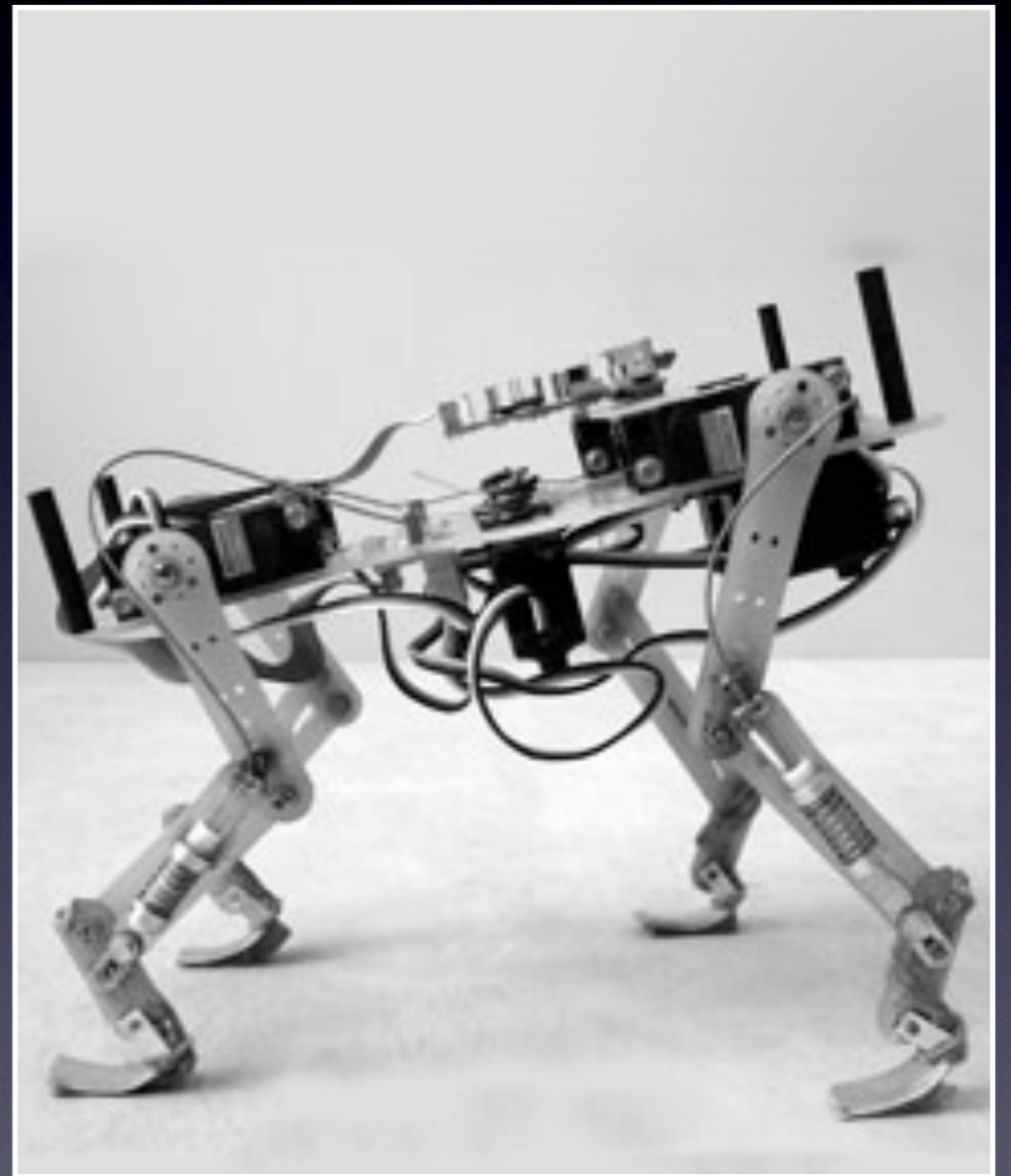


Improvement of the Cheetah Locomotion Control

Master Project - Midterm Presentation
3rd November 2009

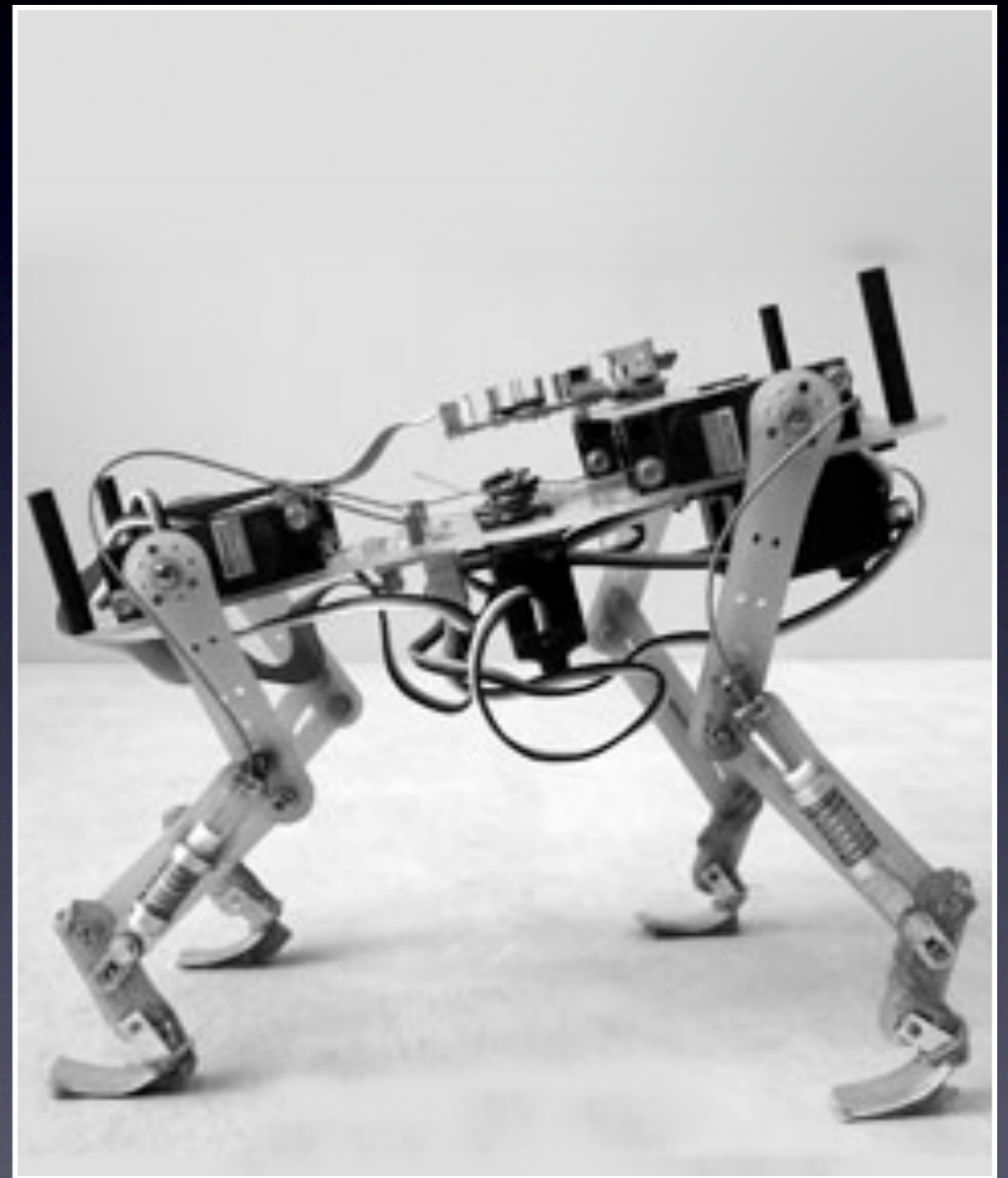
Student : Alexandre Tuleu
Supervisor : Alexander Sproewitz
Professor : Auke Jan Ijspeert

Presentation of the Cheetah



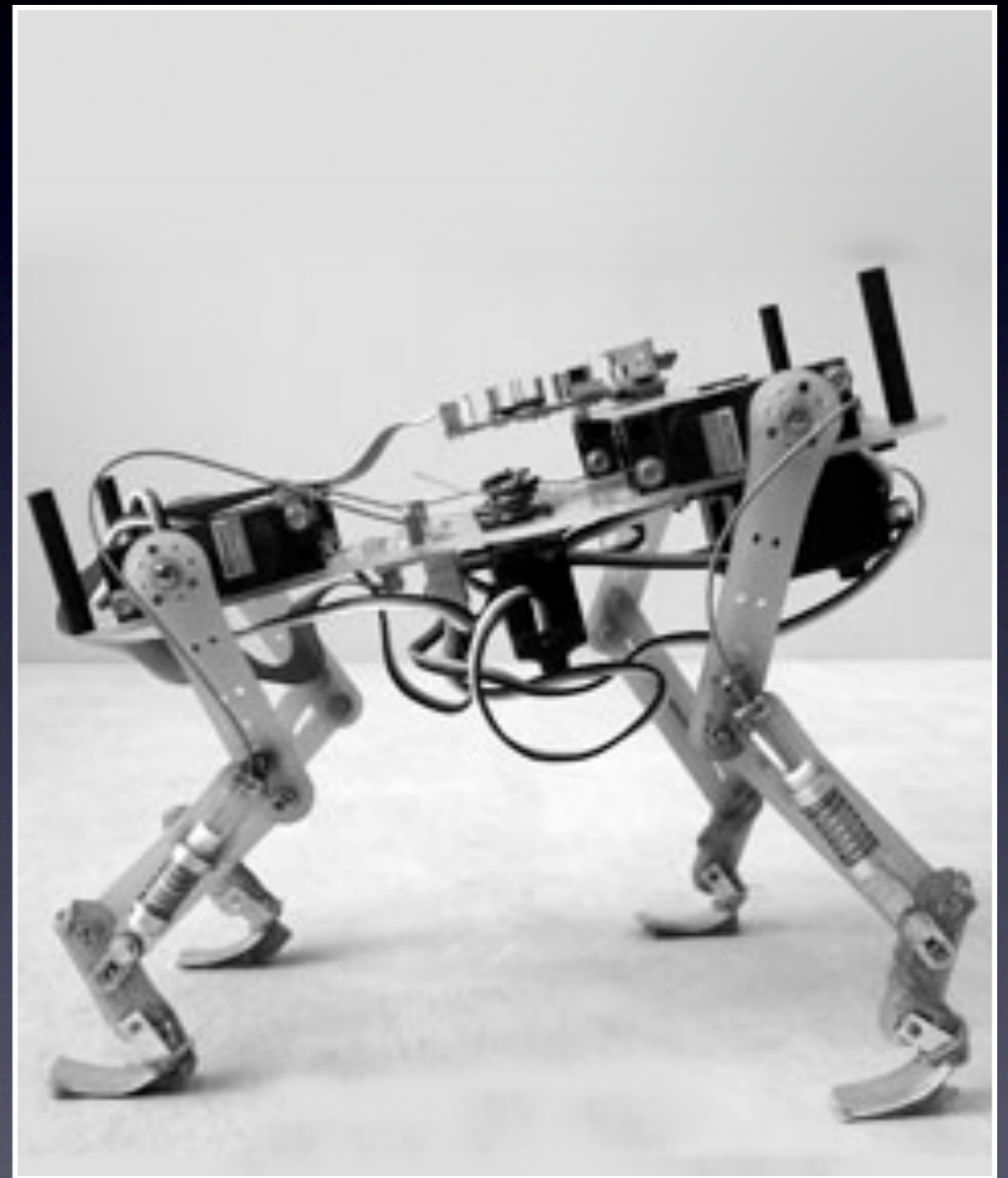
Presentation of the Cheetah

- Light weighted, biologically inspired small quadruped robot



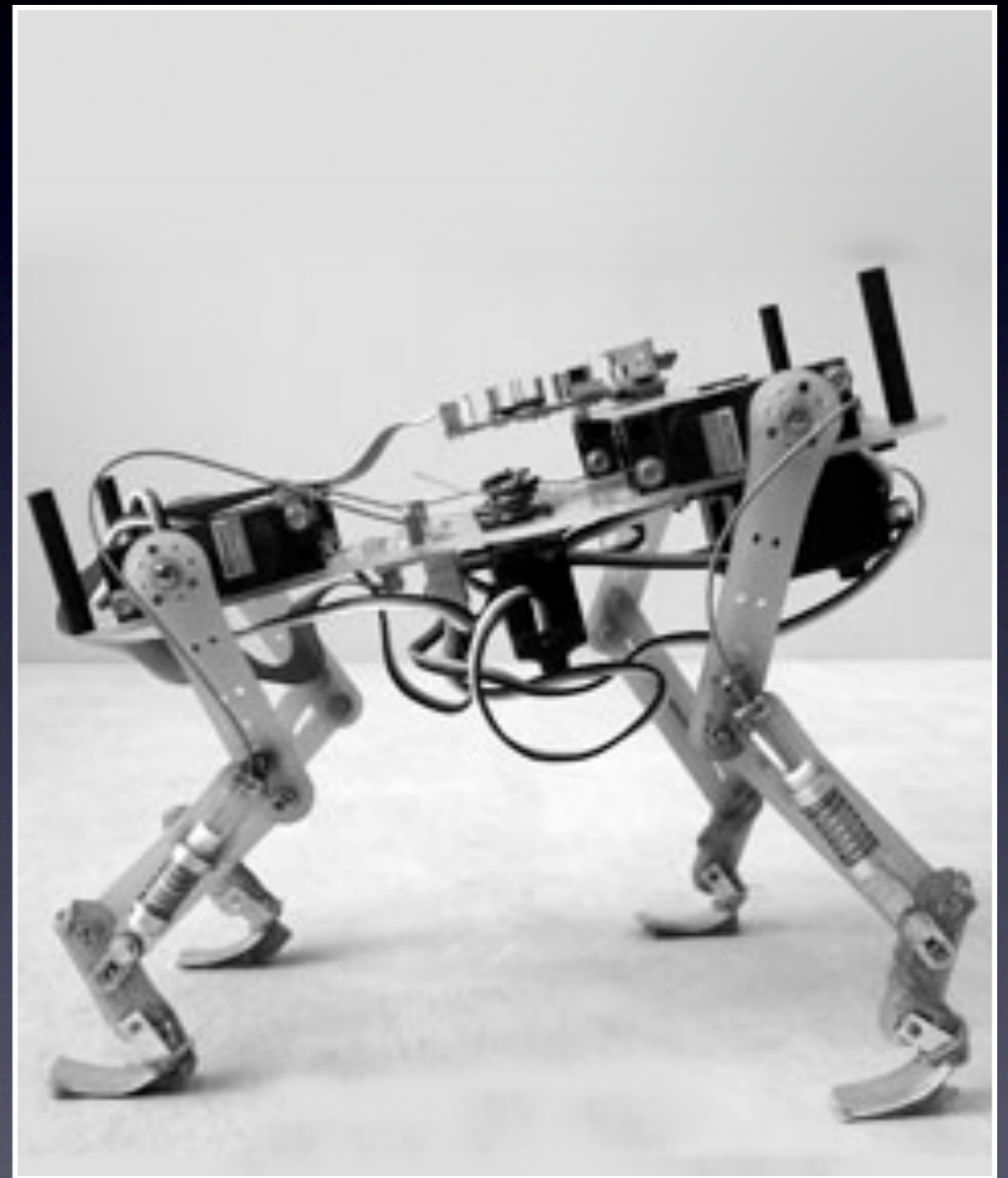
Presentation of the Cheetah

- Light weighted, biologically inspired small quadruped robot
- Pantograph, compliant legs



Presentation of the Cheetah

- Light weighted, biologically inspired small quadruped robot
- Pantograph, compliant legs
- Leg design and proportions chosen from characteristic values for Mammals.



Goals of the project

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- Improve the locomotion control in term of efficiency, Robustness and controllability

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- Improve the locomotion control in term of efficiency, Robustness and controllability
- Model mechanic improvement, and measure their effect on the locomotion behavior :
 - New foot design
 - Adding a scapula joint
 - Adding a spinal coord
 - Test different leg segmentation and connections ...

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- Locomotion Behavior in Nature

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- Work done
 - Update of the webots model
- Work to be done
 - CPG design
 - Compliant Foot
 - Spinal Coord

Three Self-Stabilization Principles

[Seyfarth03] **Swing Leg Retraction: a simple control model for stable running,**

André Seyfarth and Hartmut Geyer, *Journal of experimental Zoology* 206:2547-2555 (2003)

[Daley09] **The Role of Intrinsic muscle mechanics in the neuromuscular**

control of stable running in the guinea fowl, *Journal of Physiology* 587.11 (2009) pp

2693-2707

Video Extract :Youtube

Three Self-Stabilization Principles

Self-Stabilization

Passive capacity to stabilize in open loop process (no sensory feed back as a response to internal or external disturbance)

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Three Self-Stabilization Principles

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- Leg Stiffening
- Leg Retraction [Seyfarth03]
- Leg Extension [Daley09]



[Seyfarth03] **Swing Leg Retraction: a simple control model for stable running**, André Seyfarth and Hartmut Geyer, *Journal of experimental Zoology* 206:2547-2555 (2003)
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Other locomotion “blueprints”

[Fisher06] **The Tri Segmented Limbs of Therian Mammals: Kinematics, Dynamics, and Self-Stabilization-A Review**, Martin S. Fisher and Reinhard Blickhan, *Journal of experimental Zoology* 305A:935-952 (2006)
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Other locomotion “blueprints”

- Wrist linkage and compliance



[Fisher06] **The Tri Segmented Limbs of Therian Mammals: Kinematics, Dynamics, and Self-Stabilization-A Review**, Martin S. Fisher and Reinhard Blickhan, *Journal of experimental Zoology* 305A:935-952 (2006)
Video Extract :Youtube & BBC

Other locomotion “blueprints”

- Wrist linkage and compliance
- Use More Sagittal bending of Spine than proximal articulation in asymmetrical running gait. [Fisher06]



[Fisher06] **The Tri Segmented Limbs of Therian Mammals: Kinematics, Dynamics, and Self-Stabilization-A Review**, Martin S. Fisher and Reinhard Blickhan, *Journal of experimental Zoology* 305A:935-952 (2006)
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Timeline

Model Update		Design of the control		Testing Mechanical Improvement		
Fix Webots Model	Prepare optimization framework	Foot trajectory definition	Gait Optimization	New Foot	New Scapula Joint	Signal Cord

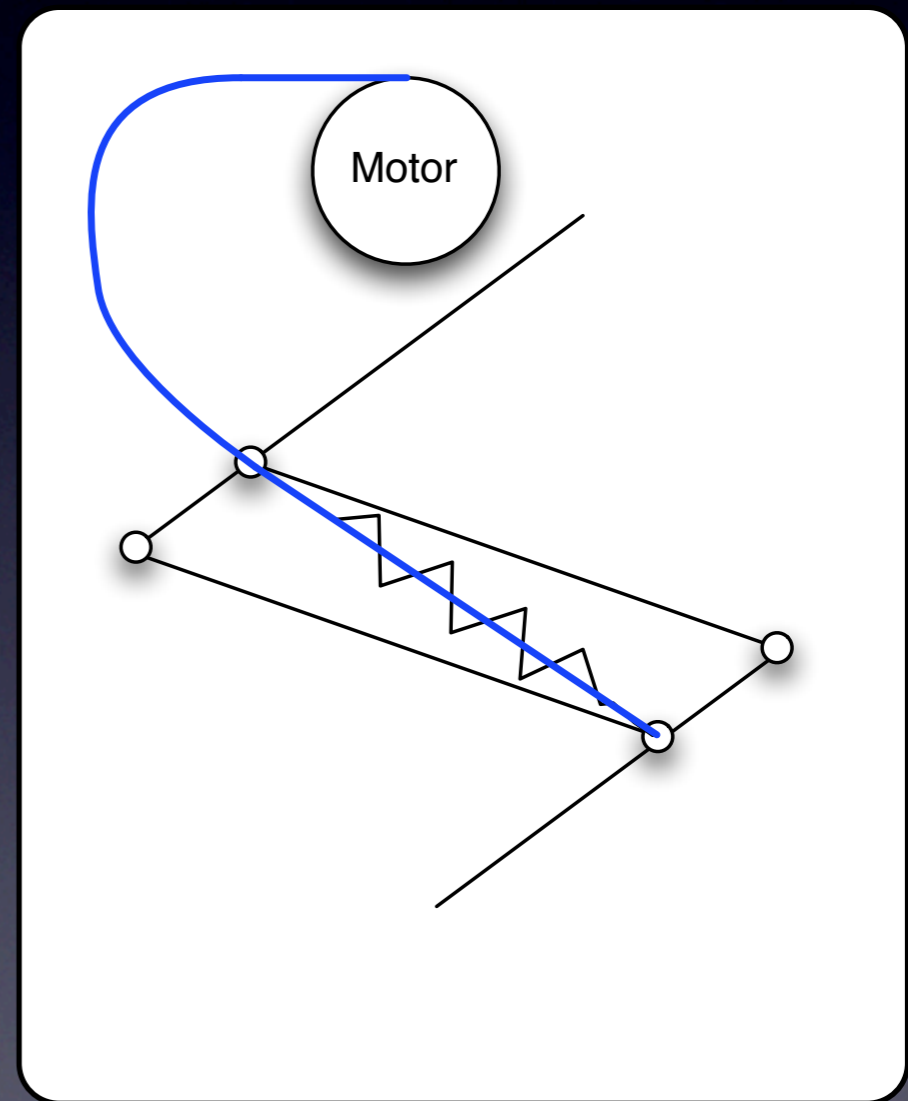


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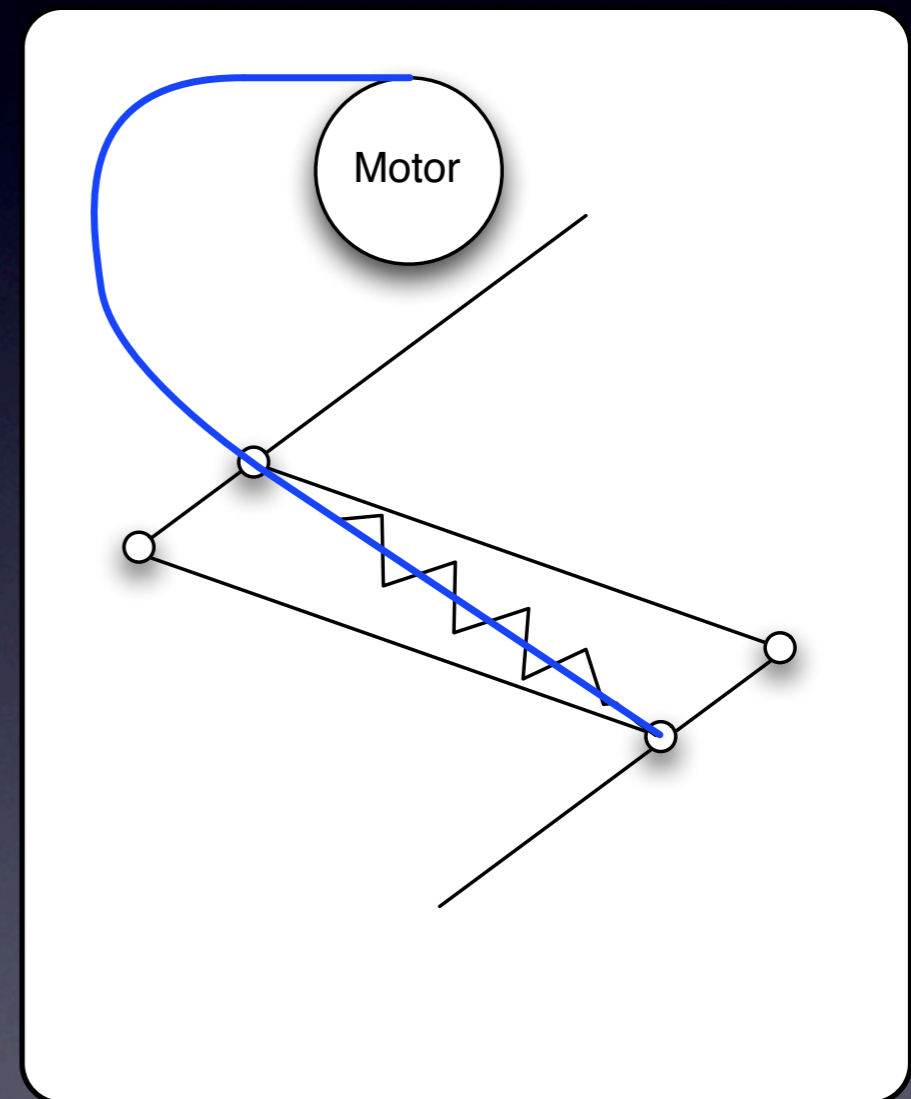


Modelisation of the Knee Actuator



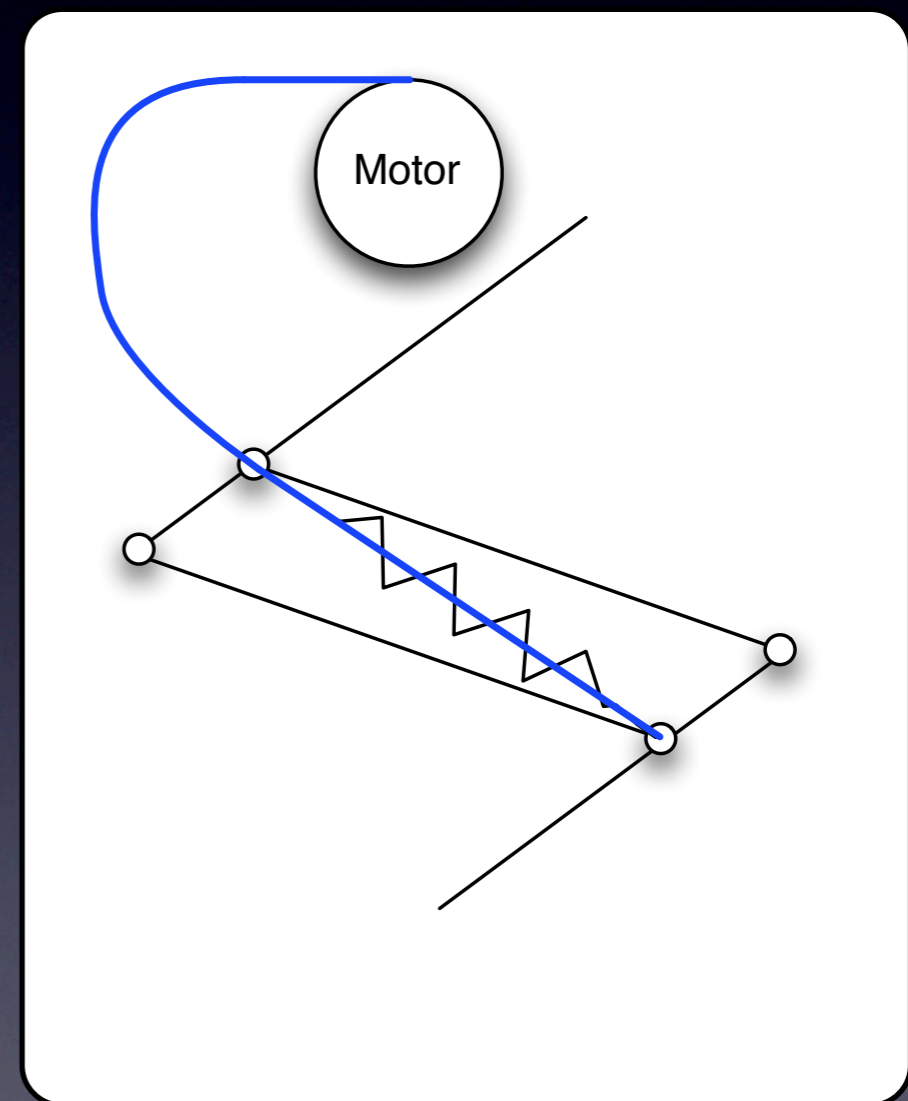
Modelisation of the Knee Actuator

- Assymetrical mechanism



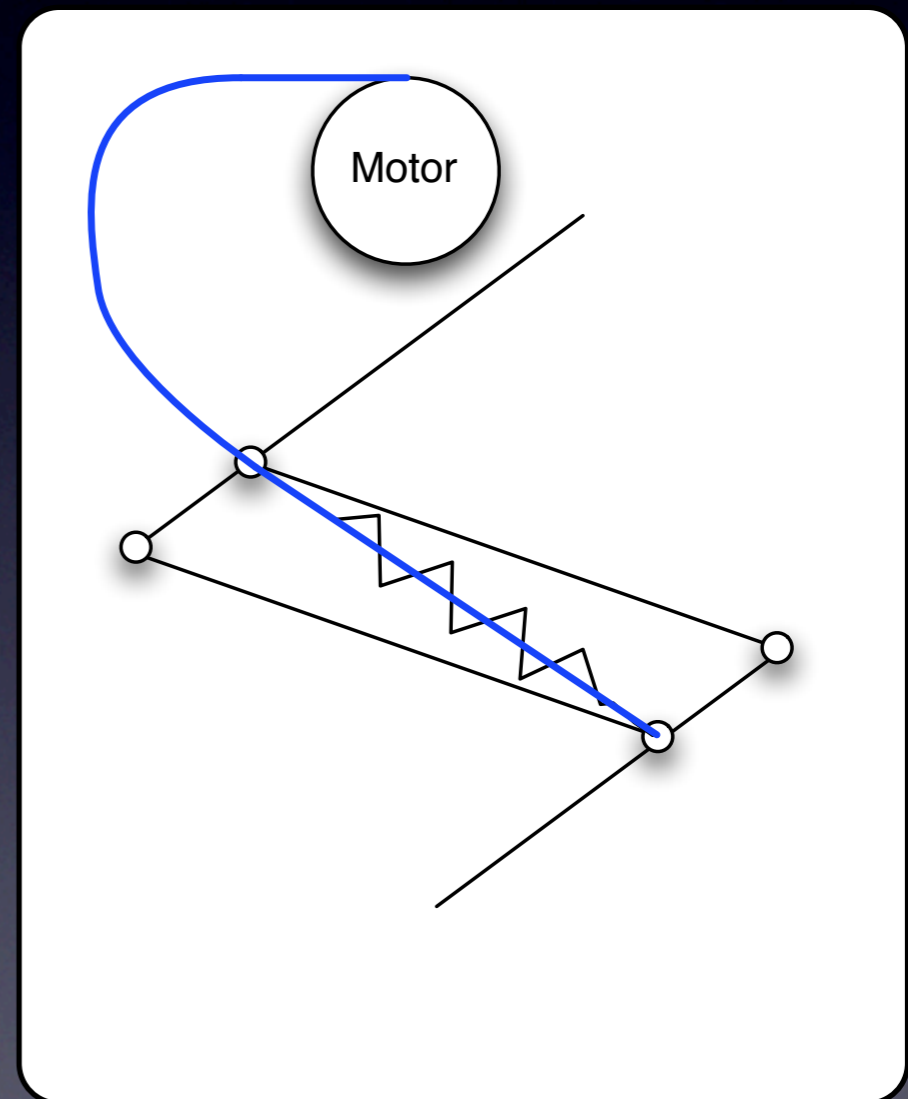
Modelisation of the Knee Actuator

- Assymetrical mechanism
- Implementation cannot be easily done with Webots Servo Node

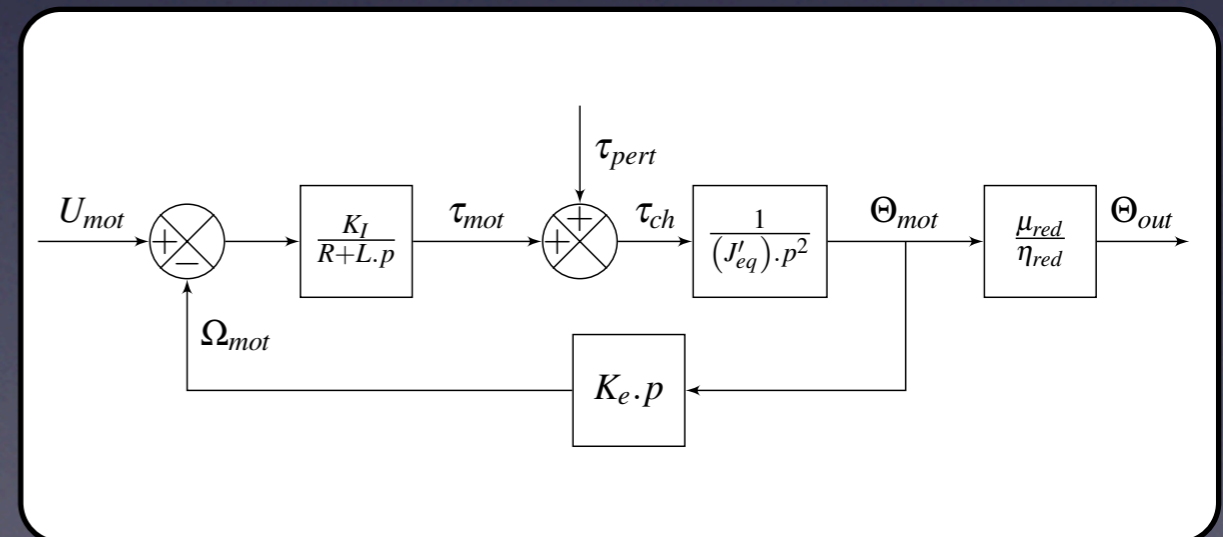
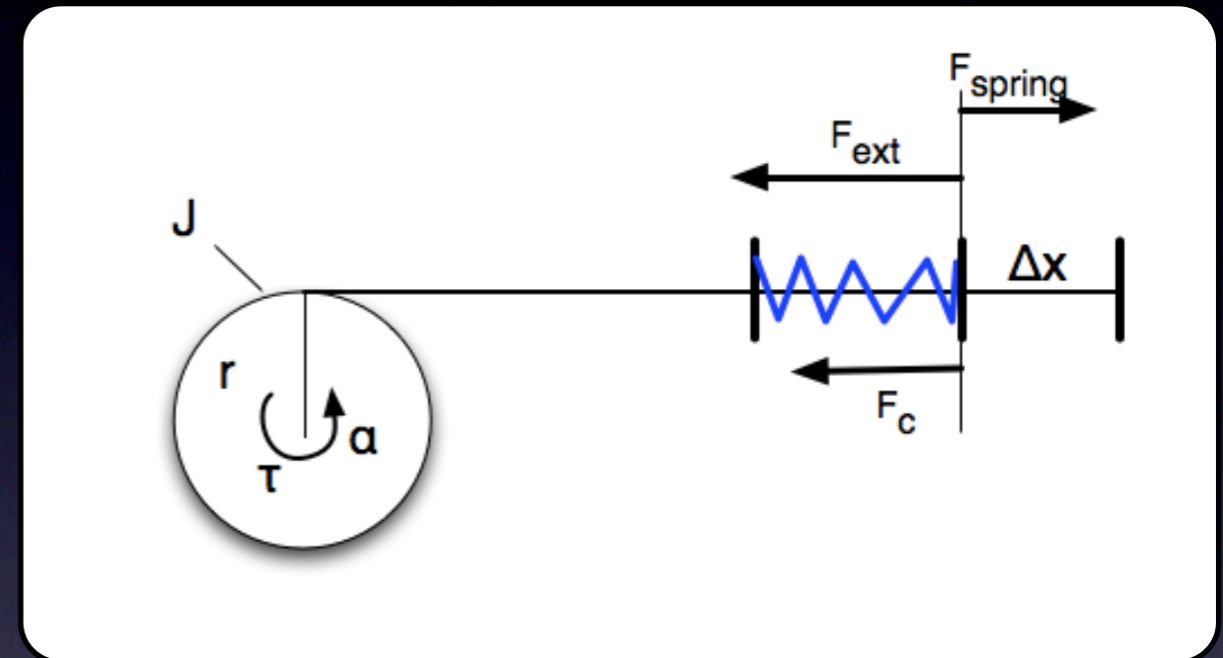


Modelisation of the Knee Actuator

- Assymetrical mechanism
- Implementation cannot be easily done with Webots Servo Node
- Make a complete Model of the Mechanism (with different state for the motor and the limb)

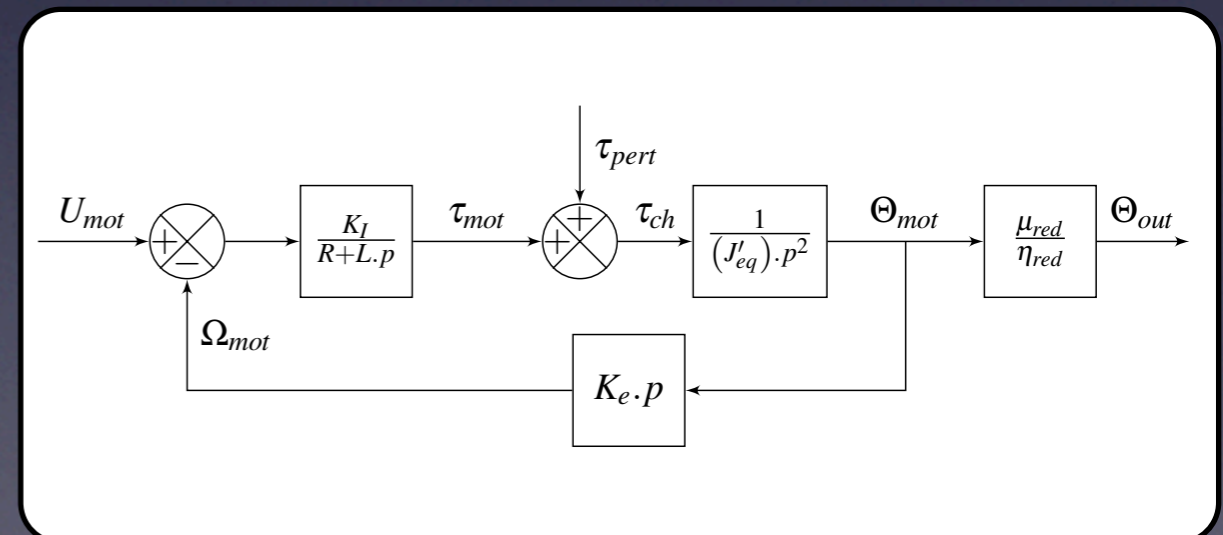
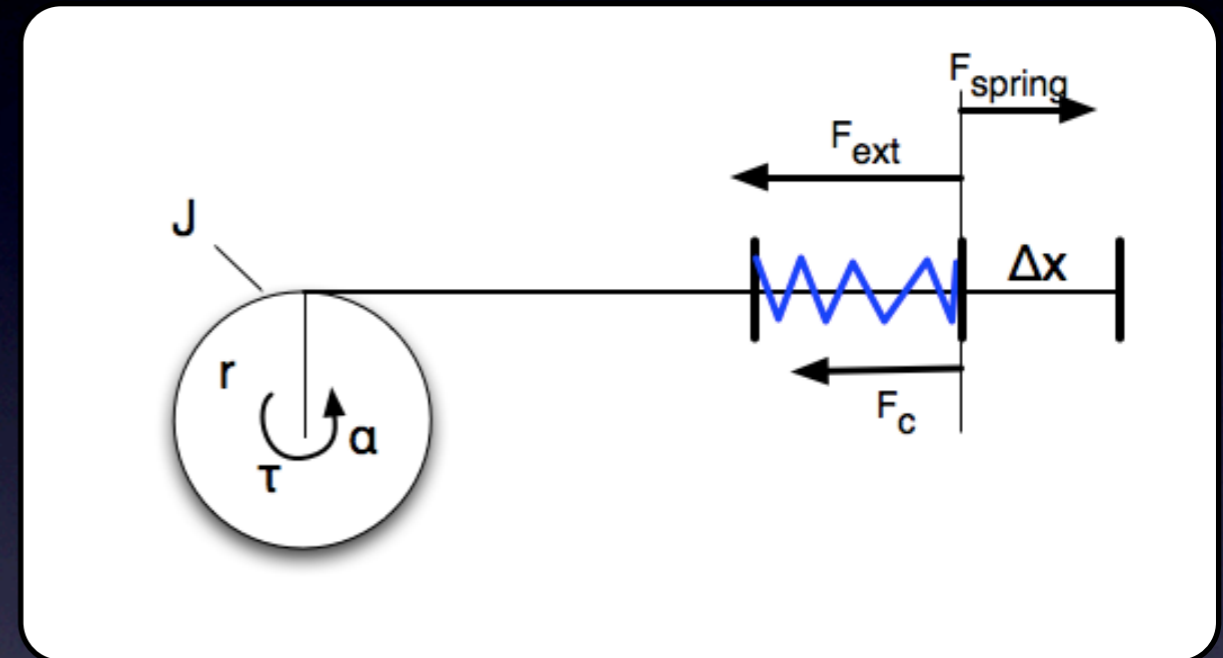


Modelisation of the Knee



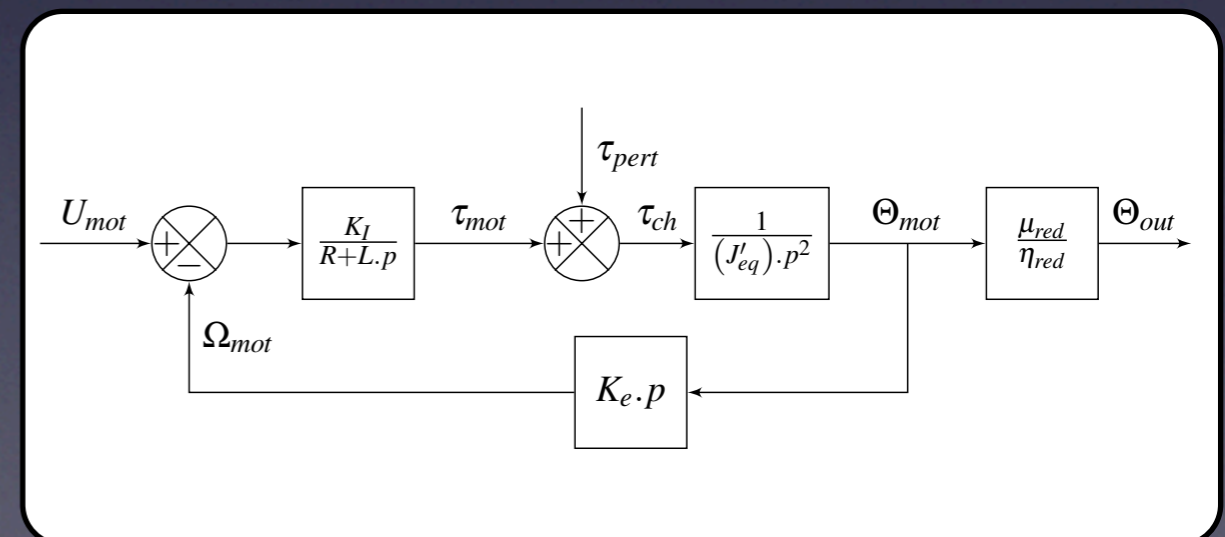
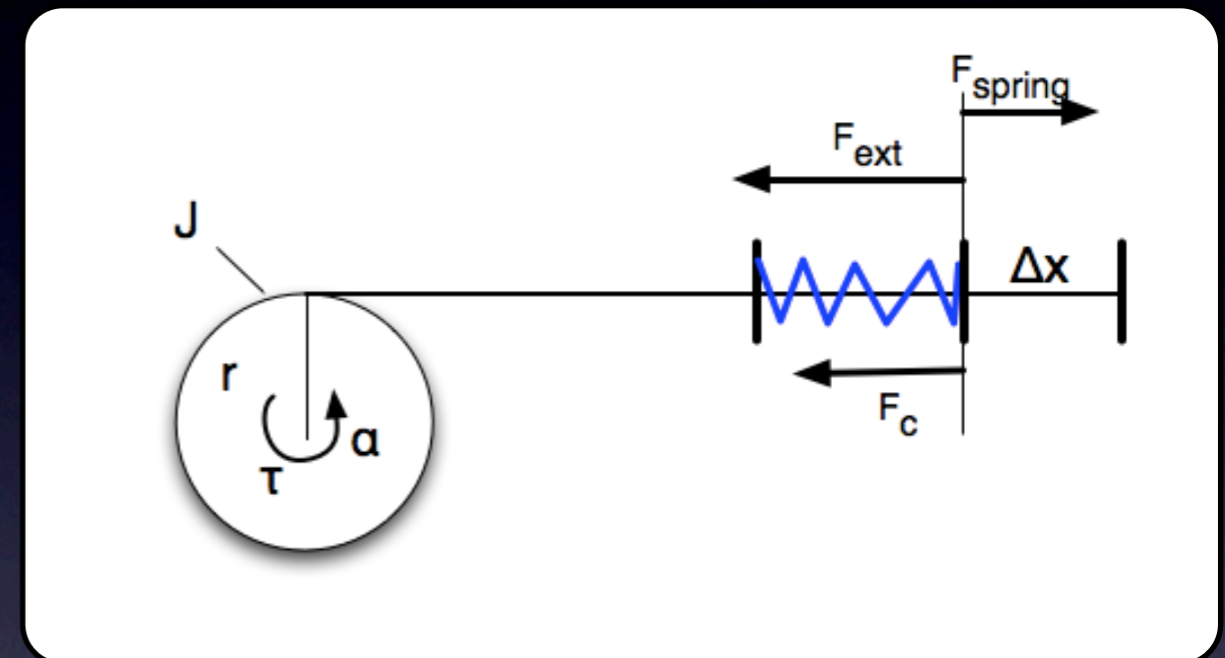
Modelisation of the Knee

- 1) Get the value Δx^t from webots



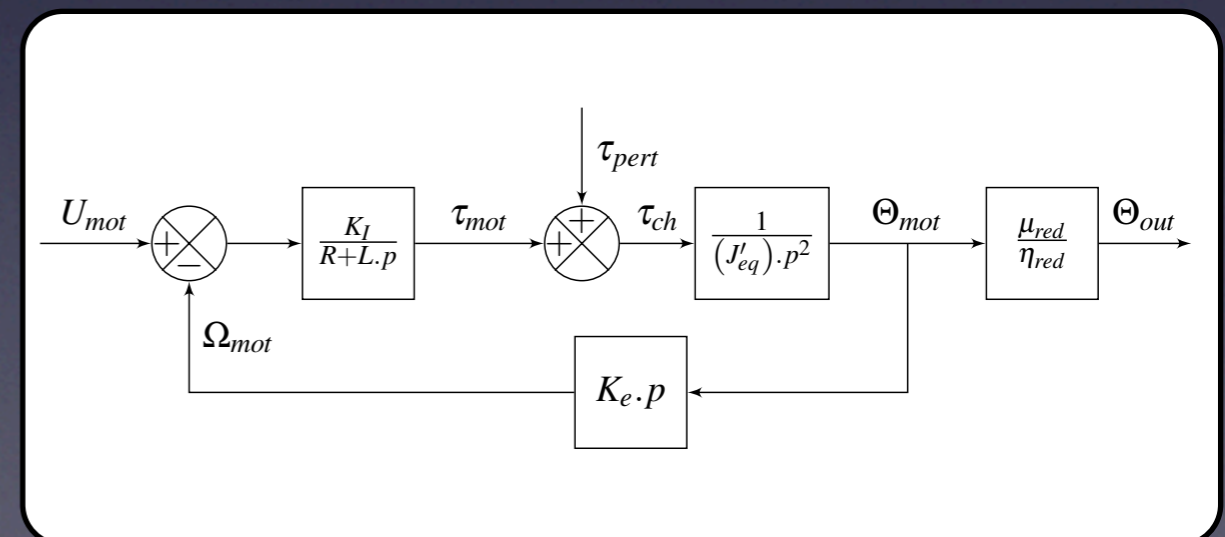
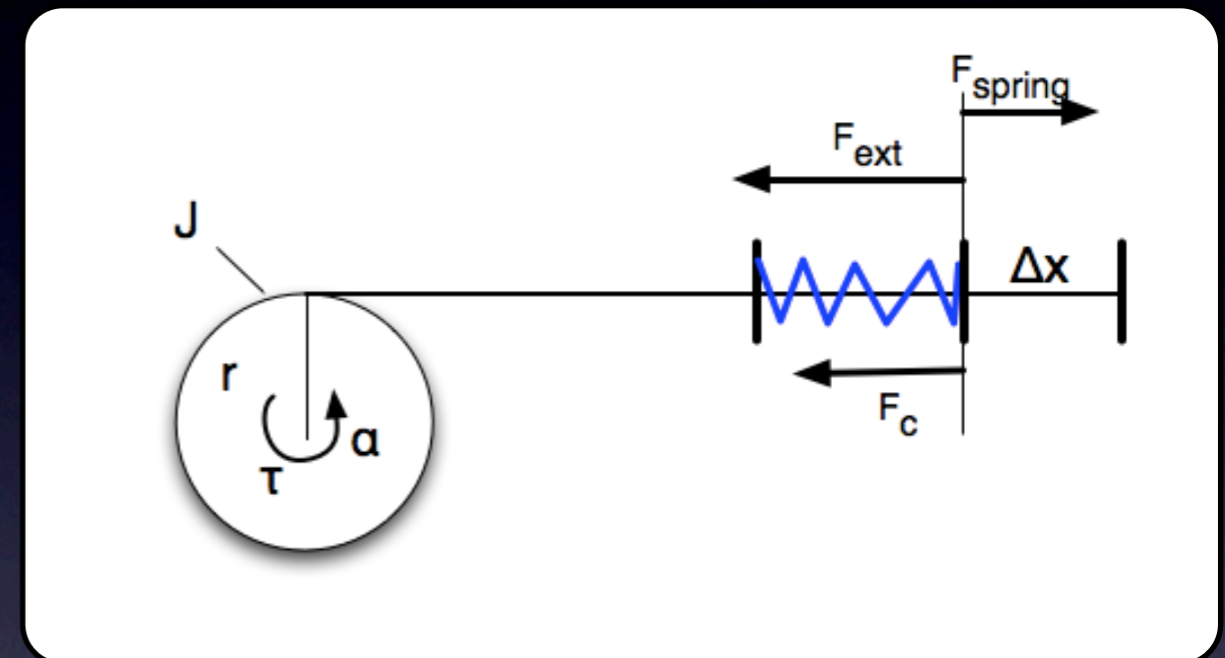
Modelisation of the Knee

- 1) Get the value Δx^t from webots
- 2) Compute the cable tension, using a rigid or spring cable F_c



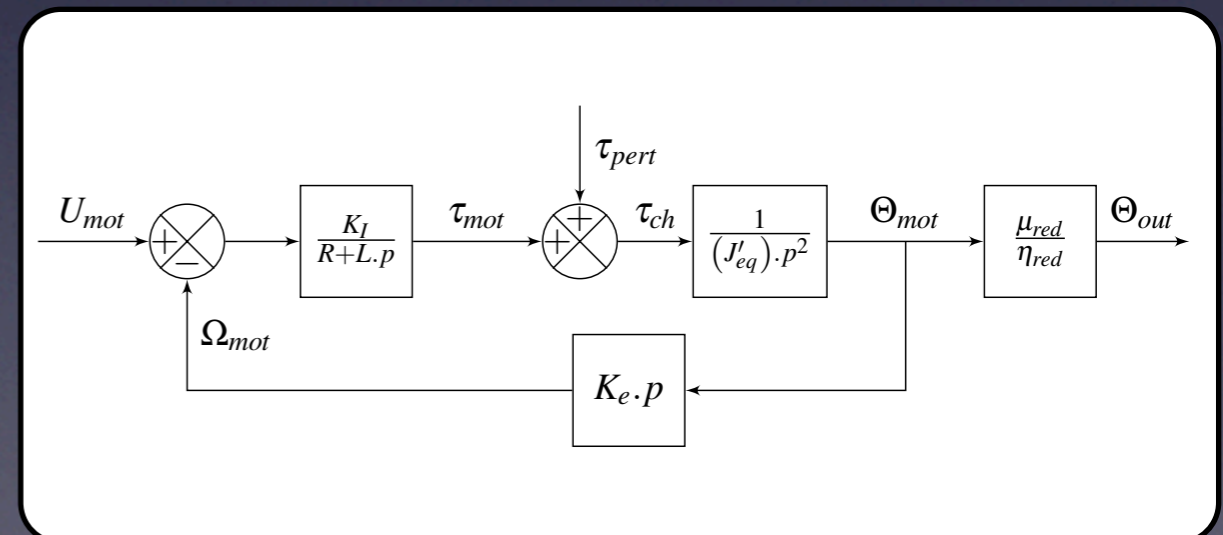
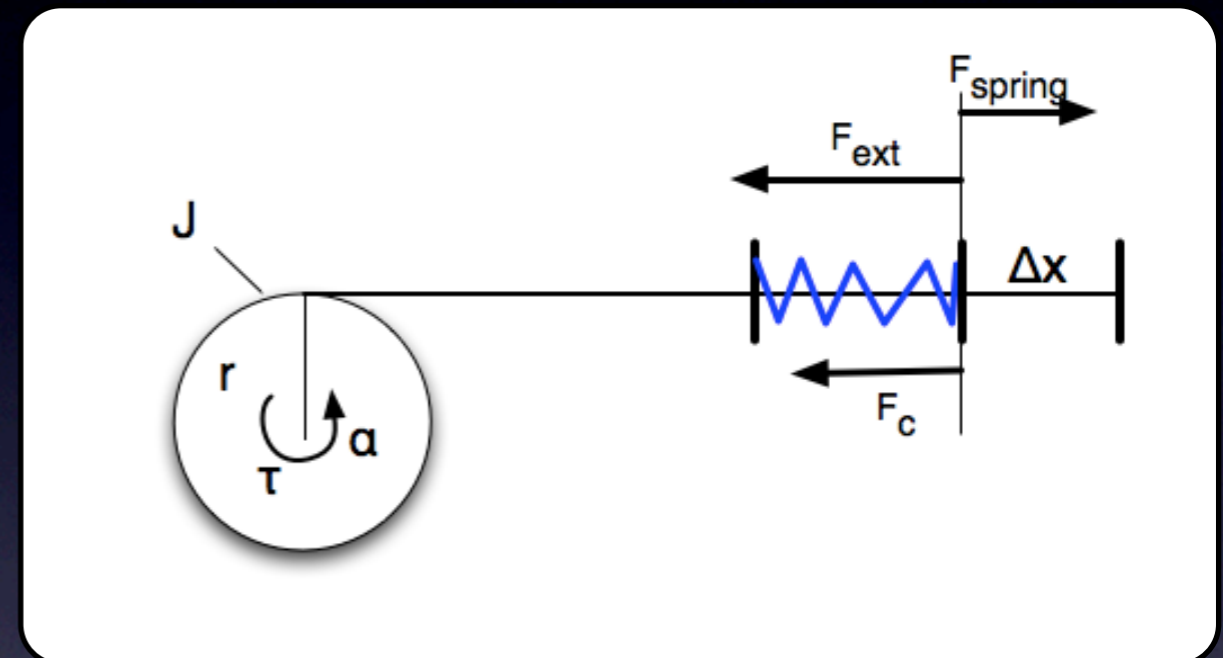
Modelisation of the Knee

- 1) Get the value Δx^t from webots
- 2) Compute the cable tension, using a rigid or spring cable F_c
- 3) Update the value α^{t+1} knowing α^t and τ_c with the servo model.

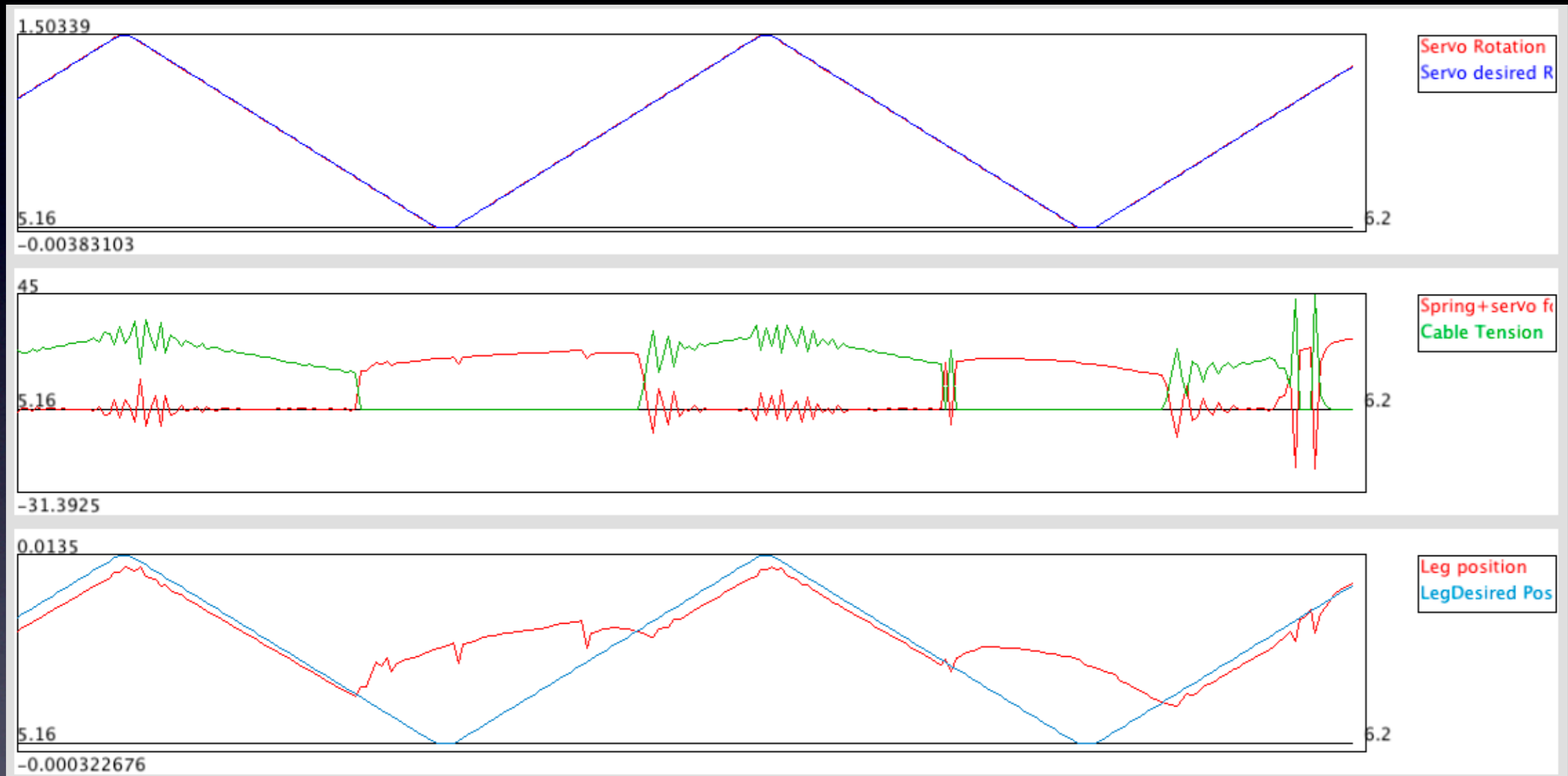


Modelisation of the Knee

- 1) Get the value Δx^t from webots
- 2) Compute the cable tension, using a rigid or spring cable F_c
- 3) Update the value α^{t+1} knowing α^t and τ_c with the servo model.
- 4) Send to Webots the value $F_c + F_{spring}$ as command

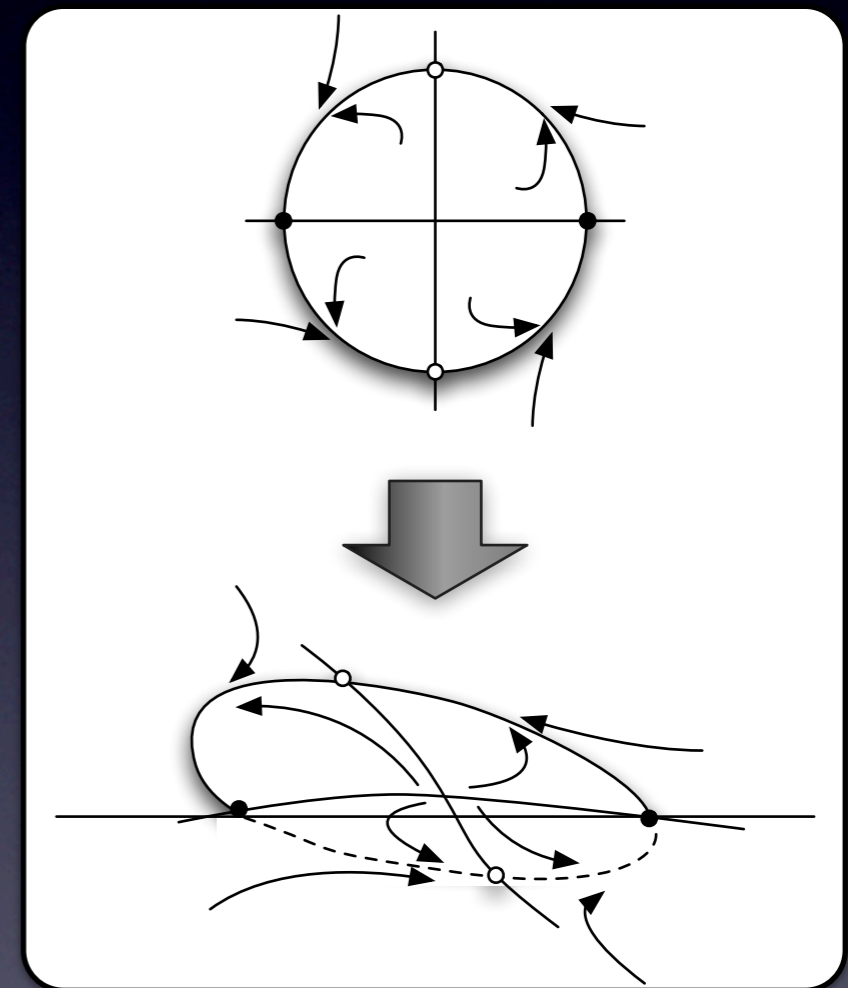


Implementation in Webots



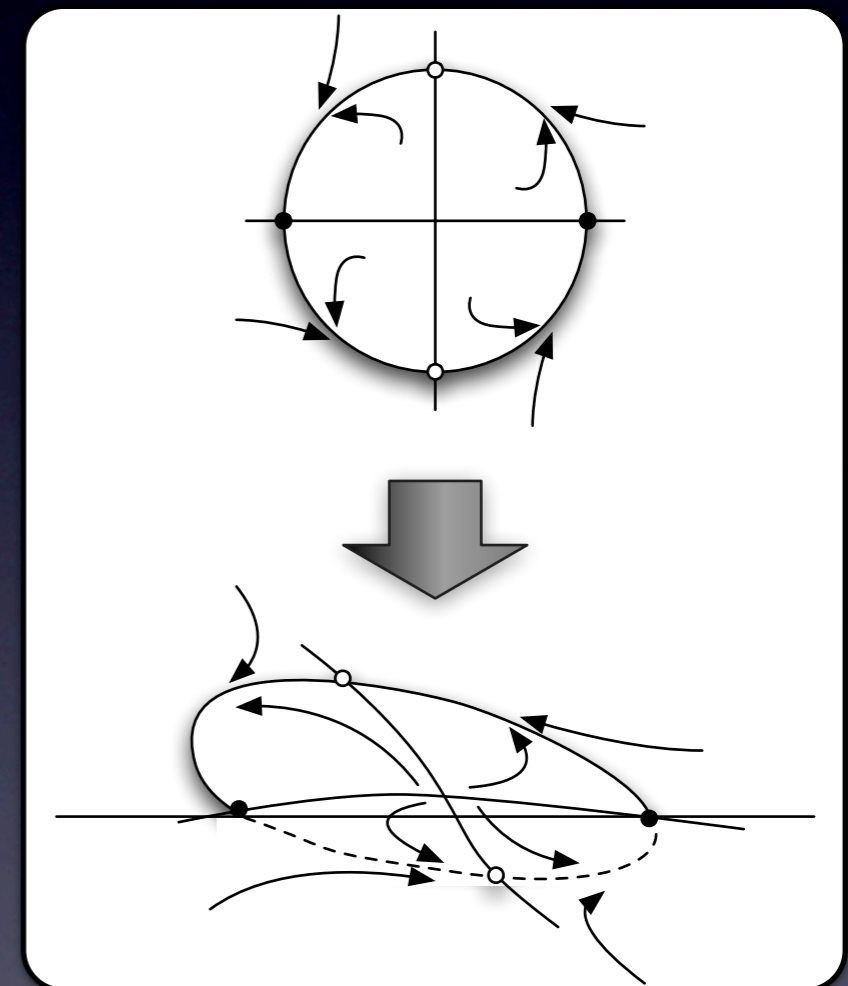
- Use a Spring and damping system (rigid cable still too unstable)
- Use Runge Kunta 4 rather than Euler method for inner state update.

Design of the CPG (not yet implemented)



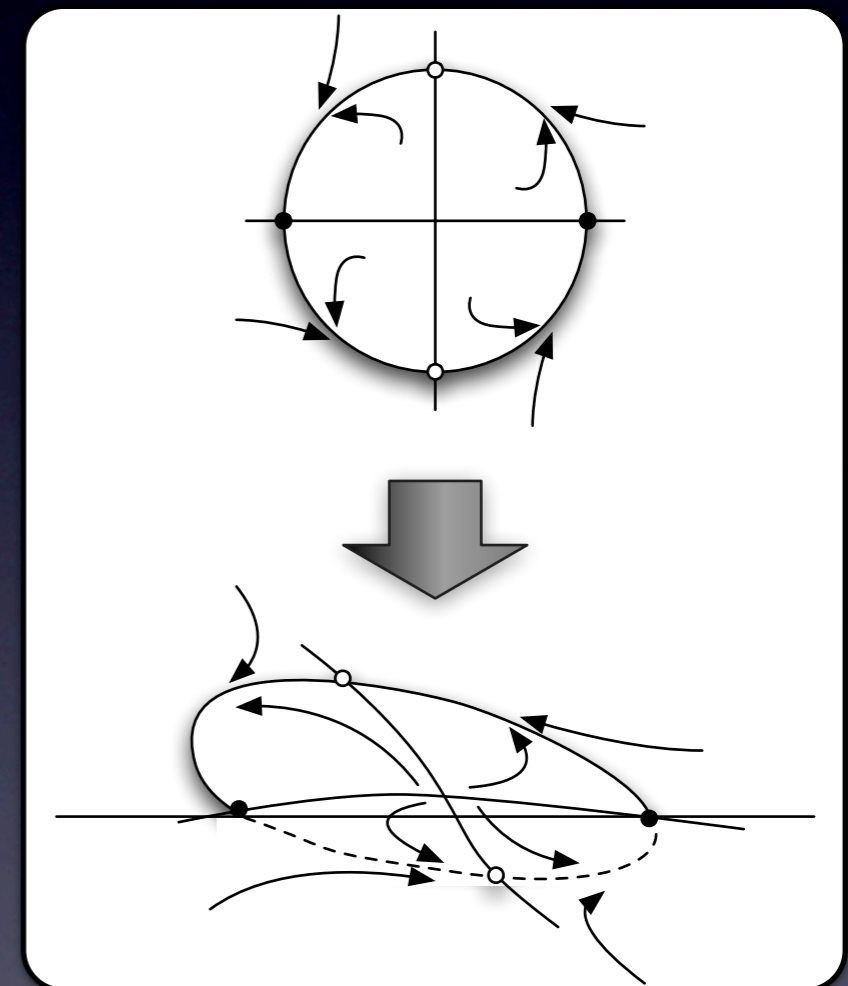
Design of the CPG (not yet implemented)

- Use the Central Pattern Generator of Ludovic Righetti.



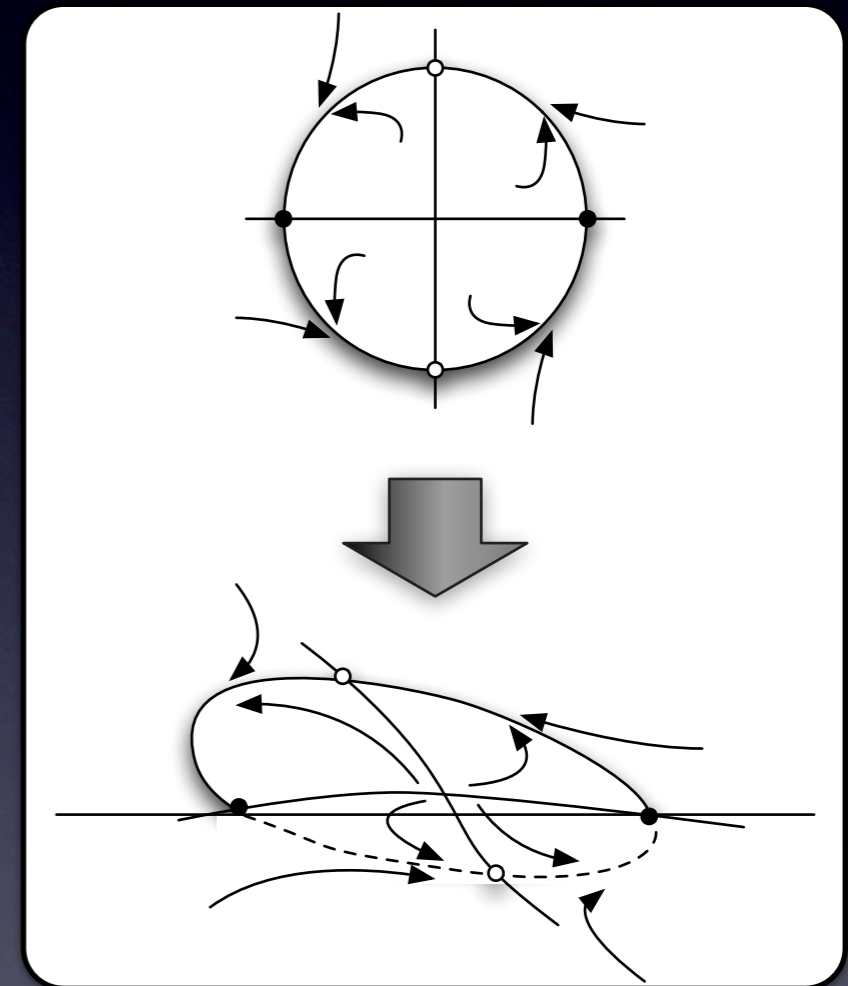
Design of the CPG (not yet implemented)

- Use the Central Pattern Generator of Ludovic Righetti.
- Transform its output to generate a foot trajectory.



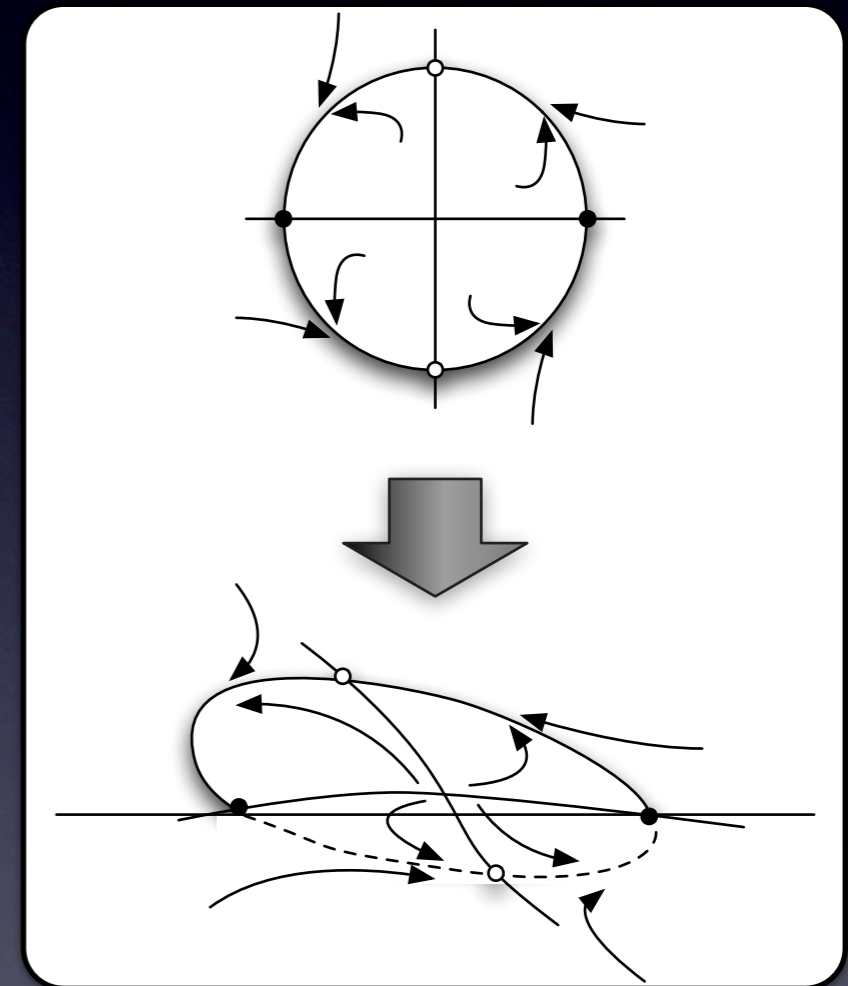
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 - Think rather in term of behavior, than geometry



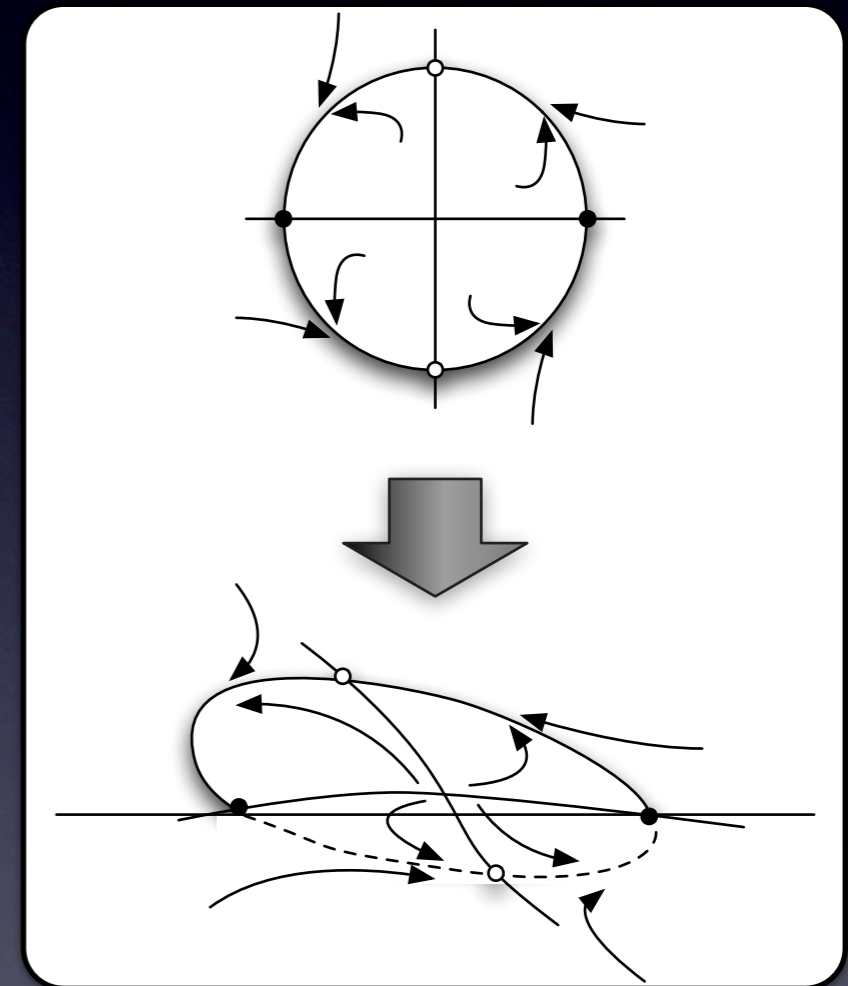
Design of the CPG (not yet implemented)

- Use the Central Pattern Generator of Ludovic Righetti.
- Transform its output to generate a foot trajectory.
 - Think rather in term of behavior, than geometry
 - Conserve the attraction property of the limit cycle.

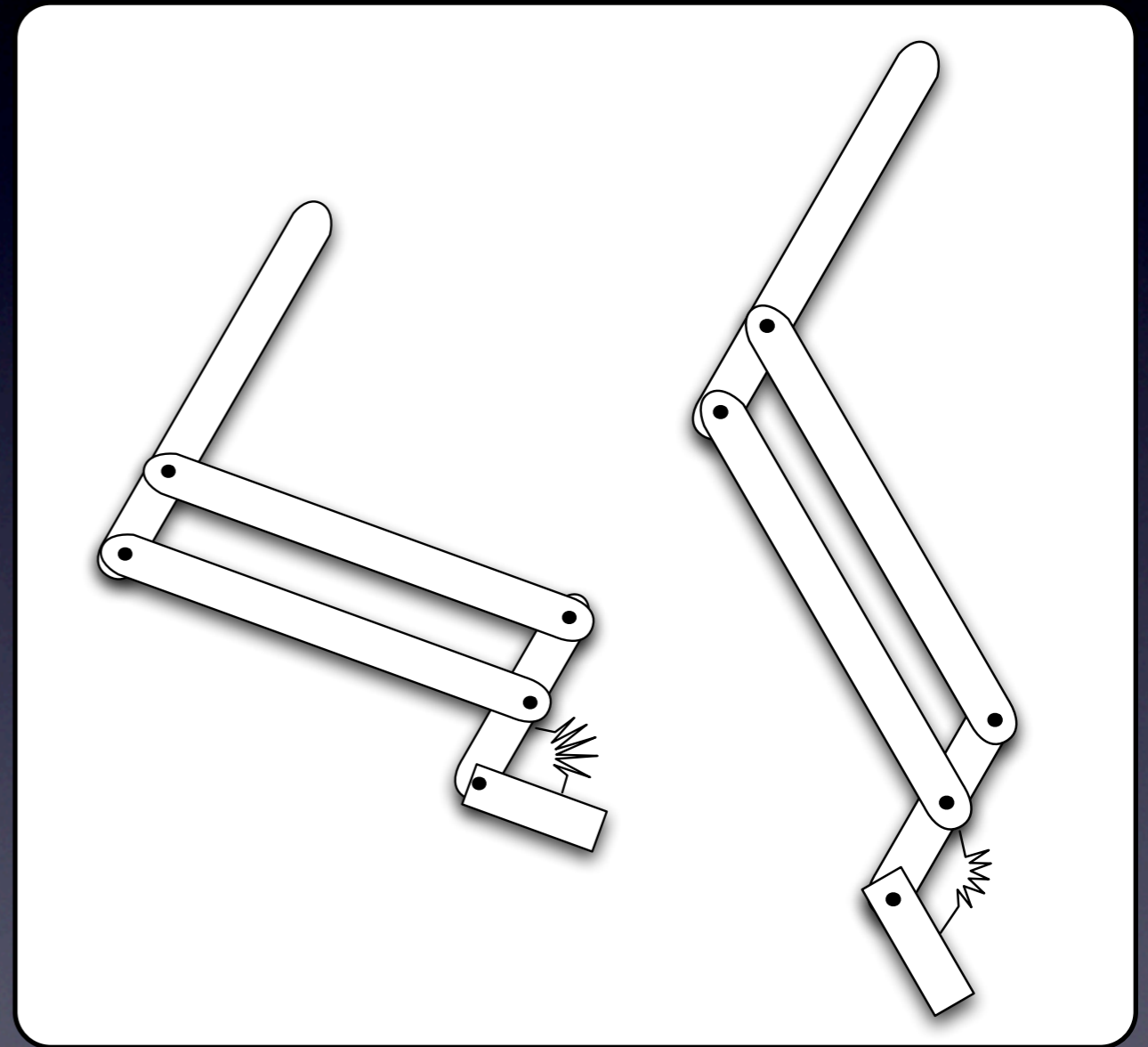


Design of the CPG (not yet implemented)

- Use the Central Pattern Generator of Ludovic Righetti.
- Transform its output to generate a foot trajectory.
 - Think rather in term of behavior, than geometry
 - Conserve the attraction property of the limit cycle.
- Use Inverse Kinematics to generate command of the Servos

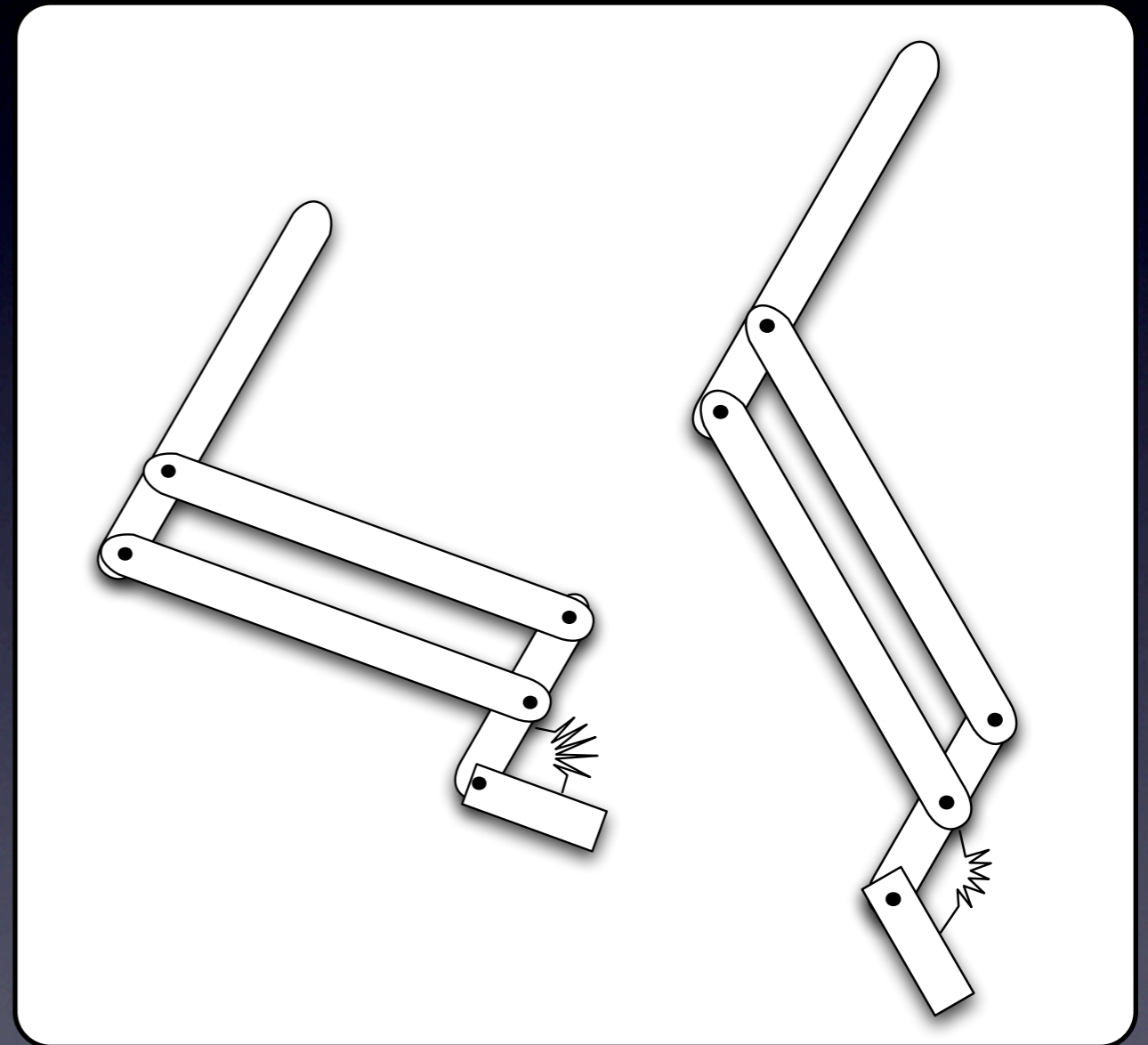


Foot improvement (not yet implemented)



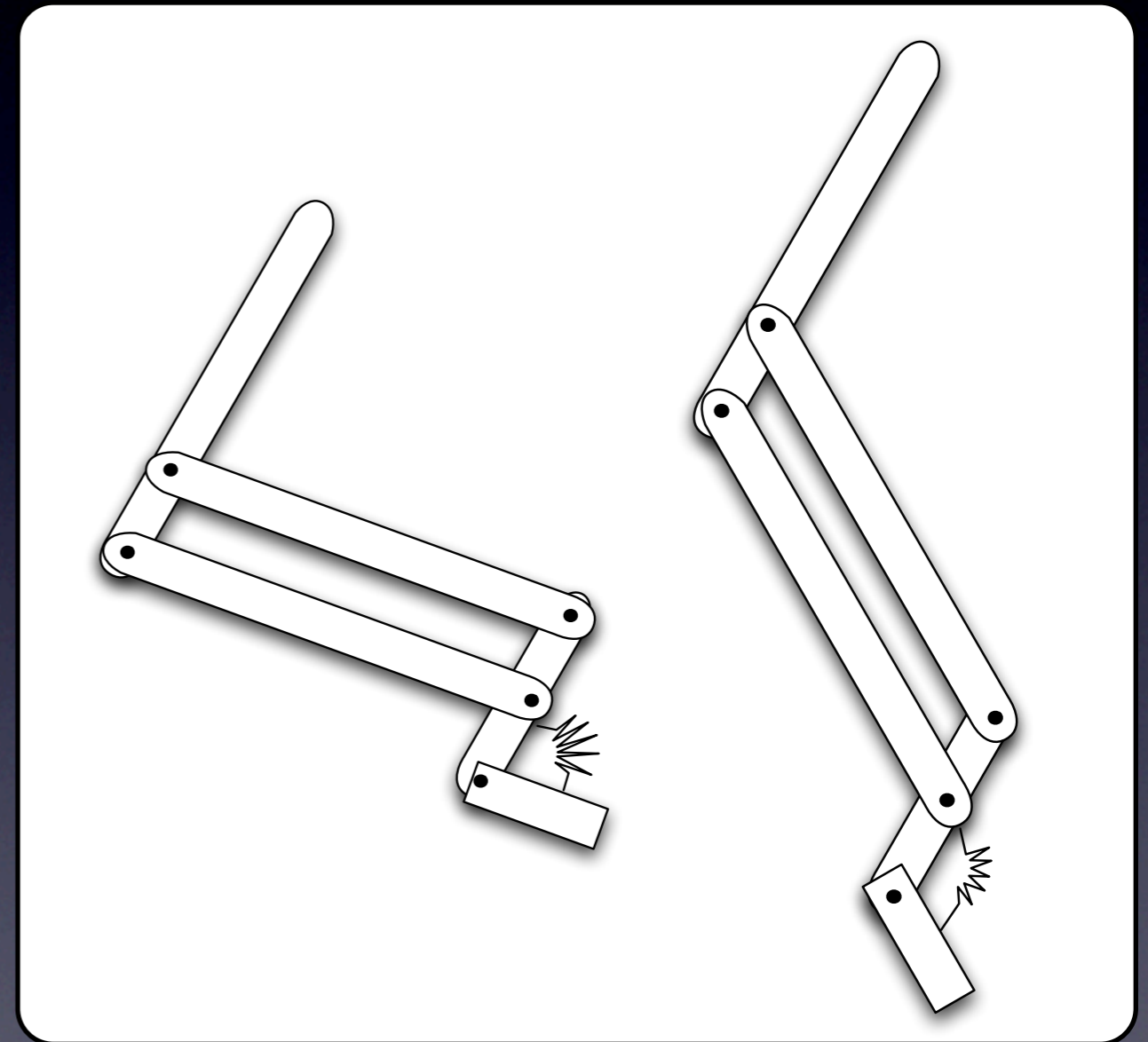
Foot improvement (not yet implemented)

- Reason : Increase foot clearance



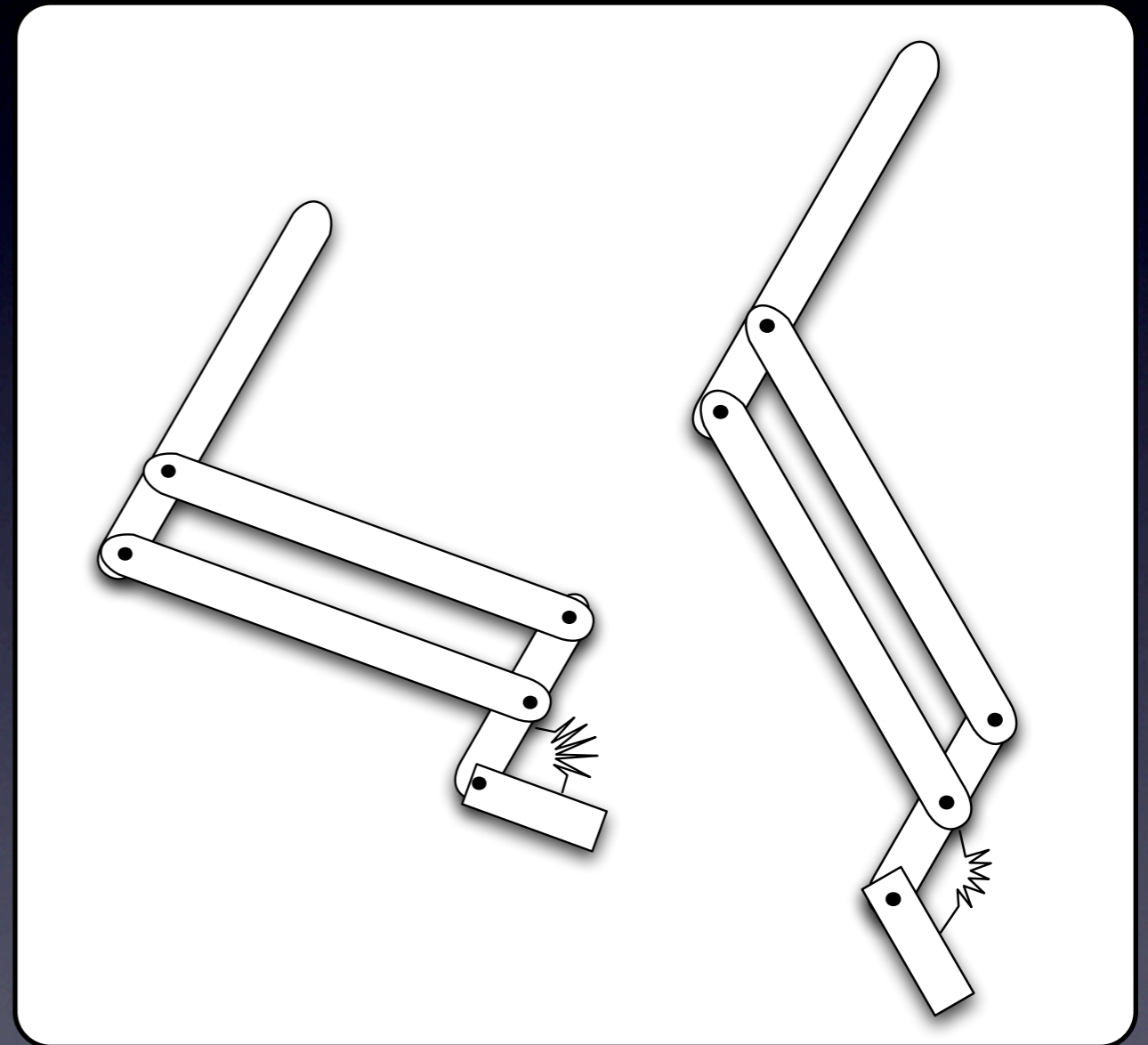
Foot improvement (not yet implemented)

- Reason : Increase foot clearance
- Additional energy storage until toe off



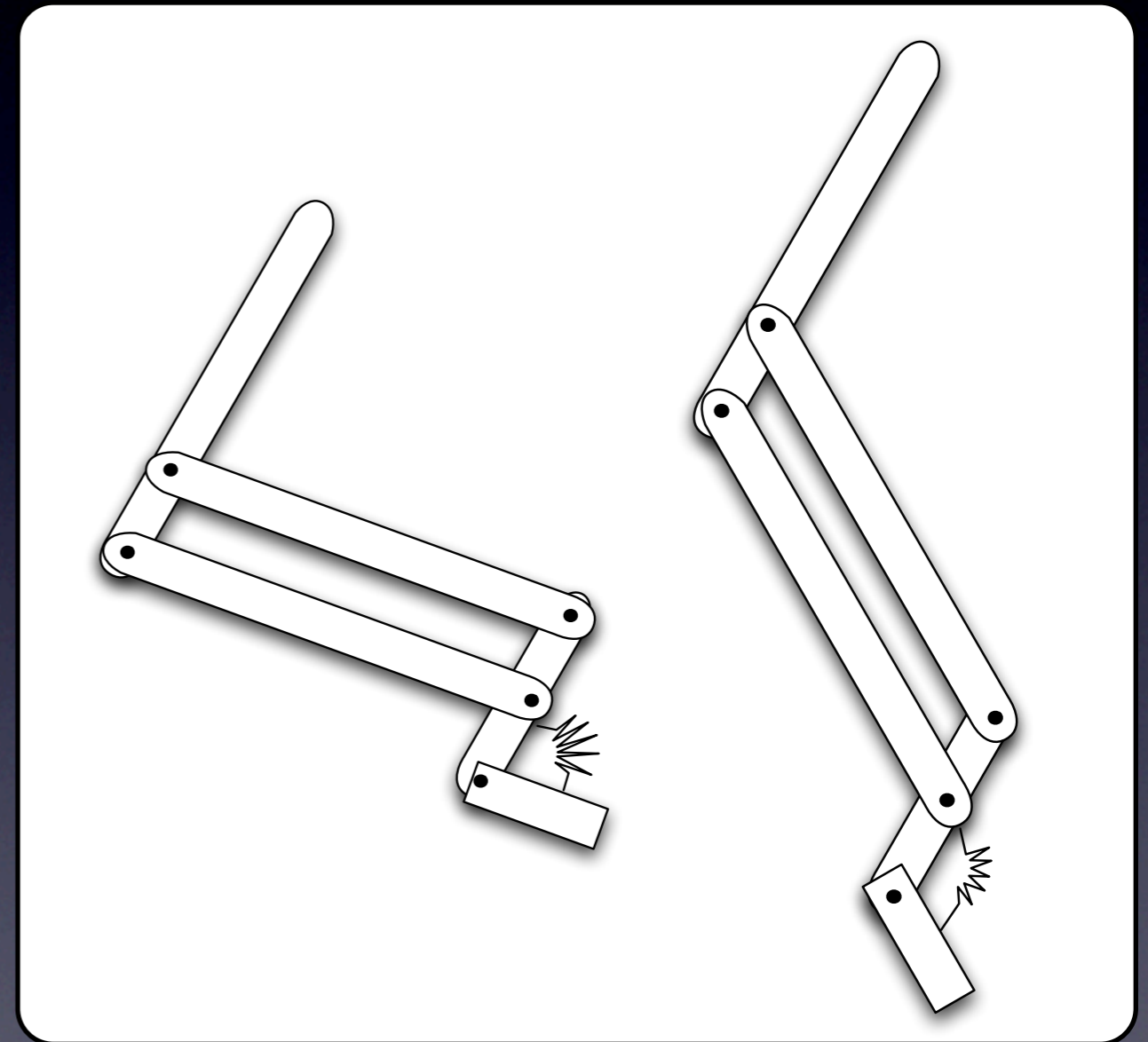
Foot improvement (not yet implemented)

- Reason : Increase foot clearance
- Additional energy storage until toe off
- Make the distal segment follow the two parallel link segment

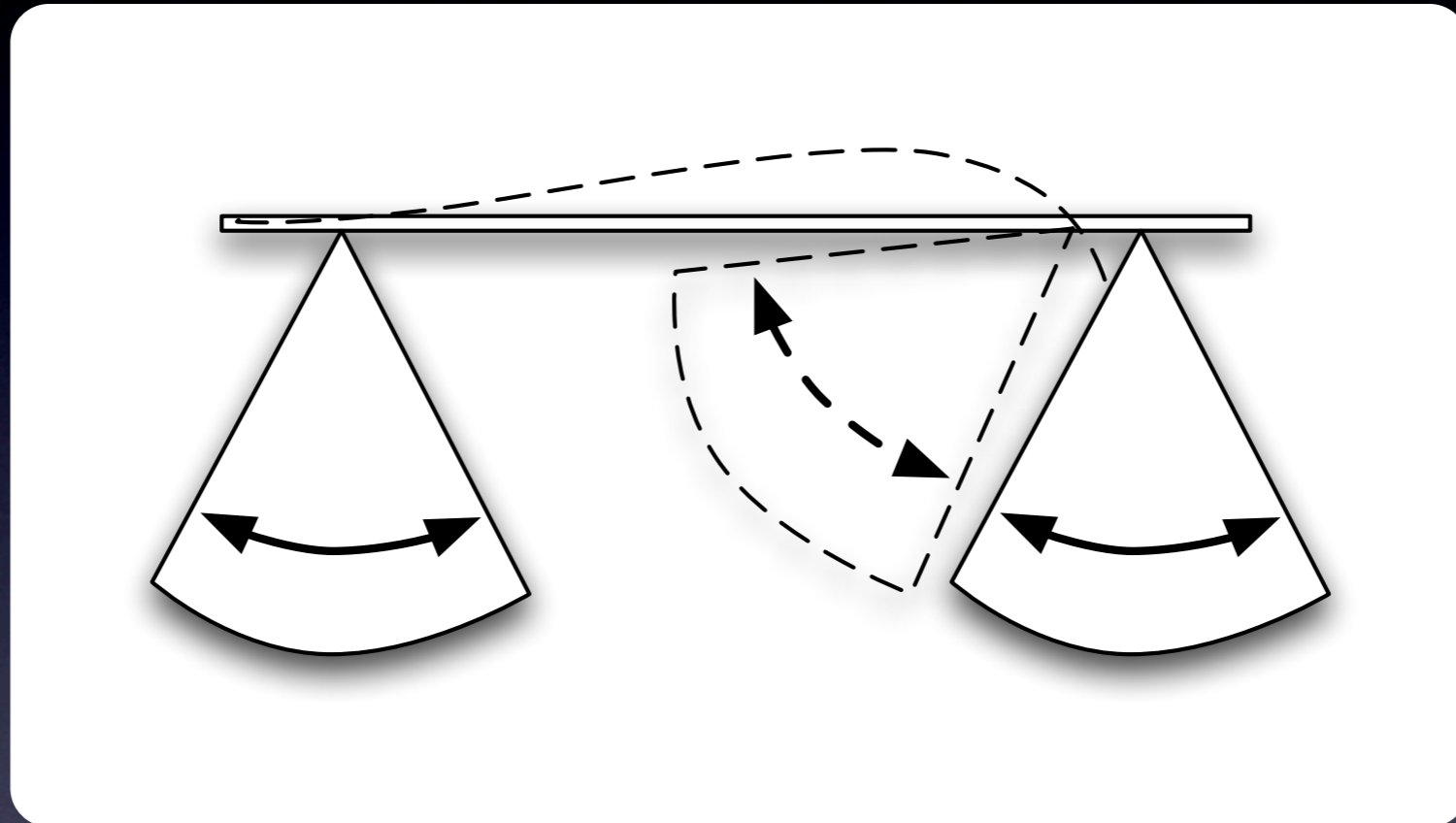


Foot improvement (not yet implemented)

- Reason : Increase foot clearance
- Additional energy storage until toe off
- Make the distal segment follow the two parallel link segment
- Use a “virtual” spring



Adding a spinal coord (not yet implemented)



- Increase further the step length for running gaits
- Spinal coord bending is equivalent of :
 - translate horizontally the Hip Joint.
 - Increase the amplitude of the Hip Joint
- Spinal coord can be reduce to a linear actuator

Questions ?