

# Combinatorial Optimization – Problem Set 11 – Solutions

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## Metric TSP

1. Give tight examples for the Double-Tree algorithm and Christofides' algorithm (i.e. give examples which show that these are not  $k$ -approximation algorithms for any  $k < 2$  and  $k < 3/2$ , respectively).

*Double-Tree:* In a complete graph  $G$  on  $n$  vertices, consider a subgraph  $H$  consisting of an  $n - 1$ -cycle, and the remaining vertex with edges to each of the  $n - 1$  vertices on the cycle (so  $H$  is a union of a cycle and a star). Give the edges of  $H$  weight 1, and give all other edges of  $G$  weight 2.

There is a Hamilton cycle in  $H$  of weight  $n$ , which is clearly minimum. But the Double-Tree algorithm may end up with a Hamilton cycle of weight  $2n - 2$ , which proves the statement.

Indeed, one of the MSTs of  $G$  is the star from  $H$ . If the Euler tour goes through the doubled star in the wrong way, not visiting after another any of the vertices that are adjacent on the cycle (you might want to draw a picture here), then shortcutting will give a Hamilton cycle that uses  $n - 2$  edges of weight 2, and 2 of weight 1.

*Christofides:* We will force the algorithm to pick a bad edge, by designing the graph so that there is an MST which is a path whose endpoints are the vertices of that bad edge. Then the bad edge is the only matching of the odd vertices on the path, so Christofides will add the bad edge. At the same time we make sure there is a shorter Hamilton cycle which avoids the bad edge. Actually, for the construction it is a bit simpler to start with the cycle and then add the path.

Start with a cycle  $C = v_1v_2 \cdots v_nv_1$  on  $n$  vertices. Now add the following path  $P$  of length  $n - 1$  from  $v_1$  to its "antipode"  $v_{\lfloor n/2 \rfloor}$ :

$$P = v_1v_2v_nv_3v_{n-1}v_4v_{n-2} \cdots v_{\lfloor n/2 \rfloor}.$$

Call this graph  $H$ .

Construct the distance graph  $G$  of  $H$ : A complete graph with  $V(G) = V(H)$ , with weights  $d(uv) = \text{dist}_H(u, v)$ , the length of the shortest path between  $u$  and  $v$ . This graph automatically satisfies the triangle inequality, and the minimum Hamilton cycle is  $C$ , of weight  $n$ . Note that  $d(v_1v_{\lfloor n/2 \rfloor}) = \lfloor n/2 \rfloor$ , because  $P$  creates no shorter path from  $v_1$  to  $v_{\lfloor n/2 \rfloor}$  than going around one half of  $C$ .

If the MST used in Christofides is the path  $P$ , then the only odd-degree vertices are  $v_1$  and  $v_{\lfloor n/2 \rfloor}$ . The only possible matching is then  $M = \{v_1v_{\lfloor n/2 \rfloor}\}$ . Adding  $v_1v_{\lfloor n/2 \rfloor}$  to  $P$  gives a cycle, which will be the resulting Hamilton cycle, with weight  $d(P) + d(v_1v_{\lfloor n/2 \rfloor}) = n - 1 + \lfloor n/2 \rfloor$ , which goes to  $3n/2$  as  $n \rightarrow \infty$ .

2. Show that a  $k$ -approximation algorithm for Metric TSP gives a  $k$ -approximation algorithm for TSPR.

TRAVELLING SALESMAN PROBLEM WITH REPETITIONS (TSPR): Given an undirected complete graph  $G$ , with weights  $w : E(G) \rightarrow \mathbb{R}_{\geq 0}$ , find a tour (closed walk) that visits every vertex *at least* once.

Let  $G$  be a graph with weights  $w$  in which to find a tour that visits every vertex at least once. Construct its distance graph  $G'$ : A complete graph with  $V(G') = V(G)$ , with weights  $w'(uv)$  defined as the weight of the shortest path between  $u$  and  $v$ . This can be constructed in polynomial time because the weights are nonnegative, by an earlier problem. Clearly  $G'$  is metric. We claim that a minimum tour visiting every vertex in  $G$  at least once corresponds to a minimum Hamilton cycle in  $G'$  of the same weight. This proves the statement.

Let  $T$  be a tour in  $G$  that visits every vertex. Let  $\{v_1, \dots, v_n\}$  be all the vertices of  $G$ , in the order in which they appear in  $T$ . Then  $H = v_1 \cdots v_n v_1$  is a Hamilton cycle in  $G'$ .  $T$  can be split into subwalks  $P_i$  from  $v_i$  to  $v_{i+1}$ , and then we have  $w'(v_i v_{i+1}) \leq w(P_i)$  for all  $i$  by definition of  $w'$ . Hence

$$w'(H) = \sum w'(v_i v_{i+1}) \leq \sum w(P_i) = w(T).$$

Note that we do not necessarily have equality here.

Let  $H = u_1 u_2 \cdots u_n u_1$  be a Hamilton cycle in  $G'$ . Then for every  $u_i u_{i+1}$ , there is a path  $Q_i$  in  $G$  from  $u_i$  to  $u_{i+1}$  of length  $w(Q_i) = w'(u_i u_{i+1})$ . Let  $T$  be the tour obtained by concatenating all  $Q_i$ . Then  $w(T) = w(H)$ .

This proves the claim: A minimum such tour  $T$  gives a Hamilton cycle  $H$  with  $w'(H) \leq w(T)$ . If we had  $w'(H) < w(T)$ , then we could use  $H$  to construct such a tour  $\tilde{T}$  with  $w(\tilde{T}) = w'(H) < w(T)$ , contradicting minimality of  $T$ . So  $w'(H) = w(T)$ .

3. Find a  $4/3$ -approximation algorithm for 1-2-TSP.

(Hint: Cover the vertices by cycles of minimum total weight, then patch them together.)

TRAVELLING SALESMAN PROBLEM (1-2-TSP): Given an undirected complete graph  $G$ , with weights  $w : E(G) \rightarrow \mathbb{R}_{\geq 0}$  such that all  $w(e) \in \{1, 2\}$ , find a Hamilton cycle of minimum weight.

Below we will show how to find a minimum cycle cover. First suppose we have a minimum cycle cover  $C^*$ , and let  $H^*$  be the minimum Hamilton cycle. Since  $H^*$  is also a cycle cover, we have  $w(C^*) \leq w(H^*)$ . Also  $n \leq w(H^*)$  because all weights are  $\geq 1$ . We will repeatedly patch together two cycles to create a new cycle. Since every cycle has at least 3 vertices, we will need at most  $\lfloor n/3 \rfloor - 1$  patching steps. We'll show that we can do this in such a way that the total weight of the cycles increases by at most  $\lfloor n/3 \rfloor$ . Then we will get a Hamilton cycle of weight

$$w(C^*) + \lfloor n/3 \rfloor \leq w(H^*) + n/3 \leq w(H^*) + w(H^*)/3 = \frac{4}{3}w(H^*).$$

That leaves two things to work out: how to patch the cycles while not increasing the weight too much, and how to find a minimum cycle cover.

- *Patching the cycles:* We patch two cycles together by removing one edge from each, say  $e_1$  and  $e_2$ , then adding in two new edges (possibly because the graph is complete) to create one large cycle, say  $e_3$  and  $e_4$ . The only way that this could increase the weight by more than 1 is if  $e_1$  and  $e_2$  both had weight 1, and  $e_3$  and  $e_4$  both had weight 2; the total weight would then increase by 2. We can avoid this as long as we choose  $e_1$  to have weight 2, which is possible when there is some cycle in the cycle cover that has some edge with weight 2. The only situation where we cannot avoid this is if all edges in the cycle cover have weight 1.

So we might have to increase the weight by 2 in one step. But after that, there will be an edge of weight 2, so we can avoid this from then on. Well, actually, it is possible that we return to the situation where all edges in the cycles have weight 1, but only after a step in which the total weight decreased. So anyway, we can guarantee that after  $k$  patching steps, the total weight has increased by at most  $k + 1$ .

So the  $\lfloor n/3 \rfloor - 1$  patching steps will increase the total weight by at most  $\lfloor n/3 \rfloor$ .

- *Minimum Cycle Cover:* We construct a new graph  $G'$ . Replace each vertex  $v$  as follows: Put two vertices  $z_1$  and  $z_2$ ; for each incoming edge  $e$ , connect it to a vertex  $x_e$ , connect  $x_e$  to a vertex  $y_e$ , and connect  $y_e$  to both  $z_1$  and  $z_2$ . The incoming edge has the same weight as in  $G$ , every new edge has weight 0. So, for a vertex with  $k$  incoming edges, there are  $k$  vertices  $x_e$ ,  $k$  vertices  $y_e$ , and 2 vertices  $z_1, z_2$ .

Find a minimum weight perfect matching for  $G'$ . We claim that this corresponds to a minimum weight cycle cover. The weight is clearly the same. For each vertex  $v$ , the  $z_1$  and  $z_2$  are matched to some  $y_{e_1}$  and  $y_{e_2}$ . The other  $y_e$  must be matched to the corresponding  $x_e$ , so  $x_{e_1}$  and  $x_{e_2}$  must be matched by the edge with nonzero weight. Viewing this whole thing as one vertex, we see that the vertex is matched by exactly two edges. Hence this is a cycle cover (aka 2-matching or 2-factor).

The cycle cover part seems overly complicated, please let me know if you find something simpler. I should have asked the question for directed TSP, where this part is much easier...