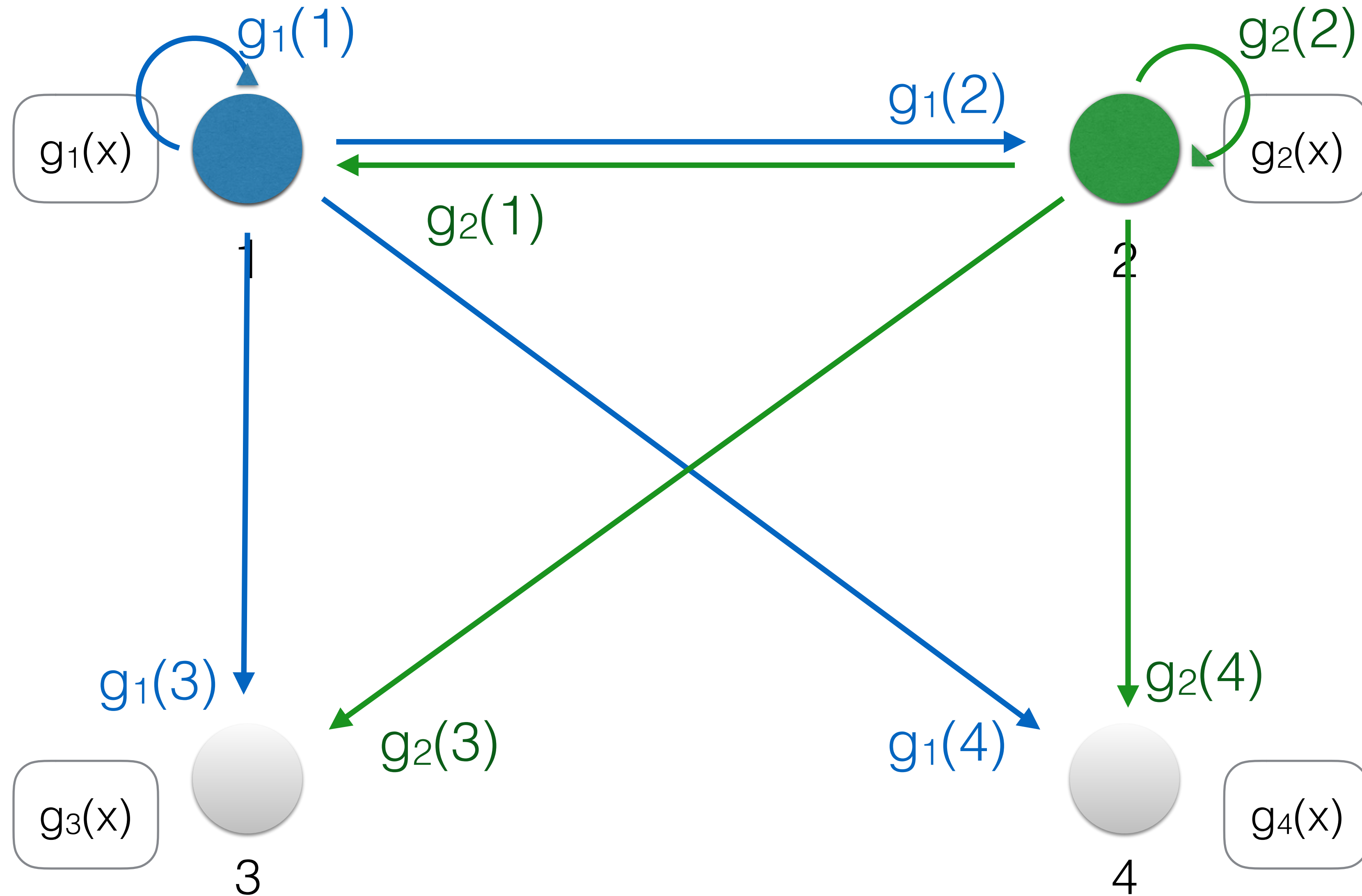
Proactive secret sharing

- Why refreshing ?
- Refreshing the shares makes the underlying polynomial change !
- Old stolen information become useless

The idea

- Let's assume that the initial DKG round has been done
- Each node generates new intermediate random polynomials **$g_i(\mathbf{x})$**
- $g_i(x) = 0 + b_{1,i}x + b_{2,i}x^2 + \dots + b_{t-1,i}x^{t-1}$
- They execute again the DKG protocol:
- distributions of the **intermediate shares**

Distributed Key Generation



Proactive secret sharing

$$s_i = \sum_j f_j(i) \quad \text{for node } i$$
$$s_i' = \sum_j g_j(i)$$

Proactive secret sharing

$$\begin{array}{r} s_i = \sum_j f_j(i) \\ + \quad s_i' = \sum_j g_j(i) \leftarrow 2^{\text{nd}} \text{ round DKG} \\ \hline r_i = \sum_j h_j(i) \end{array}$$

Proactive secret sharing

$$\begin{array}{r} s_i = \sum_j f_j(i) \\ + \quad s_i' = \sum_j g_j(i) \\ \hline r_i = \sum_j h_j(i) \end{array}$$


Proactive secret sharing

$$\begin{array}{r} s_i = \sum_j f_j(i) \\ + s_i' = \sum_j g_j(i) \\ \hline r_i = \sum_j h_j(i) \end{array}$$


$$\begin{array}{r} s = \sum_j f_j(0) \\ + s_i' = \sum_j g_j(0) \\ \hline s = \sum_j h_j(0) \end{array} = 0$$

$$g_i(x) = 0 + b_{1,i}x + b_{2,i}x^2 + \dots + b_{t-1,i}x^{t-1}$$

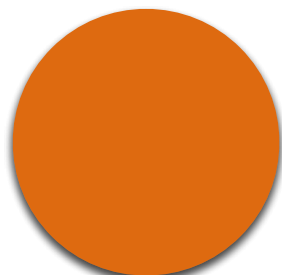
Distributed Key Generation

$$\frac{s_1 + \sum_j g_j(1)}{=} r_1$$


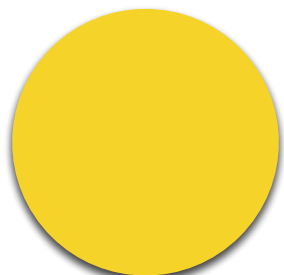
1


$$\frac{s_2 + \sum_j g_j(2)}{=} r_2$$

2

$$\frac{s_3 + \sum_j g_j(3)}{=} r_3$$


3


$$\frac{s_4 + \sum_j g_j(4)}{=} r_4$$

4

Distributed Key Generation

$$\frac{s_1 + \sum_j g_j(1)}{=} r_1$$

1

renewed share

$$\frac{s_2 + \sum_j g_j(2)}{=} r_2$$

2

$$\frac{s_3 + \sum_j g_j(3)}{=} r_3$$

3

$$\frac{s_4 + \sum_j g_j(4)}{=} r_4$$

4

Proactive secret sharing

- The attacker's time is now restricted between the updating process
- He need to break into servers at the same period

Implementation

- 2nd round of DKG for updating the shares:
- Renew function adds 2 shares according to their indices:
 - check if $G(0) = 0$ ($= 0 * g$)
 - check `share1.index == share2.index`

Conclusion

- enhances security of the protocol
- much more interesting if periodicity is implemented

Future work

- Implement the periodicity
- Implement the share recovering process

Current work

- Drand (distributed randomness beacon daemon) where
- nodes collectively produces random values