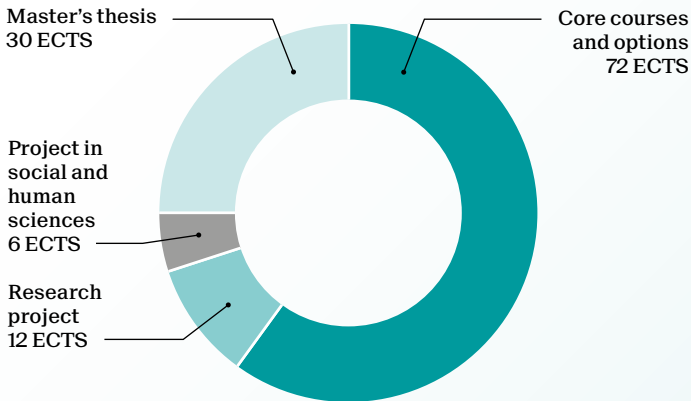


Master of Science in COMPUTER SCIENCE

2-year program - 120 ECTS



The program includes a compulsory internship of eight weeks during the summer, or six months during the semester. The internship can also be combined with the master's thesis.

Students may choose a 30 ECTS specialization in:

- A Computer engineering
- B Data analytics
- C Foundations of software
- D Cyber security
- E Networking and mobility
- F Signals, images and interfaces
- G Software systems
- H Wireless communications
- I Computer science theory
- J Internet information systems

They may also opt for a Teaching specialization (30 ECTS at the *Haute école pédagogique du canton de Vaud*).

Or choose a 30 ECTS minor included in the 120 ECTS.

Career prospects

The internship portal, with more than 3000 active contacts, is a very effective way to promote internships and master projects. All the big companies are listed, but not only. There are many SMEs and start-ups too. The EPFL Innovation Park, a few steps away from the campus, hosts many R&D laboratories such as Cisco, Logitech, or Swisscom. These companies hire a large number of Computer Science students for internships or master's projects and also collaborate with researchers from the IC School.

The EPFL Innovation Park is the springboard for numerous start-ups, most of which have emerged from the IC School.

It only takes on average 7 weeks to find one's first job. Moreover, many Computer science graduates receive a job offer during the last semester of their training. Companies such as Oracle, Google, Meta, or Microsoft recruit directly on campus by participating in various events.

School of Computer and Communication Sciences
go.epfl.ch/master-computer-science
 contact: eileen.hazboun@epfl.ch

	Specialization										Credits	
	A	B	C	D	E	F	G	H	I	J		
Core courses (min. 32 credits)												
Advanced computer architecture	A			D			G					8
Algorithms II		B	C	D	E				I			8
Cryptography and security				D	E					J		8
Decentralized systems engineering							G					8
Distributed algorithms			C		E		G		I	J		8
Foundations of software			C				G					8
Information security and privacy		B		D	E		G					8
Machine learning		B				F			I	J		8
Modern natural language processing		B								J		8
Systems for data management and data science		B	C				G			J		8
TCP/IP networking				D	E		G	H				8

	A	B	C	D	E	F	G	H	I	J	
Options											
Advanced compiler construction	A		C				G				6
Advanced computer graphics						F					6
Advanced cryptography				D							6
Advanced multiprocessor architecture	A						G				8
Advanced operating systems	A	C	D				G				6
Advanced probability and applications		B						H	I		8
Advanced topics on privacy enhancing technologies				D							8
AI product management											6
Applied biomedical signal processing						F					4
Applied biostatistics											5
Applied data analysis		B									8
Automatic speech processing						F					4
Basics of mobile robotics											4
Bioimage informatics						F					4
Causal inference											4
Causal thinking											5
Cellular biology and biochemistry for engineers											4
Computational complexity		B	C						I		6
Computational neuroscience: neuronal dynamics											5
Computational photography						F					6
Computer vision						F					6
Computers and music							F				6
Concurrent computing			C				G		I		6
Data visualization		B				F					6
Deep learning						F					4
Deep learning in biomedicine											6
Deep reinforcement learning											6
Design technologies for integrated systems	A										6
Digital education						F					6
Distributed information systems		B			E					J	6
Distributed intelligent systems	A										5
Dynamical system theory for engineers											6
Embedded system design	A										6
Ethics and law of AI											4
Experience design							F				6
Formal verification	A		C	D							6
Foundations of probabilistic proofs				D					I		6
Geometric computing						F					6
Gödel and recursivity									I		5
Image processing I, II						F					6
Industrial automation											3
Information theory and coding		B						H	I		8
Intelligent agents										J	6
Interaction design										J	6
Interactive theorem proving			C						I		6
Introduction to IT consulting										J	6
Introduction to natural language processing		B								J	6
Learning in neural networks											6
Learning theory											6
Machine learning for behavioral data											6
Management de projet et analyse du risque											4
Markov chains and algorithmic applications		B								I	6
Mobile networks				D	E		G	H			8
Modern digital communication: a hands-on approach					E	F		H			8
Network machine learning											6
Networks out of control		B			E			H		J	6
Number theory II.c - Cryptography				D							5
Optimization for machine learning											8
Optional research project in computer science											8
Principles of computer systems	A		C	D			G				8
Software security				D							8
Statistical physics of computation											4
Statistical signal and data processing through applications		B				F		H			8
Student seminar: security protocols and applications				D							3
Sublinear algorithms for big data analysis		B							I		6
System programming for Systems-on-chip	A										6
Topics in software security				D							3
Topics in theoretical computer science		B							I		6
Virtual reality						F					6
Visual intelligence: machines and minds						F					6