



A Family of Libraries for Pitches and Intervals



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A Set of Libraries

Working with pitches and intervals can be difficult, especially with "spelled" pitches such as D_{2} and the exact intervals between them. We have created a set of libraries that offer representations and operations for different interval types in various programming languages:

Spelled Pitches and Intervals

Spelled intervals are two-dimensional. They are encoded as sums of perfect fifths and perfect octaves. For example, a major second up (M2:0) is encoded as two fifths up (major ninth, M2:1) plus one octave down.

One-Hot Encoding

Machine-learning applications often require pitches to be represented in a one-hot (or multi-hot) encoding. For spelled pitch and interval classes, these encodings are onedimensional, representing a range on the line of fifths. Here is the encoding of a G with a fifth range of [-2, 2]:

C/DCMLab/pitchtypes haskell-musicology Pitches.jl julia purescript-pitches <≥> B rust-pitches

These libraries provide:

- representations for different pitch and interval types,
- a generic API for manipulating pitches and intervals,
- special support for spelled pitch and intervals.

Pitch and Interval Spaces

Pitches and intervals can be considered points in a space and the vectors between them. They thus support very similar operations to points and vectors, as well as operations specific to musical pitch:



In addition to the general API, spelled pitches and intervals have special support for generic interval sizes, alterations, and string notation (see below).

Notation

All libraries implement a common string notation for spelled pitches and intervals:

int. class pitch interval p. class



For spelled pitches and intervals, the one-hot representation is two-dimensional, using fifths and *independent* octaves (i.e., as written) as dimensions. Here you can see the encoding of a G3 with a fifth range of [-2, 2] and an octave range of [3, 5]:



- addition (i + i), subtraction (i i), negation (-i), and integer multiplication $(i \cdot int)$ of intervals;
- computing the interval between two pitches (p - p);
- transposing a pitch by an interval $(p \pm i)$;
- ordering (p < p, i < i) and direction $\sigma(i)$;
- projection to (octave-independent) pitch or interval classes ($i \rightarrow ic, p \rightarrow pc$), and a canonical inverse embedding ($ic \hookrightarrow i$, $pc \hookrightarrow p$);
- special intervals such as unison (neutral) and octave.

With these operations, algorithms can be specificed generically, independent of the pitch space:

G... 5 aa 7 G··· aa 7 2 F ## 4 F ## **a** : a : - M 3 : 0 - M 3 E # 3 E # P 2 P 2 D C b 1 m 1 m 1 Bbb 0 d d dd dd $A \cdots - 1$ • • •

sign (optional) quality generic size octaves

C b B bb A · · · letter accidentals octave

2 (D) 0 $\left(\right)$ 3 4 5 octave

This representation is friendly to convolutional filters since fixed spacial relations correspond to constant intervals. When produced from array types, one-hot arrays will add the fifths and/or octaves dimension to the original array shape.

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Vectorized Types

The Python library supports vectorized variants for spelled types that internally use numpy arrays for fast operations. These array types can have arbitrary shapes.

intervals

internal arrays fifths octaves

def relative_to_key(pitches, root): return [p.to_class() - root for p in pitches]

>>> relative_to_key([pt.SpelledPitch(p) for p in ["C4", "Eb3", "G#3"]], pt.SpelledPitchClass("D")) [m7, m2, a4]

>>> relative_to_key([pt.EnharmonicPitch(p) for p in [0,3,7]], pt.EnharmonicPitchClass(2)) [10, 1, 5]

Г		
P1:0 P5:0	0 1	0 0
M2:0 M6:0	2 3	-1 -1
M3:0 M7:0	4 5	-2 -2
P4:0 P1:1	$\begin{bmatrix} -1 & 0 \end{bmatrix}$	1 1

Array types support the standard APIs for collections as well as numpys advanced index-Operations involving both arrays and ing. scalar types are broadcast. Array types work with pandas dataframe columns and can be used to efficiently work with large notelist-like datasets.







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