

1 ► Quiz

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- a) false, take $A > 0$ and $\|x\| = (x^T A x)^{1/2}$
- b) true, if $\pm \langle \nabla f(x), h \rangle = \langle \nabla f(x), \pm h \rangle \leq 0$, then $\langle \nabla f(x), h \rangle = 0$ for all h .
- c) false, since x could be a saddle point
- d) true, the global minimizer of $\alpha \mapsto f(x_0 - \alpha(x - b))$ is $\alpha^* = 1$ ($\nabla f(x) = (x - b)$)
- e) false, see Problem 3
- f) true, since $(f(x_k))$ is monotonically decreasing and bounded from below by $\min_x \{f(x) : f(x) \leq f(x_0)\}$ which exists since f is continuous and this set hence compact by assumption.
- g) false, by continuity of f , the limit could still be a saddle point
- h) true, by Theorem 4.8 and the remarks after, the sequence $(\nabla f(x_k))$ converges to zero. But we have to assume that f is twice continuously differentiable in order to ensure Lipschitz-continuity of ∇f on every compact domain

false



2 ► Curvature condition for Quasi-Newton methods

In a Quasi-Newton method, after the $(k+1)$ -th iteration, a symmetric positive definite matrix B_{k+1} is sought to satisfy $B_{k+1}(\mathbf{x}_{k+1} - \mathbf{x}_k) = \nabla f(\mathbf{x}_{k+1}) - \nabla f(\mathbf{x}_k)$. A necessary condition for such a matrix to exist is

$$(\mathbf{x}_{k+1} - \mathbf{x}_k)^T (\nabla f(\mathbf{x}_{k+1}) - \nabla f(\mathbf{x}_k)) > 0. \quad (*)$$

(a) Proof that for a strictly convex function $(*)$ always holds.

a) A function f is strictly convex iff ∇f is strictly monotonically increasing.

For a vector-valued function $g: D \rightarrow \mathbb{R}^n$, $D \subset \mathbb{R}^n$, strictly monotonically increasing is defined as

$$(\mathbf{x} - \mathbf{y})^T (g(\mathbf{x}) - g(\mathbf{y})) > 0 \quad \forall \mathbf{x}, \mathbf{y} \in D.$$

This is exactly condition $(*)$ for $g(\mathbf{x}) := \nabla f(\mathbf{x})$. \square

(b) Show that the strong Wolfe curvature condition

$$|\nabla f(\mathbf{x}_k + \alpha_k \mathbf{p}_k)^T \mathbf{p}_k| \leq -c_2 \nabla f(\mathbf{x}_k)^T \mathbf{p}_k$$

with $c_2 \in (0, 1)$ implies $(*)$ for $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k$.

b) Inserting $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k$ into $(*)$:

$$\alpha_k \mathbf{p}_k^T (\nabla f(\mathbf{x}_{k+1}) - \nabla f(\mathbf{x}_k)) = \alpha_k (\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) - \mathbf{p}_k^T \nabla f(\mathbf{x}_k)) \stackrel{?}{>} 0$$

Distinguish the following three cases:

① $\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) = 0$: $\Rightarrow \underbrace{-\alpha_k \mathbf{p}_k^T \nabla f(\mathbf{x}_k)}_{< 0, \text{ as } \mathbf{p}_k \text{ is descent direction!}} > 0 \quad \checkmark$

② $\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) > 0$: Then, strong Wolfe yields $\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) \leq -c_2 \mathbf{p}_k^T \nabla f(\mathbf{x}_k)$.

$$\Rightarrow \alpha_k (\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) - \mathbf{p}_k^T \nabla f(\mathbf{x}_k)) \geq \alpha_k (\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) + \frac{1}{c_2} \mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}))$$

$$= \underbrace{\alpha_k \left(1 + \frac{1}{c_2}\right)}_{> 0} (\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1})) > 0 \quad \checkmark$$

③ $\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) < 0$: From strong Wolfe: $-\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) \leq -c_2 \mathbf{p}_k^T \nabla f(\mathbf{x}_k)$

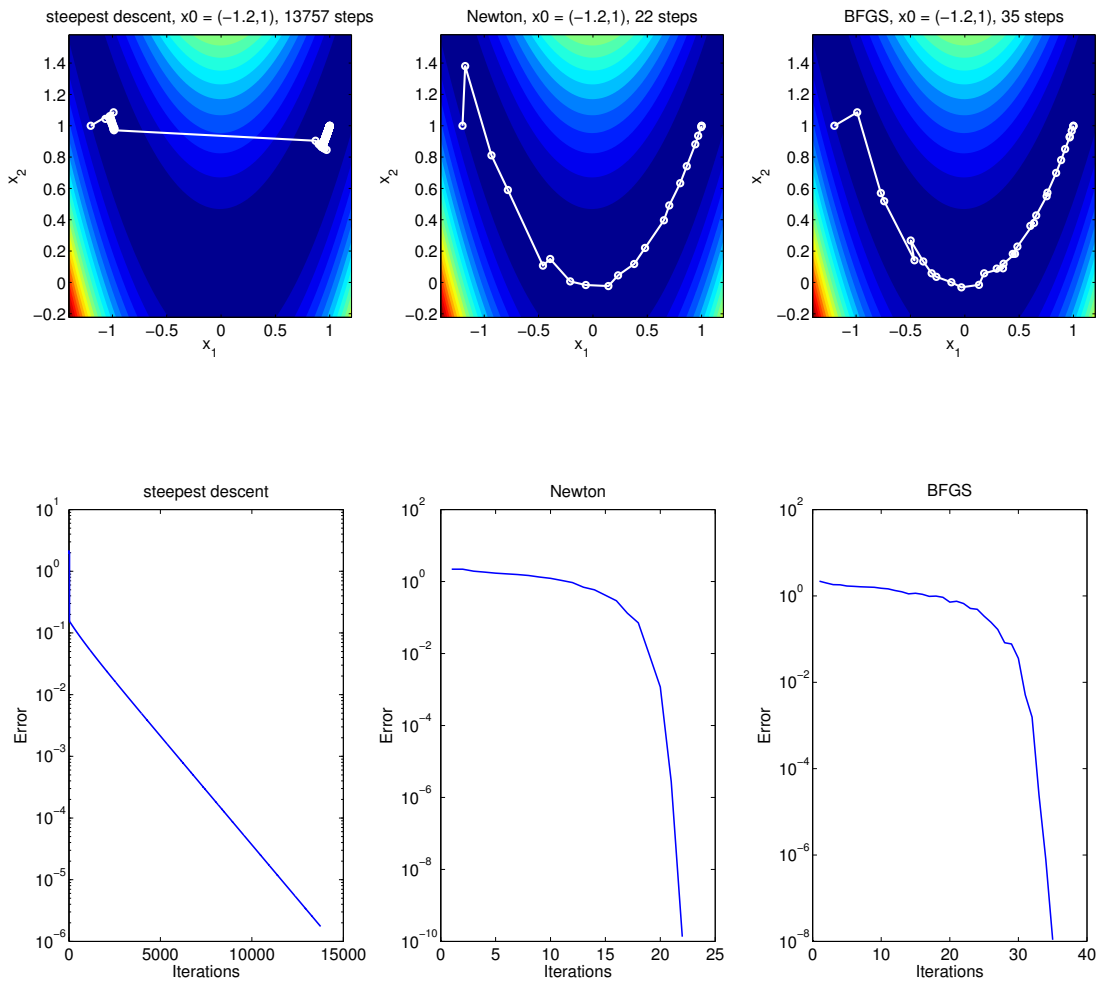
$$\Leftrightarrow \mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) \geq c_2 \mathbf{p}_k^T \nabla f(\mathbf{x}_k)$$

$$\Rightarrow \alpha_k (\mathbf{p}_k^T \nabla f(\mathbf{x}_{k+1}) - \mathbf{p}_k^T \nabla f(\mathbf{x}_k)) \geq \alpha_k \underbrace{(c_2 - 1)}_{< 0} (\mathbf{p}_k^T \nabla f(\mathbf{x}_k)) > 0 \quad \checkmark$$

\square

3 ► Steepest descent vs. Newton vs. BFGS

Plots for the difficult starting guess $x_0 = (-1.2, 1)^T$:



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1 function rosenbrock
3 % Rosenbrock function and derivatives
f = @(x) 100*(x(2) - x(1)^2)^2 + (1 - x(1))^2;
5 df = @(x) [-400*(x(2) - x(1)^2)*x(1) - 2*(1 - x(1)); 200*(x(2) - x(1)^2) ];
ddf = @(x) [ -400*x(2) + 1200*x(1)^2 + 2, -400*x(1); -400*x(1), 200 ];
7
9 alpha0 = 1;
9 beta = 0.5;
9 c1 = 1e-4;
11 tol = 1e-6;
13 %Choose starting value here
13 %x0 = [1.2,1.2]';
15 x0 = [-1.2,1]';
17 %Run steepest descent
17 X1 = steepdesc(f,df,x0,c1,alpha0,beta,tol);
19
19 %Run Newton
21 X2 = newton(f,df,ddf,x0,c1,alpha0,beta,tol);
23
23 %Run BFGS
23 X3 = BFGS(f,df,x0,c1,alpha0,beta,tol);
25

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% Visualization
27 xrange = linspace( -1.5,1.5,200);
   yrange = linspace( -0.5,1.5,200);
29 [A,B] = meshgrid( xrange, yrange );
   vecA = A(:); vecB = B(:);
31 for i = 1:length(vecA)
       z(i,1) = f( [vecA(i); vecB(i)] );
33 end
   Z = reshape(z, 200, 200);
35
%Plot steps
37 scrsz = get(0,'ScreenSize');
   figure('Position',[1 scrsz(4)/2-200 scrsz(3)/1.2 scrsz(4)/2+100])
39
%set linewidth and fontsize
41 set(0,'defaultLineLineWidth',1.5)
   set(0,'defaultAxesFontSize',16)
43
   subplot(1,3,1)
45 contourf(A,B,Z,20,'linestyle','None');
   axis square
47 hold on
   plot( X1(1,:), X1(2,:), '-wo', 'linewidth',2)
49 xlabel('x_1')
   ylabel('x_2')
51 title(sprintf('steepest_descent, x0=%g,%g, %i_steps',x0(1),x0(2),length(X1(1,:))));

53 subplot(1,3,2)
   contourf(A,B,Z,20,'linestyle','None');
55 axis square
   hold on
57 plot( X2(1,:), X2(2,:), '-wo', 'linewidth',2)
   xlabel('x_1')
59 ylabel('x_2')
   title(sprintf('Newton, x0=%g,%g, %i_steps',x0(1),x0(2),length(X2(1,:))));

61 subplot(1,3,3)
   contourf(A,B,Z,20,'linestyle','None');
63 axis square
   hold on
65 plot( X3(1,:), X3(2,:), '-wo', 'linewidth',2)
67 xlabel('x_1')
   ylabel('x_2')
69 title(sprintf('BFGS, x0=%g,%g, %i_steps',x0(1),x0(2),length(X3(1,:))));

71 %Plot errors
   scrsz = get(0,'ScreenSize');
73 figure('Position',[100 scrsz(4)/2-300 scrsz(3)/1.2 scrsz(4)/2+100])

75 E1 = X1 - ones(2,length(X1(1,:)));
   E2 = X2 - ones(2,length(X2(1,:)));
77 E3 = X3 - ones(2,length(X3(1,:)));

79 subplot(1,3,1)
   semilogy(sqrt(sum(E1.^2,1)));
81 title('steepest_descent');
   xlabel('Iterations')
83 ylabel('Error')

85 subplot(1,3,2)
   semilogy(sqrt(sum(E2.^2,1)));
87 title('Newton');
   xlabel('Iterations')
89 ylabel('Error')

91 subplot(1,3,3)
   semilogy(sqrt(sum(E3.^2,1)));
93 title('BFGS');
   xlabel('Iterations')

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95 ylabel('Error')
97 end
99 % STEEPEST DESCENT
% =====
101 function X = steeptdesc(f,df,x0,c1,alpha0,beta,tol)
103 X(:,1) = x0;
104 k = 1;
105 xk = x0;
106 gk = df(xk);
107
108 while norm(gk) > tol && k < 1e6 % maxiter just as a safeguard
109
110     %search directions
111     pk = -gk;
112
113     % start backtracking
114     alpha = alpha0;
115     while f(xk + alpha*pk) > f(xk) + c1*alpha*gk'*pk
116         alpha = alpha*beta;
117     end
118
119     %Perform step
120     xk = xk + alpha*pk;
121     X(:,k+1) = xk;
122
123     % prepare for next step
124     k = k+1;
125     gk = df(xk);
126 end
127 end
129 % NEWTON
% =====
131 function X = newton(f,df,ddf,x0,c1,alpha0,beta,tol)
133 X(:,1) = x0;
134 k = 1;
135 xk = x0;
136 gk = df(xk);
137
138 while norm(gk) > tol && k < 1e6 % maxiter just as a safeguard
139
140     Hk = ddf(xk);
141
142     %search directions
143     pk = -Hk \ gk;
144
145     % start backtracking
146     alpha = alpha0;
147     while f(xk + alpha*pk) > f(xk) + c1*alpha*gk'*pk
148         alpha = alpha*beta;
149     end
150
151     %Perform step
152     xk = xk + alpha*pk;
153     X(:,k+1) = xk;
154
155     % prepare for next step
156     k = k+1;
157     gk = df(xk);
158 end
159 end
161 % BFGS
% =====
163 function X = BFGS(f,df,x0,c1,alpha0,beta,tol)

```

```

165 X(:,1) = x0;
    k = 1;
167 xk = x0;
    gk = df(xk);
169
    Bk = eye(size(x0,1));
171
while norm(df(xk)) > tol && k < 1e6 % maxiter just as a safeguard
173
    %search directions
175     pk = -Bk \ gk;
177
    % start backtracking
    alpha = alpha0;
179     while f(xk + alpha*pk) > f(xk) + c1*alpha*gk'*pk
        alpha = alpha*beta;
181     end
183
    %Perform step
    sk = alpha*pk;
185     xk = xk + sk;
    X(:,k+1) = xk;
187
    % prepare for next step
189     k = k+1;
    yk = gk;
191     gk = df(xk);
    yk = gk - yk;
193
    if k == 1 % adjust bad initial guess
195         Bk = B0*(yk'*sk)/(yk'*yk);
    end
197
    %BFGS update
199     zk = Bk * sk;
    Bk = Bk + (yk*yk')/(yk'*sk) - (zk*zk')/(sk'*zk);
201
end
203 end

```