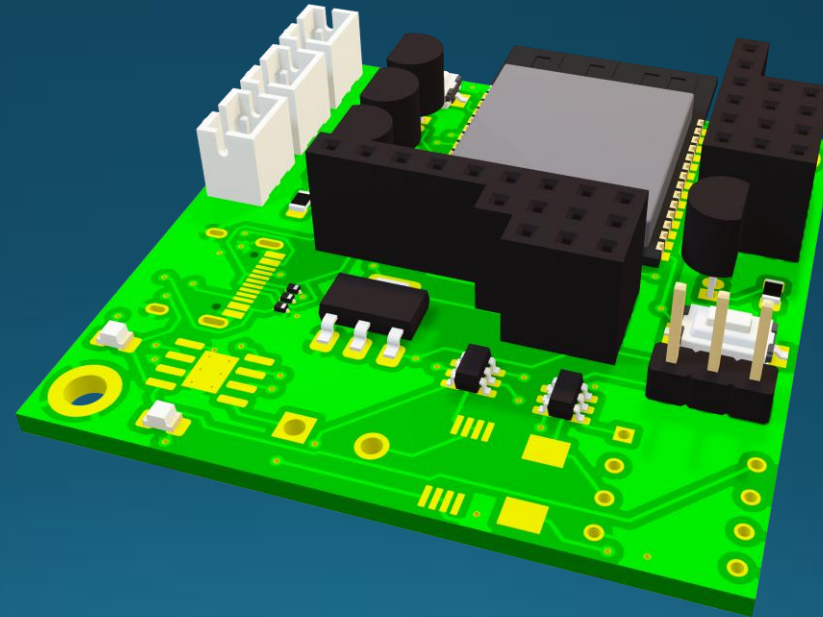


# Introduction à l'électronique pratique



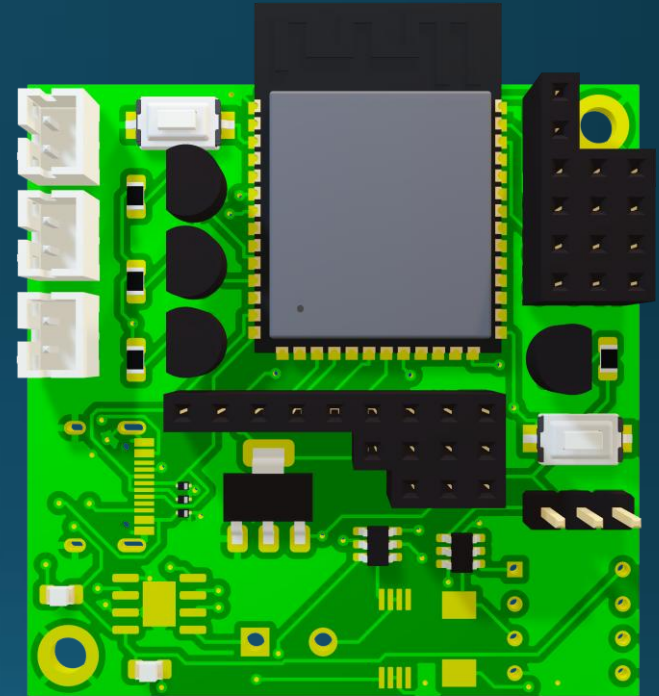
*Sonny BASSO et Florian KLEIN*





# Plan d'aujourd'hui

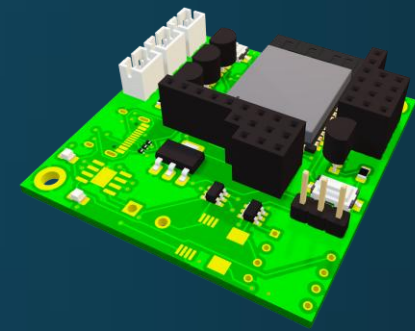
- **Les bases**
  - Loi d'Ohm
  - Composants principaux
  - Diviseur de tension
- **Faire un projet électronique de A à Z**
  - Le kit Botanique



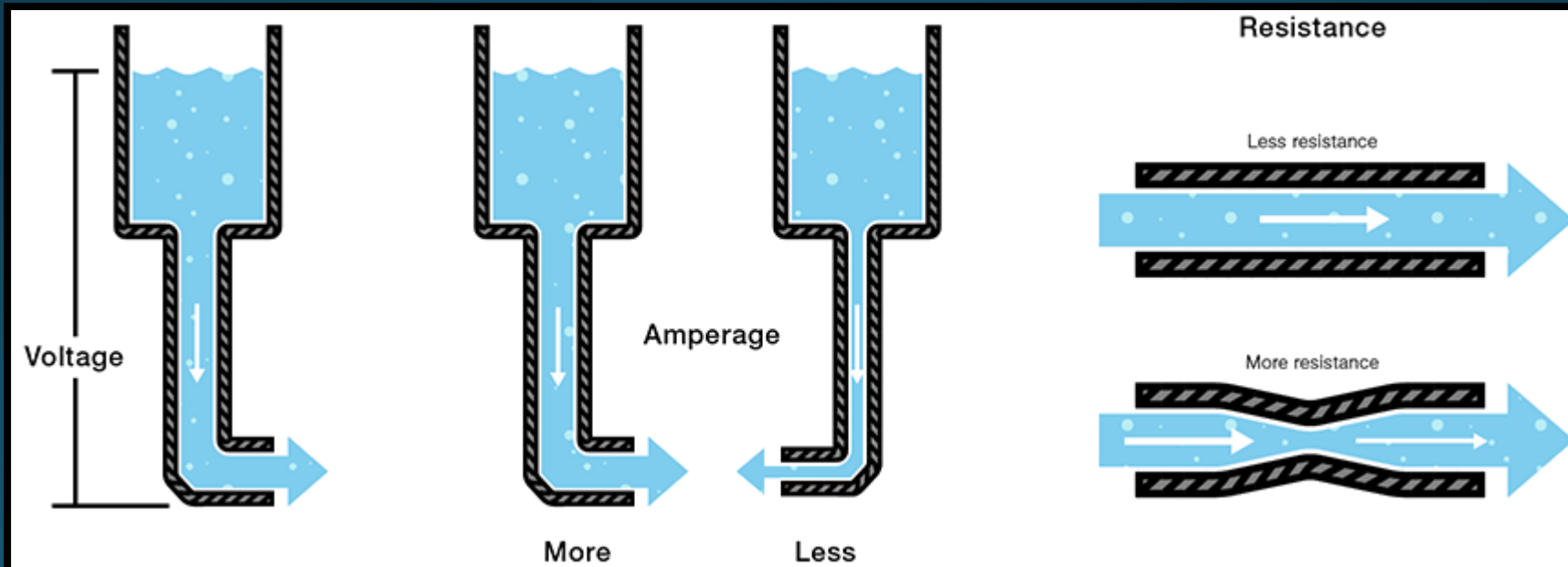


# Les bases

## Loi d'Ohm



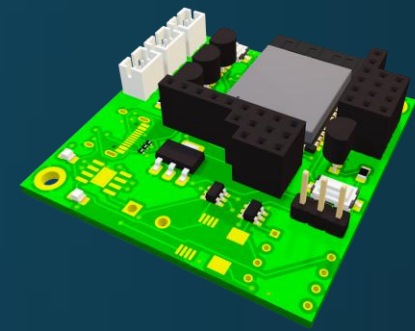
Loi d'Ohm :  $U = R \cdot I$   
 $P = U \cdot I$





# Les bases

## Composants principaux



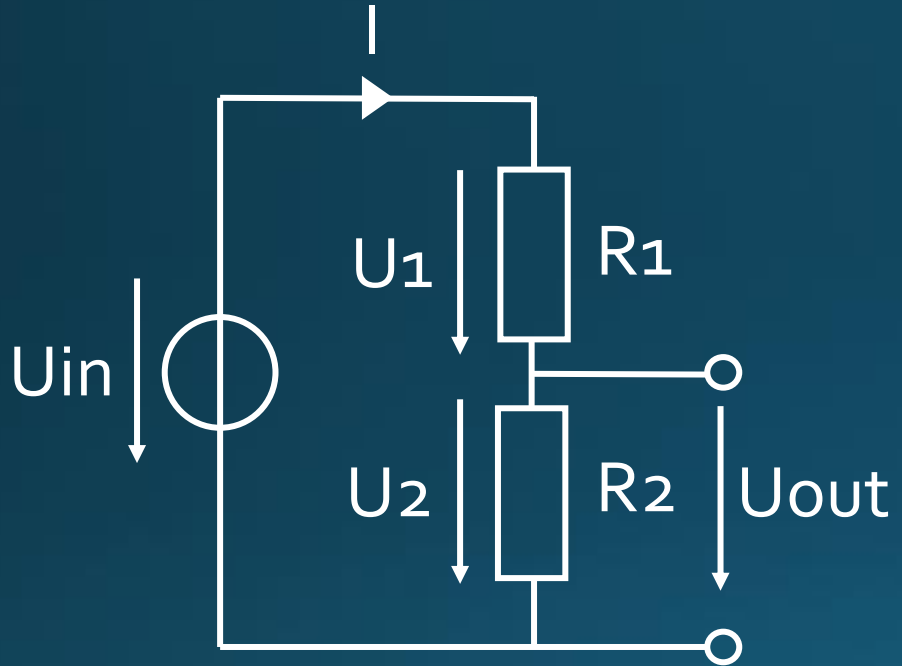
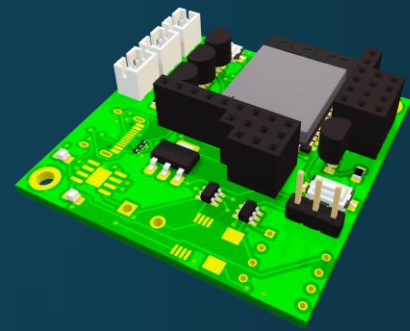
COMPOSANT	RÔLE	EXEMPLE CONCRET
Résistance	Limiter le courant	LED
Diode / LED	Laisser passer le courant dans un seul sens	Indicateur
Condensateur	Stocker une charge	Anti-bruit, temporisation
Transistor	Interrupteur commandé	Commander un moteur
Potentiomètre	Résistance variable	Contrôle de luminosité
Bouton / interrupteur	Entrée manuelle	Déclenchement d'action
Capteur (LDR, DHT, etc.)	Mesurer une grandeur	Température, lumière
Diode Schottky	Protection	Anti-retour courant
Régulateur de tension	Fournir tension stable	LM7805, AMS1117





# Les bases

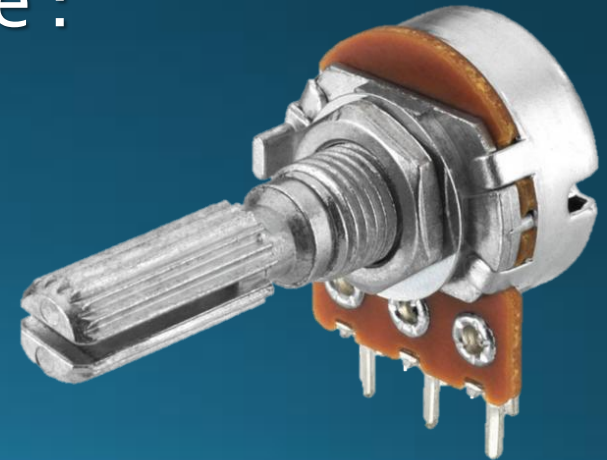
## Diviseur de tension



$$I = U_{in} / (R_1 + R_2)$$

$$U_{out} = I \cdot R_2 = U_{in} \cdot R_2 / (R_1 + R_2)$$

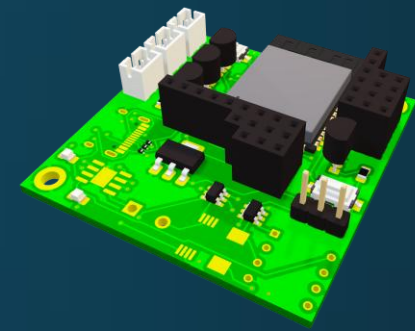
Potentiomètre :





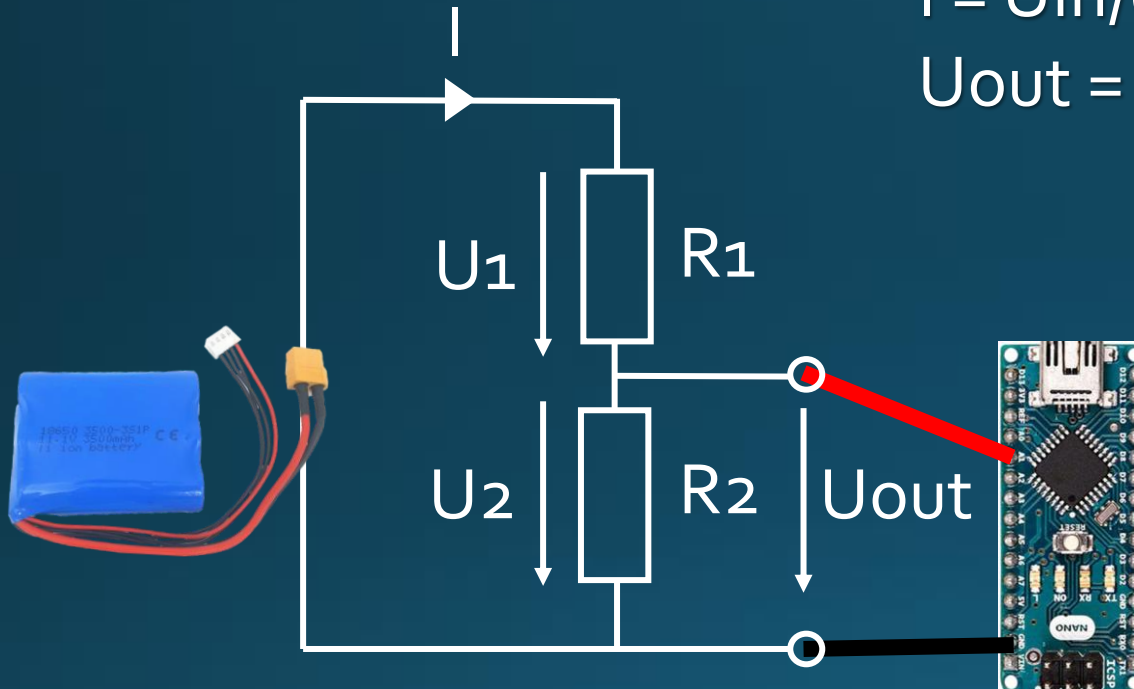
# Les bases

## Diviseur de tension



$$I = U_{in} / (R_1 + R_2)$$

$$U_{out} = I \cdot R_2 = U_{in} \cdot R_2 / (R_1 + R_2)$$



Li-ion 3s : 9.6V-12.6V

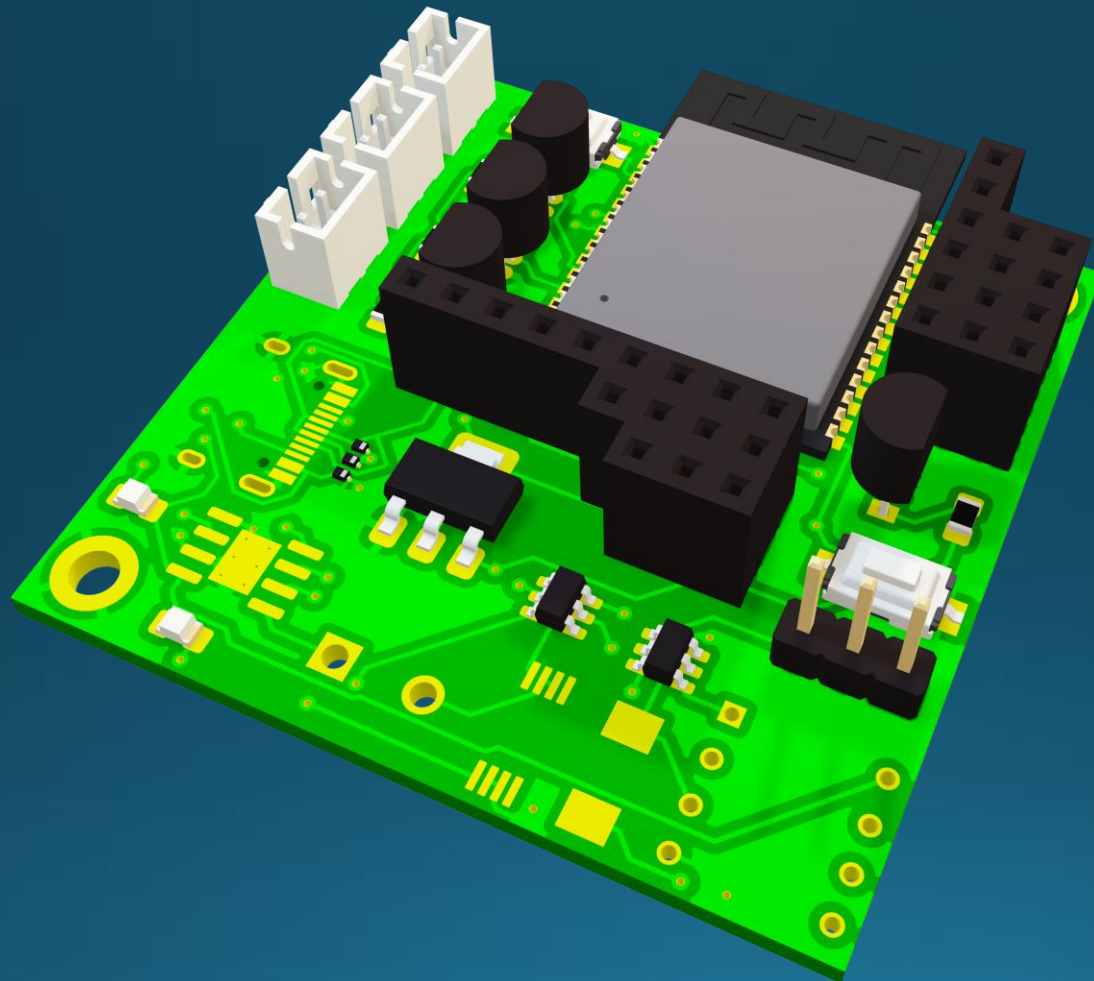
Tension analogique d'entrée arduino nano :  
0V-5V

→ Rescale la tension pour qu'elle soit entre  
0V et 5V →  $R_1 = 20\text{k}\Omega$  et  $R_2 = 10\text{k}\Omega$

- 12.6V → 4.2V
- 9.6V → 3.2V



# Projet de A à Z : Kit Bota

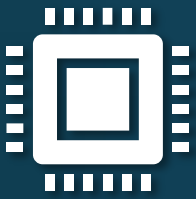




# Projet de A à Z : Kit Bota



Idée



Processeur



Capteur



Actuateur



Alim



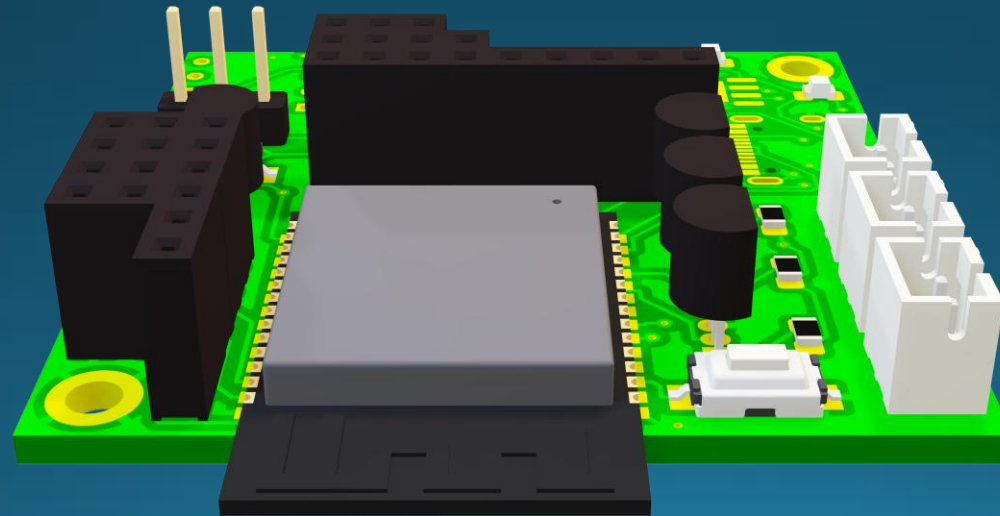
Code



Tests



Produit fini

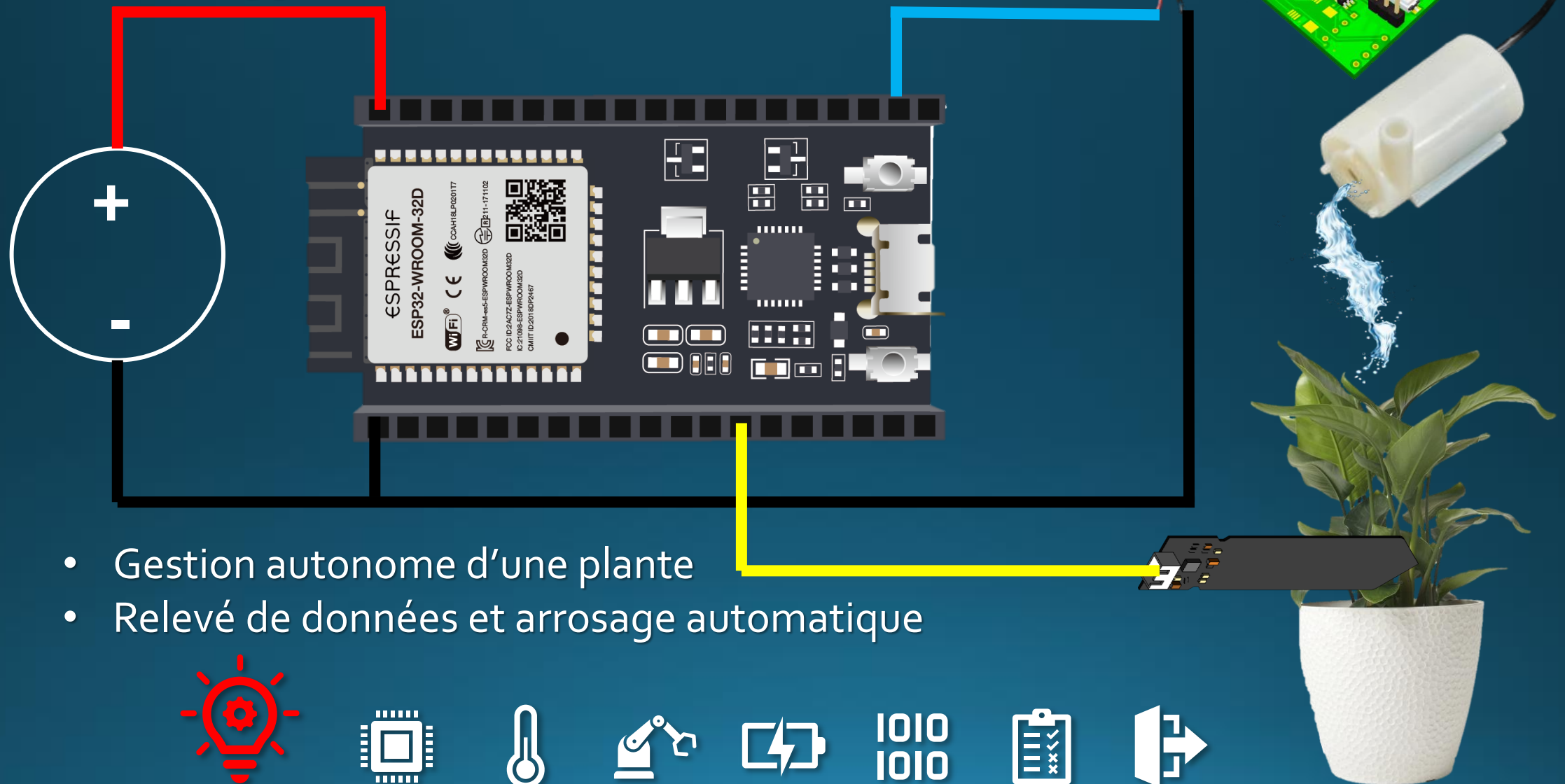






# Concept / Idée

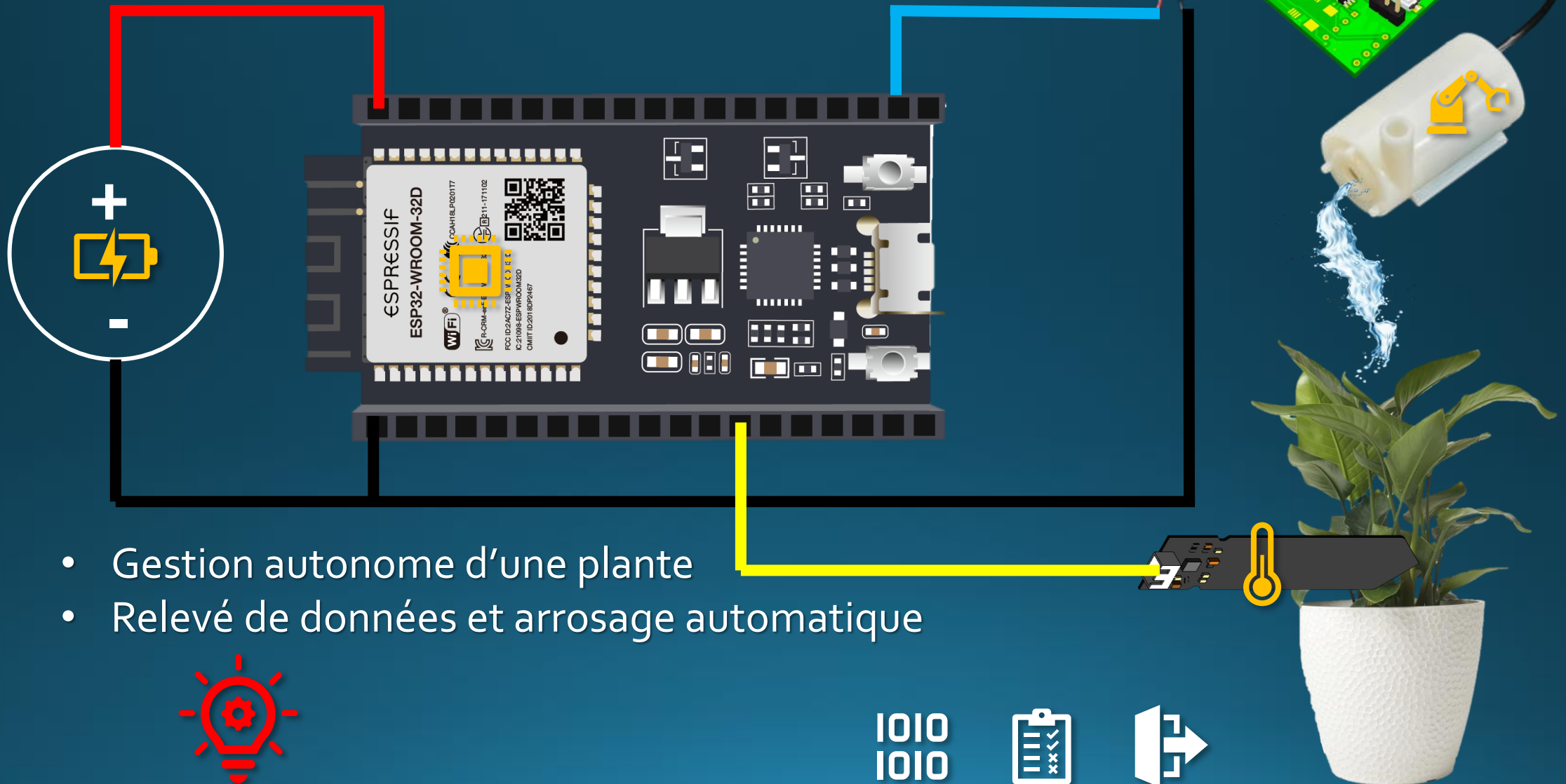
## Circuit type





# Concept / Idée

## Circuit type

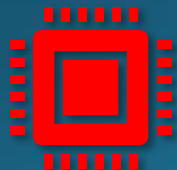
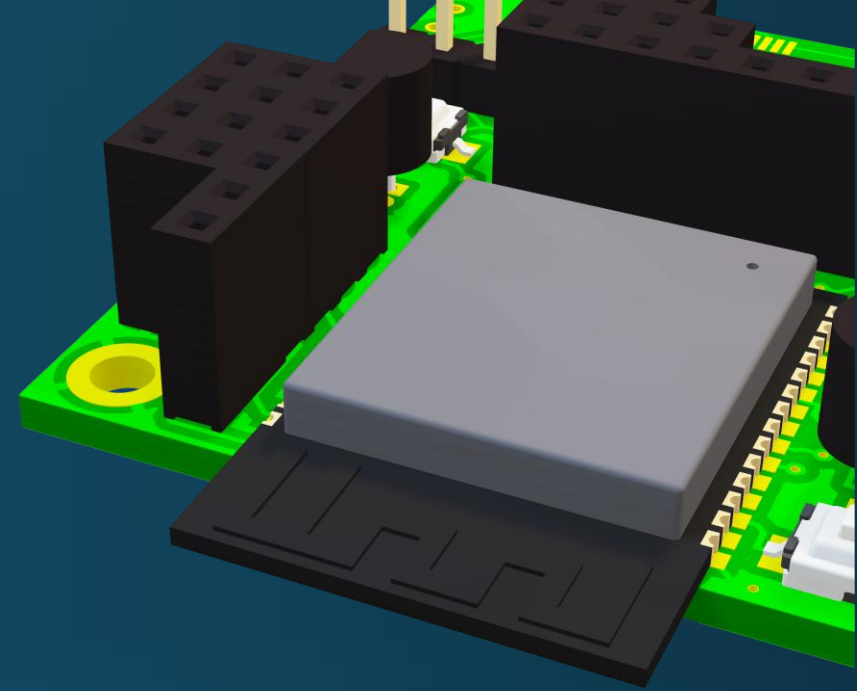




# Microcontrôleur

## Généralités

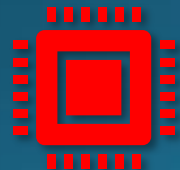
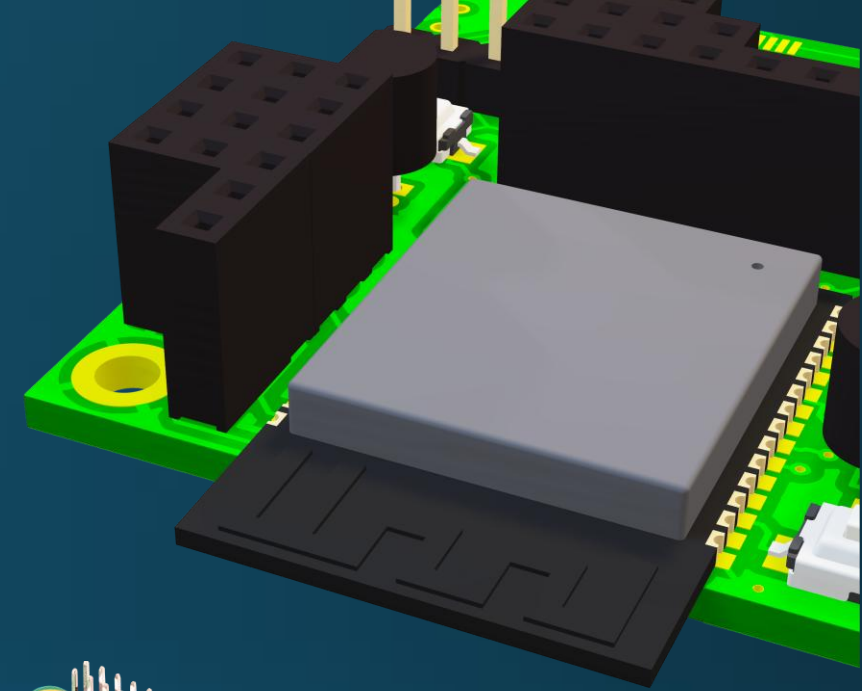
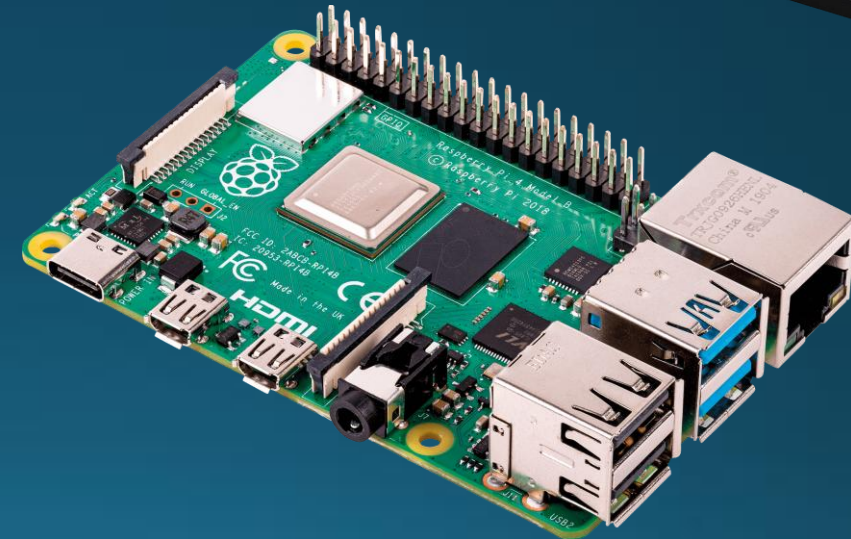
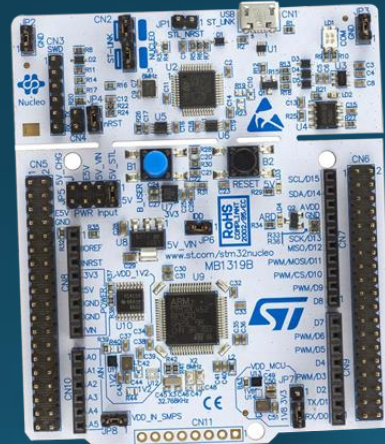
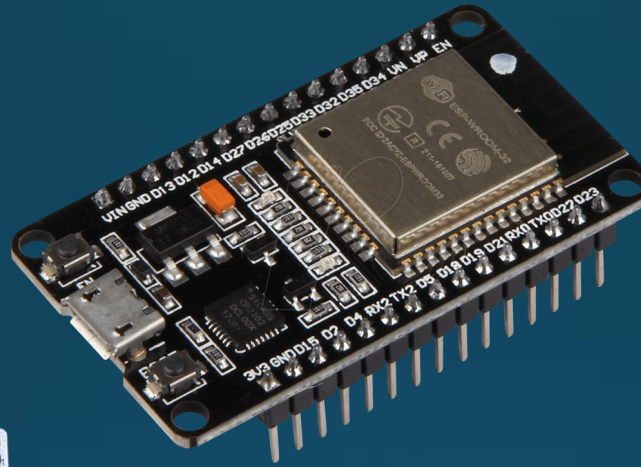
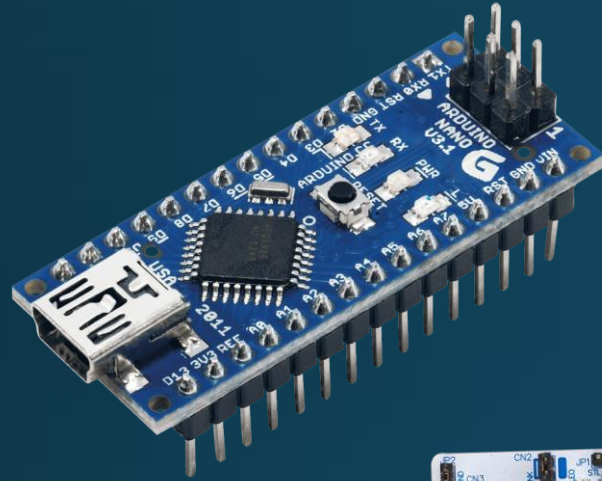
- Cerveau du système
- Calculs
- Traitement des données
- Communication
- Etc





# Microcontrôleur

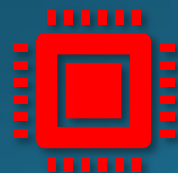
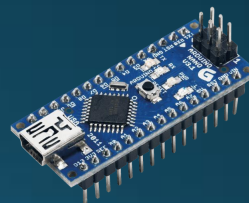
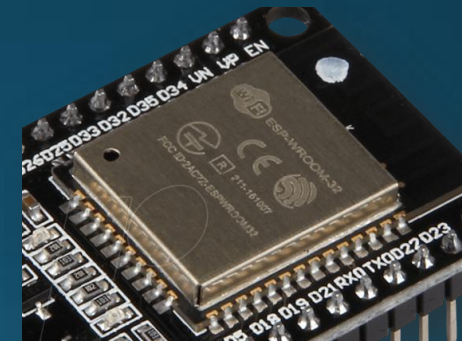
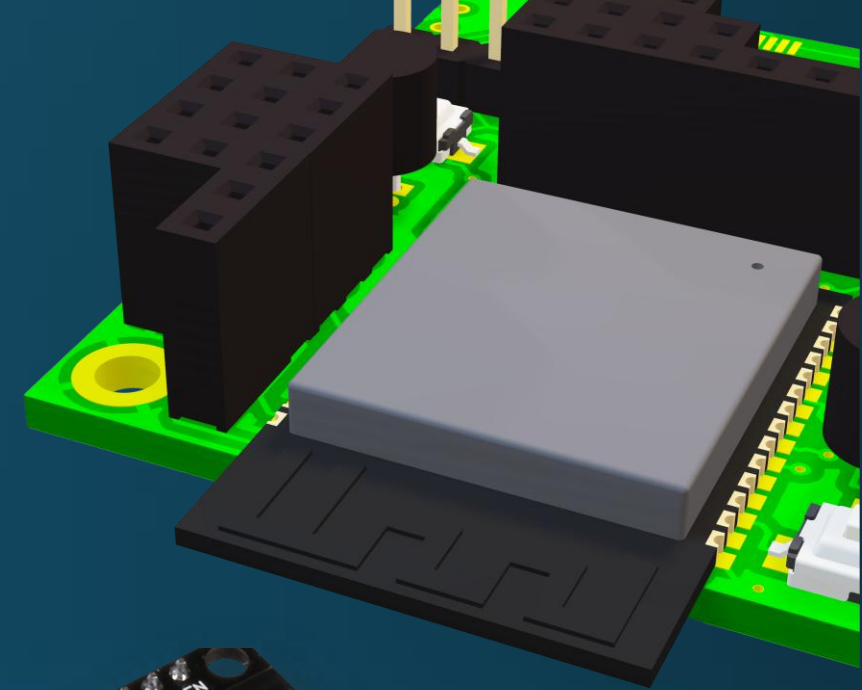
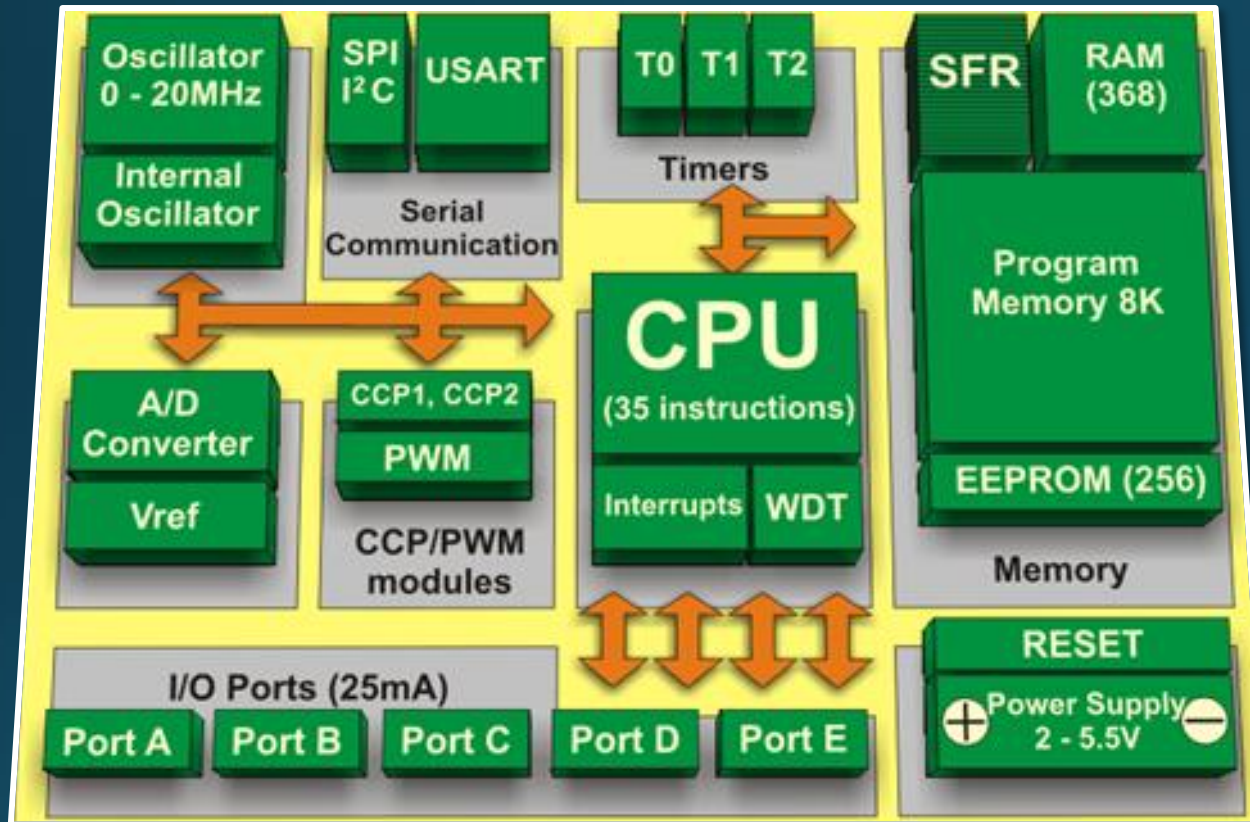
## Généralités







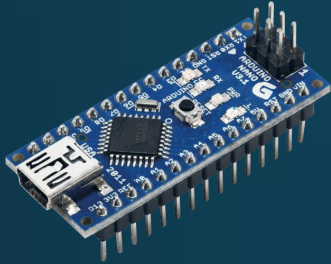
# Microcontrôleur != Microprocesseur





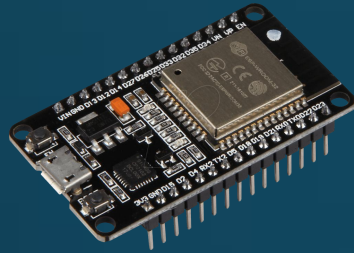
# Microcontrôleur

## Comment choisir ?



Arduino  
(ATmega)

- Très simple à utiliser
- Enorme communauté
- Support pédagogique
- Librairies
- IDE intuitif



ESP32

- + performant
- Wifi + Bluetooth
- Double cœur
- + de GPIO, ADC, PWM
- Compatible Arduino



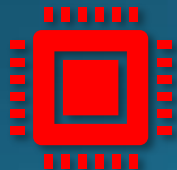
STM32

- Très performant
- Faible consommation
- Vaste gamme de choix
- IDE professionnels (STM32CubeIDE...)



Raspberry Pi

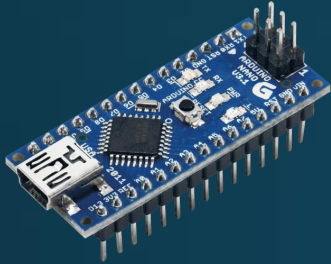
- Véritable ordinateur
- Rapport puissance/prix
- Double cœur (même 4)
- Beaucoup de GPIO...
- Bonne documentation





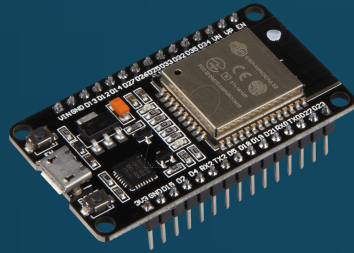
# Microcontrôleur

## Comment choisir ?



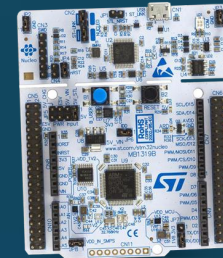
Arduino  
(ATmega)

- Peu de puissance
- Pas de WiFi/BLE
- Conso moyenne
- Mémoire et RAM limitées



ESP32

- + complexe à configurer
- Conso + élevée



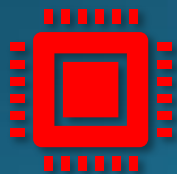
STM32

- Courbe d'apprentissage
- Config plus complexe
- Communauté moins large



Raspberry Pi

- Moins de bibliothèques
- Pas de DAC intégré
- Codé en python (à vous de voir si c'est bien ou pas...)

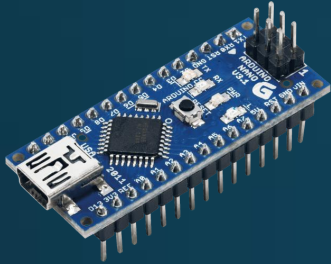






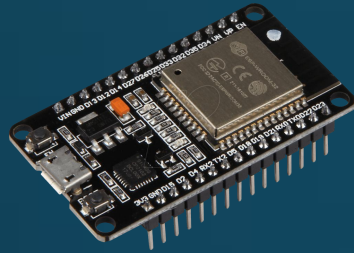
# Microcontrôleur

## Comment choisir ?



Arduino  
(ATmega)

- Débutants
- Education
- Projets simples



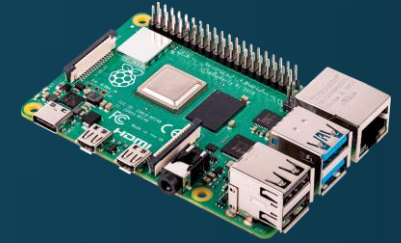
ESP32

- Projets connectés
- Plus évolués



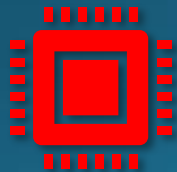
STM32

- Projets exigeants
- Temps réel



Raspberry Pi

- Logique complète embarquée
- Interface USB
- Optimisation
- Multi-tâche

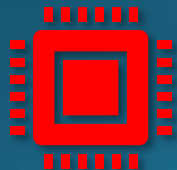
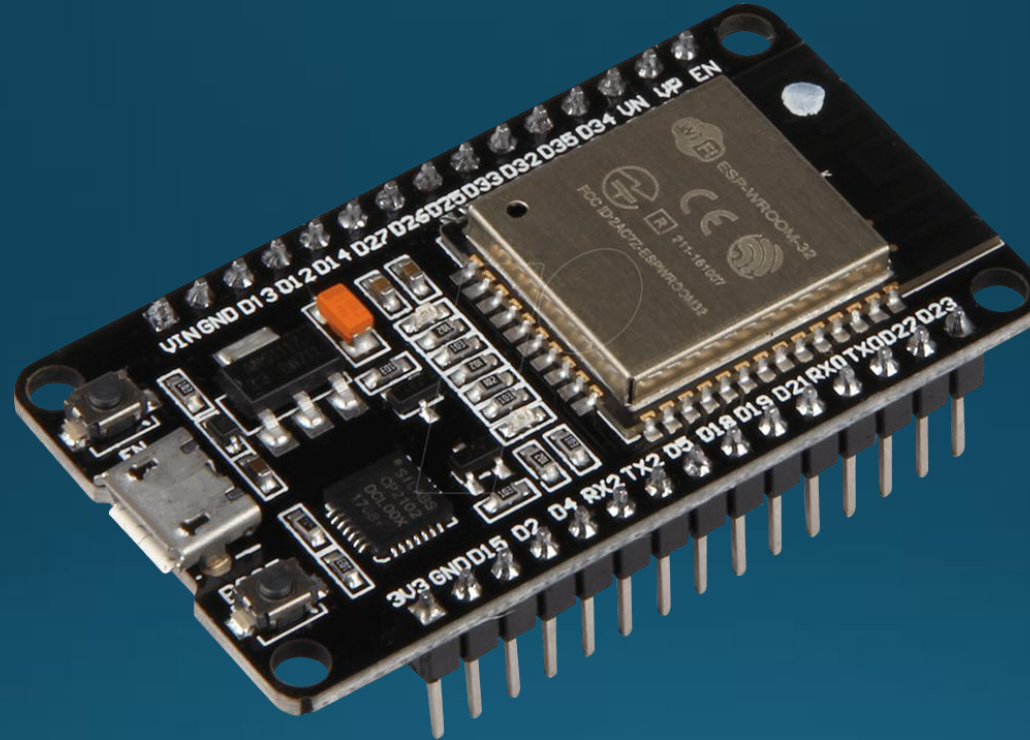
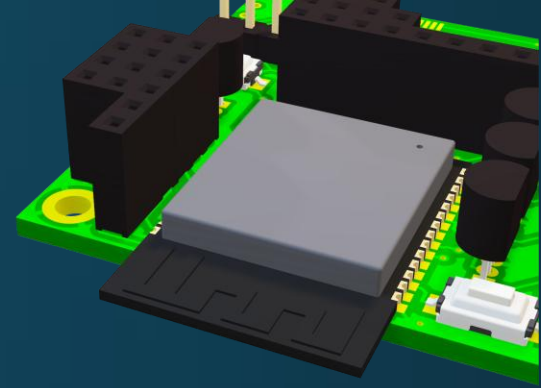


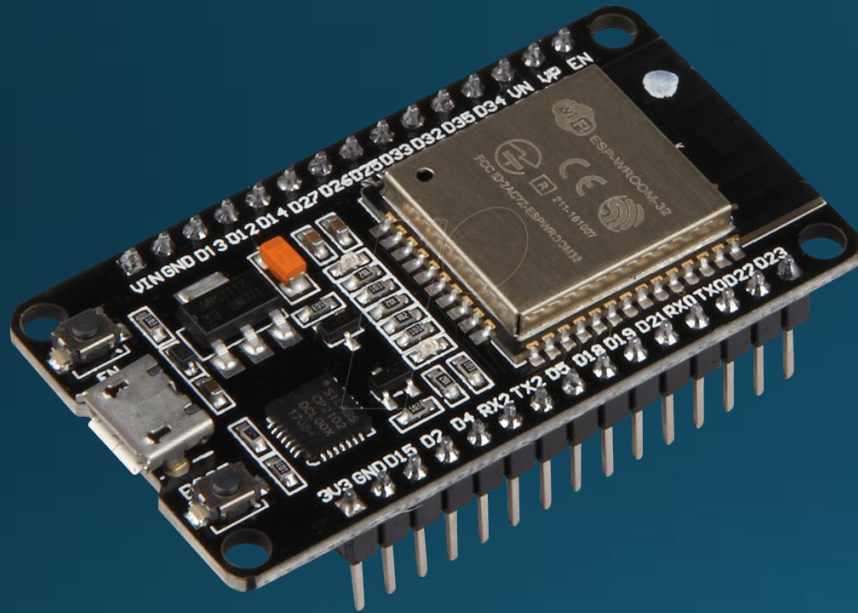
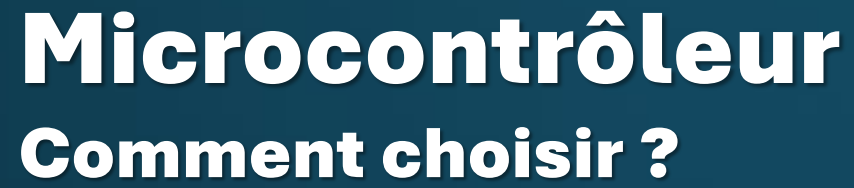




# Microcontrôleur

## Comment choisir ?



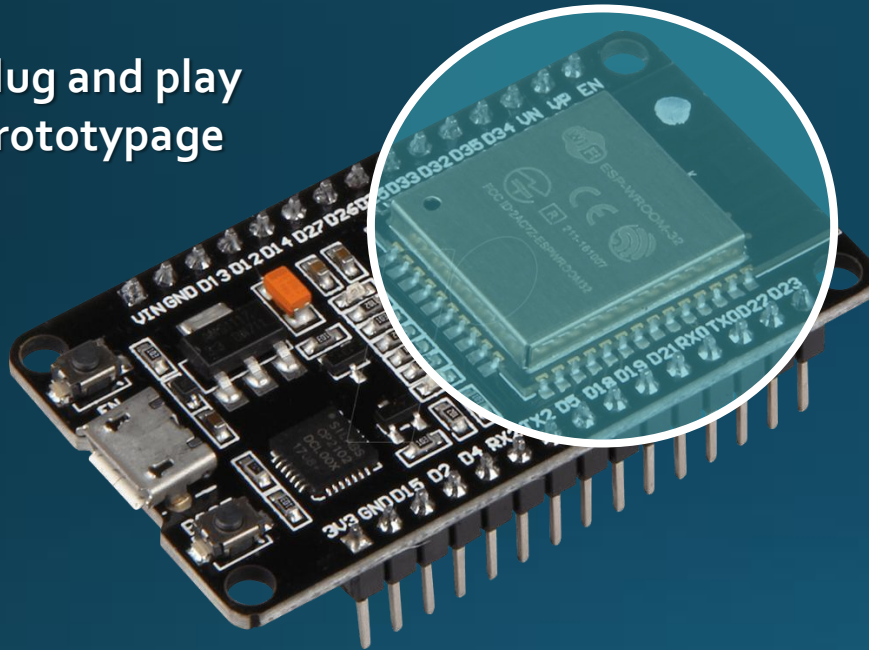




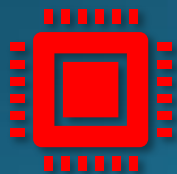
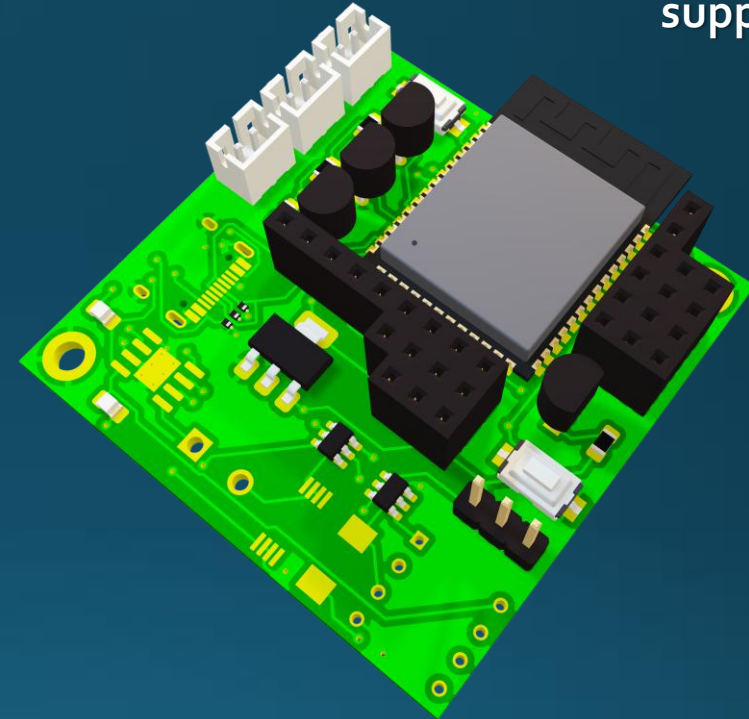
# Microcontrôleur

## Comment choisir ?

- Board
  - Plug and play
  - Prototypage



- Chip only
  - Plus opti
  - Plus complexe
  - Circuits supplémentaires

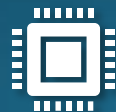
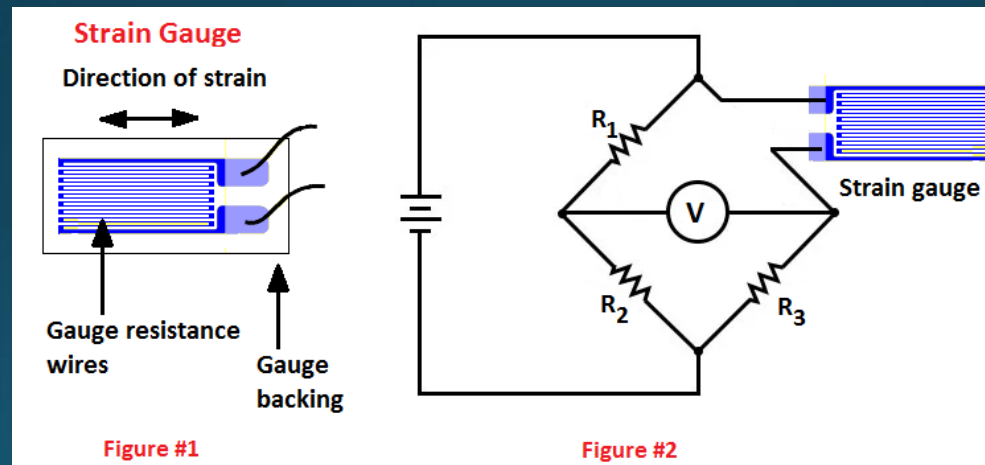
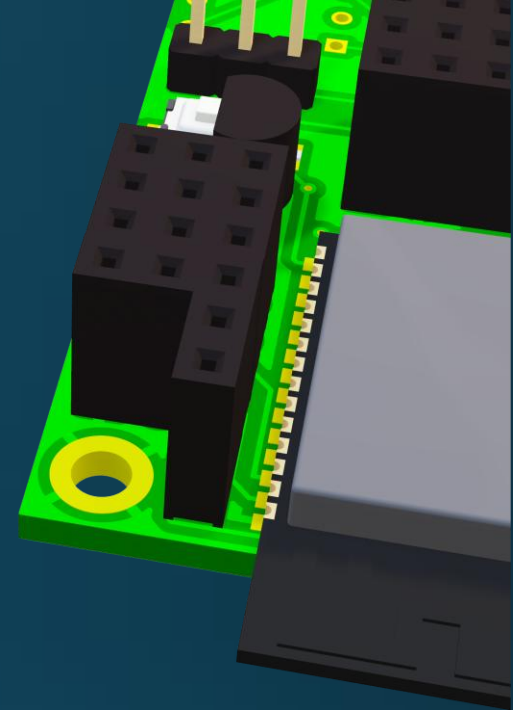






# Capteur Généralités

- Mesure de l'environnement
- Domaine physique → Domaine électrique
- Différentes technologies de capteurs

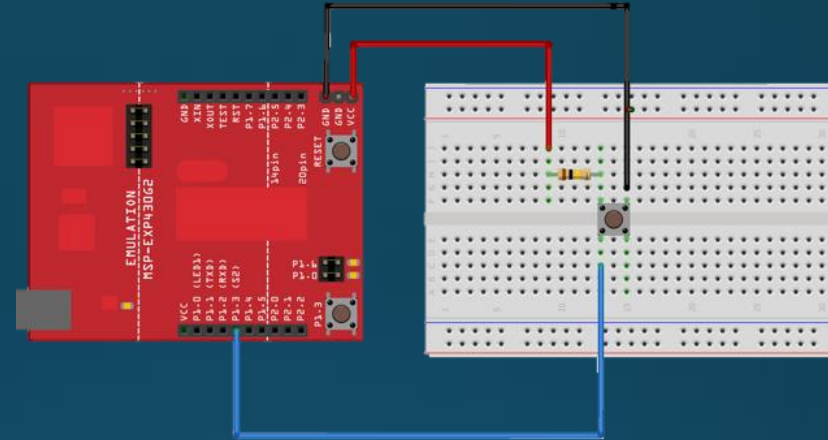
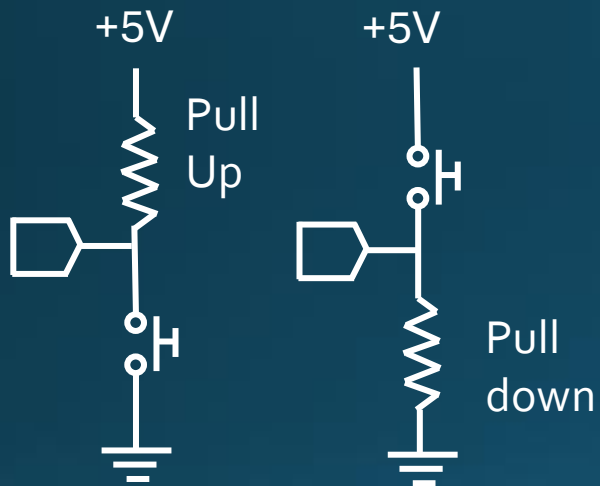




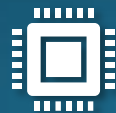


# Capteur

## Pull-up / Pull-down



- Eviter un potentiel flottant
- Tirer le courant à Vcc ou à la masse





# Capteur Analogique

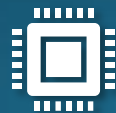


GND = 0 V

VCC = 5 V

$0\text{ V} < \text{AOUT} < 5\text{ V}$

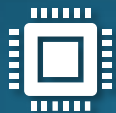
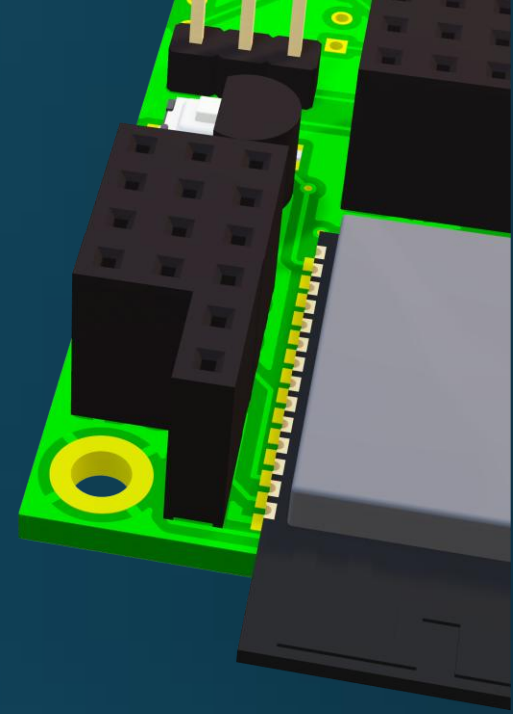
*ADC nécessaire*





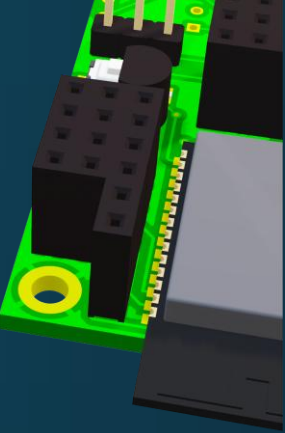
# Capteur Numérique

- Signal discret (propre ADC)
- Digital I/O Pins
- Meilleure précision
- Peu sensible au bruit
- Protocols:
  - Serial (UART)
  - I2C
  - SPI





# Capteur Numérique

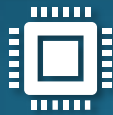


## Serial (UART)

## I2C

## SPI

Principe	Communication point à point	Bus série synchronisé Adressage d'esclaves	Bus série synchrone maître-esclaves
Pins	TX, RX	SDA, SCL	MOSI, MISO, SCK, SS
Vitesse	Moyenne	Lente	Rapide
Pros	Simple, universel	Multi-périphériques	Stable, simple config
Cons	1 esclave / ligne	Sensible au bruit	Plus de fils



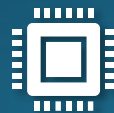
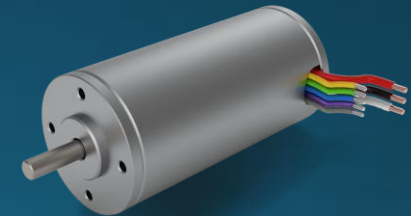
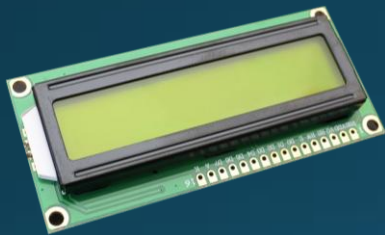
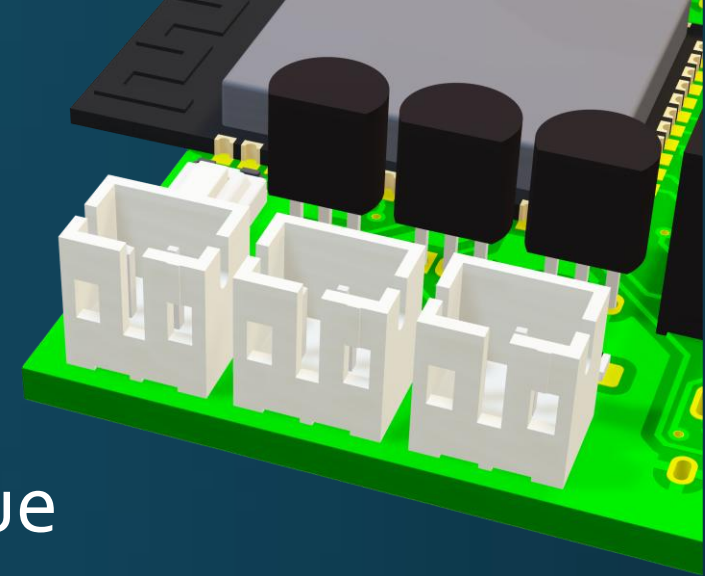




# Actuateur

## Généralités

- Agit sur l'environnement
- Domaine électrique → Domaine physique
- LIRE LES DATASHEETS (circuit type,  $V_{in}$  etc) !

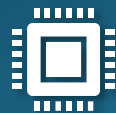
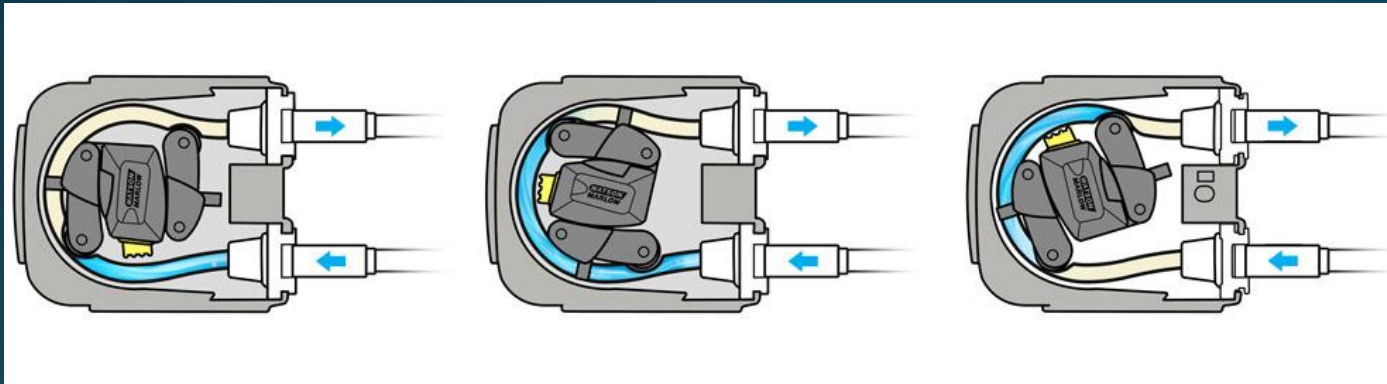
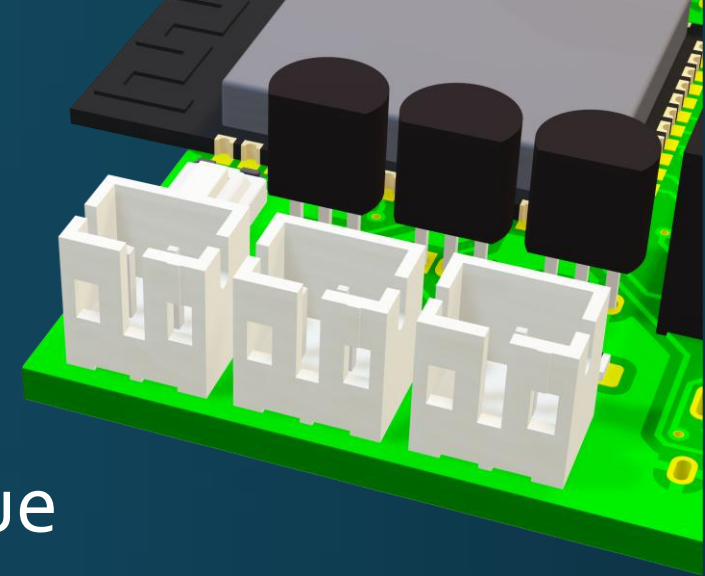




# Actuateur

## Généralités

- Agit sur l'environnement
- Domaine électrique → Domaine physique
- LIRE LES DATASHEETS (circuit type,  $V_{in}$  etc) !

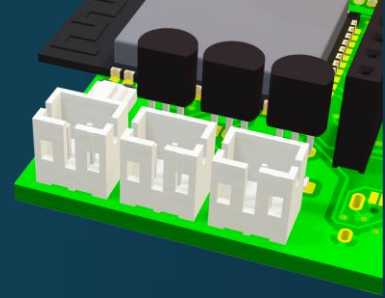








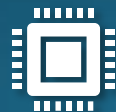
# Actuateur

## Moteur

Démo moteurs 11/11

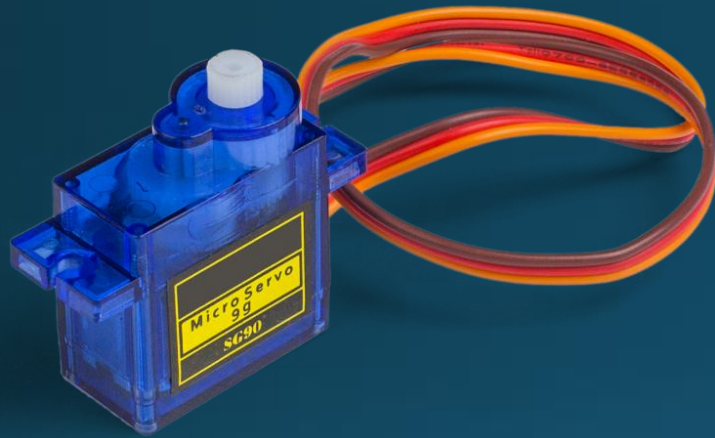


	Moteur DC à balais (brushed)	Moteur DC sans balais (brushless)	Moteur pas-à-pas	Servo moteur
Image				
Avantages	Pas cher, facile à contrôler, bon couple à faible vitesse	Durable, efficace, silencieux	Positionnement précis, stable à faible vitesse	Précision de position, bon ratio couple/poids
Inconvénients	Usure des balais, bruit, entretien	Contrôle complexe (besoin d'ESC), coût élevé	Complexe à haute vitesse, consommation élevée, poids élevé	Rotation limitée (sauf pour les servos 360°) et lente
Application	Jouets, outils électriques, petits appareils	Drones, ventilateurs...	Imprimantes 3D, CNC, robots	Bras robotiques, articulations, roues de contrôle de direction

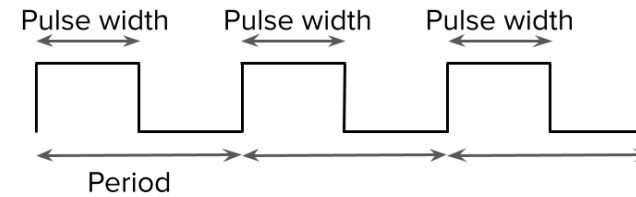




# Actuateur Moteur



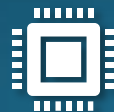
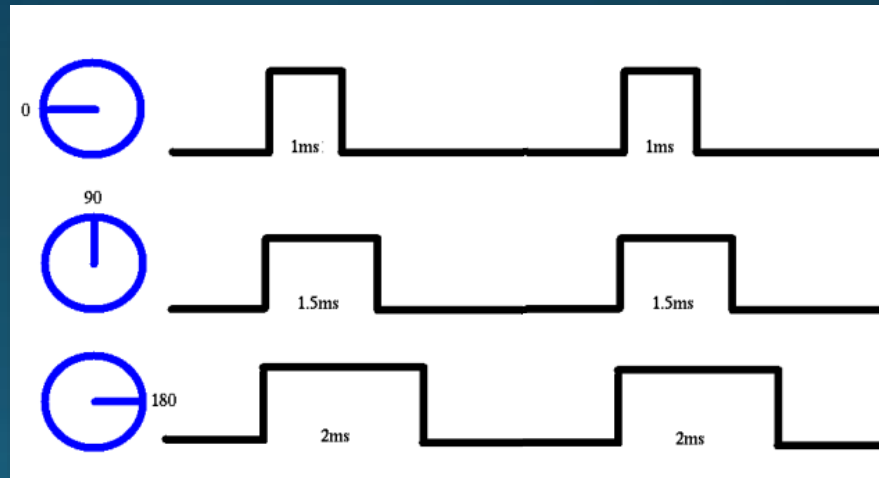
## PWM



$$\text{Duty cycle (\%)} = 100 \times \frac{\text{Pulse width}}{\text{Period}}$$

1 ms → 1 kHz

1 us → 1 MHz

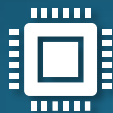
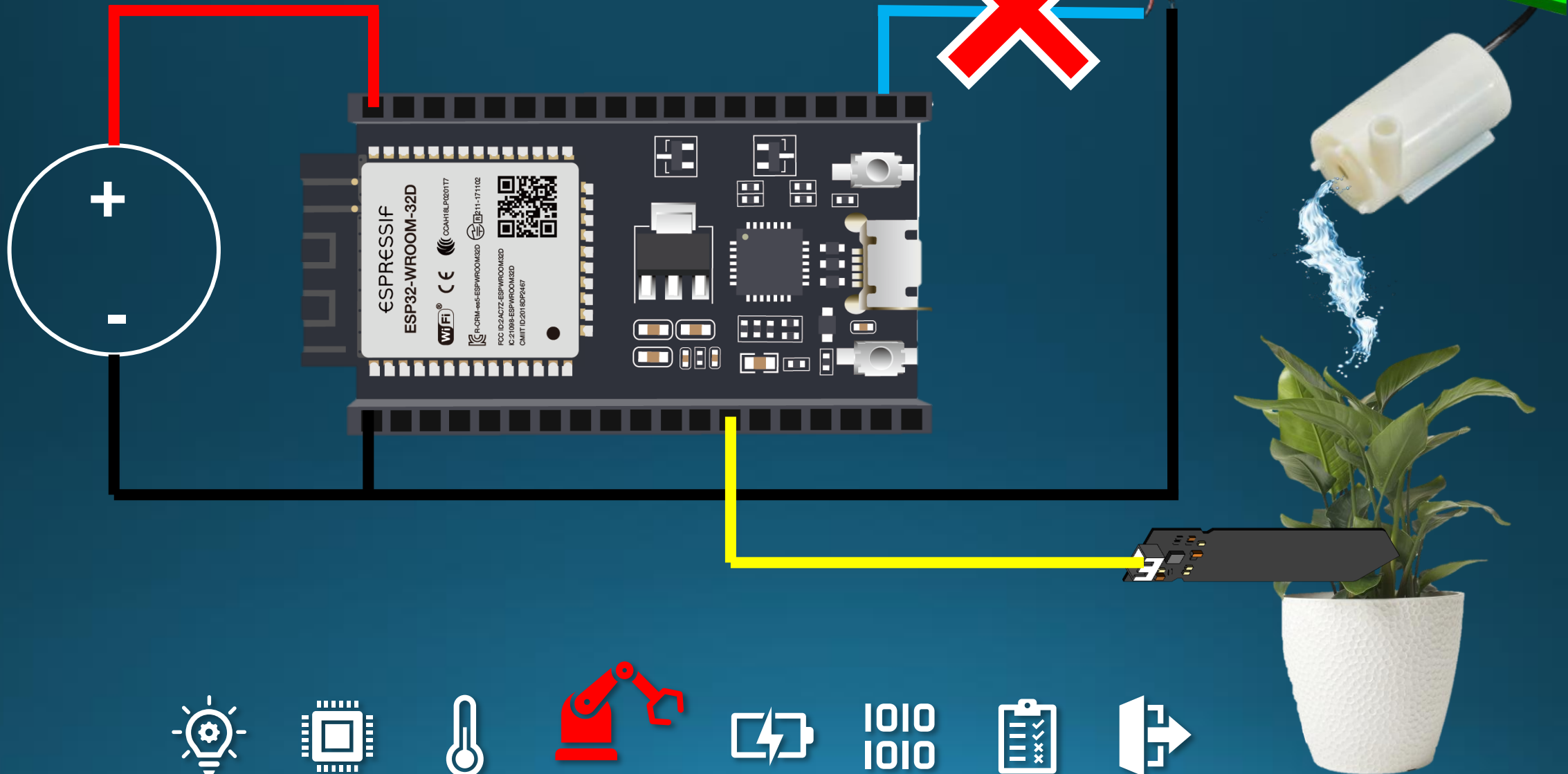






# Actuateur

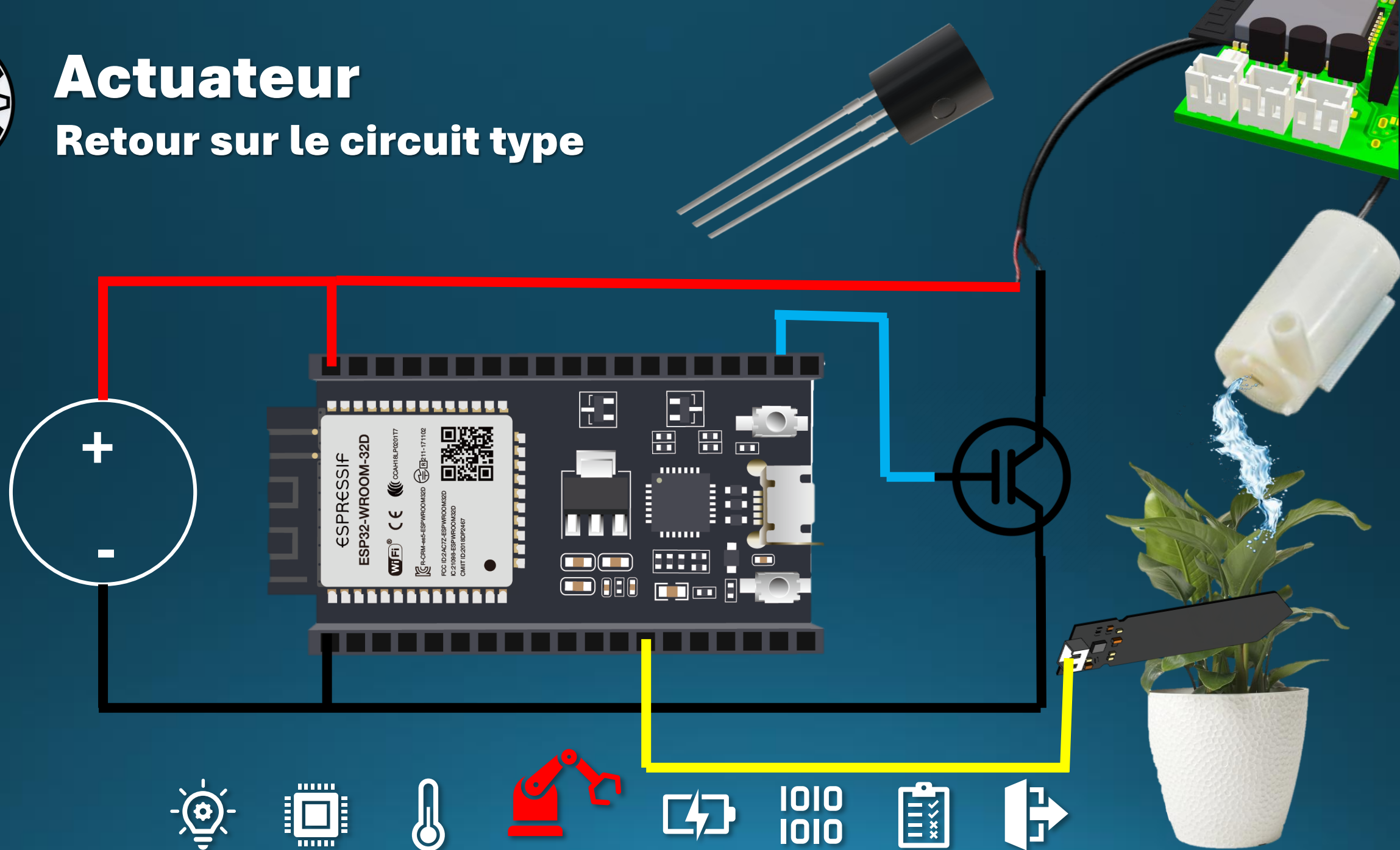
## Retour sur le circuit type





# Actuateur

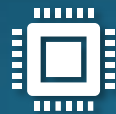
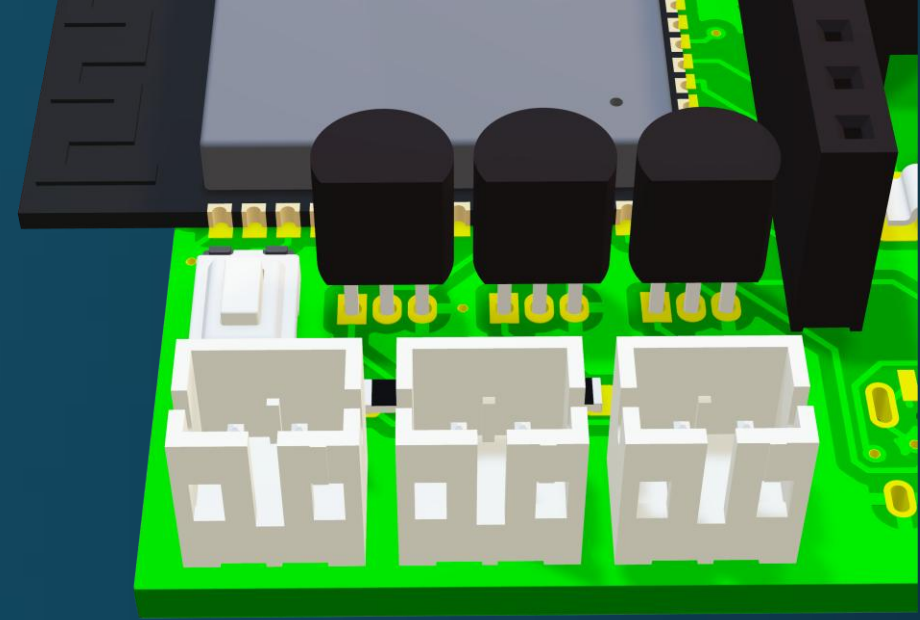
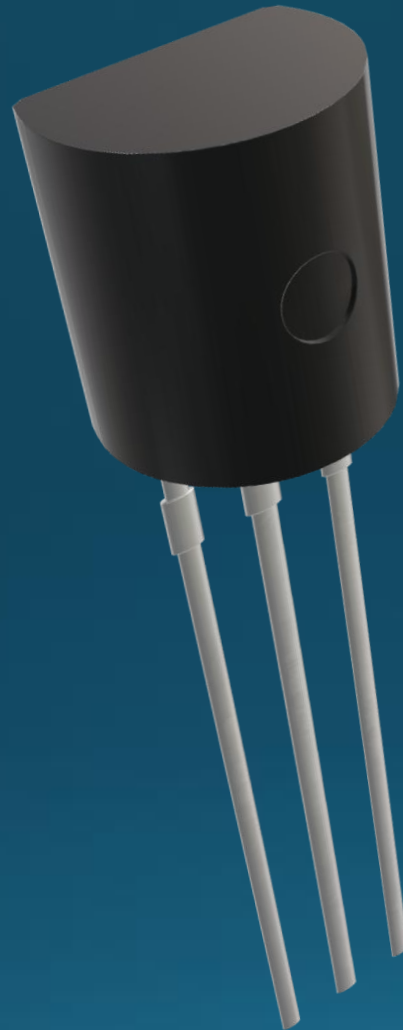
## Retour sur le circuit type





# Actuateur

## Transistor

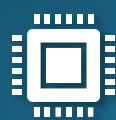
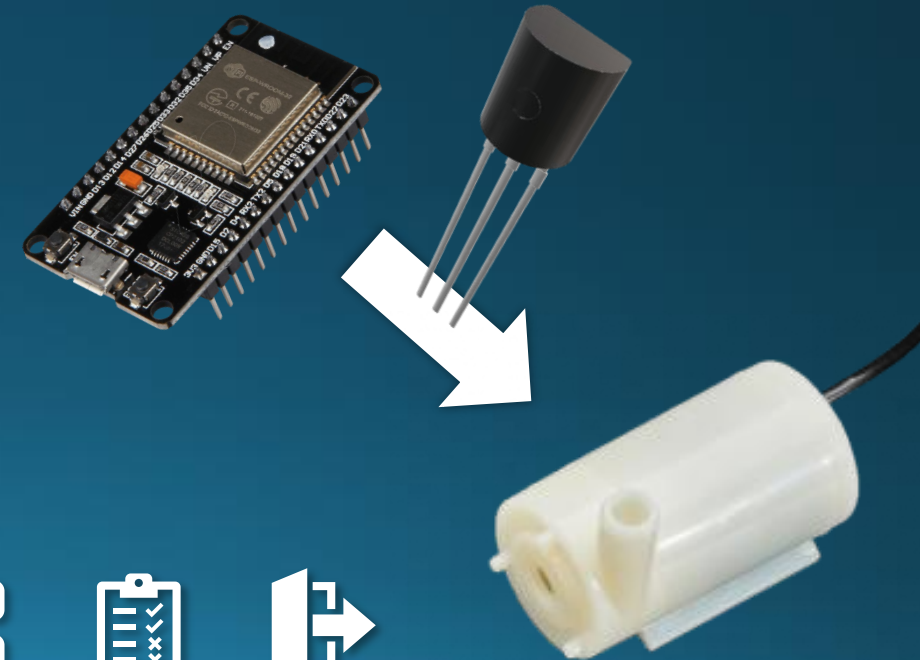
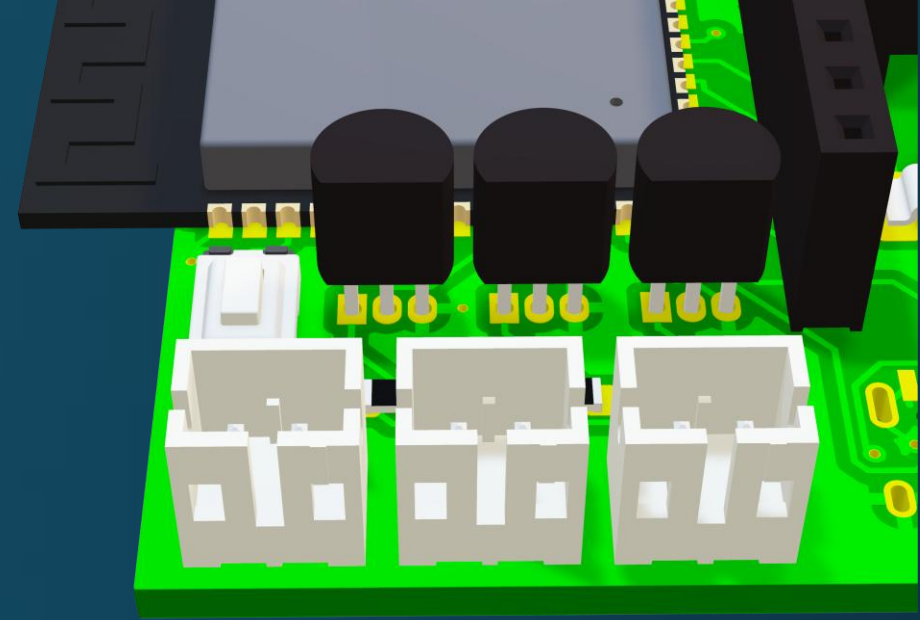
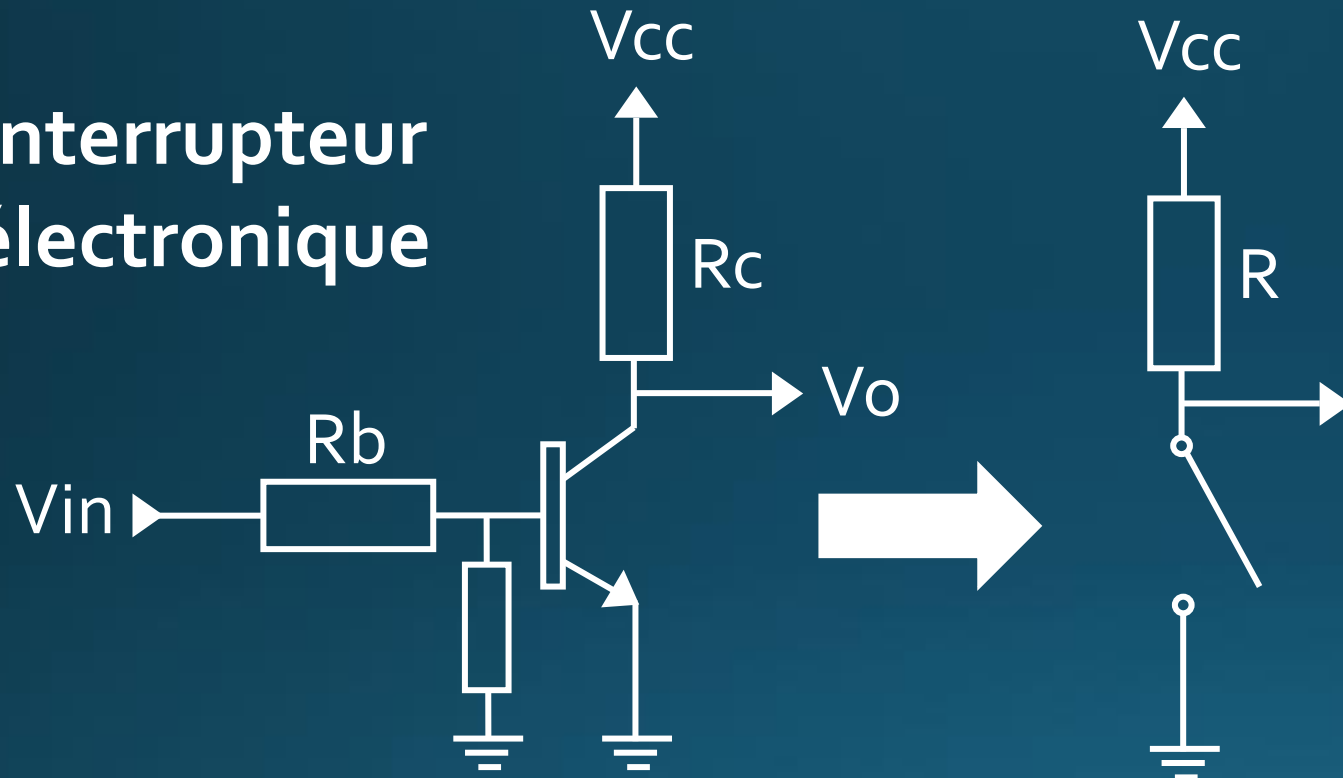




# Actuateur

## Transistor

Interrupteur  
électronique

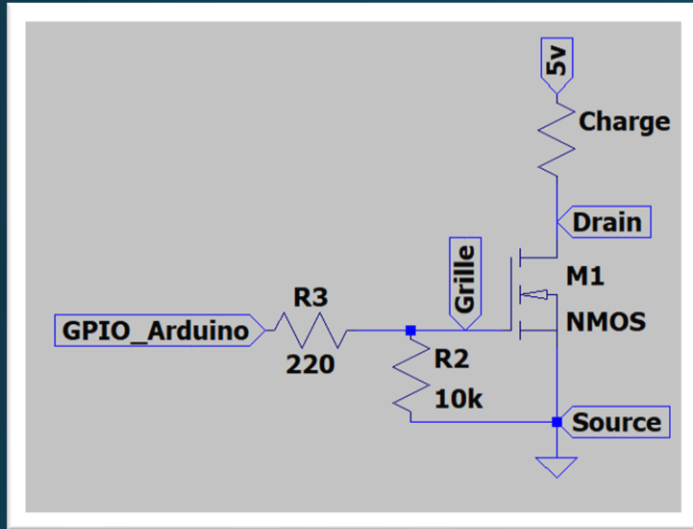




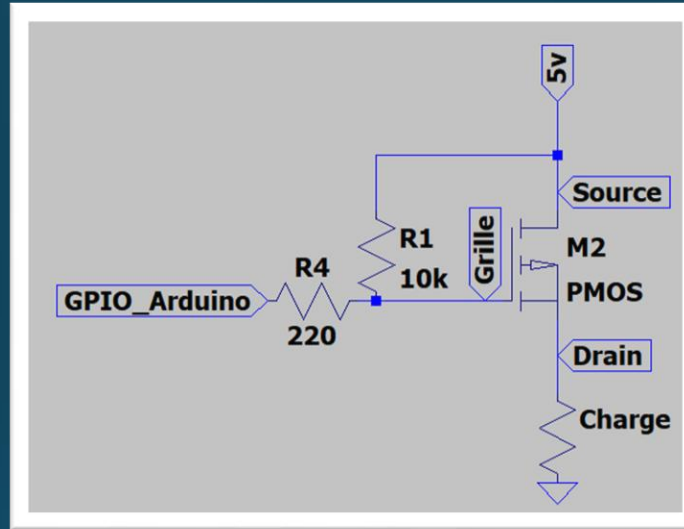


# Actuateur

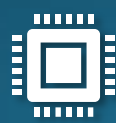
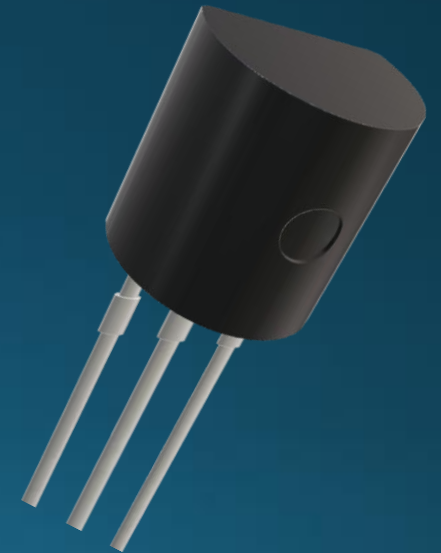
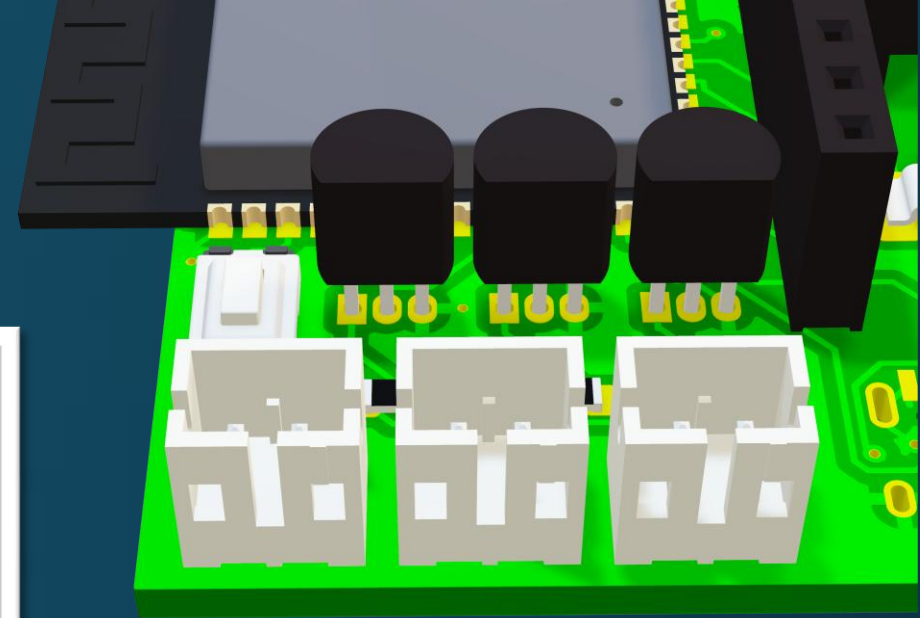
## Transistor



GPIO Arduino	Charge
LOW	OFF
HIGH	ON



GPIO Arduino	Charge
LOW	ON
HIGH	OFF





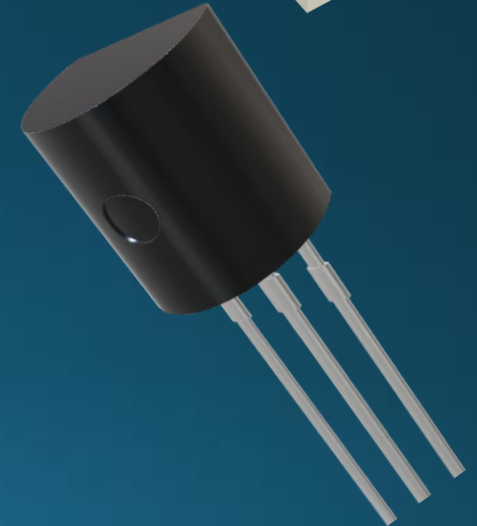
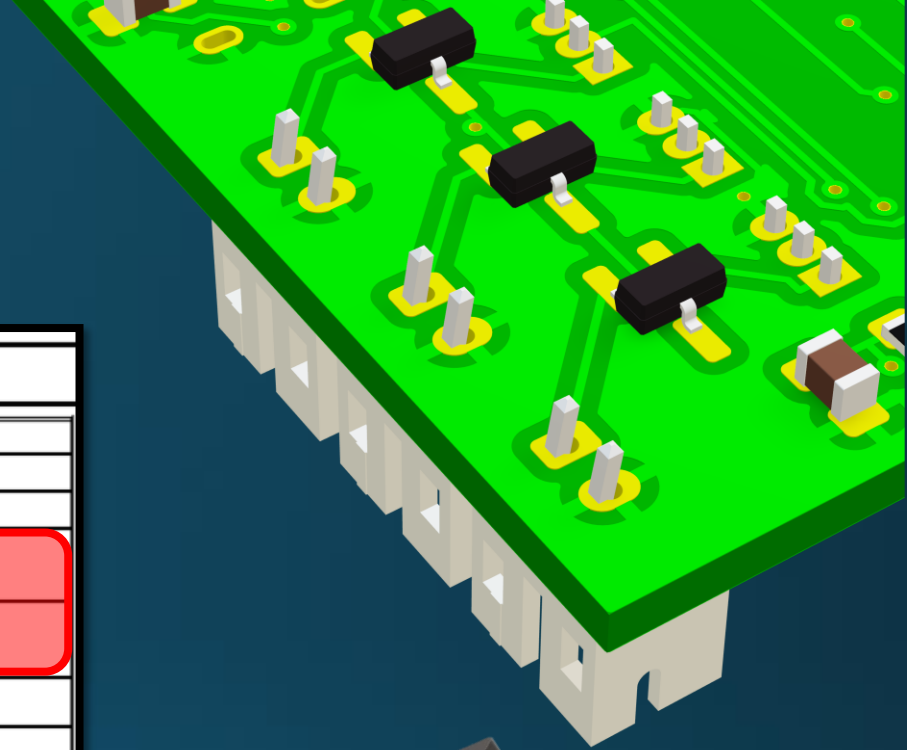
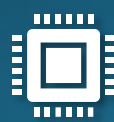
# Actuateur Transistor

## Maximum Ratings (@T<sub>A</sub> = +25°C, unless otherwise specified.)

Characteristic			Symbol	Value	Unit
Drain-Source Voltage			V <sub>DSS</sub>	130	V
Gate-Source Voltage			V <sub>GSS</sub>	±20	V
Continuous Drain Current (Note 6) V <sub>GS</sub> = 10V	Steady State	T <sub>A</sub> = +25°C	I <sub>D</sub>	1.0	A
		T <sub>A</sub> = +70°C		0.8	
	t<10s	T <sub>A</sub> = +25°C	I <sub>D</sub>	1.2	A
		T <sub>A</sub> = +70°C		1.0	
Pulsed Drain Current (10μs Pulse, Duty Cycle ≤1%)			I <sub>DM</sub>	3.3	A
Maximum Body Diode Continuous Current (Note 6)			I <sub>S</sub>	1.0	A

## Electrical Characteristics (@T<sub>A</sub> = +25°C, unless otherwise specified.)

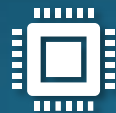
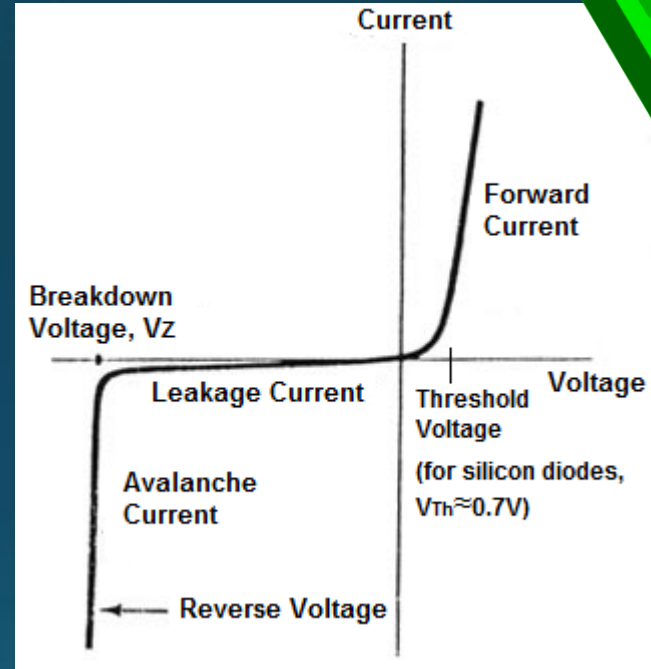
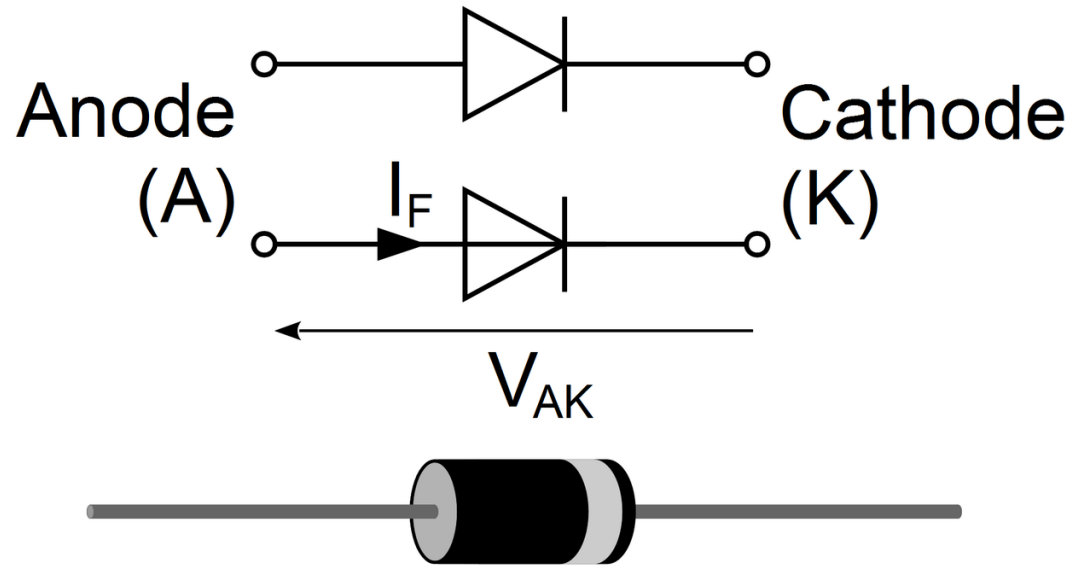
Characteristic	Symbol	Min	Typ	Max	Unit	Test Condition
<b>OFF CHARACTERISTICS (Note 7)</b>						
Drain-Source Breakdown Voltage	BV <sub>DSS</sub>	130	—	—	V	V <sub>GS</sub> = 0V, I <sub>D</sub> = 250µA
Zero Gate Voltage Drain Current	I <sub>DSS</sub>	—	—	100	nA	V <sub>DS</sub> = 120V, V <sub>GS</sub> = 0V
Gate-Body Leakage	I <sub>GSS</sub>	—	—	±100	nA	V <sub>GS</sub> = ±20V, V <sub>DS</sub> = 0V
<b>ON CHARACTERISTICS (Note 7)</b>						
Gate Threshold Voltage	V <sub>GS(TH)</sub>	2.0	2.7	4.0	V	V <sub>DS</sub> = V <sub>GS</sub> , I <sub>D</sub> = 250µA
Static Drain-Source On-Resistance	R <sub>DS(ON)</sub>	—	0.41	0.75	Ω	V <sub>GS</sub> = 10V, I <sub>D</sub> = 2.0A
		—	0.43	0.85		V <sub>GS</sub> = 6.0V, I <sub>D</sub> = 2.0A
Diode Forward Voltage	V <sub>SD</sub>	—	0.8	1.2	V	V <sub>GS</sub> = 0V, I <sub>S</sub> = 1.0A





# Actuateur

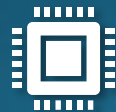
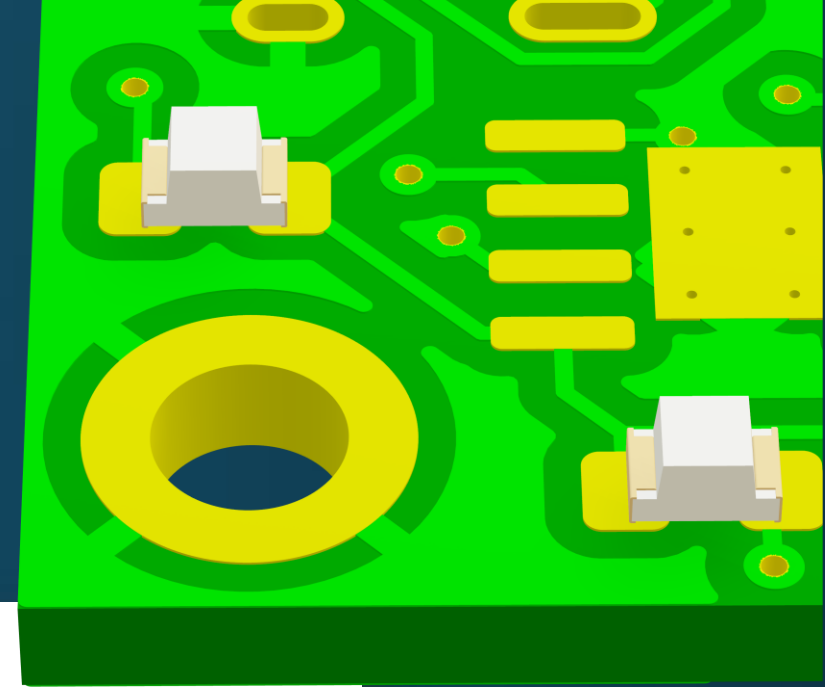
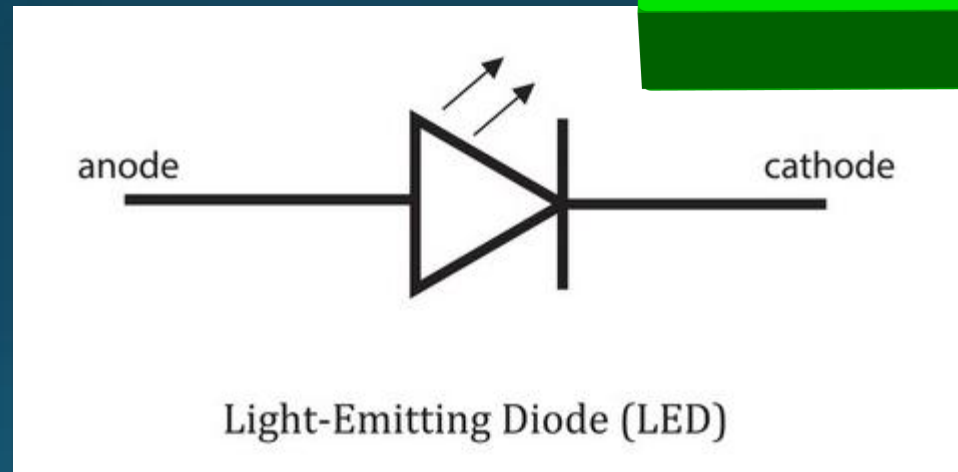
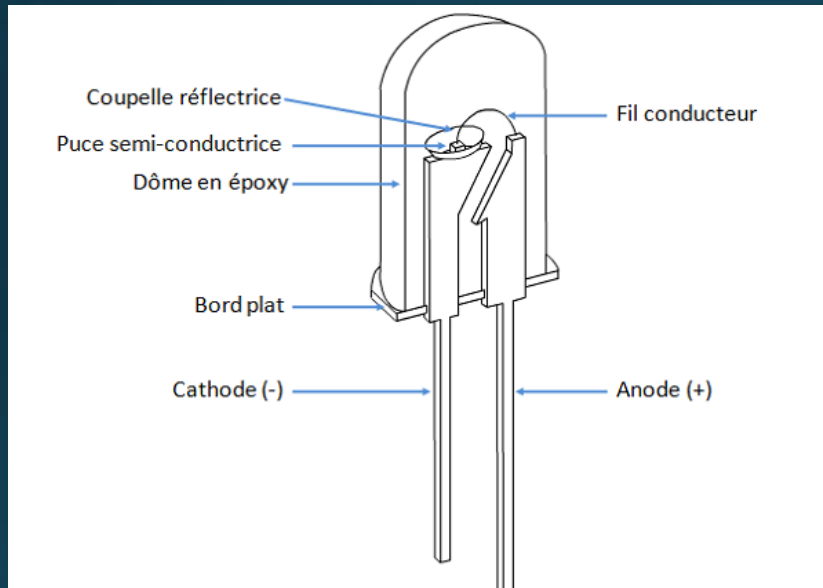
## Diode et LED





# Actuateur

## Diode et LED

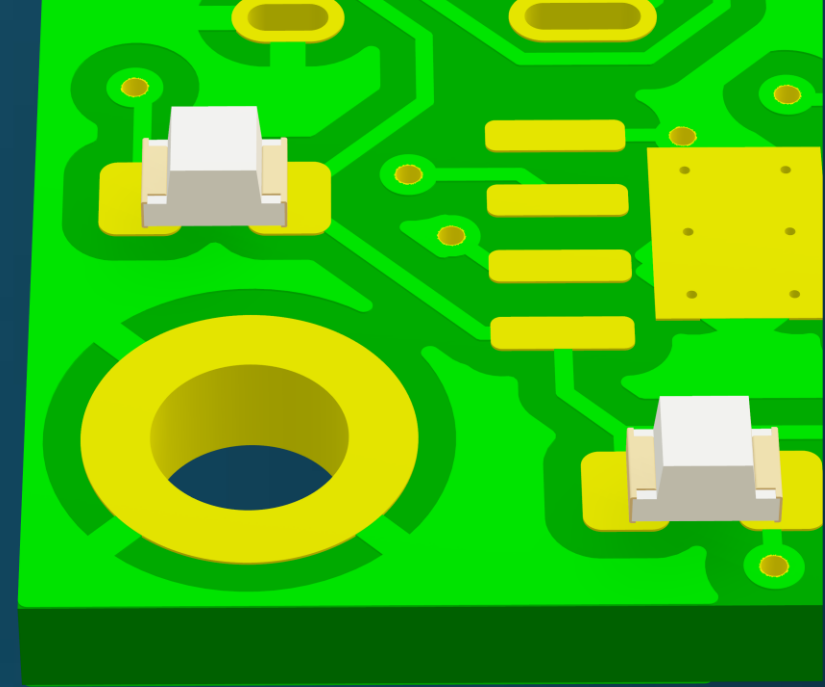
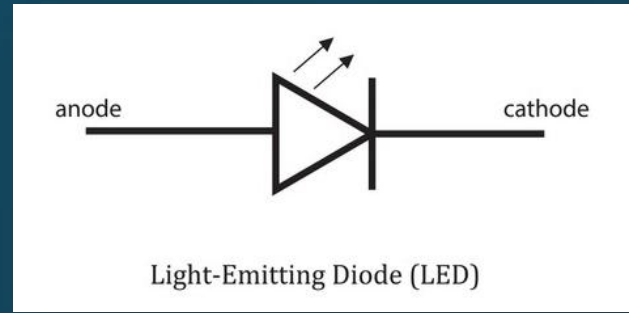






# Actuateur

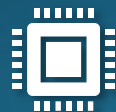
## Diode et LED



- Ne pas directement brancher à Vcc
- Résistance pour limiter le courant
- Lire datasheet de la LED
- Calculer la valeur de la résistance :

$$R = \frac{V_{alim} - V_f}{I_f}$$

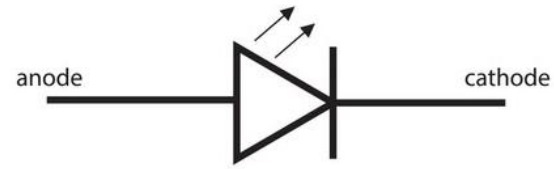
- Tension directe  $V_f$
- Courant nominal  $I_f$
- Arrondir à la valeur standard de résistance la plus proche (vers le bas idéalement)





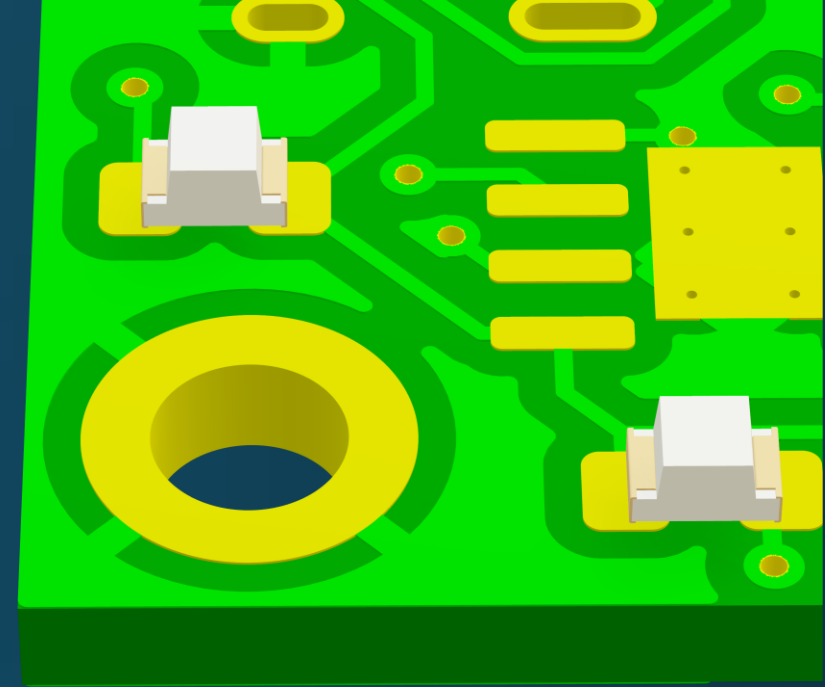
# Actuateur

## Diode et LED



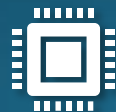
Light-Emitting Diode (LED)

$$R = \frac{V_{alim} - V_f}{I_f}$$



Properties		Test conditions	Value			Unit
			min.	typ.	max.	
Peak Wavelength	$\lambda_{Peak}$	20 mA		640		nm
Dominant Wavelength	$\lambda_{Dom}$	20 mA		635		nm
Luminous Intensity	$I_V$	20 mA	120	160		mcd
Forward Voltage	$V_F$	20 mA		2	2.4	V
Spectral Bandwidth	$\Delta\lambda$	20 mA		17		nm
Reverse Current	$I_{REV}$	5 V			10	$\mu A$
Viewing Angle Phi 0°	$2\theta_{50\%}$	20 mA		40		°

$$R = \frac{5-2.4}{0,02} = 130 \, \Omega \approx 150 \, \Omega$$

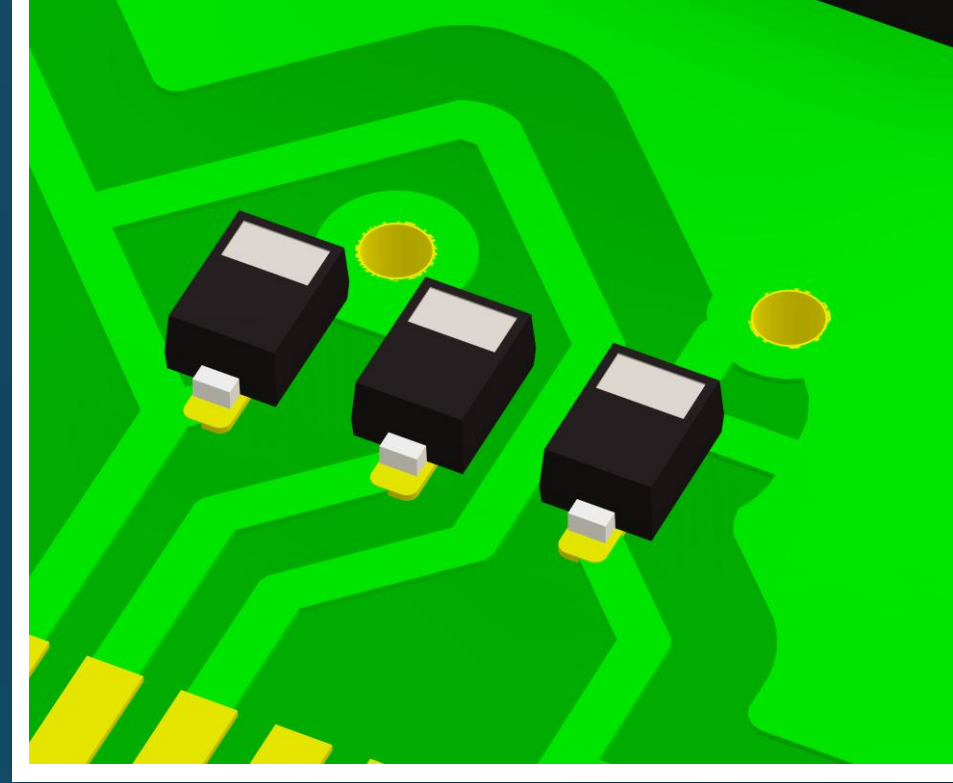
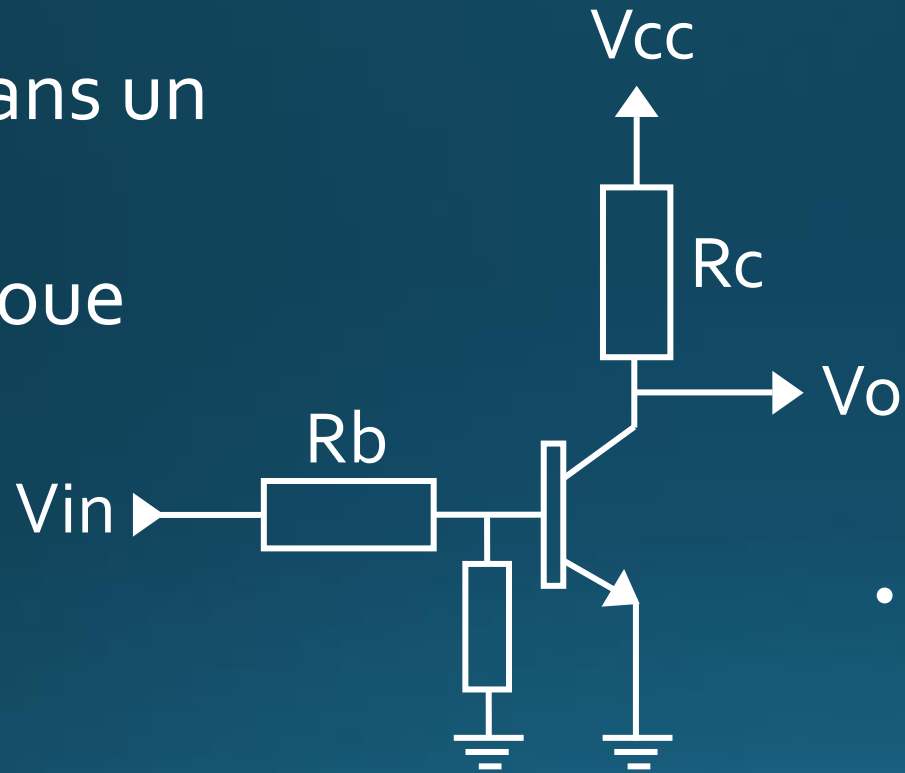




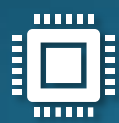
# Actuateur

## Diode et LED

- Courant dans un seul sens
- Diode de roue libre



- Moteurs basse tension (5-12V)
  - Diode Schottky (ex: 1N5819)

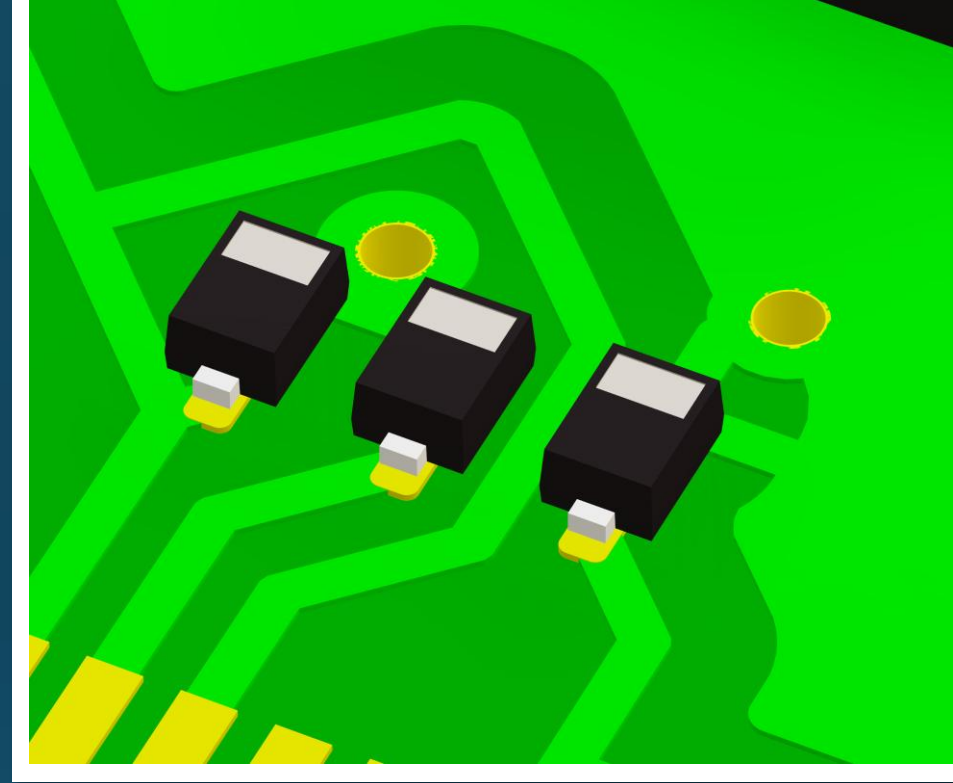
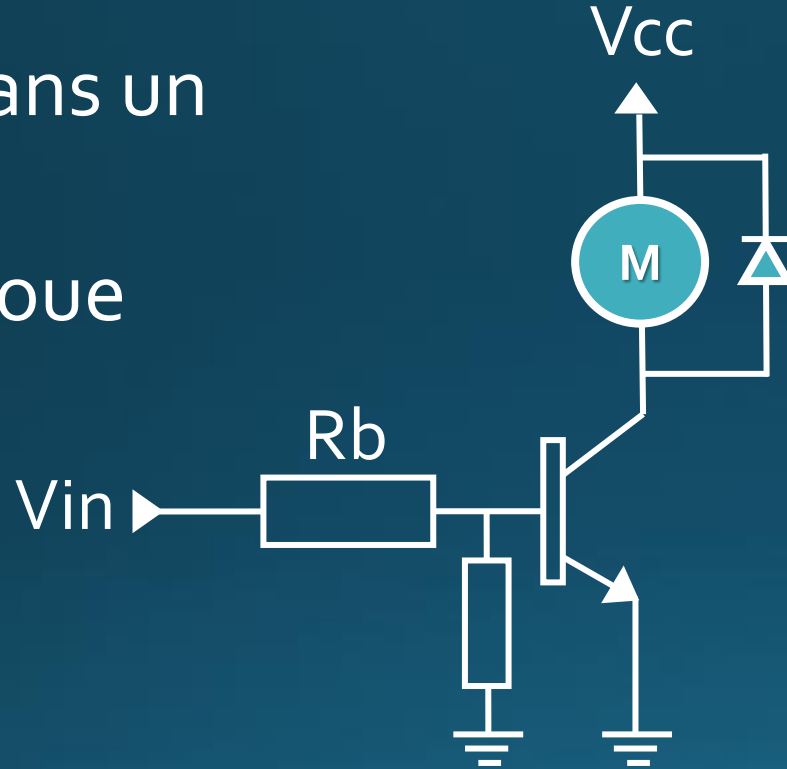




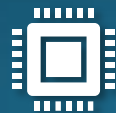
# Actuateur

## Diode et LED

- Courant dans un seul sens
- Diode de roue libre



- Moteurs basse tension (5-12V)
  - Diode Schottky (ex: 1N5819)



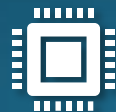
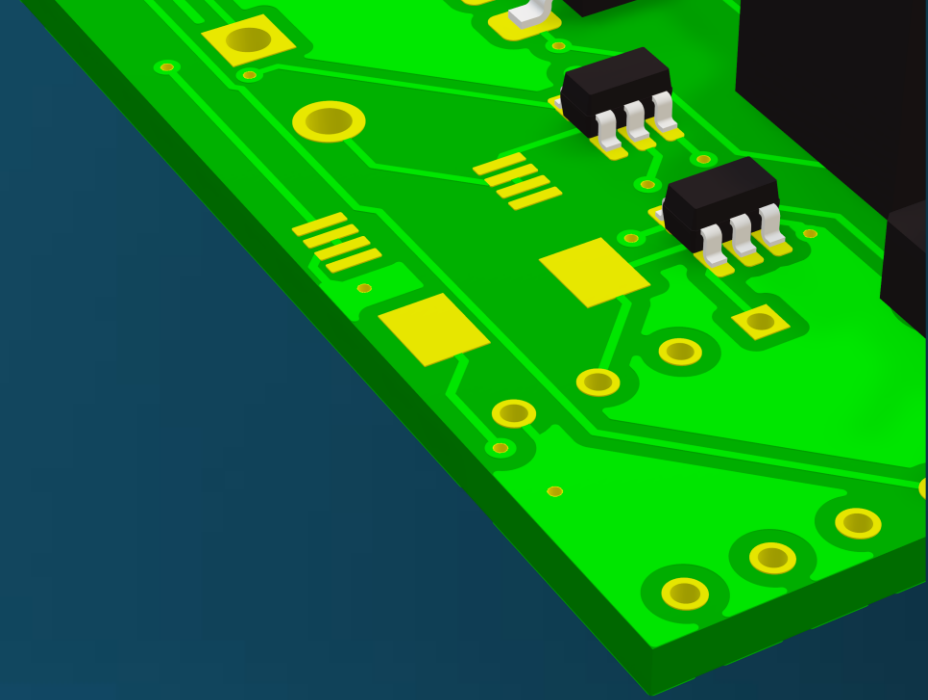




# Alimentation

## Généralités

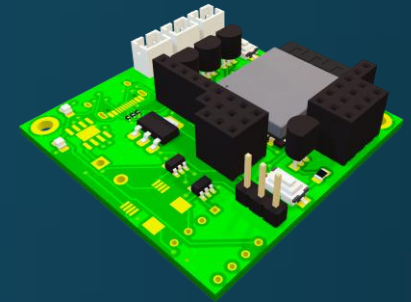
- Fournir la puissance nécessaire (tension et courant) au système
- Prendre en considération tous les composants



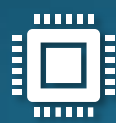
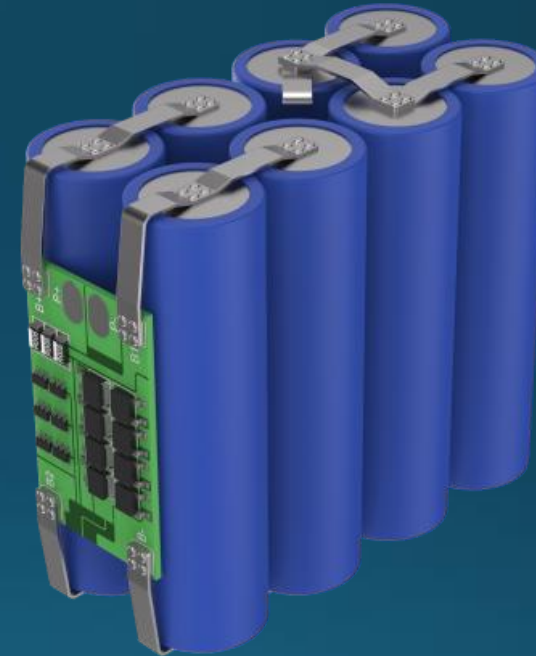


# Alimentation

## Différentes sources



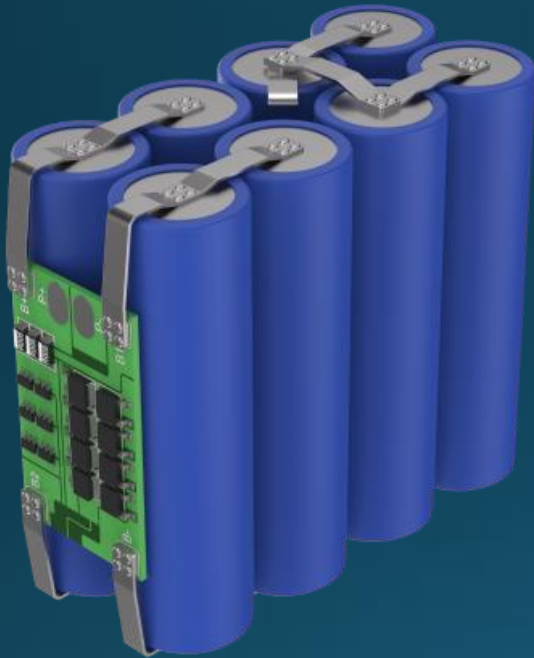
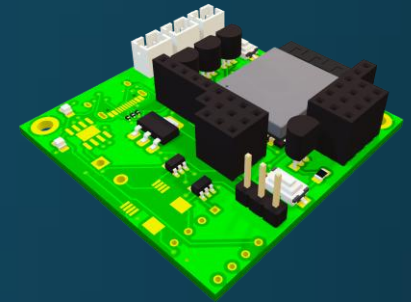
## Outils de labo



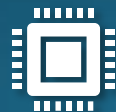


# Alimentation

## Différentes sources

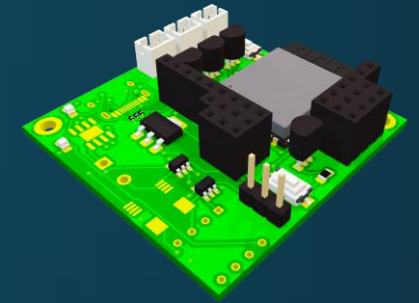


- Composition de cellules (série et/ou parallèle)
- BMS (Battery Management System) nécessaire
- Fusibles !
- Plus d'infos lors de la démo Batterie (18/11)

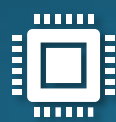




# Code Bootloader



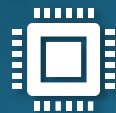
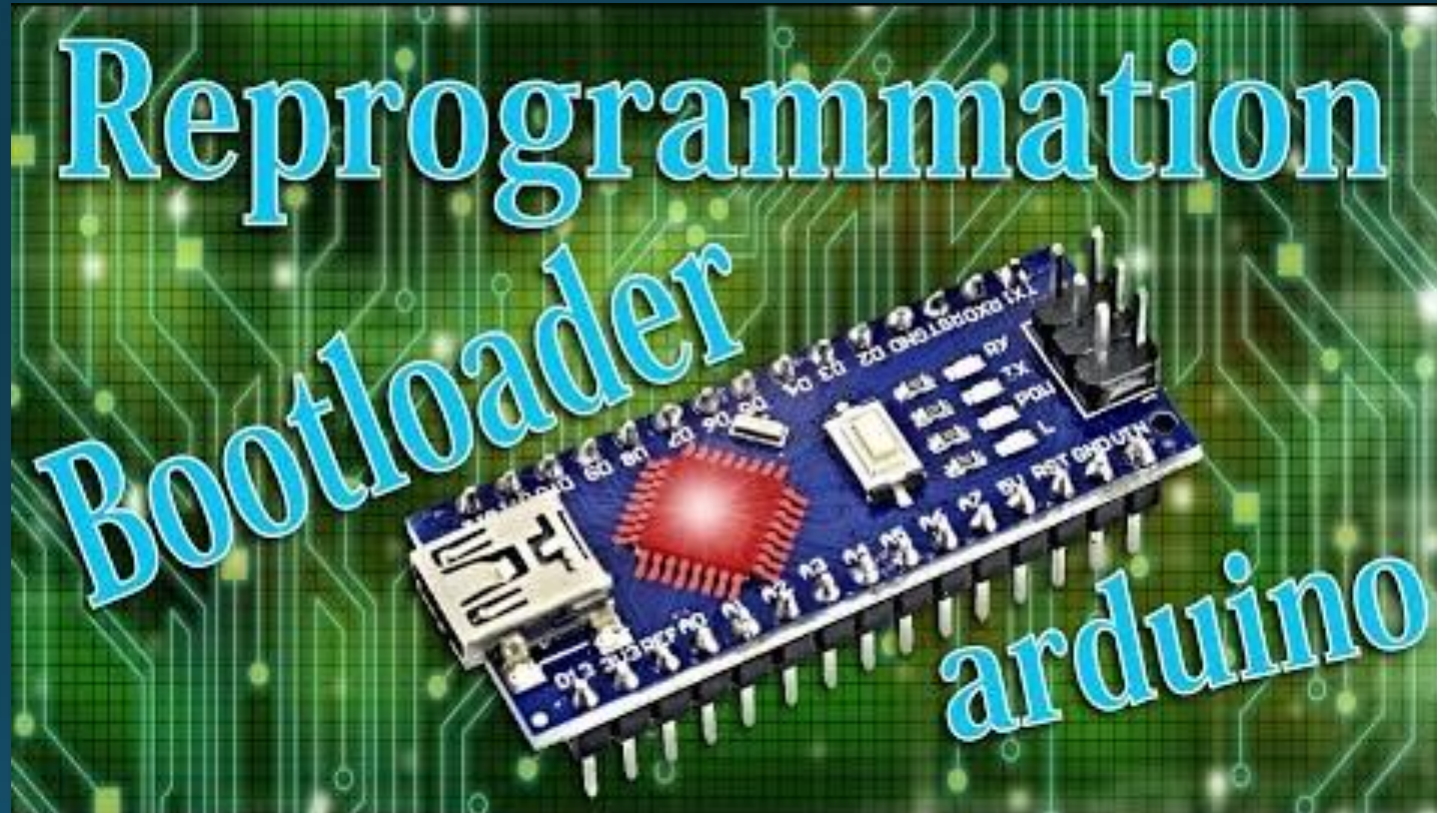
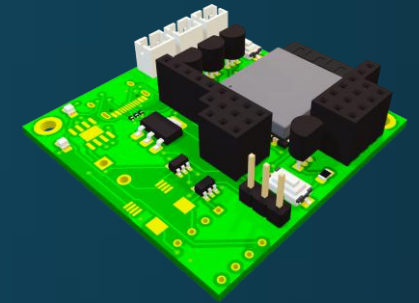
- Programme de configuration (une fois au début)
- Initialisation principale (Horloge, RAM, périphériques de base)
- Configuration de la réception d'un programme utilisateur via protocole de communication (USB, UART, SPI)
  - L'écrire dans la mémoire FLASH
  - Le lancer au démarrage
- Equivalent à un OS pour un ordinateur
- Soit déjà installé (Arduino, ESP)
- Soit utiliser un programmeur externe (ST-link par exemple)







# Code Bootloader

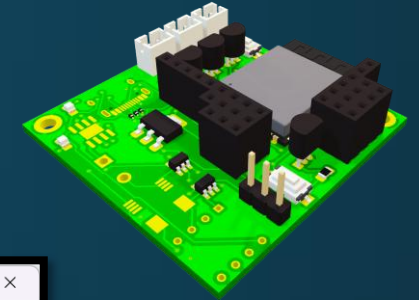


1010  
1010





# Code Arduino IDE



- Programme en C
- Librairies
- Connecte l'Arduino/ESP à ton ordi en USB et upload le programme
- Powersupplies: for now with USB
- Later course via Vin (external)

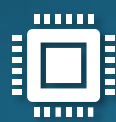
```
squencer_synth | Arduino 1.8.19 (Windows Store 1.8.57.0)
File Edit Sketch Tools Help
[Icons]
squencer_synth
//change to according pins
#define CB0 23
#define CB1 23
#define CB2 23
#define CB3 23 //CB = control bit

#define int0 0 //interrupt pin for outside clock

volatile int upperlim = 15;
volatile int lowerlim = 0;
volatile int cstep = 0;
volatile bool dir = true;
void incrseq();

//direction true = forward
void setup() {
  pinMode(CB0, OUTPUT);
  pinMode(CB1, OUTPUT);
  pinMode(CB2, OUTPUT);
  pinMode(CB3, OUTPUT);
  attachInterrupt(digitalPinToInterrupt(int0), incrseq(), RISING);
}

void loop() {
  // ...
}
```

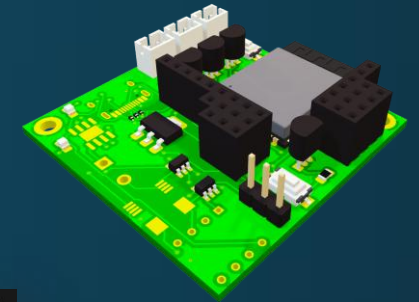


1010  
1010





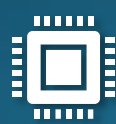
# Code VSCode



The screenshot displays the Visual Studio Code editor with a project named 'KIT\_JIG\_CONTROLLER\_TEST'. The Explorer sidebar on the left shows the project structure, including folders like '.pio', '.venv', '.vscode', 'include', 'lib', 'python\_simulator', and 'src'. The 'src' folder is expanded, showing files like 'menu.cpp', 'menu.h', 'robot\_comm.cpp', 'robot\_comm.h', 'robot\_control.cpp', 'robot\_control.h', 'main.cpp', and 'pong\_working.cpp.backup'. The main editor window shows the 'main.cpp' file with the following code:

```
1  /*
2  * Système de menu principal pour ESP32
3  * Navigation entre Pong, Space Invaders, Pac-Man et Snake
4  */
5
6  #include
7  #include
8  #include
9  #include
10 #include
11 #include
12 #include "robot/robot_control.h"
13
14 // Instances des jeux et menu
15 Menu mainMenu;
16 PongGame pongGame;
17 SpaceInvadersGame spaceInvadersGame;
18 PacManGame pacmanGame;
19 SnakeGame snakeGame;
20 RobotControl robotControl;
21
22 void setup() {
23     Serial.begin(115200);
24
25     Serial.println("=== GAME SYSTEM STARTED ===");
26     Serial.println("Menu Principal: Joystick Y: GPIO2, BTN: GPIO6");
27     Serial.println("Pong: JOY1_V: GPIO1, JOY2_V: GPIO3, BTN1: GPIO5, BTN2: GPIO6");
28     Serial.println("Space Invaders: Joystick Y: GPIO2, Tir: GPIO6, Menu: GPIO5");
29 }
```

The right sidebar shows the 'CHAT' panel with a message: 'Inversion Effectuée ! Nouveau Mapping Final :'. Below this, it lists joystick mappings for two joysticks. The bottom status bar shows 'Ln 8, Col 29 Spaces: 2 UTF-8 with BOM LF {} C++'.

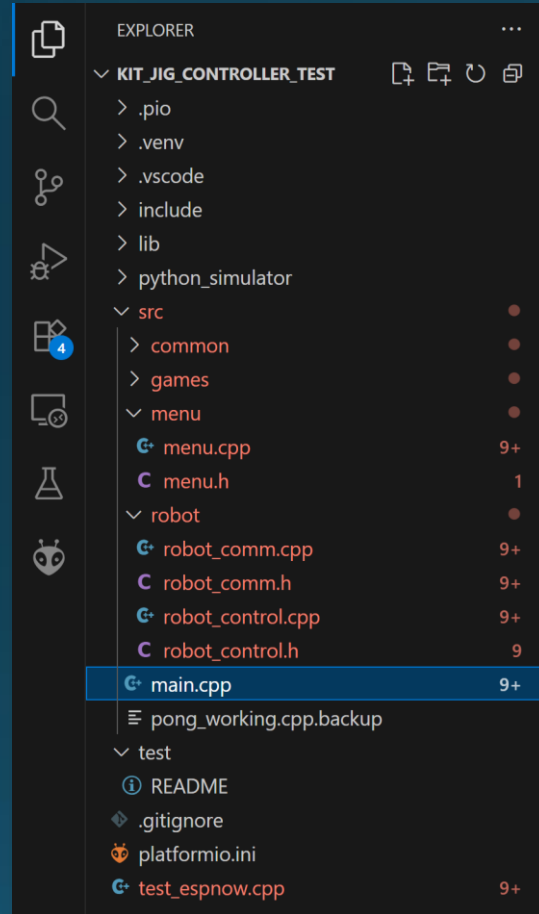
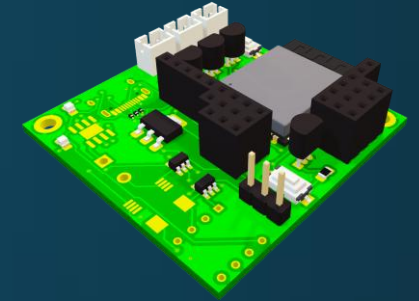


1010  
1010

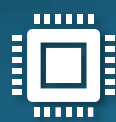




# Code VSCode



- Workspace
- Organisation du projet
- Arborescence des étapes
- Lien avec Github



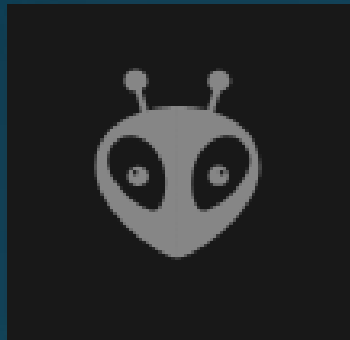
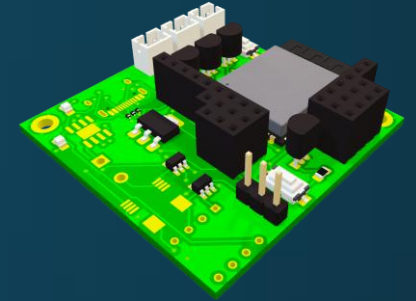
1010  
1010



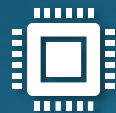




**Code  
VSCode**

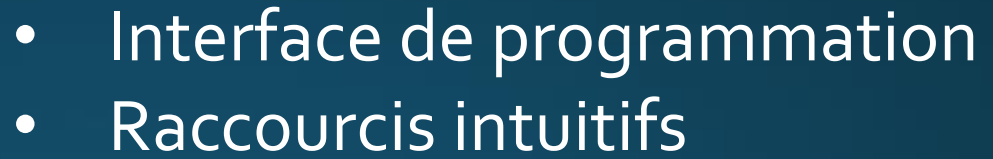
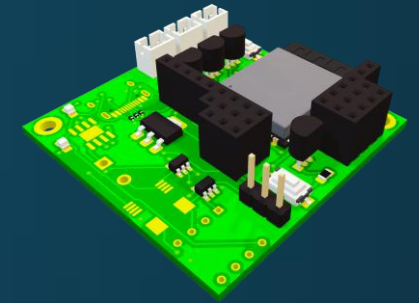


- PlatformIO
- Compatibilité avec Arduino/ESP
- Coder comme sur Arduino IDE



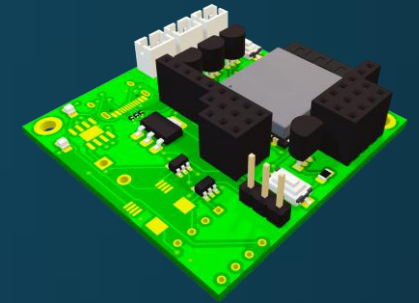
**1010  
1010**





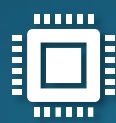


# Code VSCode



```
(base) PS C:\Users\sonny\Documents\PlatformIO\Projects\Kit_JIG_controller_test>
(base) PS C:\Users\sonny\Documents\PlatformIO\Projects\Kit_JIG_controller_test>
```

- Terminal
- Console output
- Problems

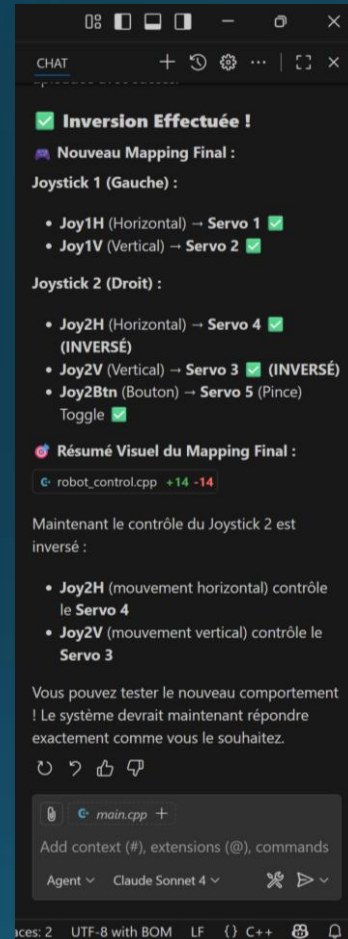
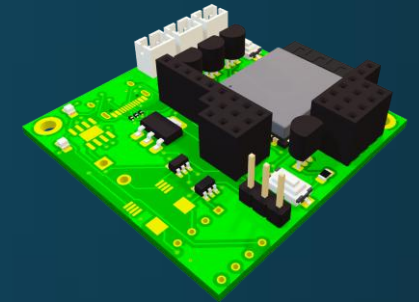


1010  
1010

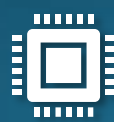




# Code VSCode



- IA intégrée
- Mode Agent
- Monsieur Sonnet



1010  
1010

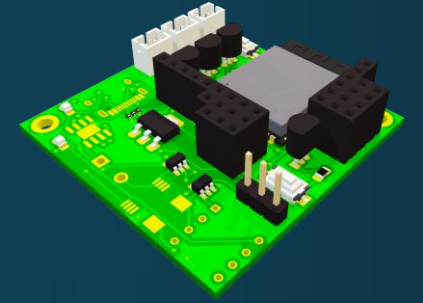




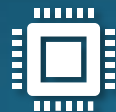


# Tests

## Généralités



- Important de tester le circuit
  - Risques de court-circuits
  - Ne pas endommager un composant
- Prototyper puis tester
- Maîtrise des outils de labo principaux

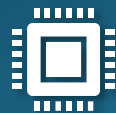
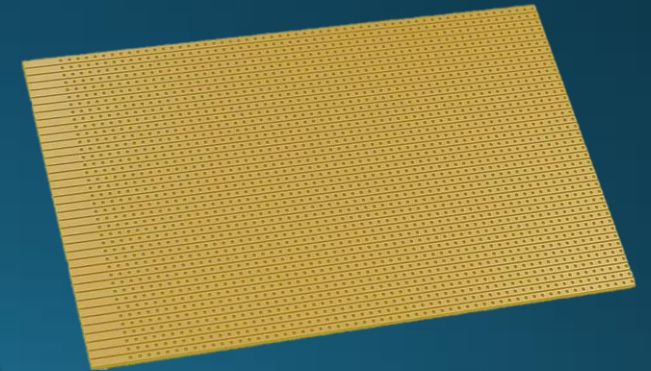
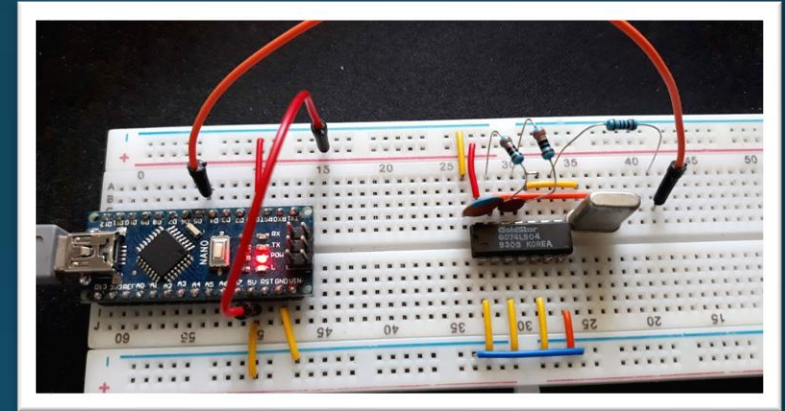
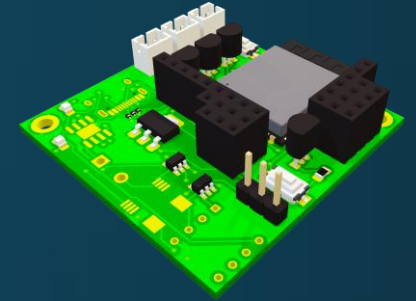




# Tests

## Breadboard

- Pas de soudure
- Prototypage rapide
- Simple à modifier, mesurer et déverminer
- Version petit circuit : Stripboard







# Tests

## Outils de labo

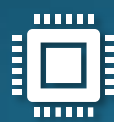
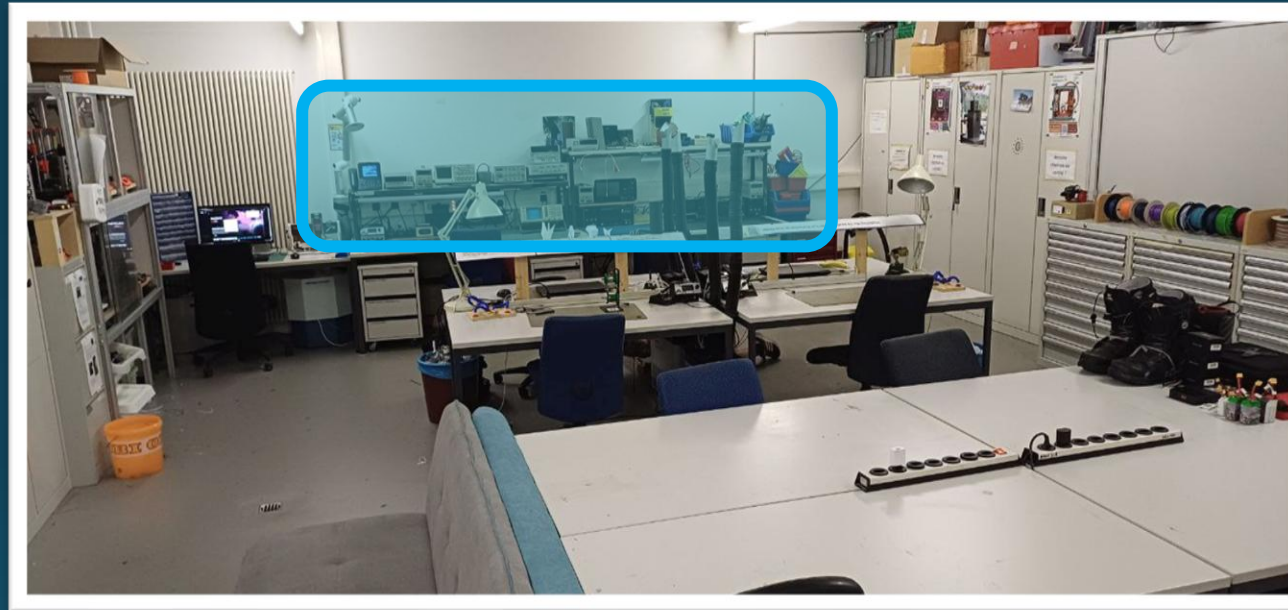
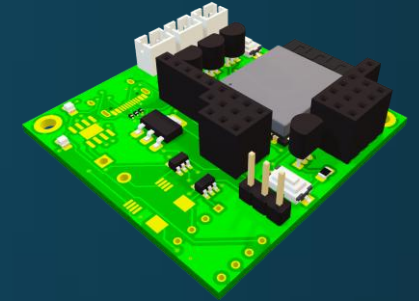






# Tests

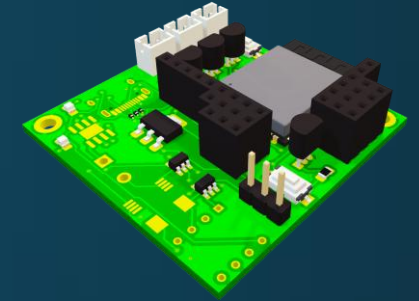
## Outils de labo





# Tests

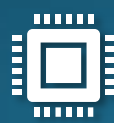
## Outils de labo



# Alimentation



- Générateur de tension
- Limiteur de courant
  - Attention au courant max que peut tirer votre circuit
- Attention saut de tension
  - Allumer puis brancher

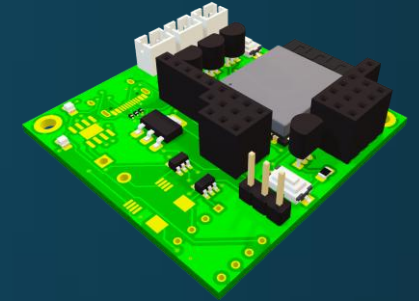




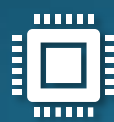


# Tests

## Outils de labo



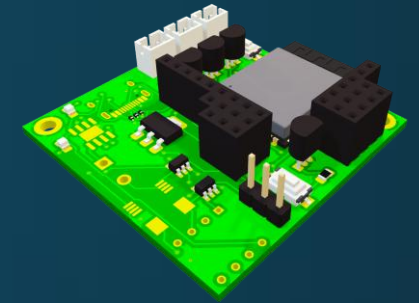
- Générateur de fonctions
- Création d'un signal
  - Carré, triangulaire, sinusoïdal...



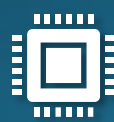


# Tests

## Outils de labo



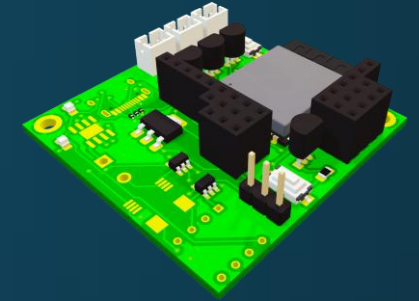
- Oscilloscope
- Mesure des signaux
- Plusieurs channels
- Réglages
  - Echelles (voltage, courant, temps)
  - Trigger: début du signal sur l'écran
  - etc





# Tests

## Outils de labo



Driver logic:

180 degrees:

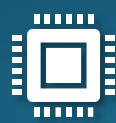
$T=0.5\text{ms}$  --- Rotate  $0^\circ$

$T=1.0\text{ms}$  --- Rotate  $45^\circ$

$T=1.5\text{ms}$  --- Rotate  $90^\circ$

$T=2.0\text{ms}$  --- Rotate  $135^\circ$

$T=2.5\text{ms}$  --- Rotate  $180^\circ$

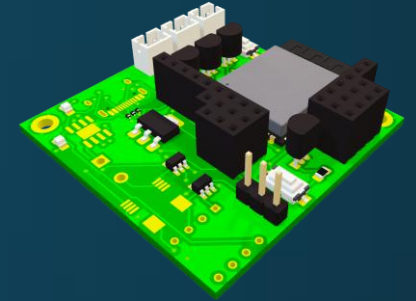




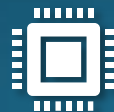


# Tests

## Outils de labo



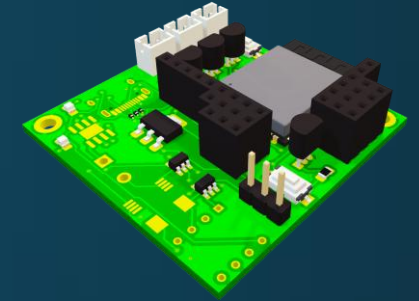
- Multimètre
- Mesure des grandeurs électriques
  - Tension
  - Courant
  - Résistance
  - Capacité
  - Etc
- Mode Court-Circuit



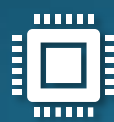


# Tests

## Outils de labo



- Attention aux connexions
- Utiliser les bons pins en fonction de la mesure
- Mesurer une tension si vous êtes branchés en courant = circuit cramé et court-circuit

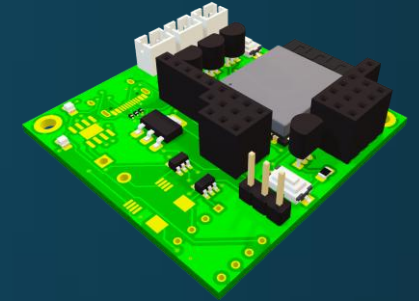




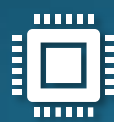


# Tests

## Outils de labo



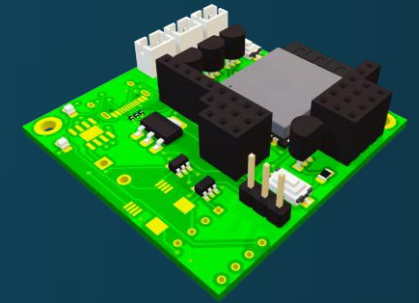
- Fer à souder
- Ça sert à souder...
- Connexions plus clean
- Moins de bruit qu'une breadboard



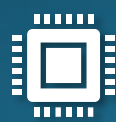


# Tests

## Erreurs fréquentes

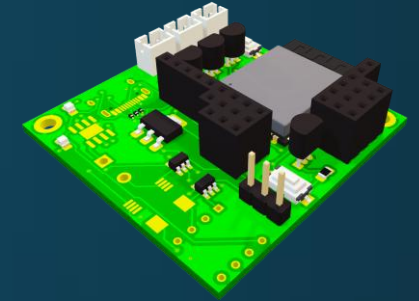


- LED à l'envers
- Masse non commune
- Court-circuit
- Alimentation insuffisante
- Mauvaise lecture de valeur de résistance (code couleur)
  - Bonne pratique de remesurer
- Bruit sur les signaux analogiques
- Capteur alimenté en 5 V alors qu'il attend 3,3 V
  - DATASHEET
  - Toujours tester avec un multimètre avant de brancher

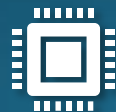
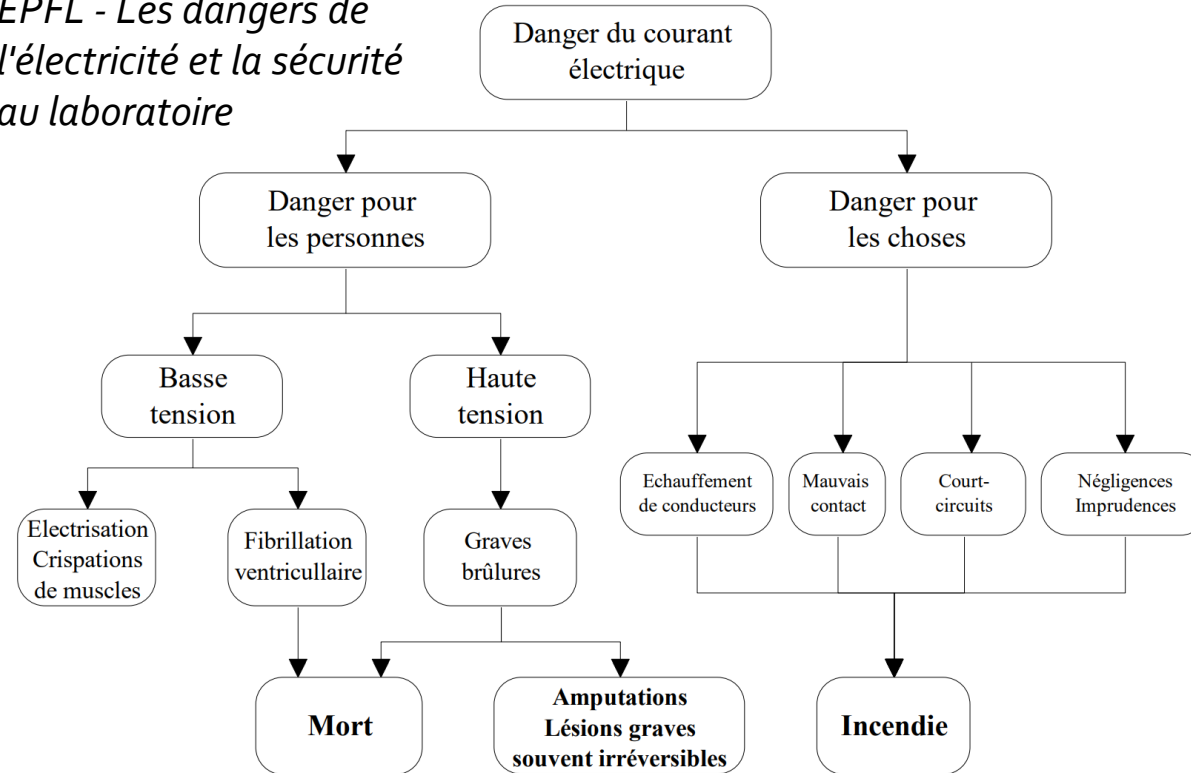




# Tests Dangers



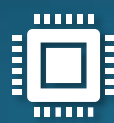
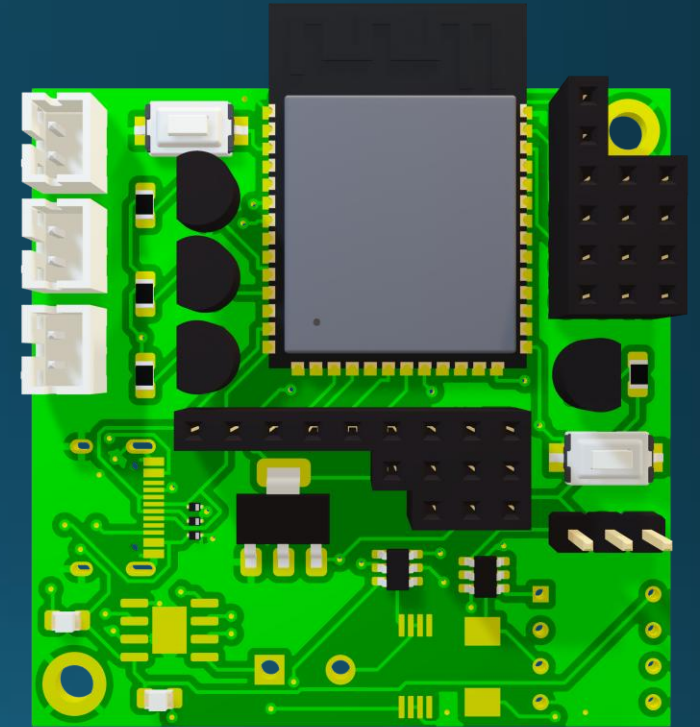
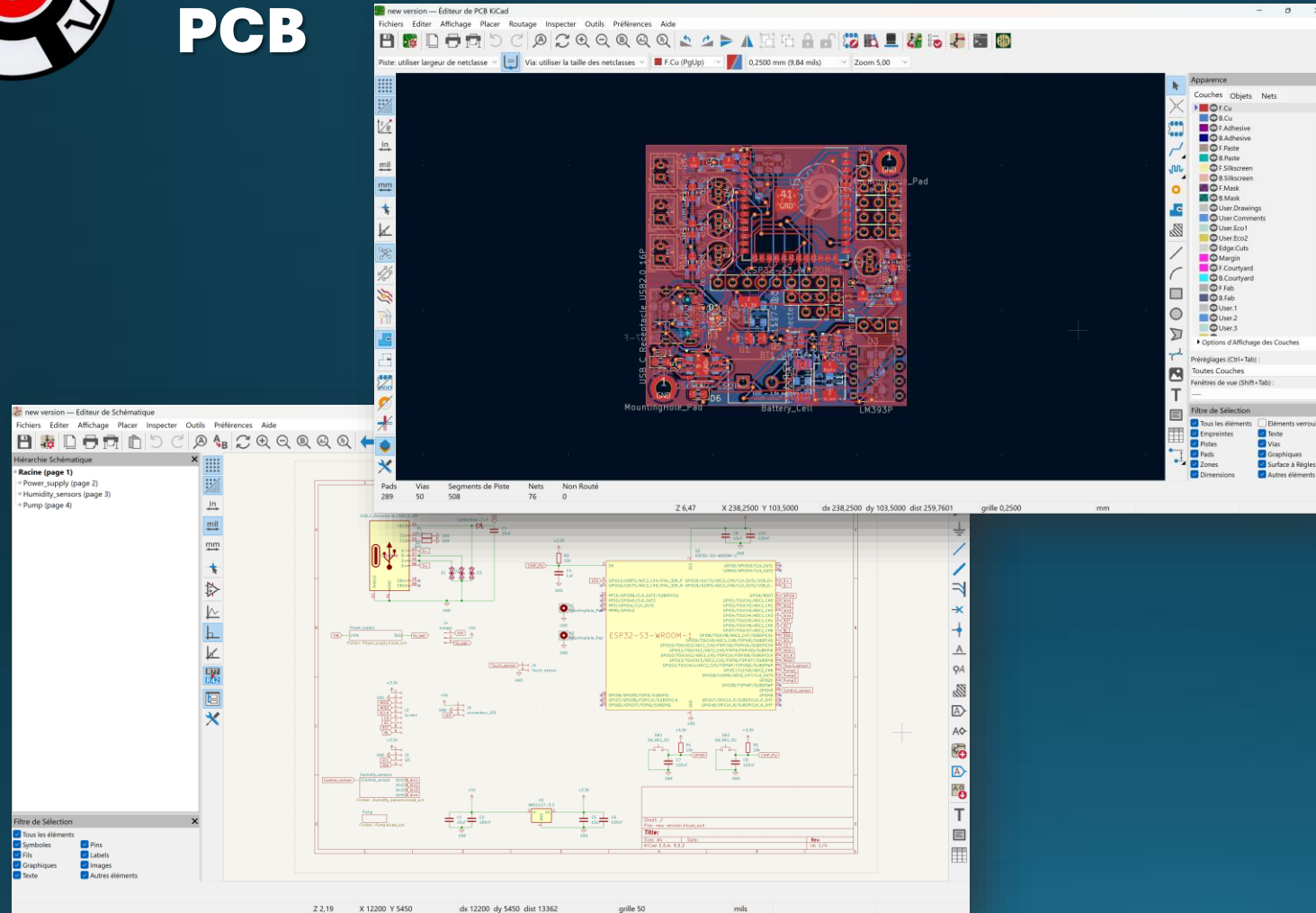
*EPFL - Les dangers de  
l'électricité et la sécurité  
au laboratoire*



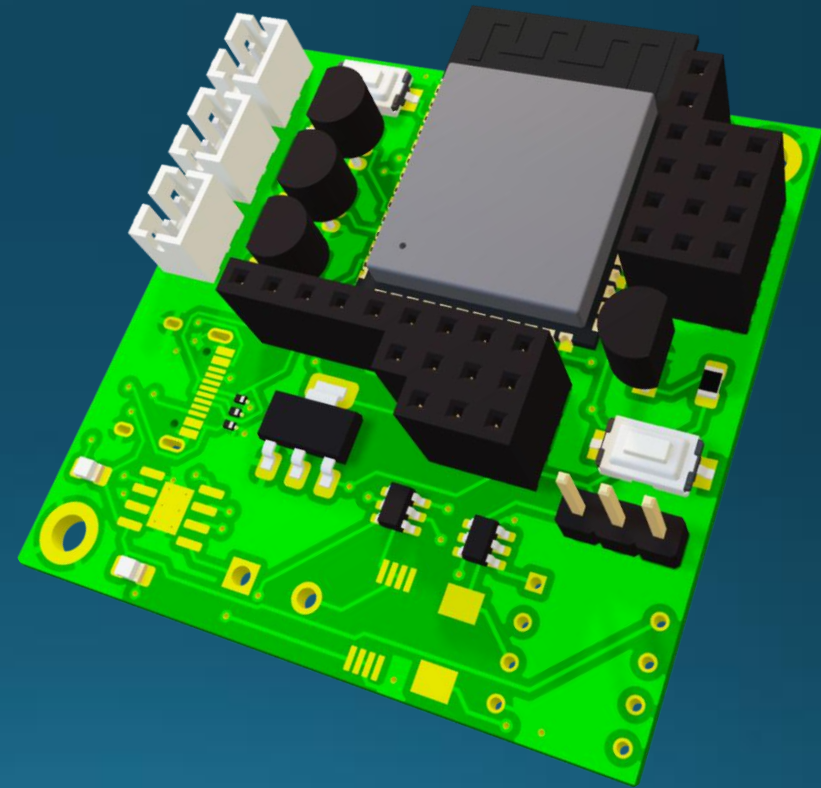


# Produit fini PCB

Démo PCB design 04/11



# Merci de votre attention







*Démo PCB design*  
*04/11*



*Fin des inscriptions*  
*Grand Concours*  
*31/10*

